Elijah Smith

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EDUCATION

Computer Science (BS), Mathematics Minor

Orlando, FL | May 2023

University of Central Florida, 4.0 GPA

Organizations: Knight Hacks, STEM Ambassadors, WEAR Lab, Google Developer Student Club

EXPERIENCE

IMC | Software Engineer - Platform Development

Chicago, IL | Aug 2023 - Present

- Creating and maintaining next-generation tools for deploying and managing trading applications.
- Collaborating with developers and system engineers to address needs and cut time-to-deployment.

IMC | Software Engineering Intern

Chicago, IL | Jun - Aug 2022

- Created an internal simulation tool for Kubernetes clusters using Golang and deployed with Helm charts.
- Designed a dashboard for visualizing results in TypeScript and React.

FLORIDA BLUE | Application Development Intern

Remote | May - Aug 2021

- Worked with the Enterprise Reporting Core Capabilities team to develop new report management tools using React, Node.js, Express.js, and MSSQL.
- Implemented server routes for fetching report data, wrote automated data integrity tests, designed new report formats, and improved content presentation and accessibility.

WEAR RESEARCH LAB AT UCF | RESEARCHER, TEAM LEAD

Orlando, FL | Oct 2019 - Jan 2022

- Project manager and software dev on the Wearable Feedback for Environmental Interpretation project (WeFEI).
- Utilized IMU readings, object recognition, and both vibro-tactile and auditory feedback to direct visually-impaired individuals through locating and reaching items as well as traversing sharp changes in elevation.

KNIGHT HACKS | PRESIDENT, FRONT-END TEAM

Orlando, FL | Aug 2021 - Mar 2023

- Overseeing club operations, conducting interviews, providing check-ins with and resources for members of leadership, and planning weekly events to help 300+ students grow technically and non-technically.
- Developing an internal admin tool using React and Tailwind CSS to facilitate responsibilities of our hackathon organizers during and leading up to Knight Hacks 2023.
- Previously served as Vice President and Projects Director during the 2021-2022 academic year.

PROJECTS

BEARMAX 2

PYTHON, ROS2, TENSORFLOW, OPENCV-PYTHON, JAVASCRIPT, MONGODB

- A companion robot for children with autism to facilitate social and emotional learning.
- Developed an interactive game to help children learn how to express core emotions, as well as related communications and miscellaneous work on other software systems.

MOBILE DECK OF CARDS ☑

TypeScript, Express, JS, Socket, IO, MongoDB Atlas, Azure

- Developed the backend Express server and debugged front-end React Native code for a mobile app that allows groups of up to 8 play any impromptu game involving cards.
- Implemented game logic, authentication routes, replay storage and retrieval, and client-server socket connections.

BANDNAMES

TYPESCRIPT. CHROME API

- Passion project Chrome extension to provide username suggestions in the form of ridiculous band names.
- Allows selection from a pre-generated list or mix-and-matching new combinations of a noun and adjective.
- Configuration for URLs to open popup automatically when navigating to specific sites.

SKILLS

Advanced: Golang, Java, TypeScript **Proficient:** C, Dart, Python, SQL

Technologies: Docker, Helm/Kubernetes, React, Flutter, REST, Express JS, Cloud Computing **Soft Skills:** Problem Solving, Agile, Team Leadership, Self-Motivated Learner, Communication