		Aam Nurussafa		Tasawar Siddiquy		George Enekwa		Patrick.		Eljah	
Task	Short Summary	To-do	Done	To-do	Done	To-do	Done	To-do	Done	To-do	Done
2 Task 1 of Prototyping	Creating a Regularements Specification, and an oversill use-case, interface to the environment and cleaning relevant constraints.	Scenario-Activating Microbotis: 1. Create Activity Diagram 2. Sequence Diagram, 3. Block Diagram, 3. Block Diagram, 5. Toksula Requirementa for Activating Microbotis. Deadline: 220-421, 18:00	Block Diagram. Tendan Requirements for Activating Microbots. Compilated: 221	Scenario-Moving On Water: 1.Create Activity Diagram, 2.Seguence Diagram, 3.Block Diagram, 4.Constwirt Diagram, 4.Constwirt Diagram, Deadline: 2.204 21, 18:00	Create Activity Diagram, Sequence Diagram, Silock Diagram,	1. Create Activity Diagram 2. Sequence Diagram, 3. Block Diagram, 4. Constraint Diagram. 5. USECASE USECASE 1. SECASE 1. SECASE	Create Activity Diagram Sequence Diagram Block Diagram Constrain Diagram Constrain Diagram USECASE	Scenario Detaching and rescuing 1. Create Adminy diagram 2. Sequence diagram 3. Block and Constraint diagram Deadles: 2204-2021, \$500	Scenario Detaching and resouring 1. Create Activity diagram 2. Secyanos diagram 3. Block and Constaint diagram		
3 Task 2 of Prototyping	Refine previous wowlfs diagram and distaining a rough Raw sketch.	Scenario-Activating Microbots 1. Refine Create Activity Diagram 2. Refine Begunoro Diagram 3. Refine Biocot Diagram and BD. 5. Refine Biocot Diagram and BD. 6. Contact Analysis Diagram 6. Requirements for Mourement. Deadline: 2004-022 21	3. Refine Block Diagram and BD 5. Context Analysis. 6. Requirements for Movement. Compilated: 204 21	Scenario-Moving On Water: Refirment of -1 Activity Diagram, 2 Sequence Diagram, 2 Sequence Diagram, 4 Company -1 Deadine: 204-21	Referent of - 1 Activity Dargers, 1 Activity Dargers, 2 Stock Dargers, 4 Constraint Diagram,	6. Row skatch Deadline: 2904-2021	6. Raw skatch Deadlins : 20 04 2021	Scenario Detaching and rescuing 1. Create Activity diagram 2. Stock and Continuate diagram 4. Raze sketch Desdime: 20.04. 2021	Scenario Dataching and meouing 1. Create Archity diagram 2. Sequence diagram 3. Block and Constaint diagram 4. Raw sketch 4. Raw sketch		
4 Task 1 of Designing	Ideation of project and research on different systems to move on land and water.	Research on different techniques to move on WATER. Contest Analysis of Robot. Make sketches for specific ceanado. Cosalos sides for these. Considerations for Contestiling the Robot. Desditer. 07 SS	Research on different techniques to move on WATER. Confest Anapsis of Robot. Constant Assists for these. Considerations for these. Congressed for these. Completed for CG.21	Research on different techniques to move on WATER. Make standows for specific scenario. Create stides for these. Describe: 07.05.21	Research on different techniques to move on WATER. Nake sketches for specific scenario. Create skills for these.	Research on different techniques to move on LAND. Make stretches for specific scenario. Create stdes for three. Desadine: 07.05.21	Research on different techniques to move on LAND. Make sketches for specific scenario. Create sides for these. Desdites: 07.05.21	Nesearch on different techniques to move on LAND. Nese sketches for specific scenario. Challe sketches for these. Deadline: 07.00.21	Research on different techniques to move on LAND. Make sketches for specific scenario. Create sides for these.	Research on different techniques to move on LAN Make sketches for specific scenario. Create side for threat.	
5 Task 2 of Designing	Concept- Small scribbles and skitsches of different parts of the Robot.	1. Sketch Microbots. Deadline: 12.05.21	1. Sketched microbots. Completed: 13.05.21	Sketch Wheels and joining of body. Deadline: 12.05.21	Sketch Wheels and joining of body. Deadline: 12.05.21	1, Sketch the head of the robot. Deadline: 12.05.21	Sketch the head of the robot. Deadline: 12.05.21	1. Sketch the body. Deadline: 12.05.21	1. Sketch the body. Desidins: 12.05.21	Sketch the arms. Deadline: 12.05.21	Done
6 Task 3 of Designing	Creating first 3D model.	Connecting parts with the body and tires and full assembly of all parts. Deadline: 19.05.21, 23.00	Connecting parts with the body and tires and full assembly of all parts. Completed: 21.05.21	1. Tires and motors (3D) Deadine: 19.05.21, 23:00	1. Tires and motors (3D) Deadline: 19.05.21	1. Lower part of the body (3D) Deadline: 19.05.21, 23.00	Completed 25.05.2021	1. Joining of body with the tires (3D) Deadline: 19.05.21, 23:00	1. Joining of body with the tines (3D) Deadline: 19.05.21, 23:00	1. Upper part of the body (3D) Deadline: 19.05.21, 23:00	
7 Task 4 of Designing	Refining the final 3D model	Refine connecting parts with the body and tires and full assembly of all parts. Deadline: 27.05.21, 23.00	Refine connecting parts with the body and tires and full assembly of all parts. Completed: 27.05.21, 23.00	1. Tires and motors (3D) Refinement Deadline: 27.05.21, 23.00	Tires and motors (3D) Refinement Deadline: 27.05.21,	Refine Robot body (Lower and upper body). Deadline: 27.05	12' Completed 25.05.2021	Refine Robot body (Lower and upper body). Deadline: 27.05.21, 23:00	Refine Robot body (Lower and upper body). Deadline: 27.05.21, 23.00		
8 Task 1 of Implementation	Moving the robot in a simple map with bounding walls and reach target.	1. Programming task 1. Deadins: 03.06.21	1. Programming task 1 . Completed: 03:06:21	Programming task 1. Deadline: 03.05.21	Programming task 1 . Completed: 03.06.21	Programming task 1, Deadline 02.05.2021	Completed, 03.06.2021	1. Programming task 1. Deadline: 03.06.21	1. Programming task 1 . Completed: 03.06.21		
9 Task 2 of Implementation	In addition to task 1, moving the robot in different maps with walls within and on water, to reach target.	Programming task 2. Deadine: 10.06.21	Programming task 2. Completed: 24.06.21	1. Programming task 2. Deadline: 10.05.21	Programming task 2. Completed: 24.06.21	Programming task 2. Deadine: 10.06.21	Programming task 2. Completed: 24.06.21	Programming bask 2. Deadline: 10.06.21	Programming task 2. Completed: 24:06:21		
10 Task 3 of Implementation	In addition to task 1 and 2, saving the target and bringing 8 back to base , move around additional obstacles and calculate energy for steps.	1. Programming task 3. Deadine: 17.06.21	Programming task 3. Completed: 29.06.21	Programming task 3. Deadine: 17.05.21	Programming task 3. Completed: 29.06.21	Programming task 3. Deadine: 17:06:21	Programming task 3. Completed: 29.06.21	Programming task 3. Deadine: 17.06.21	Programming task 3. Completed: 29.06.21		
11 Task 4 of Implementation	In addition to task 1, 2 and 3, destroying obstacles , saving target from water and making it handle all maps at once.	1. Programming task 4. Descine: 20.06.21		Programming task 4. Deadine: 29:06:21		Programming task 4. Deadine: 20:06.21		Programming task 4. Dasdins: 20.00.21			