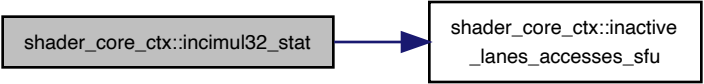


shader_core_ctx::incimul32_stat



```
graph LR; A[shader_core_ctx::incimul32_stat] --> B[shader_core_ctx::inactive_lanes_accesses_sfu]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'shader_core_ctx::incimul32_stat'. A dark blue arrow points from the right side of this box to the left side of the right box. The right box is white with a black border and contains the text 'shader_core_ctx::inactive_lanes_accesses_sfu' on two lines.

shader_core_ctx::inactive
_lanes_accesses_sfu