


MCFrontEnd::displayEnergy



```
graph LR; A[MCFrontEnd::displayEnergy] --> B[Area::get_area]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'MCFrontEnd::displayEnergy'. The right box is white and contains the text 'Area::get\_area'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

Area::get\_area