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Article

Ridge and Lasso logistic regression in natural language processing

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Logistic Ridge and Lasso regression in NLP

Abstract

The aim of this paper is to apply Ridge, Lasso and elastic net binary logistic regression to a natural language processing (NLP) problem. Additionally, some classic text preprocesing techniques will be introduced.

The calculations and visuals are made using the statistical software **R**. The main framework for text preprocesing is the **text2vec** (Selivanov and Wang, 2018) package. The code snipets are included in the article for reproducibility.

Key words: Logistic regression, Ridge, Lasso, Elastic Net, NLP, machine learning, tfidf

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Introduction

There are many classification tasks that revolve around classifying textual data. There are algorithms that based on a user inputed string can talk with a person, after reading lyrics of a song it can label the genre of the song and so on. The field of computer science that deals with text which comes from users (humans) is called natural language processing.

Natural language processing (NLP) is a subfield of computer science concerned with the interactions between computers and human (natural) languages, in particular how to program computers to process and analyze large amounts of natural language data.

One part of NLP tasks is to deal with binary responses based on text. A computer must determine whether an inputed text has a positive or negative sentiment, whether this is hate speech or not and so on. It is very time consuming (and almost impossible) for humans to cover the vast amount of textual data and give it a label thus computer scientists implemented binary logistic regression in various NLP frameworks to deal with the labeling problem. Instead of goind through millions of documents, a group of people need to label only a couple of thousand of documents and have the computer (machine) fit the binary logistic model (learn) and fit the model to other texts.

NLP definitions and techniques

Introductory case

Let us assume that our \mathbb{Y} variable is binary. Each class of \mathbb{Y} could indicate whether a string is 'positive' or 'negative' in a semantic sense, 'sincere' or 'not sincere' and so on. Each column in the \mathbb{X} matrix are also binary. Each column represent a unique word and each row value represent whether a word was observed in a given string or not.

For example, let us say we have a 'positive' review -'This was delicious'- and a 'negative' one -'The food was awful'. Then raw document will have two rows:

sentiment	review	
1	This was delicious	
0	This was awfull	

The matrix that is used for computations is often called the document term matrix (dtm for short). The dtm of our raw document would look like this:

delicious	awfull	was	this
1	0	1	1
0	1	1	1

As we can see, the matrix indicates that the first review had words delicious, was and this while the second review had the words awfull, was and this.

We can define a general linear model for this case:

$$log \frac{P(Y=1)}{P(Y=0)} = \beta_0 + \beta_1 \mathbb{1}_{delicious} + \beta_2 \mathbb{1}_{was} + \beta_3 \mathbb{1}_{this} + \beta_4 \mathbb{1}_{awfull}$$

According to the data, the coefficient β_1 should be positive and β_4 should be negative implying positive and negative sentiments respectively. The words was and this do not help in distinguishing between the positive and the negative sentiments thus the coefficients near these features need to be 0 or very small.

Definitions and notations

The whole text corpus (all the data) is denoted \mathbb{D} . Typically, the corpus is the vector containing the text data. In the introduction chapter, the text corpus would be ['This was delicious', 'This was awful'].

Each entry in the corpus is denoted as d. In our example case we have two documents: 'This was delicious' and 'This was awful'.

Each term (token) in a given corpus is denoted as t.

Document corpus

A text corpus is a collection of texts of written (or spoken) language presented in electronic form.

A document or text corpus are large and structured set of texts. Usually in the case natural language processing (NLP for short) each row of the X is treated as a separate document (in the introduction chapter, the number of documents would be 2). Each document are made of several tokens.

The whole data set in text related tasks is usually defined as corpus and can be used instead of the terms 'whole data set' or 'all data'.

Tokenization

Electronic text is a linear sequence of symbols (characters or words or phrases). Naturally, before any real text processing is to be done, text needs to be segmented into linguistic units such as words, punctuation, numbers, alpha-numeric, etc. This process is called tokenization [1].

In English, words are often separated from each other by blanks (white space), but not all white space is equal. Both 'Los Angeles' and 'rock 'n' roll' are individual thoughts despite the fact that they contain multiple words and spaces. We may also need to separate single words like 'I'm' into separate words 'I' and 'am'.

Tokenization is a kind of pre-processing in a sense; an identification of basic units to be processed. It is conventional to concentrate on pure analysis or generation while taking basic units for granted. Yet without these basic units clearly segregated it is impossible to carry out any analysis or generation.

For example, the string 'I'm a from the city of Vilnius' can be tokenized into several tokens: 'i', 'am', 'from', 'the', 'city', 'of', 'vilnius'.

N - grams

An n-gram is a contiguous sequence of n items from a given sequence of text [2, pp. 37]. Given a sentence, we can construct a list of n-grams from the sentence by finding pairs of words that occur next to each other. For example, given the sentence 'my name is Eligijus' you can construct bigrams (n-grams of length 2) by finding consecutive pairs of words: 'my name', 'name is' and 'is Eligijus'. Each of these bigrams would be considered a token and would be considered as a separate feature in the X matrix.

Tf-idf tranformation

Tf-idf, short for term frequency-inverse document frequency, is a numerical statistic that is intended to reflect how important a word is to a document in a collection or corpus. The tf-idf is the product of two statistics, term frequency and inverse document frequency.

Term frequency

 $tf(\cdot)$ is a function of two arguments - the term t and document d. If we denote the term frequency in a document as $f_{t,d}$ then

$$tf(t,d) = f_{t,d}$$

In simpler terms, the function tf() takes every unique token in our corpus and counts how many times it appeared in a document.

Inverse document frequency

The inverse document frequency $(idf(\cdot))$ is a measure of how much information the word provides, in other words, if it is common or rare across all documents.

$$idf(t,D) = log\left(\frac{N}{1 + |\{d \in D : t \in d\}|}\right)$$

N - total number of documents in our corpus. The corpus in the introduction chapter has two documents.

 $|\{d \in D : t \in d\}|$ number of documents where the term t appears. We add 1 because if no document has a certain term, then we would be dividing by zero.

Tf - idf calculation

The tf-idf transformation for each term is a product of term frequency and inverse document frequency.

$$tfidf(t, d, D) = tf(t, d) \cdot idf(t, D)$$

Recall our example case. Lets us calculate the tfidf statistic for the word 'awful'.

$$tf('awfull', d_1) = 0$$

 $tf('awfull', d_2) = 1$

$$idf('awfull', D) = log(\frac{2}{2}) = 0$$

$$tfidf('awfull', d_1, D) = 0$$

$$tfidf('awfull', d_2, D) = 0$$

The transformation would yield that in both documents the term 'awful' is equal to 0, although this term is very important in distinguishing between the sentiments. This is because we only used a corpus with two documents. In practice, the td - idf transformation is used when a corpus has a lot of documents.

Logistic regression for textual data

General case for binary dependant variable

Let us assume that our data is the set:

$$D_{\mathbb{Y},\mathbb{X}} = \{ \mathbb{Y}_i \in \{0,1\}, \mathbb{X} = [1, X_{i1}, X_{i2}, ..., X_{ik}], \forall i \in \{1, ..., n\} \}$$

In most practical cases, the intercept is added to the design matrix.

In matrix form:

$$\mathbb{Y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \mathbb{X} = \begin{bmatrix} 1 & x_{11} & x_{12} & \dots & x_{1k} \\ 1 & x_{21} & x_{22} & \dots & x_{2k} \\ \dots & \dots & \dots & \dots \\ 1 & x_{n1} & x_{n2} & \dots & x_{nk} \end{bmatrix}$$

In practice, all x_{ij} are either 0 or 1, indicating existence in certain row of the document term matrix, or the count of occurrence in row in the document term matrix. The number of columns in the X matrix is equal to the number of unique words in our document.

The general model is then:

$$log \frac{P(Y=1)}{P(Y=0)} = \sum_{i=0}^{k} \beta_i X_i (1)$$

Maximum likelihood for estimating the coefficients

Let us define:

$$\theta := \begin{bmatrix} \beta_0 \\ \beta_1 \\ \vdots \\ \beta_k \end{bmatrix}$$

From (1), the probability of 'success' for each observation i can be rewritten as [3, pp. 3-5]:

$$\pi_i := P(\mathbb{Y}_i = 1) = \frac{e^{\theta^T \mathbb{X}_i}}{1 + e^{\theta^T \mathbb{X}_i}} = \frac{1}{1 + e^{-\theta^T \mathbb{X}_i}}$$

$$P(\mathbb{Y}_i = 0) = 1 - \pi_i$$

In every binary case, the \mathbb{Y} can be encoded as a vector consisting of 0 and 1. Thus, we want θ such that the product:

$$l(\theta) = \prod_{i=1}^{n} \pi_i^{y_i} (1 - \pi_i)^{1 - y_i} (2)$$

is the biggest.

Logarithm is a monotone function thus the maximum of $l(\theta)$ is the same as $log(l(\theta))$ [4, pp. 636 - 637].

$$L(\theta) := log(l(\theta)) = \sum_{i=1}^{n} \left[y_i log(\pi_i) + (1 - y_i) log(1 - \pi_i) \right] = \sum_{i=1}^{n} \left[y_i log(\frac{\pi_i}{1 - \pi_i}) + log(1 - \pi_i) \right]$$

$$L(\theta) = \sum_{i}^{n} \left[y_i \theta^T \mathbb{X}_i + log(1 + e^{\theta^T \mathbb{X}_i}) \right]$$
(3)

The $\hat{\theta}$ that maximizes the (3) equation will give a weight to every unique word in our text. This, in practice, is usually not ideal, because even a small text document can have thousands of unique words.

Ridge logistic regression

Ridge logistic regression introduces an additional term to the (3) equation - the L2 penalty.

$$L^{R}(\theta, \alpha) = \sum_{i=1}^{n} \left[y_{i} \theta^{T} \mathbb{X}_{i} + log(1 + e^{\theta^{T}} \mathbb{X}_{i}) \right] - \alpha \sum_{i=1}^{k} \beta_{j}^{2}$$

Often in practice, the α parameter is fixed to a certain value. As the parameter α increases, the ridge coefficient estimates will tend to approach zero. However, the penalty introduced in the log-likelihood function will shrink all of the coefficients towards zero, but it will not set any of them exactly to zero. Hence, ridge regression has the disadvantage over model selection, of including all the predictors in the final model.

On the other hand, Ridge regression estimates gives us more uniformally distributed weights to all words. Depending on the problem, one may view this as an advantage.

Lasso logistic regression

Lasso logistic regression is very similar to that of Ridge, but the penalty term is L1:

$$L^{L}(\theta, \alpha) = \sum_{i=1}^{n} \left[y_{i} \theta^{T} \mathbb{X}_{i} + log(1 + e^{\theta^{T} \mathbb{X}_{i}}) \right] - \alpha \sum_{i=1}^{k} |\beta_{i}|$$

The L1 penalty used in the lasso is used for both variable selection and shrinkage, since it has the effect, when the α is sufficiently large, of forcing some of the coefficient estimates to be exactly equal to zero [4, pp.637]. In Lasso regression, the final model may involve only a subset of the predictors, which in turn improves model interpretability.

Depending on the research subject and the problem, having less predictors is beneficial.

Elastic net regression

One is not confined to just using either Ridge or Lasso regression. The elastic net procedure tries to implement both of these methods:

$$L^{EN}(\theta, \alpha) = \sum_{i=1}^{n} \left[y_i \theta^T \mathbb{X}_i + \log(1 + e^{\theta^T \mathbb{X}_i}) \right] - \left(\alpha \sum_{j=1}^{k} |\beta_j| + (1 - \alpha) \sum_{j=1}^{k} \beta_j^2 \right)$$

 $\alpha \in (0,1).$

This approach is particularly useful when the number of predictors is much larger than the number of observations [5].

Quora sincere question example

We will use the various types of logistic regression and text preprocesing techniques to a data set from the website Quora. On that website users can ask any question and other users can answer those question for recognition or special points. While most of the questions are sincere, some of the questions are dubious and it is not easy to keep track of all the questions for a human. Thus, machine learning algorithms can be used to determine whether an inputed question is genuine or not.

Explanatory data analysis

question_text	target
How did Quebec nationalists see their province as a nation in the 1960s?	0
Do you have an adopted dog, how would you encourage people to adopt and not shop?	0
Why does velocity affect time? Does velocity affect space geometry?	0
How did Otto von Guericke used the Magdeburg hemispheres?	0
Can I convert montra helicon D to a mountain bike by just changing the tyres?	0
Is Gaza slowly becoming Auschwitz, Dachau or Treblinka for Palestinians?	0

question_text	target	
Has the United States become the largest dictatorship in the world?		
Which babies are more sweeter to their parents? Dark skin babies or light skin babies?	1	

```
\dim(D)
```

[1] 1306122 2

There are more than one million documents in the corpus.

The target column obtains two values: 0 if the question is sincere and 1 if the question is not sincere.

```
D$target %>%
table() %>%
data.table() %>%
kable()
```

	N
0	1225312
1	80810

Only about 6 percent of the documents in the corpus have a negative sentiment. We will balance the data by taking the same number of sincere sentiment rows as the insincere ones.

```
set.seed(1)
no_negative <- D[target == 1] %>%
nrow()
D <- D[,.SD[sample(1:.N, no_negative, replace = FALSE)] , by = .(target)]</pre>
```

Training and test set split

We will hold out some data when creating a model in order to see if our model will generalize well. Ideally, the proportion of two classes in the test data set must be similar to the overall data set.

We will hold out 30 percent of the original data set.

```
prop <- 0.3
rows_in_test <- round(nrow(D) * prop, 0)

## Sampling the row indices that will be in the test set
test_index <- sample(1:nrow(D), rows_in_test, replace = FALSE)

## Test set
test <- D[test_index]

## Train set
train <- D[setdiff(1:nrow(D), test_index)]</pre>
```

Text preprocesing

We will drop the punctuations, make everything lowercase and remove the stop words (this, the, a, etc).

We will prune the vocabulary to include only words that appear in more than 10 documents and do not appear more than in 50 percent of the documents.

Number of features

We will create several models with different alpha values using the glmnet package. The first model will represent the Lasso logistic regression while the last one will represent the Ridge logistic regression.

```
## Defining the range of alpha
alpha range <- seq(0, 1, length.out = 20) \%>\%
 round(3)
## Constructing a list to store the values and the models in
result coef <- vector('list', length(alpha range))
names(result_coef) <- alpha_range
result model <- vector('list', length(alpha range))
names(result_model) <- alpha_range
## Iterating over all alphas
for(alpha in alpha_range){
 model \leftarrow glmnet(x = dtm_train, y = trainstarget,
             family = binomial',
             alpha = alpha,
             lambda = 0.01
 coef_table <- data.table(feature = rownames(coef(model)),
                   coefficient = coef(model)[, 1]) \% > \%
   .[order(-coefficient)] %>%
   [coefficient!=0]
 result_coef[[as.character(alpha)]] <- coef_table %>%
   [, alpha := alpha]
  result_model[[as.character(alpha)]] <- model
```

```
no_ft <- lapply(result_coef, nrow) %>%
unlist()
result_frame <- data.table(alpha = alpha_range, no_features = no_ft)
kable(result_frame)</pre>
```

alpha	no_	_features
0.000		8790
0.053		6334
0.105		4623
0.158		3410
0.211		2534
0.263		1928
0.316		1509
0.368		1234
0.421		1024
0.474		867
0.526		748
0.579		654
0.632		589
0.684		521
0.737		466
0.789		410
0.842		367
0.895		338
0.947		303
1.000		277

```
barplot(result_frame$no_features, result_frame$alpha, xlab = 'alpha',
    ylab = 'Number of features',
    names.arg = result_frame$alpha, col = 'royalblue')
```

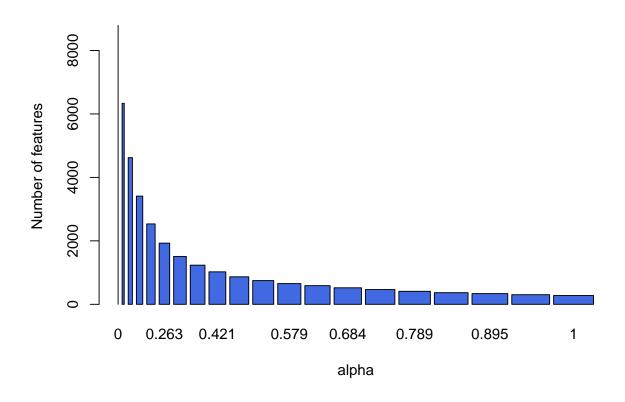


Figure 1: Barplot of features

Accuracy calculation

```
## Preprocesing of text
test < -test[, index := 1:.N]
it\_test = itoken(test\$question\_text,
         preprocessor = prep fun,
         tokenizer = word tokenizer,
         ids = test s index.
         progressbar = FALSE)
vocab = create vocabulary(it test, stopwords = stopwords(source = 'smart'))
vectorizer = vocab_vectorizer(vocab)
dtm_test = create_dtm(it_test, vectorizer, type = 'dgCMatrix')
## Tf-idf
tfidf = TfIdfnew()
dtm test tfidf = fit transform(dtm test, tfidf)
## Adding features from the train frame
features <- colnames(dtm train tfidf)
missing_ft <- setdiff(features, colnames(dtm_test_tfidf))
mm <- sparseMatrix(i = nrow(dtm_test_tfidf), j = length(missing_ft))
colnames(mm) <- missing_ft
dtm test tfidf <- cbind(dtm test tfidf, mm)
dtm test tfidf <- dtm test tfidf[,features]
## Creating an object to store the results
acc_scores <- vector('list', length(alpha_range))
names(acc_scores) <- alpha_range
## Iterating
for(alpha in alpha_range){
 result <- data.table(target = test$target,
                fit = predict(result_model[[as.character(alpha)]],
                          dtm_test_tfidf, type = 'class'))
 acc_scores[[as.character(alpha)]] <- sum(result$target == result$fit.s0)/nrow(result)
```

```
## Outputing scores
acc_scores <- acc_scores %>%
unlist() %>%
round(3)
result_frame <- data.table(alpha = alpha_range, accuracy = acc_scores)
kable(result_frame)</pre>
```

alpha	accuracy
0.000	0.822
0.053	0.829
0.105	0.830
0.158	0.824
0.211	0.817
0.263	0.812
0.316	0.805
0.368	0.799
0.421	0.794
0.474	0.788
0.526	0.782
0.579	0.778
0.632	0.771
0.684	0.767
0.737	0.762
0.789	0.757
0.842	0.753
0.895	0.749
0.947	0.745
1.000	0.741

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