

【H4】AVL 树作业

代码部分:

```
1  #uuid:share#_f7840f32-1d41-4517-9a19-bebf09b1f517_#
2  # DSA'21课程上机作业
3  # 【H4】AVL树作业
4  #
5  # 说明: 为方便批改作业, 请同学们在完成作业时注意并遵守下面规则:
6  # (1) 直接在本文件中指定部位编写代码
7  # (2) 如果作业中对相关类有明确命名/参数/返回值要求的, 请严格按照要求执行
8  # (3) 有些习题会对代码的编写进行特殊限制, 请注意这些限制并遵守
9  # (4) 作业代码部分在5月26日18:00之前提交到Canvas系统
10
11 # ---- 用AVL树实现字典类型 ----
12 # 用AVL树来实现字典类型, 使得其put/get/in/del操作均达到对数性能
13 # 采用如下的类定义, 至少实现下列的方法
14 # key至少支持整数、浮点数、字符串
15 # 请调用hash(key)来作为AVL树的节点key
16 # 【注意】涉及到输出的__str__, keys, values这些方法的输出次序是AVL树中序遍历次序
17 # 也就是按照hash(key)来排序的, 这个跟Python 3.7中的dict输出次序不一样。
18
19 # 请在此编写你的代码
20 class TreeNode():
21     """
22     二叉树节点
23     请自行完成节点内部的实现, 并实现给出的接口
24     """
25     def __init__(self, key, value=None):
26         self.preKey = key
27         self.key = hash(key)
28         self.value = value
29         self.left = None
30         self.right = None
31         self.height = 0
32
33     def rightRotation(self):
34         if self.left == None:
35             return
36         else:
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37         ret = self.left
38         cache = ret.right
39         self.left = cache
40         self.heightUpdate()
41         ret.right = self
42         ret.heightUpdate()
43     return ret
44
45     def leftRotation(self):
46         if self.right == None:
47             return
48         else:
49             ret = self.right
50             cache = ret.left
51             self.right = cache
52             self.heightUpdate()
53             ret.left = self
54             ret.heightUpdate()
55         return ret
56
57     def heightUpdate(self):
58         leftHight = -1 if self.left == None else self.left.height
59         rightHight = -1 if self.right == None else self.right.height
60         self.height = 1 + max(leftHight, rightHight)
61
62     def leftRightRotation(self):
63         if self.left != None:
64             self.left = self.left.leftRotation()
65         return self.rightRotation()
66
67     def rightLeftRotation(self):
68         if self.right != None:
69             self.right = self.right.rightRotation()
70         return self.leftRotation()
71

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72     def isleaf(self):
73         if self.left == None and self.right == None:
74             return True
75         else:
76             return False
77
78     def onlyHaveLeft(self):
79         if self.left != None and self.right == None:
80             return True
81         else:
82             return False
83
84     def onlyHaveRight(self):
85         if self.left == None and self.right != None:
86             return True
87         else:
88             return False
89
90     def findRightMost(self):
91         root = self
92         while True:
93             right = root.right
94             if right == None:
95                 break
96             root = right
97         return (root.preKey, root.key, root.value)
98
99     def findLeftMost(self):
100         root = self
101         while True:
102             left = root.left
103             if left == None:
104                 break
105             root = left
106         return (root.preKey, root.key, root.value)
```

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109 class AVL:
110     def __init__(self, node: TreeNode = None):
111         self.root = node
112
113     def insert(self, root, node):
114         def getHeight(root):
115             if root == None:
116                 return -1
117             else:
118                 return root.height
119         if root == None:
120             return node
121         if node.key < root.key:
122             root.left = self.insert(root.left, node)
123             root.left.heightUpdate()
124             if getHeight(root.left) - getHeight(root.right) == 2:
125                 left = root.left
126                 if getHeight(left.right) > getHeight(left.left):
127                     root = root.leftRightRotation()
128                 else:
129                     root = root.rightRotation()
130             else:
131                 root.right = self.insert(root.right, node)
132                 root.right.heightUpdate()
133                 if getHeight(root.left) - getHeight(root.right) == -2:
134                     right = root.right
135                     if getHeight(right.left) > getHeight(right.right):
136                         root = root.rightLeftRotation()
137                     else:
138                         root = root.leftRotation()
139             root.heightUpdate()
140         return root
141
142     def find(self, root, key):
143         if root == None:

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141
142     def find(self, root, key):
143         if root == None:
144             return None
145         if root.key == key:
146             return root
147         elif root.key > key:
148             return self.find(root.left, key)
149         elif root.key < key:
150             return self.find(root.right, key)
151
152     def remove(self, root, key):
153         def getHeight(root):
154             if root == None:
155                 return -1
156             else:
157                 return root.height
158         left = root.left
159         right = root.right
160         if root.key == key:
161             if root.isLeaf():
162                 return None
163             elif root.onlyHaveLeft():
164                 root = left
165             elif root.onlyHaveRight():
166                 root = right
167             else:
168                 cachePreKey, cacheKey, cacheValue = right.findLeftMost()
169                 root.preKey = cachePreKey
170                 root.key = cacheKey
171                 root.value = cacheValue
172                 root.right = self.remove(right, cacheKey)
173         elif root.key < key:
174             root.right = self.remove(right, key)
175         else:
176             root.left = self.remove(left, key)

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175         else:
176             root.left = self.remove(left, key)
177             root.heightUpdate()
178             left = root.left
179             right = root.right
180             if getHeight(right) - getHeight(left) == 2:
181                 if getHeight(right.left) > getHeight(right.right):
182                     root = root.rightLeftRotation()
183                 else:
184                     root = root.leftRotation()
185             elif getHeight(right) - getHeight(left) == -2:
186                 if getHeight(left.right) > getHeight(left.left):
187                     root = root.leftRightRotation()
188                 else:
189                     root = root.rightRotation()
190             root.heightUpdate()
191         return root
192
193
194 class mydict(AVL):
195     """
196     以AVL树作为内部实现的字典
197     """
198     def getRoot(self): # 返回内部的AVL树根
199         return self.root
200
201     def __init__(self, root=None): # 创建一个空字典
202         AVL.__init__(self, root)
203
204     def __setitem__(self, key, value): # 将key:value保存到字典
205         node = TreeNode(key, value)
206         self.root = self.insert(self.root, node)
207
208     def __getitem__(self, key): # 从字典中根据key获取value
209         # v = md[key]

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207
208     def __getitem__(self, key): # 从字典中根据key获取value
209         # v = md[key]
210         # key在字典中不存在的话, 请raise KeyError
211         key = hash(key)
212         res = self.find(self.root, key)
213         if res == None:
214             raise KeyError
215         else:
216             return res.value
217
218     def __delitem__(self, key): # 删除字典中的key
219         # del md[key]
220         # key在字典中不存在的话, 请raise KeyError
221         key = hash(key)
222         res = self.find(self.root, key)
223         if res == None:
224             raise KeyError
225         else:
226             self.root = self.remove(self.root, key)
227
228     def __len__(self):
229         return self.keys().__len__()
230
231     def __contains__(self, key):
232         key = hash(key)
233         res = self.find(self.root, key)
234         if res == None:
235             return False
236         else:
237             return True
238
239     def clear(self): # 清除字典
240         self.root = None
241
242     def __str__(self):
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242 def __str__(self):
243     keys = self.keys()
244     values = self.values()
245     return dict(zip(keys, values)).__str__()
246     __repr__ = __str__
247
248 def keys(self): # 返回所有的key, 类型是列表, 按照AVL树中序遍历次序
249     def in_order(tree, res = []):
250         if tree != None:
251             res = in_order(tree.left, res)
252             res.append(tree.preKey)
253             res = in_order(tree.right, res)
254         return res
255     return in_order(self.root)
256
257 def values(self): # 返回所有的value, 类型是列表, 按照AVL树中序遍历次序
258     def in_order(tree, res = []):
259         if tree != None:
260             res = in_order(tree.left, res)
261             res.append(tree.value)
262             res = in_order(tree.right, res)
263         return res
264     return in_order(self.root)
265 # 代码结束
266 # 检验
267 print("===== AVL树实现字典 =====")
268 md = mydict()
269 md['hello'] = 'world'
270 md['name'] = 'sessdsa'
271 print(md) # {'name': 'sessdsa', 'hello': 'world'}
272
273 for f in range(1000):
274     md[f*0.5] = f
275
276 for i in range(1000, 2000):

```



```
276     for i in range(1000, 2000):
277         md[i] = i**2
278
279     print(len(md)) # 2002
280     print(md[2.0]) # 4
281     print(md[1000]) # 1000000
282     print(md['hello']) # world
283     print(20.0 in md) # True
284     print(99 in md) # False
285
286     del md['hello']
287     print('hello' in md) # False
288     for i in range(1000, 2000):
289         del md[i]
290     print(len(md)) # 1001
291     for f in range(1000):
292         del md[f**0.5]
293     print(len(md)) # 1
294     print(md.keys()) # ['name']
295     print(md.values()) # ['sessdsa']
296     for a in md.keys():
297         print(md[a]) # sessdsa
298     md.clear()
299     print(md) # {}
```

结果:

```
===== AVL树实现字典 =====
{'hello': 'world', 'name': 'sessdsa'}
2002
4
1000000
world
True
False
False
1001
1
['name']
['sessdsa']
sessdsa
{}

Process finished with exit code 0
```