Elijah Hudley

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Employment History

05/2014 - Present

Medpoint Digital: Multimedia/UI/Frontend Developer

- Develop Multimedia content using an assortment of industry standard tools for videos, audio recording, and graphics.
 - Designing technological solutions to solve business problem using deep understanding of server products, performance analysis, capacity planning, and security.
 - Develop websites, e-learning courses, emails, and promotional graphics from the ground-up working with the client and internal teams.
 - Plan, design, and develop company flagship products for IPAD, IPhone, and web.

12/2014 - 05/2015

Curse Inc: Web Content Manager / Frontend Developer

- Worked with client to create a plan of action to build web based content over the course of their development cycle
 - Built websites for the client with rapid succession and exceptional quality
 - Worked with interdisciplinary teams to create new tools and product for unveiling including: Curse Voice and Curse.com

06/2013 - 12/2014

LearnDistrict Inc: Junior Developer / Game Programmer

- Worked on company products from conception to completion through the game development life cycle.
 - Built rapid prototypes from scratch for digital and card games.
 - Using information and feedback from other teams to built customized tools for the creation of Penguemic: Word Domination.
 - Demonstrated products and video game conventions along the east coast, showing an understanding of the production cycle, features, and communication with consumers.



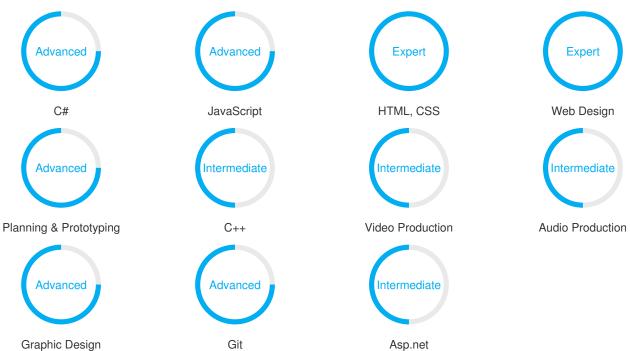
06/2011 O Devry University - Chicago : Bachelor's Degree/Information Technology- Game | Programming

- ① Graduate with honors/dean's list.
 - Exhibited a strong understanding of the software development process including: programming, design patterns, languages, and algorithms.

06/2009 O Devry University - Chicago: Associate Degree/Applied Science - Web Design

Exhibited and strong understanding of design fundamentals, creativity, and technical skill to graduate.

Skills and Abilities



Volunteer and Club

Work with Code.org bi-monthly to provide computer science teaching services to schools around the city via Skype.

Work with children to teach the basics of coding and game development through pre-made lesson plans and learning materials.