

SpeedyController::enqueue

SpeedyController::update

DRAM::get\_next

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graph LR; A[SpeedyController::enqueue] --> C[DRAM::get_next]; B[SpeedyController::update] --> C;
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The diagram illustrates a control flow where two different functions, SpeedyController::enqueue and SpeedyController::update, both lead to the same function, DRAM::get\_next. The first function is positioned above the second, and both have arrows pointing to the target function on the right. The target function is shaded gray, while the source functions are white.