Elijah Hudley

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💼 Employment History

05/2016 - 10/2017

Riskbone LLC: Full Stack / Web Developer

ⓘ Develop features for enterprise trading software and developmental tools.

Dynamic data visualization with customization and user based approach.

Data visualization for LevelTradingField and Risk Management products.

Build backend services for live feeds such as blogs and stock market data in Python.

Explore web based technologies that benefit development process.

Provide input on all aspects of development including: design, c++ software backend, and legacy projects

05/2014 - 05/2016

Medpoint Digital : Multimedia/UI/Frontend Developer

ⓘ • Develop multimedia content using an assortment of industry standard tools for videos, audio recording, and graphics.

• Designing technological solutions to solve business problem using deep understanding of server products, performance analysis, capacity planning, and security.

• Develop websites, e-learning courses, emails, and promotional graphics from the ground-up working with the client and internal teams.

• Plan, design, and develop company flagship products for IPAD, IPhone, and web.

12/2014 - 05/2015

Curse Inc : Web Content Manager / Frontend Developer

ⓘ • Worked with clients to create a plan of action and build web based content over the course of their development cycle

• Built websites for the client with rapid succession and exceptional quality

• Worked with interdisciplinary teams to create new tools and product for unveiling including: Curse Voice and Curse.com

06/2013 - 12/2014 ○ **LearnDistrict Inc: Junior Developer / Game Programmer**

ⓘ • Worked on company products from conception to completion through the game development life cycle.

• Built rapid prototypes from scratch for digital and card games.

• Using information and feedback from other teams to built customized tools for the creation of Penguemic: Word Domination.

• Demonstrated products and video game conventions along the east coast, showing an understanding of the production cycle, features, and communication with consumers.

🎓 Education History

08/2013 ○ **Devry University - Chicago : Information Technology- Game Programming, Bachelor's Degree**

ⓘ • Graduate with honors/dean's list.

• Exhibited a strong understanding of the software development process including: programming, design patterns, languages, and algorithms.

06/2009 ○ **Devry University - Chicago: Applied Science - Web Design, Associate Degree**

ⓘ • Exhibited and strong understanding of design fundamentals, creativity, and technical skill to graduate.

⚙️ Skills & Abilities

Advanced	Advanced	Expert	Expert
C#	JavaScript	HTML, CSS	Web Design

Advanced	Advanced	Intermediate	Intermediate
Planning & Prototyping	C++	Video Production	Audio Production

Advanced

Advanced

Intermediate

Graphic Design

Git

Asp.net

♥ Volunteer & Club

Work with Code.org bi-monthly to provide computer science teaching services to schools around the city via Skype.

Work with children to teach the basics of coding and game development through pre-made lesson plans and learning materials.

Mixed Martial Arts practitioner and assistant instructor for youth classes.

Table Top game, game master.