







# YANG YANG

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## EDUCATION

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 Jilin University, Changchun, China Sept. 2019 – Jul. 2023  
 B.S. in Computer Science and Technology  
GPA: 3.69/4.0  
Rank: 9%  
Thesis: *The Design and Implementation of Binary Code Analysis Framework for NVIDIA GPU*. [Score: 95/100]  
Advisor: [Prof. Jingweijia Tan](#)

 University of Virginia, Charlottesville, USA Aug. 2023 – Present  
 Ph.D. in Computer Science  
Interests: GPU · Storage · Energy-Efficiency · Security  
Advisor: [Prof. Adwait Jog](#)

## PUBLICATION

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Facilitating Profile Guided Compiler Optimization with Machine Learning.  
Yang Yang, Xueying Wang, Guangli Li\*  
[SRC@CGO'23](#) [[Poster](#)]

- Achieving an average of  $1.03\times$  and  $1.95\times$  speedups on representative real-world applications and *Polybench* benchmark suite over the baseline (i.e., the programs without PGO), respectively.
- The performance of our machine learning-aided PGO is very close to the classic PGO ( $1.05\times$  and  $1.97\times$  speedups over the baseline) while reducing 58.3% and 94.8% optimization costs.

## RESEARCH EXPERIENCE

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[Insight Computer Architecture Lab](#) Aug. 2023 – Present  
University of Virginia, Charlottesville, Virginia, USA  
Advisor: [Prof. Adwait Jog](#)  
Research on: GPU Memory and Storage & GPU Security  
What We Do:

- Exploring the [memory and storage system](#) (e.g., direct GPU communication to [NVMe SSDs](#)).
- Exploring how to enable [confidential computing](#) on GPU and make it more secure and efficient.
- Exploiting the opportunities to utilize [post-quantum cryptography](#) (e.g. FHE, LWE) in GPUs and how to make them faster.
- Exploiting the feasibility for using [CXL](#).

[Emerging Technology Enabled Computer Architecture Lab](#) Feb. 2022 – Jul. 2023  
Jilin University, Changchun, Jilin, P.R.China  
Research Assistant, Advisor: [Prof. Jingweijia Tan](#)  
Research on: GPU Architecture & Reliability & Energy Efficiency & Accelerator  
What We Do:

- Explored the process variation of MCM-GPUs based on FinFET and state-of-the-art chiplet technology.
- Exploited the potential of FPGA for building open-sourced GPU like Vortex.
- Implemented a Low-Level Analysis and Modeling framework for NVIDIA Ampere GPU.
- Applied deep learning techniques for accurate power modeling.
- Examined the power-level effect of the instruction control flag when generating the SASS.

- Proposed a branch predictor using XGBoost based on static features.
- Explore the speedup sensibility of different programs towards different feature design.
- Utilize GNNs to build predictive profile-guided optimization framework and integrated it into LLVM.
- Released a new dataset for graph-related static analysis tasks.

## TEACHING EXPERIENCE

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24 Fall @ UVA, TA for [CS: 6354 Computer Architecture](#)

## SKILLS

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Languages    C/C++ · Assembly · Python · Go

Frameworks    CUDA · Pytorch · LLVM

Software    🐧 LINUX ·  $\LaTeX$  · Markdown · GNU compiler (gcc, etc.) · GPGPU-Sim · Varius-TC · Z3 Solver