# resume

# personal information

### Steve Jobs

1 Infinite Loop

Cupertino, CA 95014



(408) 996-1010



(408) 996-1010

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(408) 996-1010

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steve@mac.com

# objective

I'm looking for a fixer-upper with a solid foundation. Am willing to tear down walls, build bridges, and light fires. I have great experience, lots of energy, a bit of that "vision thing" and I'm not afraid to start from the beginning.

## work experience

#### Apple Computer, Inc.

1997-Present

Helped company to once again create phenomenal products such as iMac, iBook, G4, PowerBook, iTools, iMovie, Mac OS X, iTunes, iPod, iPhoto, etc...

Part of the team that positioned company to trailblaze (once again) onto the Internet, into 2002 and beyond. We create computers that are fun, powerful, and easy to use.

#### Pixar Animation Studios

1986-Present

Discovered a little animation company that needed a vision. Liked the product so much I bought the company. Pixar is now "the" digital animation studio.

We have created and produced half of the top grossing animated films of all time, including: Toy Story, A Bug's Life, Toy Story 2, and Monsters, Inc.

#### NeXT Software Inc.

1986-1997

Founded NeXT Software Inc., which created really cool hardware that exploited the full potential of Object Oriented technologies. NeXT technologies made programmers' (and users') lives a whole lot easier, thus giving them more leisure time to go catch the latest Pixar release.

Sold NeXT to Apple in 1997.

# Apple Computer Inc.

1976-1986

Invested heavily in funding start-up company (Sold my VW mini-bus).

Apple ignited the personal computer revolution with "insanely great" products such as the Apple II. Took the company public in 1980 at \$22 per share. Later, in 1984, we reinvented the personal computer with the Macintosh.

Learned many things, including do's and don'ts for building executive teams.

Left in 1986 to decide which step to take NeXT.

### education

### Reed College, Portland, Oregon

Studied Physics, Literature, Poetry...

#### skills

That "vision thing" public speaking, motivating teams, and beloing to

