			Asm Nurussafa		Tasawar Siddiquy		George Enekwa		Patrick		Elijah	
#Week	Task	Short Summary	To-do	Done	To-do	Done	To-do	Done	To-do	Done	To-do	Done
	2 Task 1 of Prototyping	Creating a Requirements Specification, and an overall use-case, intentace to the environment and cleaning relevant constraints	Sonaris- Activating Microbots: 1. Create Activity Diagram 2. Sequence Diagram 3. Block Diagram 3. Block Diagram 4. Constained Diagram 5. Textual Requirements for Activating Microbots. Deadline: 220.4.21, 18.00	Block Diagram. Brown Di	Scenario-Moving On Water: 1.Create Activity Diagram, 2.Sequence Diagram, 3.Block Diagram, 4.Constraint Diagram, 4.Constraint Diagram, Deadline: 220 421, 18 00	Create Activity Diagram, Sequence Diagram, Block Diagram, Constraint Diagram,	Create Activity Diagram Sequence Diagram, Block Diagram, Constraint Diagram, Constraint Diagram. USECASE	Create Activity Diagram Sequence Diagram, Block Diagram, Constraint Diagram, Constraint Diagram, Use CASE	Scenario Detaching and rescuing 1. Create Activity diagram 2. Sequence diagram 3. Block and Constalari diagram Deadline: 22 eQ 4221, 1800	Scenario Detaching and rescuing 1. Oreate Activity diagram 2. Sequence diagram 5. Slock and Constraint diagram		
	3 Task 2 of Prototyping	Refine previous weelt's diagram and drawing a rough Raw sketch.	Soanario-Activating Microbots: 1. Refine Civate Activity Diagram 2. Refine Books Diagram 3. Refine Block Diagram and IBD. 4. Refine Block Diagram and IBD. 6. Refine Constained Diagram. 6. Requisitements for Movement. Deadline: 204.024.2	Refine Block Disgram and IBD Contest Analysis Requirements for Movement. Completes: 20 pt. 41	Scenario-Moving On Water: Refinment of - 1 Activity Diagram, 2 Sequence Diagram, 3 Blook Diagram, 4 Constaint Diagram, beadine: 20 42 21	Refirment of - 1. Activity Diagram, 2. Sequence Diagram, 3.box Diagram, 4. Condition Diagram,			Scenario Detaching and resculing 1. Create Activity diagram 2. Sequence diagram 2. Sequence diagram 4. Row shoth Deadline 220, 04 2021	Scenario Detaching and rescuing 1. Create Activity diagram 2. Silock and Constraint diagram 4. Raw sketch		
	4 Task 1 of Designing	Ideasion of project and research on different systems to move on land and water.	Research on different techniques to move on WATER. Context Analysis of Robot. Make sketches for specific scenario. Cleate sketch for finise. Considerations for Controlling the Robot. Deadline. 07 05 21	Research on different techniques to move on WATER. Context Analysis of Robot. Create sides for these. Considerations for Controlling the Robot. Complete: 0.00 521	Research on different techniques to move on WATER. Make sketches for specific scenario. Creats sides for these. Deadline: 70.521	Research on different techniques to move on WATER. Make sketches for specific scenario. Create sides for these.	Research on different techniques to move on LAND. Make sketches for specific scenario. Creats sides for these. Deadline: 07.05.21	Research on different techniques to move on LAND. Make sketches for specific scenario. Create sides for these. Deadline: 07.05.21	Research on different techniques to move on LAND. Make sketches for specific scenario. Greate sides for these. Deadline: 07.65.21	Research on different techniques to move on LAND. Make sketches for specific scenario. Create sities for these.	Research on different techniques to move on LAN Make sketches for specific scenario. Orcate sides for these.	D.
	5 Task 2 of Designing	Concept- Small scribbles and skteches of different parts of the Robot.	1. Sketch Microbots. Deadline: 12.05.21	1. Sketched microbots. Completed: 13.05.21	Sketch Wheels and joining of body. Deadline: 12.05.21	Sketch Wheels and joining of body. Deadline: 12.05.21	Sketch the head of the robot. Deadline: 12.05.21	Sketch the head of the robot. Deadline: 12.05.21	Sketch the body. Deadline: 12.05.21	Sketch the body. Deadline: 12.05.21	Sketch the arms. Deadline: 12.05.21	Done