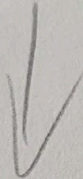


Start



turn=1



is turn 1

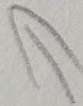
turn=1

no

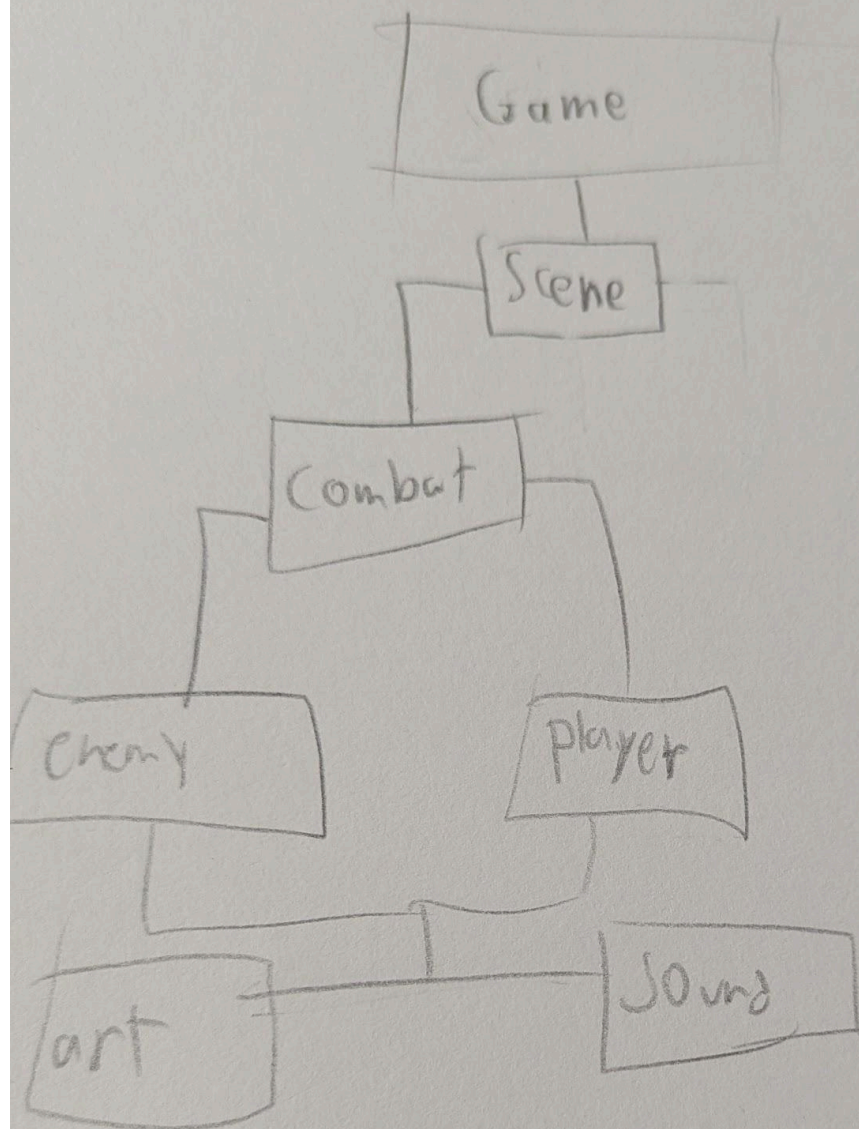
turn=2

yes

player action



player action



B1. +