

## **LMEDS 2.1 Instruction Manual**

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It is my hope that you will find this document useful in working with LMEDS. This document contains information for all aspects of LMEDS, from installation and setup, to creating experiments, running experiments, and obtaining and analyzing test results. If you have any questions, comments, or other feedback, please contact me at timmahrt@gmail.com

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### 1 Orientation

LMEDS comes packaged with the following folders:

• cgi-bin
Small code snippets (with the extension .cgi) go here—one for each experiment

html
 Contains static HTML, Javascript, and CSS files

imgs
 Image files used by LMEDS

lmeds
 The main repository for code.

lmeds/user\_scripts
 Within the lmeds code directory are some scripts that users can use in setting up their experiments and in post-processing their data.

tests
 Holds the resource files for each experiment

user\_manual
 Contains the user manual

If you are creating an experiment, you'll need to add one file to cgi-bin and you'll need to add a folder to tests, containing all of the resource files used in the experiment—the other folders can all be ignored. The next section goes into the details of how to create the

### 1.1 Getting started with LMEDS

This manual describes how to create files used by LMEDS from scratch. You might find it useful to reference the experiment files that come with LMEDS, located in /tests/lmeds\_demo. In it, you'll find an example dictionary (english.txt), sequence file (sequence.txt), input files contained in the (audio/ and txt/ folders), survey files (presurvey.txt and postsurvey.txt), and some sample output files (stored in the folder output/). When you are starting a new experiment from scratch, you might find it useful to start with the demo files provided.

### 2 Notices and warnings

### 2.1 Creating and editing text files

The input and outputs to LMEDS shouldn't be edited in a word processor. A plain text editor should be used. The text editors that come with most operating systems (notepad on Windows or Text Edit on mac) should be suitable however, you may want a more developed plain text editor. I have personal experience with NotePad++, Gedit, and TextWrangler, which are all freely available tools. If you search online, you can find reviews for editors that might suit you better.

#### 2.2 No spaces in names

Please do not include spaces in folder or file names. If you have a file composed of multiple words, either do not use spaces or use underscores. E.g. for a folder that you want to call "lmeds demo", reasonable names include "lmeds\_demo" or "lmedsDemo" or "lmedsdemo".

#### 2.3 Errors in LMEDS

LMEDS was written in python. If something goes wrong (an unexpected or anticipated error) python will print out a formatted error report called a **stack trace**. Unintuitively, the direct cause of the error is printed at the **bottom** of this report.

While the stack trace can be difficult to understand for non-programmers, usually the direct cause is printed as reasonably understandable English. For example the last line in the stack trace might be *ERROR: Folder*, ../tests/lmeds\_demo, does not exist or it might be Text key axb\_instructions not in dictionary file english.txt. Please add text key to dictionary and try again.'

Errors are common when designing a new experiment (although the included script /lmeds/user\_scripts/sequence\_check.py can be used to automatically find common errors like missing resource files or incorrectly specified page definitions). If an error occurs, don't panic. Consult the error log as specified above. If you are unsure about the error, please send it to me.

### 3 Creating your own experiments

### 3.1 User-defined test components

An LMEDS test has the following components

#### 3.1.1 Audio files

An audio file can be any common type (.mp3, .wav, etc.). Some web browsers are unable to play audio in certain file types. Personally, I encode every file as both .mp3 and .ogg

See this page for more information on browser compatibility:

```
http://www.w3schools.com/tags/tag audio.asp
```

Audacity makes it very easy to convert entire directories of audio files into multiple audio formats with it's 'chain' functionality.

```
http://audacityteam.org/
```

To save server space and speed up loading times for users with slower internet, I reencode my wav files to 16,000 HZ before I convert them to .mp3 and .ogg. This step is not required. Sox is a freely available command line tool that can do this task easily:

```
sox input_file_name -r 16000 output_file_name rate -v 96k http://sox.sourceforge.net/
```

#### 3.1.2 Transcription files

Only raw txt files with the extension .txt are accepted. Each transcription file should contain the transcript for one stimulus.

For long excerpts, you should specify the line breaks explicitly by chunking the text into pieces over the span of several lines. For a long excerpt, if all of the text lies on one line, the text will run off the page in LMEDS.

#### 3.1.3 Sequence file (see section 3.4)

The file that specifies the control flow of a test. It specifies what instructions and stimuli users will be presented with in a test and in what order.

Multiple sequence files can exist for a set of audio and transcription files (e.g. one could have a sequence with the stimuli in a certain order and another sequence with the stimuli in a different order or with different instructions, etc.).

#### 3.1.4 Dictionary file(s) (see section 3.2)

The file that contains all text that will be seen by users in your experiment. This file is independent of a sequence file so one could write a sequence and present it in both English and Russian, for example.

#### 3.1.5 Survey file(s) (see section 3.3)

A survey file can be used to get various kinds of feedback, such as might be needed for a longform survey or a short-answer question. Supports text boxes, checkboxes, and radio buttons.

Each survey requires its own survey file (e.g. presurvey.txt, postsurvey.txt).

Most pages have a static layout (defined in the python code) that is filled in with the same type of content. A survey is different because the amount of content and inputs vary with each survey page, whereas all AXB pages, for example, share the same number of inputs and outputs. For this reason, each survey requires its own specification file while other types of pages do not.

#### 3.1.6 .CGI file

The file that defines a single experiment—via a sequence file and a language file. The name given to this file (e.g. lmeds\_demo.cgi) is the name that participants would use to access the experiment in the URL.

A template of a typical .cgi file can be found in section 3.8. An example file is also distributed in the /cgi folder included with LMEDS.

### 3.2 Dictionary file specification

LMEDS uses **dictionaries** for multi-lingual support. These dictionaries contain a set of keys where each key has text associated with it. One dictionary might have text only in English, while another only in French, but the keys are the same in both. Thus, when a

key is used in a page, LMEDS looks in the dictionary (that is appropriate for the current experiment) for the corresponding text for that key. E.g. the key "dictionary" will fetch the text "Dictionary" for English and "Dictionnaire" for French. Each dictionary file is created by the user.

Some keys are defined within the python code. Other keys are user-defined. The user\_script **generate\_language\_dictionary.py** can be used to generate a template dictionary file (all keys are present but there are no text values) or update an existing dictionary file with new keys.

You might find it useful to create a new dictionary by using another one—either if you're starting a new experiment or translating your current experiment into another language.

A dictionary files has the following components (a very small, but complete dictionary file follows these, alternatively, you can look at the included dictionary file for a real example: /tests/lmeds demo/english.txt):

#### 3.2.1 Sections

A section is denoted with "-" characters on the line above and below the section name. The lengths of these lines (the number of "-") doesn't matter but should be kept the same length to be visually more coherent.

Sections are actually ignored in the code. Their only purpose is to help structure dictionaries, perhaps most naturally by page type. Keys shared by multiple pages are kept in their own sections.

#### 3.2.2 Keys

A key is denoted in the same way with "=" characters. Keys must be the same, regardless of the language.

#### 3.2.3 Texts

A "text" appears after a key and before another key or section. Unlike sections and keys, text is undecorated text.

Text is rendered in HTML. This means HTML markup is allowed. It also means that whitespace other than a single space is ignored, although you may use extra whitespace to make it easier to read the text in the dictionary. If you want a line break, for example, you will need to insert one used <br/>>br/>

#### 3.2.4 Dictionary example file

Here is a short, concrete example of a dictionary file

```
text_page

------

title
------

Perception of Spoken Discourse

------

first_block_finished
------

You have completed the first block.<br /><br />

Please feel free to rest for a minute before continuing.
```

The section denotes that these keys are used in the text pages, which tend to be used for giving instructions. Whenever LMEDS needs to display the title, it will look at the text for the key "title" in this case "Perception of Spoken Discourse".

### 3.3 Survey file specification

The survey format allows for the simple creation of short or long questionnaires. The format is simple—the first line in a survey question contains the text prompt, subsequent

lines specify one or more data entry fields that users can use to answer the question, and, finally, a blank line signals that the current item is complete. An small example survey file can be found is at the bottom of this section, two surveys are also bundled in lmeds /tests/lmeds demo/presurvey.txt and /tests/lmeds\_demo/postsurvey.txt.

A note on arguments: For data entry fields that have arguments, arguments should be separated from the data entry field name by a space and from each other by a comma e.g.

```
Choice English, Arabic, Other
```

Here is the list of data entry fields available:

#### 3.3.1 None

There are no inputs the user can choose from. This is used to include instructions on the page.

e.g.

Please answer the questions below.

#### 3.3.2 Choice

```
Users can select exactly one item out of many.
```

e.g.

Sex:

Choice Male, Female

#### 3.3.3 Item\_List

```
Users can select as many items as they want out of many. e.g.
```

```
Indicate the language(s) that you are familiar with. Item_List English, French, Spanish, Italian, German
```

#### 3.3.4 Choicebox

A dropdown box. Users can select one item from many. Similar to a **Choice** but is more efficient in space for large lists of items.

e.g.

```
Level of education completed:
Choicebox High School, Some College, Bachelor's Degree
```

#### 3.3.5 Textbox

A single line for users to enter a small amount of information. A textbox takes no arguments.

e.g.

Occupation Textbox

# 3.3.6 Multiline\_Textbox

A longer-form textbox that can span several lines. It takes exactly two arguments: the number of characters across and the number of lines.

e.g.

What did you think of this test? Please provide any feedback. Multiline Textbox 50, 7

#### 3.3.7 Sublists

It is possible to designate a group of items as subquestions of the previous question. These items will be displayed tabbed. To do this, encapsulate the relevant items in the sublist tag:

```
<sublist >
Occupation
Textbox
```

```
City of birth
Textbox
</sublist>
```

#### 3.3.8 Survey file example

Here is a short concrete example demonstrating the key features discussed above

```
Please answer the questions below.
None

Sex:
Choice Male, Female

Age:
Textbox

Country of birth:
Choice United States, Other
Textbox

<sublist>
If United States, list city/state:
Textbox

If other, how old were you when you moved to the USA?
Textbox
</sublist>
```

Thus we have a survey with (ignoring the first item, which doesn't take user input) 5 items in total (2 being subitems). The third item shows how multiple data entry fields can be placed on a single question (if the user selects "other" for the first question they are expected to specify what they meant in the Textbox).

### 3.4 Sequence file specification

The sequence file contains the items that will be presented in a test. The first line in a test is the test name which should be prefixed with a "\*" (e.g. \*My\_Test\_Sequence) (data from the experiment will be output to a folder with the test name. Giving multiple sequence

files the same name, means that they will dump their output to the same folder). The second item must be "login" where users create a name to associate their data with. If login is not the item on the second line, unexpected behavior can result. Subsequent items are presented in a linear fashion as users progress through the sequence. The last item in the sequence must be "end".

Most pages take arguments. These arguments specify the behavior the page should take (which audio files to play, instructions to present, etc.) Arguments are separated from one another and from the page type by a space. Audio files and textfiles included in an argument should not include their file extension (.txt, .wav, etc.)—LMEDS will determine the appropriate extension to be used.

Prominence water water 1 3 true

The above example is the entry for the prominence page. It comes with 5 arguments. Sections 3.5 and 3.6 include information on how to understand the individual arguments to a page. A full example sequence file can be found in section 3.4.2.

#### 3.4.1 A Note on Default Values

This is a completely optional feature. If you find it confusing you can skip it.

Some page types, such as **prominence** have default values for some arguments. An argument might have a default value if alternative values are uncommon or to support new functionality without requiring changes to pre-existing code.

Arguments that have default values do not have to be specified in a sequence file if you are ok with the defaults—this can make your sequence file cleaner and easier to read and maintain.

There are two ways that you can specify an optional value. One is to list it as normal e.g.

prominence water water 1 3 acoustics true

A second way is to refer to it explicitly by its name as described in sections 3.5 and 3.6. e.g.

prominence water 1 3 instructions=acoustics presentAudio=true

This second way is useful, for example, if you wanted to specify the value for a later variable such as "presentAudio" but not "instructions". The only way to do this is by naming the variable

Prominence water 1 3 presentAudio=true

If one attempted the same list of arguments but without referring to the variable name, this would set "instructions=true" which would cause an error unless instructions named "true" existed in the dictionary file.

Prominence water 1 3 true

#### 3.4.2 Sequence file example

An example sequence file is also distributed with the lmeds source: /tests/lmeds\_demo/sequence.txt

```
*LMEDS_Demo
login

text_page demo_instructions
consent demo_consent
survey presurvey

audio_list 1 1 1 [water apples water]
same_different_stream 0.5 1 -1 [water apples]
boundary_and_prominence water water 0 -1 nonspecific true
boundary_and_prominence apples apples 2 2 nonspecific true
end
```

### 3.5 Sequence file specification - common pages

The following page types may be useful, regardless of the kind of experiment you're running.

#### 3.5.1 login

This is the first page that users see. They enter their name here. Names must be unique. If someone has already attempted to start a test under that user name the user will not be able to proceed from the login page.

"login" takes no arguments.

#### 3.5.2 audio\_test

Some users have reported an inability to hear audio in LMEDS—perhaps there is an issue with the browser they are using and it won't load audio or their internet is too slow. For this reason there is the audio\_test page. This page can be presented right after a user logs in to save them time in the event that their browser is not correctly playing audio.

```
"audio_test" takes a single audio file as an argument.
e.g.
audio test example audio file
```

I recommend using a file that is similar to the stimuli they will hear in the experiment. If the stimuli are long, a short test audio file might not represent the kind of load the user might encounter while doing the experiment.

#### 3.5.3 consent

Presents the consent form. If users opt not to consent, the test ends immediately. If they consent, they proceed to the next page.

"consent" takes one argument which specifies the consent form to display to users (the consent form is contained within the language dictionary)

```
e.g.
consent main consent
```

#### 3.5.4 text\_page

A page that displays nothing but the text from a single text key. This page could be used to provide task instructions to users, indicate that they should take a break, etc. e.g.

```
text page first block instructions
```

#### **3.5.5** survey

Specifies a survey page (see Section 3.3 for info on surveys).

"survey" takes a single argument, the file name of the survey that it should load e.g.

survey presurvey

This would load the survey stored in the file called "presurvey.txt"

#### 3.5.6 end

The final page of the test.

"end" takes no arguments.

### 3.6 Sequence file specification - experiment-specific pages

Here is a list of page types involving stimuli presentation.

#### 3.6.1 prominence

Users are presented with an audio file and the associated transcript. They can click on a word to indicate that it is prominent. This changes the selected word to **red**. They can click it again to change it back to black.

"prominence" takes the following arguments:

- name the name of the audio file
- transcriptName the name of the text file
- minPlays the minimum number of times the audio file has to be played before the user can continue.
- maxPlays the maximum number of times the audio file can be played before the audio button is disabled.
- instructions on the page users will encounter short (one line) instructions reminding them of the task. With this argument, you can present different stimuli with different short instructions (e.g. meaning, acoustics, vague). **Default**: None (no specific instructions for this page—a generic instruction key.
- presentAudio either "true" or "false", specifies whether the audio is hidden or presented. If "false" the values for "minPlays" and "maxPlays" are ignored. **Default**: True

```
e.g.

prominence water water 1 3 acoustics true prominence apples apples 1 1
```

#### 3.6.2 boundary

Users are presented with an audio file and the associated transcript. They can click on a word to mark the presence of a boundary after it. This places a solid, vertical line after the word. Clicking on the word again makes the vertical line disappear.

"boundary" takes the same arguments as **prominence** pages but with the addition of one final, optional argument:

boundaryToken - specify the symbol to use for marking boundaries between words. The default symbol used by LMDS is a vertical bar "|").

```
e.g.
boundary water water 1 3 acoustics true & boundary apples apples 1 2
```

#### 3.6.3 boundary\_and\_prominence

A combination of prominences and boundaries. Users first mark boundaries. They then can mark prominences. While marking prominences they can see but not change the boundaries that they marked—this is the only difference between this page and splitting the prominence and boundary task across two pages.

The arguments for boundary\_and\_prominence are the same as for boundary pages. e.g.

boundary and prominence water water 0 3 acoustics true

#### 3.6.4 audio\_list

The user is presented with a single button. On being pressed, a series of audio files will be played On a follow up page, they could answer questions about the audio they heard.

audio list takes the following arguments:

- the length of pause between each audio file
- the minimum number of times the audio series can be played
- the maximum number of times the audio series can be played
- the list of audio files to play, enclosed by [ ]

```
e.g.
audio_list 1 1 1 [water apples water]
```

#### 3.6.5 audio\_choice

This is used for presenting forced-choice-like tasks to the user with the number of audio files (stimuli) and responses set by the experimenter.

This page replaces the various functionality of the pages: same\_different\_stream, axb, ab, and their many variants. These pages have been removed from LMEDS.

audio choice takes the following arguments:

- the short form instructions to present on the page
- duration of pause for audio files
- the minimum number of times the audio series can be played
- the maximum number of times the audio series can be played
- a list of lists of audio files (see discussion below)
- a list of the labels for the response options
- a list of names for labels for the audio files (should match the length of the audio files)

  Default: None (No labels are placed above the audio files—see discussion below)

e.g.

```
audio_choice same_different_instr 0.5 1 -1 [[water apples]] [same different] [left_choice right_choice]
```

compare that example with the next one:

```
audio_choice same_different_instr 0.5 1 -1 [[water] [apples]] [same different] [left_choice right_choice]
```

In the first example, with [[water apples]], there is one button that plays two audio files with a half second delay between each. In the second example, with [[water] [apples]], there are two audio buttons and each is played only once. Note that [water apples] will produce an error. **The argument must be a list of lists**: [[water apples]] or [[water] [apples]]. Similarly with three arguments: [[water apples candy]] or [[water] [apples] [candy]] for the cases with either 1 button or 3 buttons, respectively. In a minimal case, with only one audio file, you would write: [[audio name]], as in

```
audio_choice same_different_instr 0.5 1 -1 [audio_name]
[p b] [audio file]
```

Here the user would hear a single audio file and select option "p" or option "b" (such as in classical experiments investigating perception of VOT contrasts).

If you feel the response options are obvious—because there are two audio buttons and two corresponding response options—you could remove the last option like so:

```
audio_choice same_different_instr 0.5 1 -1 [[water] [apples]] [same different]
```

#### 3.7 Parsing the LMEDS output

The output to LMEDS is quite simple. Each line has 4 components:

- the page type
- · the argument list
- peripheral information collected on the page (number of times users listened to audio files, time spent on the page, etc.)
- the users input in data-entry fields presented on the page

For most needs, the page type and user response are the most important bits of information. The page type is separated from the rest of the row by the occurrence of the first comma. The user input is separated from the rest of the row by the sequence ";,". The argument list is enclosed in [ ] and separated from the peripheral information by a comma.

The user response is a string of comma-separated values. Every individual item in a data-entry field, except for textboxes, is represented by a 0 or 1, where 0 indicates the user did not choose that item and 1 indicates the user did choose that item. So if the user has a choice between A or B and selects A, their output will look like 1, 0. And if they select B: 0, 1. For a boundary\_and\_prominence page, each word gets two digits in the output (one for boundary and one for prominence).

Let's look at a real example. Here we have the sequence:

```
boundary_and_prominence water water 0 3 acoustics true same_different water water 1-1 axb water water water 0 2 ab water 0 2
```

And here is one possible output for it

```
boundary_and_prominence, [water, water, 0, -1, acoustics, true], 1,1,0:8.9;,0,1,0,0,0,0,0,1,0,0,0,0,0,0 same_different, [water, water, 1, -1],0,0,0:4.8;,1,0 axb, [water, water, water, 0, 2],0,0,0:6.7;,0,1 ab, [water, 0, 2],0,0,0:3.3;,1,0
```

If we separate out just the page name and the user response we can easily see the data that we want to analyze:

LMEDS offers some useful post-processing that can help prep data for analysis (see 5. Otherwise, with the above information, you should have everything you need to do your own analysis.

#### 3.8 CGI template

The cgi file specifies the location of the experiment files, the sequence name, and the dictionary name. Using these pieces of information, LMEDS will correctly locate the inputs and place the outputs. The CGI file itself is quite short. You can copy and paste the text below, changing only the four arguments to the function **runExperiment**.

### 4 Running your LMEDS experiments

Before you run your experiment, it is recommended that you run the user script sequence\_check.py to ensure verify that your sequence file, dictionary file, and survey files are all well formed and that your resource files are all available.

Regardless of whether you will run your experiments remotely or locally, before you run your experiment, you must create the output directory. Suppose your experiment folder is called **my\_experiment**. Then you should have the directory /tests/my\_experiment. The first line of your sequence file is the name of the specific experiment, such as experiment\_b. You will then need to create the folder /tests/my\_experiment/output/experiment\_b. This is where LMEDS will store the user responses.

### 4.1 Running experiments remotely

To run LMEDS experiments online, you're going to need a server. This server could be one that you own or maintain, one managed by the IT department at your place of work, or one that you rent online.

Whichever route you go, the server you use will need to have cgi enabled and also be use python (apache's mod\_python). If your server has these two things, drop the unzipped contents of the LMEDS distribution on the server

Not all commercial servers have python or cgi enabled. One web service that I have used for running LMEDS experiments is <a href="https://www.nearlyfreespeech.net/">https://www.nearlyfreespeech.net/</a>. They are a pay-as-you-go website, unlike many web hosts online. Their pricing model is a little confusing but to run just under 1000 subjects over the last 2 years has cost me less than \$50. Other, similar, services can be found online if you search around.

If you are installing a server from scratch, you'll need to make sure it comes with hooks to python—which is fortunately fairly typical these days. In your httpd.conf file you'll want to enable .cgi files. That is all! LMEDS only uses standard python libraries and is based on python 2.7 (although I don't believe any 2.7-specific features are being used).

Before you run experiments you must change the public permissions of the cgi file to execute (665 for the permission octals). The output directory then needs to have full write and execute permissions (777 for the permission octals).

#### 4.2 Running experiments locally

LMEDS comes with it's own local server. Unlike a regular server, experiments can only be run on the computer that is running the local server. However, the local server is useful when:

- no remote server exists
- running experiments in lab-like setting
- the internet is very slow or there is no internet
- self-piloting an experiment or portion of an experiment

The only requirement for the local server is python 2.7 (https://www.python.org/downloads/). Any of the variants of 2.7 will work fine (e.g. 2.7.9 or 2.7.10).

#### 4.2.1 Running the server

There are two ways to run the server. One is from the command line:

```
python lmeds local server.py
```

Alternatively, python comes with a tool for writing and running code called IDLE. You can open the script lmeds\_local\_server.py in IDLE via file >> open and select run >> run module.

Once the local server is running, it will direct you to enter in a URL in your web browser. At this point, the server is working and you'll be able to access your experiments from that machine only.

#### 4.2.2 Running your experiments

Once the local server is running, there are a few final things you have to do before you can run your experiments.

**On Windows** you must rename your .cgi files to .py. If extensions are hidden, you might need to make them visible in order to change them easily.

On Linux and OS X you must change the public permissions of the cgi file to execute (665 for the permission octals). The output directory then needs to have full write and execute permissions (777 for the permission octals).

### 5 User scripts

Everything in LMEDS can be done by hand, but the provided scripts located in /lmeds/user\_scripts enable you to easily perform certain routine tasks.

All scripts can be run in one of two ways.

**First**, they can be run from the command line (*cmd* on Windows or *terminal* on OS X or Linux). python <<script\_name>>.py -h will print out the options for that script. For example,

```
python sequence_check.py -h
```

**Second**, they can be run from within a python development environment, such as IDLE, which is bundled with every version of python. If you open IDLE, choose File >> Open and open the desired script. The script will open in a new window. Select Run >> Run Module. The application will launch. It will ask if you want to go into interactive mode. Type "yes". The script will then ask question-by-question for all of the information it needs to run.

### 5.1 Generating the language dictionary

Given a sequence file, python can generate an empty dictionary that contains all of the keys needed by the pages used in the sequence file. The script can also update existing dictionaries used in other experiments or in cases where pages have been added or removed from a sequence file.

python generate\_language\_dictionary.py -m update lmeds\_demo sequence.txt english.txt

#### 5.2 Verifying experiment integrity

This user script ensures that an experiment is ready to be run. It makes sure that all text keys are in the dictionary, and that LMEDS can access all the wav and text resources that are included in the sequence file. Even if you use this script, you'll still want to run through the experiment at least once before you start collecting data. However, this script will save you some headaches if you've misspelled resource names in the sequence file, for example.

python sequence\_check.py lmeds\_demo sequence.txt english.txt true

### 5.3 Getting test duration

This simple script will output the length of time each user spent on your experiment, along with the average time and the standard deviation.

python get test duration.py lmeds demo sequence.txt

### 5.4 Post-processing the results

Each user will have their data stored in a separate file. For doing many kinds of analysis, this is not convenient. Furthermore, the questions are removed from the responses and the responses are mixed with different kinds of questions.

This script was made to remedy some of these issues. First, items are separated by page type. Then, for survey items and rpt experiments, items are transposed, paired with the inputs (survey questions and transcripts, respectively) and then all of the data is combined into one spreadsheet for each page type. This makes it much more convenient to explore the data and to do statistical analysis.

Currently, LMEDS may experience duplicate data entries—in particular when the **rot\_main.py**'s disableRefreshFlag is set to False and the user hits back or refresh. The code will warn when it detects multiple items and prevent the user from continuing but there is also the option to remove duplicate entries when they appear (printing the found instances). This happens before anything else in the script.

The script can also remove from consideration any test items used in the experiment.

Output data can be found in subfolders created in the output folder of the experiment.

python post\_process\_results.py lmeds\_demo sequence.txt false

### 6 LMEDS change history

September 2015 - LMEDS 2.1

• Substituted the many specific forced choice pages (same\_different, ab, axb, etc) with one new page: audio choice

August 2015 - LMEDS 2.0

- First public release.
- Inclusion of user script utilities.
- Numerous bugfixes and stability improvements (audio is significantly less error prone).
- Offline server for running experiments locally.
- Companion website.

May 2014 - LMEDS 1.5

- Object oriented refactor.
- Numerous bugfixes and stability improvements.

November 2013 - LMEDS 1.0

- First official release.
- First official experiments run using LMEDS.

May 2013 - LMEDS 0.0

Work begins on LMEDS

## 7 LMEDS manual change history

November 11, 2015

Updated the manual to be in line with changes from LMEDS 2.1.

August 5, 2015

Second release. Move from Word to LaTeX for easier tracking of changes.

December 17, 2013

First release