	This google sheet is created by Dr Mo	stafa Saad Ibrahim. C	overall ~950 problems	for newcomers to pr	oblem solving.			
Problem Solving Sheet	mostafa.saad.fci@gmail.com	<u>Ask.fm</u>	fm Site / More Contacts					
	Video Introducing roadmap (Arabic)	- to min 18 ONLY		Video explaining th	ne sheet			
	Currenet Version V7.0		<u>Latest Version</u>					
	- Complete and consistent roadmap for newcomers: What to solve & algorithms to learn in order - In the bottom row, there are different sheet pages such as Faq, Topics, CF-C2 - CF-C1, C2 are (Codeforces Div2 C problems (or similar level from other OJs), but from easy to hard). Same for CF-D1, D2, D3 - Covering most of topics needed up to codeforces Div2-D - Problems of scales 1 - 5.5 / 10 + Few harder ones							
	 Problems increase in difficulty per topic with intermediate easy/medium problems + ad-hoc problems Speed problems to maintain speed goals A lot of recorded videos for problems solutions, especially for the entry levels (Arabic) Several students followed its order and managed to solve by themselves 95% of it (up to his current sheet page) You can train in one of the following ways: A) Blind-Order training style 							
What is this Sheet?	 This one is a roadmap. It targets lear Every sheet page is on average hard This is my recommended way, thou B) Topics-Based training style See sheet page (Topics1). It has the Ideas Quality column: P5 (important) 	(Topics1). It has the same sheet problems (CF-A to CF-D3) ordered by category and level, around 950 problems column: P5 (important), P4(very interesting), P3(interesting), P2(good), P1(ok), Empty (normal)						
	 Say your level is 6/10, and solved a problem of level 3 with P5, you will find it a normal one. So notice, it is subjective to your level/background You can train using Blind-Order, and use Topics page as guide to skip some problems Many guys/training camps are fan of this topics-based way. You need to be careful with such style as it may corrupt your training quality, e.g. due to your bias Advantage: Mastering the algorithm till solving some hard problems in a short time Disadvantage: Discovering the algorithm behind the problem is an important skill. Given that you know the topic, you lose a good space to improve this skill Disadvantage: Being in the mode of specific algorithm lets you solve many of it easier. However, when solving in real contests, your mind is not so active on the specific topic It is still a good training roadmap. Actually used by most of people I think. See Topics2 page (for extra topics/problems in specific cases) 							

Advantages of this Sheet?	 To be a strong contestant, one has to take care of a number of quality and quantitiy factors ==> This roadmap does its best to satisfy that Typical issues in our Arabian region: Guys with 700-1000 solved problems and still weak! Why? A) No specific roadmap or keep switching between them B) Training while knowing problem category / level C) Focus on specific online judge Again, this sheet solves these issues Allows you to write down your statiscs to learn from them (e.g. you consume much time in debugging) Continuous refining based on feedback 						
Your Sheet COPY	This is a personal Google sheet for you [Make a copy from file MENU] to have sets of problems to solve coupled with algorithm - Don't download the sheet, Use it online - Can't edit it? Because it is read-only. Read below notes. - Just make a copy to your google driver - Then work over it online. Following are the details - Login to ur google Gmail - Go to my sheet - In the sheet click on 'file' menu - select Make copy - it will create copy for u - RENAME it to Junior Sheet <your name=""> - Now the copied sheet is opened for you (or go inside ur Google drive and you will find it) NOTE: If u did so and still read-only format, then you are again opening my sheet (e.g. with old name), NOT your copy</your>	ns to learn					
For Whom?	A junior is anyone who does't master solving codeforces Div2-D.						
Prerequisites?	Basic Programming skills such in series	C++ is highly recommended Online Judge					
	Code with any language but preferred C++ or Java. For Java: Solver to be Channel Code El Masry Channel	<u>nel</u>					
Training Style?	You can train alone, but highly advised to find partner(s) to work with to encourage each other.						
Skills Goals	Moving from Junior Level to Semi-Senior Level: A one who do pretty well in CF-Div2 A, B, C, D and similar levels (e.g. TC-Div2-	-1000)					
Knowledge Goals	Understand and build fair knowledge in some algorithms in Number Theory, Dynamic Programming, Greedy, Graph Theory and	d Search					
	Sheet pages are mainly for Codeforces Div2 A, B, C, D + Problems on knolwdge topics (Mainly from UVA, SPOJ)						
	Each sheet has some sets, each set is ~10-15 problemsThe top sets are mandatoryThe below sets (after line mark) are optional						
	If you did well in the mandatory sets, move to next sheetotherwise you still need training on similar levelthen solve the option	nal problems					

	Please watch the videos in order, solve UVA/SPOJ problems in order. Don't skip them.							
	In some columns, some time recordings. This helps you to know how much time you take per a problemuse that to recognize your problems							
Sheets	In the level column give an estimate to the problem level from 1-2 (easy), 3-4 (medium), 5-6(hard), 7-8 (had to read editorials), 9-10 (can't solve)							
	In the comments columnwrite comments for hard problems.							
	Put problem Status AC (for Accepted) CS (can't solve) Other values: WA (wrong answer), TLE (time limit exceeded), RTE, MLE							
	If you solved a problem before, put ACX instead of AC. Don't resolve Don't let a problem consumes more than 2-3 hours. If can't solve it, see editorials/solutions. If still can't solve it, just leave it for now. Don't compare yourself with others. People vary in their progress							
Problem Level Column	Use the following guide to assign a proper problem level Div2-A => 1 - 2 Div2-B => 1.5 - 3 Div2-C => 3 - 5.5 Div2-D => 5 - 6.5 Div2-E => 6 - 7.5 Div2-E => 6 - 7.5 Div1-D => 7 - 8.5 Div1-E => 8 - 9.75 In other words, most of the time, one shouldn't assign Div2-A problem level such as 5. But it can be: 1, 1.5, 2. Very few might be 2.5							
	<u>CF136-D2-A</u>	CF (codeforces), D2	(Division 2), (136, A)	is the problem URL.	Note this is not Roun	nd 136 it is Round 97		
Notations	SRM150-D2-1000							

	For Topcoder: If using the applet arena, then we normally use SRM number (the old way) However, if using the web arena, you need first the problem name itself! (the new way - https://arena.topcoder.com/)							
	The fastest way to get problem name is from the editorial if exist https://apps.topcoder.com/wiki/display/tc/Algorithm+Problem+Set+Analysis [LOGIN here first] https://www.topcoder.com/tc?d1=match_editorials&d2=archive&module=Static https://www.topcoder.com/blog/tag/srm-editorials/ [for recent SRMs] How to see contest submissions: https://www.quora.com/Where-can-I-find-the-solutions-to-the-problems-in-TopCoder Otherwise from match archive: https://www.topcoder.com/tc?module=MatchList For notes and tricks for using Java arena applet: See https://goo.gl/Q43tRL. We can download code with all cases on local machine and code normally.							
	Topcoder nowadays maybe slow. So wait for 5 min for a problem to open. If did not work, try in another day https://codeforces.com/blog/entry/61252							
	CF483-D2-A White for a problem from codeforces							
Problems Colors	<u>UVA 10242</u>	Basic (if possible) Knowledge problem on the just watched videos						
Problems Colors	SPOJ CDOWN	A knowledge problem on topic you watched before, will be harder than basic problems						
	<u>CF518-D2-B</u>	Problem of easier level than current sheet page level to enhance multiple training levels in same time instead of 1 level training						
Moving faster	Do I have to solve e	very problem? For Di	iv2 (A, B, C1) => No.	If you can move faste	r, do it. For Non CF	oroblems (E.g. UVA), p	lease solve all	
Others Solutions	If you solved a prob	em, please see some	e other accepted solu	tions in codeforces. Y	ou don't need to wat	ch my linked videos ur	lless can't solve	
	Awesome Competiti	ve Programming	Many awesome links - very helpful for English guys					
	Ahmed Elsaghir Trainnig		Ahmed is senior from GUC					
External Resources	A2oj Ladders		Don't like my sheet? Go with Ahmed Aly Ladders					
External Resources	Prgramming Ahmed M sayd		Arabic Programming Playlist					
	Programming Mohamed desouky		Arabic Programming Playlist					
	More Resources		Each video is part of	a playlist				
	V1: initial release							
	V2: Vidoes updates. Sheet P2A: Little problems replaced + reordering. P2B, P2C, P2D merged in P2B. P3A and P3B: new knowledge sheets							

V4: (https://docs.google.com/spreadsheets/d/12YI86X40xGtid9t1dUHkK6urrqh6nTaPEvOKBkAbAgU/edit?usp=sharing) Solving many knowledge concerns:

- 1- Discarded rare topics (and their problems): ~20 videos.
- 2- Adding Easy problems after each video. You don't have to search by yourself anymore
- 3- Distributing many of the knowledge problems inside the the main sheets instead of delaying them to the last sheets. Other concerns:
- 4- More smooth transitions from a sheet to another
- 5- Utilizing the new many problems added by CF since initial sheet creation

V5

- Added Video Solutions to some existing problems
- Added Easier DP problems after its Intro videos
- Added new topics: Tree Diameter, Isomorphism, DP (bitmasks, games, probability), Max Flow, SCC, Segment Tree, 2 pointers, Trie, KMP, Geometry Polygons
- Added problems for old categories to balance the available problem levels per category.
- Added 3 sheets for Div2-D (contains the old Misc sheet problems)

History

Note: If you were using version 4.X, then the major change for you is replacing "Misc" sheet with the 3 Div2-D sheets. If wanna migrate:

- Then Remove Misc sheet
- Click on the arrow for Div2-D sheets, and make copy for your sheet

V6:

- Added 3 columns to the sheet: debug time, category and by yourself columns
- Each sheet is enhanced with problems from the lower sheet (shifted from it). The purpose is to mix levels per sheet, hence allow multiple training levels in same time (hard vs speed concern). See the new added color
- Added probability/expectations English videos/problems
- Added Topological sort problems
- Solution editorials linked to many non-CF problems / more videos in Dlv2-A/Div2-B
- Add many problems where my trainees marked as interesting problems. Removed some problems that I think not that interesting or its ideas covered by other problems (subjective). I am working on sheets with a simple, but hard to do idea: Most of the problems seems for the trainer novel in idea with less repeated ideas, hence learning a lot while solving much less.
- Add topics based training style sheet page

V7:

- Added Topics2 (See notes there) - not intended for juniors

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If you are working in some sheet, find the convenient point to switch. E.g. if you are in middle of sheet, finish it and move to new sheet page from next one. Say you are in middle C1. Finish it first. Then remove C2, D1, D2, D3. In the new version, click a sheet page and select Copy To, then copy to your sheet. In other words, **migration** should be 5-min process. If need more, you are doing it wrongly.

Thanks for all guys who sent sheet feedback: Mariam Alshereef, Magdy Hassan, Ahmed Yasser, Ahmed Elsayed Awad, Mohamed Nasser, Mostafa Ali Mansour, Aya elymany, Ayyad shenouda, Others.

Special Thanks for Coach Alhussain Aly for his continuous help

Special Thanks for All volunteers in videos recording / Editorials writing