Sample Document Using OOlong

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1 Examples

This document exemplifies how to extract the LATEX version of the OOlong semantics from Ott and our hand-written grammars. Figure 1 shows the syntax of OOlong. The corresponding LATEX code is in syntax.tex. Figure 2 shows the syntax of OOlong. The corresponding LATEX code is in runtimeSyntax.tex.

Figure 3 shows the well-formedness rules for classes and interfaces. The type rules are generated using the \drules command, defined by Ott. It is also possible to include single rules without the headers in the figure by using the \drule command:

$$\frac{ \overset{\text{WF-LET}}{\Gamma \vdash e_1 : t_1} \quad \Gamma, x : t_1 \vdash e_2 : t}{\Gamma \vdash \mathbf{let} \ x = e_1 \ \mathbf{in} \ e_2 : t}$$

The LATEX sources for the type rules are generated from the file oolong.ott (by running the makefile in this directory). They look extra nice because we are using the ottalt package[1]! In order to use the \drule and \drules commands, the preamble must contain \inputott{oolong.ott.tex}.

Below follows the formal definitions of progress and preservation.

Progress A well-formed configuration is either done, has thrown an exception, has deadlocked, or can take one additional step:

$$\forall \Gamma, \ H, \ V, \ T, \ t \cdot \Gamma \vdash \langle H; V; T \rangle : t \Longrightarrow T = (\mathcal{L}, v) \lor T = \mathbf{EXN} \lor Blocked(\langle H; V; T \rangle) \lor \exists cfg', \langle H; V; T \rangle \hookrightarrow cfg'$$

Preservation If $\langle H; V; T \rangle$ types to t under some environment Γ , and $\langle H; V; T \rangle$ steps to some $\langle H'; V'; T' \rangle$, there exists an environment subsuming Γ which types $\langle H'; V'; T' \rangle$ to t.

$$\begin{array}{l} \forall \Gamma,\; H,\; H',\; V,\; V',\; T,\; T',\; t. \\ \Gamma \vdash \langle H; V; T \rangle : t \land \langle H; V; T \rangle \hookrightarrow \langle H'; V'; T' \rangle \implies \\ \exists \Gamma'. \Gamma' \vdash \langle H'; V'; T' \rangle : t \land \Gamma \subseteq \Gamma' \end{array}$$

```
P
                Ids \ Cds \ e
                                                               (Programs)
Id
                interface I \{Msiqs\}
                                                              (Interfaces)
                interface I extends I_1, I_2
Cd
         ::=
                class C implements I {Fds Mds}
                                                                 (Classes)
Msig
         ::=
                m(x:t_1):t_2
                                                              (Signatures)
Fd
                f:t
                                                                   (Fields)
Md
                \mathbf{def}\ \mathit{Msig}\{e\}
                                                                (Methods)
         ::=
                v \mid x \mid x.f \mid x.f = e \mid x.m(e) (Expressions)
                let x = e_1 in e_2 \mid \text{new } C \mid (t) e
                finish{async{e_1} async{e_2}}; e_3
                lock(x) in e \mid locked_{\iota}\{e\}
         ::=
                \mathbf{null} \mid \iota
                                                                  (Values)
v
                C \mid I \mid  Unit
t
         ::=
                                                                   (Types)
Γ
                \epsilon \mid \Gamma, x : t \mid \Gamma, \iota : C
                                                  (Typing environment)
```

Figure 1: Syntax of OOlong

```
cfg
                  \langle H; V; T \rangle
                                                    (Configuration)
H
                  \epsilon \mid H, \iota \mapsto obj
                                                               (Heap)
V
                  \epsilon \ | \ V, x \mapsto v
                                                    (Variable map)
T
                  (\mathcal{L}, e) \mid T_1 \mid\mid T_2 \rhd e \mid \mathbf{EXN} \ (Threads)
obj
                  (C, F, L)
                                                            (Objects)
          ::=
F
                  \epsilon \mid F, f \mapsto v
                                                        (Field map)
L
                  locked | unlocked
                                                       (Lock status)
EXN
                  NullPointerException
                                                        (Exceptions)
```

Figure 2: Syntax of runtime constructs of OOlong

Figure 3: Well-formedness of classes and interfaces.

$$\begin{aligned} & \mathbf{vardom}(\Gamma) = \{x \mid x \in \mathbf{dom}(\Gamma)\} \\ & \mathbf{msigs}(I) = \left\{ \begin{array}{ll} Msigs & \text{if interface } I\{Msigs\} \in P \\ & \mathbf{msigs}(I_1) \cup \mathbf{msigs}(I_2) & \text{if interface } I \text{ extends } I_1, I_2 \in P \end{array} \right. \\ & \mathbf{msigs}(C) = \{Msig \mid \mathbf{def} \ Msig\{e\} \in Mds\} \text{ if class } C \dots \{_Mds\} \in P \\ & \mathbf{msigs}(t)(m) = x : t_1 \rightarrow t_2 & \text{if } m(x : t_1) : t_2 \in \mathbf{msigs}(\mathbf{t}) \\ & \mathbf{heldLocks}(T) = \left\{ \begin{array}{ll} \mathcal{L} & \text{if } T = (\mathcal{L}, e) \\ & \mathbf{heldLocks}(T_1) \cup \mathbf{heldLocks}(T_2) & \text{if } T = T_1 \mid\mid T_2 \rhd e \end{array} \right. \\ & \mathbf{locks}(e) = \{\iota \mid \mathbf{locked}_{\iota}\{e'\} \in e\} \\ & distinctLocks(e) \equiv |\mathbf{locks}(e)| = |\mathbf{lockList}(e)| \\ & \mathbf{where} \ \mathbf{lockList}(e) = [\iota \mid \mathbf{locked}_{\iota}\{e'\} \in e] \end{aligned}$$

Figure 4: Helper functions

References

[1] Jesse Tov, The ottalt LATEX package: http://users.eecs.northwestern.edu/~jesse/code/latex/ottalt/ ottalt.pdf.