

EDF Scheduling of Real-Time tasks on multiple cores

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Abstract—As computer technologies have evolved in pursuit of better performance, so also has the complexity of software computations greatly increased. For example, real-time schedulers for multi-core platforms are known to be subject to the so-called scheduling anomalies, where increasing the number of CPUs or the CPU frequency sometimes turns a system non-schedulable causing deadline miss. In the context of our research topic, particular focus is given to the challenge of designing efficient and real-time task schedulers for multiple core platforms, which is well known to be more cumbersome than for Uniprocessor based systems.

This paper presents an overview discussion into the scheduling technique of real-time tasks on multiple cores using EDF (Earliest Deadline First) scheduling. A further look into different algorithms for scheduling tasks based on EDF methodology would be looked at and at the end, a final conclusion would be drawn for the best approach after comparison.

Index Terms—Multi-Core Real-time Scheduling, Real-Time Operating Systems, EDF(Earliest Deadline First)

I. INTRODUCTION

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II. BRIEF HISTORY OF THE PROBLEM

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III. BODY

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A. SUB-SECTIONS

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IV. CONCLUSION

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REFERENCES

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