



ELIJAH HUDLEY

FRONTEND DEVELOPER

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SUMMARY

Working as a frontend developer, I've had the experience of being able to help with creating great experiences for users. While at Medean, I've had to sharpen my skills and branch out in other areas of development as well, from creating UI for mobile interfaces, to handling build processes and deployment. I'm looking to continue my growth to enter into senior roles as a frontend or fullstack developer.

WORK EXPERIENCE

07/2018

Lead Frontend Developer - Medean: Smart Finance

Working from the launch of the company to its current state, I've had the opportunity to have an impact on the growth of the product as a developer. Using react native, I've been able to develop UI from the ground up in a team based environment, develop features and independently and collaborate, and improve the stability of the app through several iterations.

- As Medean's sole developer, launched an Android app using React Native in under 3 weeks while maintaining 100% feature parity with our iOS version
- Implemented cloud based architecture to automate build processes and code maintenance, resulting in a 70% increase in efficiency in developer performance.
- Built custom scripts that communicated with back-end systems to provide visibility into Medean customer engagement and usage through Mixpanel and other analytic SDKs.
- Built custom D3 graphs that visualize user financial data to improve rendering performance
- Implement API requests in node backend services to store and retrieve data from user interactions

WORKING

05/2017 - 03/2018

Full Stack Developer - Riskbone LLC / Level Trading Field

- Developed new features including the support for crypto- currencies, crypto-exchanges, stock exchanges, and account management features.
- Oversaw the launch of Level Trading Field product as a developer, building features and providing live stability updates for user.

2 YEARS

Multimedia / UI Developer - Medpoint Digital

- UI Developer creating content for their Flash/Actionscript based learn platform.
- Created and rebranded the updated company website, still in use currently
- Created the company blog and several company initiatives to improve communication.

1 YEAR

Frontend Developer - Curse Inc

- Coded and designed stunning websites on the Gamepedia platform for game development companies around the world.

1 YEAR

Junior Game Programmer - LearnDistrict Inc

- Part of the launch team for their flagship product, Penquemic: Word Domination
- Developed company websites and game tooling in Unity Engine

Additional Work/Clients upon request

EDUCATION

DEVRY UNIVERSITY -
CHICAGO

06/2009 - 08/2013

Information Technology - Game Programming, Bachelor

Exhibited a strong understanding of the software development process including: programming, design patterns, languages, and algorithm, graduating with honors/dean's list.

DEVRY UNIVERSITY -
CHICAGO
06/2007 - 06/2009

Applied Science - Web Design, Associate Degree

Exhibited and strong understanding of design fundamentals, creativity, and technical skill to graduate.

LANGUAGES AND TECHNOLOGIES

Languages & Frameworks - HTML5/CSS3, Javascript, React, React Native, Python, Swift 5, Node.js, Jest

Tools - VSCode, Xcode 11, Webstorm, Postico, SourceTree(Github), Postman, Android Studio, Filezilla, Sketch, Figma

Tech - Bitrise, App Store Connect, PostgreSQL, Branch, Mixpanel, OneSignal