

Syntax of annotations:

#### Situation name (mandatory)

- Situation *situationnumber*
  - i.e. Situation 1A

#### Channels to be included (mandatory)

- Included; { ChannelSubset | ChannelName | (;ChannelSubset) | (;ChananiName) }
- ChannelSubset = Gr[1:5] (for Gr1; Gr2; Gr3; Gr4; Gr5)
  - i.e. Included;Gr[1:3];Gr[5:8];Str01;StrA[1:2]

#### Bad channels (mandatory)

- Bad;{ Channelname | (;Channelname) | (;ChannelSubset) }
- ChannelSubset= Gr[1:5] (for Gr1; Gr2; Gr3; Gr4; Gr5)
  - i.e. Bad;Gr3;Gr4;Str[1:3]
  - i.e. Bad;Gr[3:4] (for Gr3;Gr4)

#### Markers (mandatory)

- 222 start of a good segment
- 223 end of a good segment

#### Format (mandatory)

- Format;{aCoGFormat | (;aCoGFormat) | ;Exception}
- aCoGFormat = Gr[4x5] | Gr[4x8] | Gr[4x4] | Gr[2x4] | Gr[2x8] | Str[1x8] | Str[1x6] | Riv[1x5]
  - i.e. Format;Gr[4x5];Str[1x6]

#### Artefacts

- start of artefact
  - xxx;{ Channelname | (;Channelname) | ChannelSubset | (;ChannelSubeset) }
- end of artefact
  - yyy;{ Channelname | (;Channelname) | ChannelSubset | (;ChannelSubeset) }
- i.e. xxx;Gr03 yyy;G03
- i.e. xxx;Gr[1:5] yyy; Gr[1:5] (for Gr1; Gr2; Gr3; Gr4; Gr5)

#### Odd behaviour

- start of odd behaviour
  - vvv;{ Channelname | (;Channelname) | ChannelSubset | (;ChannelSubeset) }
- end of odd behaviour
  - www;{ Channelname | (;Channelname) | ChannelSubset | (;ChannelSubeset) }
- i.e. vvv;Gr03 www;G03
- i.e. vvv;Gr[1:5] www; Gr[1:5] (for Gr1; Gr2; Gr3; Gr4; Gr5)

### Silicon

Silicon; { ChannelSubset | ChannelName | (;ChannelSubset) | (;ChannelName) }  
I.e. Silicon; Gr01;Gr[4:5]

### Cavity

Cavity; { ChannelSubset | ChannelName | (;ChannelSubset) | (;ChannelName) }  
I.e. Cavity; Gr01;Gr[4:5]

### Burst suppression / propofol

- Note with 200 start of burst suppression
- Note 201 end of burst suppression

### Resected

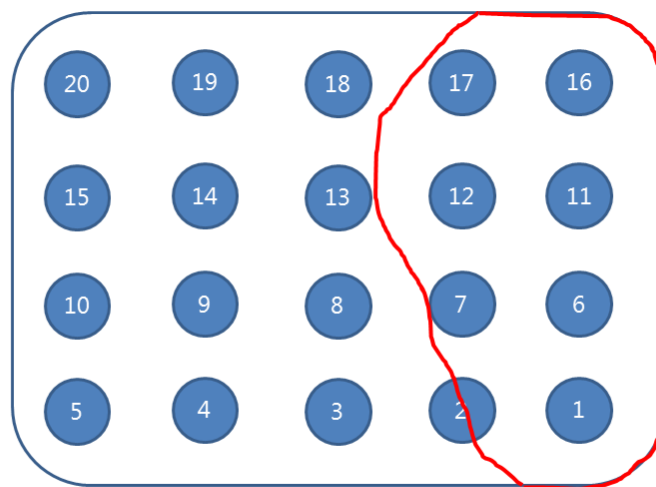
Resected;{ ChannelSubset | ChannelName | (;ChannelSubset) | (;ChannelName) }  
I.e. Resected; Gr01;Gr[4:5]

- Include all electrodes that are completely or partly on top of the resected area
- You can include several 'Resected' notes if the first one is too long
- **Don't add electrodes that are already in 'Bad', 'Silicon' or 'Cavity'**

### Edge

Edge;{ ChannelSubset | ChannelName | (;ChannelSubset) | (;ChannelName) }  
I.e. Edge; Gr01;Gr[4:5]

- Included the electrodes that are within 0.5 cm to the edge and not completely inside the resected area (distance between electrodes is 1 cm)
- The 'Edge' electrodes can also be in 'Resected', but not necessarily
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- **Don't add electrodes that are already in 'Bad', 'Silicon' or 'Cavity'**
- Example:



○ = resected area

Resected;Gr[1:2];Gr[6:7];Gr[11:12];Gr[16:17]  
Edge;Gr02;Gr13;Gr18