

Elias Liassides

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Education

- B.Sc. in Computer Science, University of Manchester, UK *September 2023 - June 2026*
 - First-Year Average: First Class 82%
- English School of Nicosia - Apolytirion: 20/20 *September 2015 - June 2022*

A-levels

Computer Science: A*, Mathematics: A*, Further Mathematics: A*, Greek: A* *September 2020 - June 2022*

Certifications

TryHackMe, Junior Penetration Tester

Work Experience

EY

Technology Consulting, Summer Internship

*Nicosia, Cyprus
July 2024 - August 2024*

- Developed and implemented a Robotics Process Automation (RPA) solution for the Tax department, automating the allocation of clients to tax consultants and reducing manual work by 90%.
- Leveraged and modified existing Python code to migrate data from outdated Cypriot government websites to newly developed ones, utilizing web scraping techniques and the WordPress API.

Logicom NewCyTech

Software Development, Summer Internship

*Nicosia, Cyprus
June 2024 - July 2024*

- Used Decisions studio to create workflows and automate business processes for the Department of Fisheries and Marine Research in Cyprus.
- Provided testing, support, and managed helpdesk operations, including opening Jira tickets, contributing to the successful pilot launch of an educational platform for the Ministry of Education.

Ministry of Defence

Etiquette and Protocol

*Nicosia, Cyprus
July 2022 - September 2023*

During my compulsory fourteen-month military service, I held the following responsibilities:

- Coordinated and enforced protocols for foreign delegations and high-ranking military officials during official events.
- Facilitated cultural inclusivity and ensured seamless execution of military ceremonies and formal visits.

EY

Technology Consulting, Summer Internship

*Nicosia, Cyprus
July 2021 - August 2021*

- Developed and implemented automation processes for the Tax Business Development team, boosting operational efficiency and streamlining data management using a RPA platform for extracting and organizing online information in Excel.
- Conducted training sessions for the Tax team, enabling them to use the platform for basic automations and web scraping.

Projects

Team-Project Multiplayer Game

- Developed and integrated frontend game elements, including graphics, animations, and UI, using Godot Engine, and collaborated with the backend team to ensure seamless multiplayer functionality through Go and WebSocket integration.
- Utilized Git for version control, and conducted extensive testing and debugging to ensure the stability and reliability of the frontend.

Co-Founder of Thermopylae Ultra Marathon Cyprus (Charity)

- Developed the official event website using HTML, CSS, and integrated Stripe for secure donations, raising over €3000 in donations for charity.
- Provided live streaming and technical support, attracting over 2000 views.

Board Game

- Developed a complex Java-based board game application, utilizing JavaFX for GUI development and adhering to object-oriented programming principles to ensure a modular and maintainable codebase.
- Implemented key gameplay features, including player interactions, turn-based logic, game state management, and dynamic UI updates, resulting in a seamless and engaging user experience.

Extra Curricular Activities

Sports - Basketball

September 2013 - Present

- Represented Cyprus in U-14, U-16, and U-18 National teams, and competed in the men's Champions League and Cyprus Basketball Division 1.
- Demonstrated strong time management and discipline by balancing academic success with athletic achievements, while also serving as my team's captain from U-14 to U-18 teams.