


shader_core_ctx::next_pc



```
graph LR; A[shader_core_ctx::next_pc] --> B[ptx_thread_info::get_pc]
```

A diagram showing a pointer relationship. On the left, a gray rectangular box contains the text 'shader_core_ctx::next_pc'. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'ptx_thread_info::get_pc'.

ptx_thread_info::get_pc