

Практична робота №1  
Завірюха Еліна

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <string.h>
```

```
enum Amplua
{
    Defender,
    Midfielder,
    Goalkeeper,
    Forward
};
```

```
struct Football
{char surname[50];
enum Amplua position;
int age;
int count_of_games;
int count_of_goals;
};
```

```
void The_best(struct Football* players, int number)
{
    int j = -1;
    int max = 0;
```

```
    for (int i = 0; i < number; ++i)
    {
        if ((players[i].position == Forward) && (players[i].count_of_goals > max))
        {
            j = i;
            max = players[i].count_of_goals;
        }
    }
```

```
    if (j != -1)
    {
        printf("Найкращий бомбардир:\n");
        printf("Прізвище: %s\n", players[j].surname);
        printf("Амплуа: Forward\n");
        printf("Вік: %d\n", players[j].age);
        printf("Кількість голів: %d\n", players[j].count_of_goals);
    }
    else
    {
        printf("Немає бомбардирів!\n");
    }
}
```

```

void Five_games(struct Football* players, int number) {
    printf("Гравці, які зіграли менше 5 ігор:\n");
    for (int i = 0; i < number; ++i)
    {
        if (players[i].count_of_games < 5)
        {
            printf("Прізвище: %s\n", players[i].surname);
            printf("Амплуа: ");
            switch (players[i].position)
            {
                case Goalkeeper:
                    printf("Goalkeeper\n");
                    break;
                case Defender:
                    printf("Defender\n");
                    break;
                case Midfielder:
                    printf("Midfielder\n");
                    break;
                case Forward:
                    printf("Forward\n");
                    break;
            }

            printf("Вік: %d\n", players[i].age);
            printf("Зіграні ігри: %d\n", players[i].count_of_games);
            printf("Кількість голів: %d\n", players[i].count_of_goals);
            printf("\n");
        }
    }
}

```

```

int main()
{int number;
    printf("Введіть кількість гравців: ");
    scanf("%d", &number);
    getchar();

```

```

struct Football* players = (struct Football*)malloc(number * sizeof(struct Football));

```

```

for (int i = 0; i < number; i++)
{
    printf("Гравець №%d:\n", i + 1);

```

```

    printf("Прізвище: ");
    fgets(players[i].surname, sizeof(players[i].surname), stdin);
    players[i].surname[strlen(players[i].surname) - 1] = '\0';

```

```

    printf("Амплуа (0 - Goalkeeper, 1 - Defender, 2 - Midfielder, 3 - Forward): ");
    scanf("%d", (int*)&players[i].position);

```

```
getchar();
```

```
printf("Вік: ");  
scanf("%d", &players[i].age);  
getchar();
```

```
printf("Кількість ігор: ");  
scanf("%d", &players[i].count_of_games);  
getchar();
```

```
printf("Кількість голів: ");  
scanf("%d", &players[i].count_of_goals);  
getchar();  
}
```

```
The_best(players, number);  
Five_games(players, number);
```

```
free(players);
```

```
return 0;  
}
```