

Problem Solving Sheet	This google sheet is created by Dr Mostafa Saad Ibrahim . Overall ~950 problems for newcomers to problem solving.						
	mostafa.saad.fci@gmail.com	Ask.fm	Site / More Contacts				
	Video Introducing roadmap (Arabic) - to min 18 ONLY			Video explaining the sheet			
	Current Version V7.0		Latest Version				
What is this Sheet?	<ul style="list-style-type: none"> - Complete and consistent roadmap for newcomers: What to solve & algorithms to learn in order - In the bottom row, there are different sheet pages such as Faq, Topics, CF-C2 - CF-C1, C2 are (Codeforces Div2 C problems (or similar level from other OJs), but from easy to hard). Same for CF-D1, D2, D3 - Covering most of topics needed up to codeforces Div2-D - Problems of scales 1 - 5.5 / 10 + Few harder ones - Problems increase in difficulty per topic with intermediate easy/medium problems + ad-hoc problems - Speed problems to maintain speed goals - A lot of recorded videos for problems solutions, especially for the entry levels (Arabic) - Several students followed its order and managed to solve by themselves 95% of it (up to his current sheet page) - You can train in one of the following ways: <ul style="list-style-type: none"> - A) Blind-Order training style <ul style="list-style-type: none"> - Problems are distributed in sheets CF-A, CF-B, CF-C1,CF-D3 - This one is a roadmap. It targets learning the knowledge/skills in a consistent and balanced way - Every sheet page is on average harder than the previous sheet page - This is my recommended way, though most camps/training-approaches don't use this style - B) Topics-Based training style <ul style="list-style-type: none"> - See sheet page (Topics1). It has the same sheet problems (CF-A to CF-D3) ordered by category and level, around 950 problems - Ideas Quality column: P5 (important), P4(very interesting), P3(interesting), P2(good), P1(ok), Empty (normal) - Say your level is 6/10, and solved a problem of level 3 with P5, you will find it a normal one. So notice, it is subjective to your level/background - You can train using Blind-Order, and use Topics page as guide to skip some problems - Many guys/training camps are fan of this topics-based way. - You need to be careful with such style as it may corrupt your training quality, e.g. due to your bias - Advantage: Mastering the algorithm till solving some hard problems in a short time - Disadvantage: Discovering the algorithm behind the problem is an important skill. Given that you know the topic, you lose a good space to improve this skill - Disadvantage: Being in the mode of specific algorithm lets you solve many of it easier. However, when solving in real contests, your mind is not so active on the specific topic - It is still a good training roadmap. Actually used by most of people I think. - See Topics2 page (for extra topics/problems in specific cases) 						

Advantages of this Sheet?	<ul style="list-style-type: none"> - To be a strong contestant, one has to take care of a number of quality and quantity factors ==> This roadmap does its best to satisfy that - Typical issues in our Arabian region: Guys with 700-1000 solved problems and still weak! - Why? <ul style="list-style-type: none"> A) No specific roadmap or keep switching between them B) Training while knowing problem category / level C) Focus on specific online judge - Again, this sheet solves these issues - Allows you to write down your statistics to learn from them (e.g. you consume much time in debugging) - Continuous refining based on feedback 			
Your Sheet COPY	<p>This is a personal Google sheet for you [Make a copy from file MENU] to have sets of problems to solve coupled with algorithms to learn</p> <ul style="list-style-type: none"> - Don't download the sheet, Use it online - Can't edit it? Because it is read-only. Read below notes. - Just make a copy to your google driver - Then work over it online. Following are the details - Login to ur google Gmail - Go to my sheet - In the sheet click on 'file' menu - select Make copy - it will create copy for u - RENAME it to Junior Sheet <Your name> - Now the copied sheet is opened for you (or go inside ur Google drive and you will find it) <p>NOTE: If u did so and still read-only format, then you are again opening my sheet (e.g. with old name), NOT your copy</p>			
For Whom?	A junior is anyone who doesn't master solving codeforces Div2-D.			
Prerequisites?	Basic Programming skills such in series	C++ Programming	After solving CF-A: learn STL + Debugging Skills	C++ is highly recommended
	If you find my sheet is hard, Finish Assiut University provides an easier starting roadmap. Finish it first	Novice RoadMap	Online Judge	
	Know about our community and what is programming competitions ==>	Watch these videos for more details		
	Code with any language but preferred C++ or Java. For Java :	Solver to be Channel	Code El Masry Channel	
Training Style?	You can train alone, but highly advised to find partner(s) to work with to encourage each other.			
Skills Goals	Moving from Junior Level to Semi-Senior Level: A one who does pretty well in CF-Div2 A, B, C, D and similar levels (e.g. TC-Div2-1000)			
Knowledge Goals	Understand and build fair knowledge in some algorithms in Number Theory, Dynamic Programming, Greedy, Graph Theory and Search			
	Sheet pages are mainly for Codeforces Div2 A, B, C, D + Problems on knowledge topics (Mainly from UVA, SPOJ)			
	Each sheet has some sets, each set is ~10-15 problems....The top sets are mandatory....The below sets (after line mark) are optional			
	If you did well in the mandatory sets, move to next sheet...otherwise you still need training on similar level...then solve the optional problems			

Sheets	Please watch the videos in order, solve UVA/SPOJ problems in order. Don't skip them.						
	In some columns, some time recordings. This helps you to know how much time you take per a problem...use that to recognize your problems						
	In the level column give an estimate to the problem level from 1-2 (easy), 3-4 (medium), 5-6(hard), 7-8 (had to read editorials), 9-10 (can't solve)						
	In the comments column..write comments for hard problems.						
	Put problem Status	AC (for Accepted)	CS (can't solve)	Other values: WA (wrong answer), TLE (time limit exceeded), RTE, MLE			
	If you solved a problem before, put ACX instead of AC. Don't resolve						
	Don't let a problem consumes more than 2-3 hours. If can't solve it, see editorials/solutions. If still can't solve it, just leave it for now.						
	Don't compare yourself with others. People vary in their progress						
Problem Level Column	Use the following guide to assign a proper problem level						
	Div2-A => 1 - 2 Div2-B => 1.5 - 3 Div2-C => 3 - 5.5 Div2-D => 5 - 6.5 Div2-E => 6 - 7.5 Div1-D => 7 - 8.5 Div1-E => 8 - 9.75						
	In other words, most of the time, one shouldn't assign Div2-A problem level such as 5. But it can be: 1, 1.5, 2. Very few might be 2.5						
Notations	CF136-D2-A	CF (codeforces), D2 (Division 2), (136, A) is the problem URL. Note this is not Round 136 ... it is Round 97					
	SRM150-D2-1000	SRM 150 (Topcoder), D2 (Division 2), 1000 (3rd problem)					

