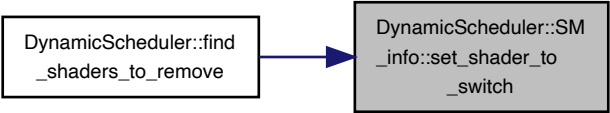


DynamicScheduler::find  
\_shaders\_to\_remove



```
graph LR; A[DynamicScheduler::find_shaders_to_remove] --> B[DynamicScheduler::SM_info::get_flushable_vector];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'DynamicScheduler::find' on the first line and '\_shaders\_to\_remove' on the second line. The right box is gray with a black border and contains the text 'DynamicScheduler::SM' on the first line, '\_info::get\_flushable' on the second line, and '\_vector' on the third line. A blue arrow points from the right side of the left box to the left side of the right box.

DynamicScheduler::SM  
\_info::get\_flushable  
\_vector