

Scoreboard::reserveRegisters

```
graph LR; A[Scoreboard::reserveRegisters] --> B[Scoreboard::reserveRegister]; B --> C[printf];
```

A flowchart with three rectangular boxes connected by arrows. The first box, labeled 'Scoreboard::reserveRegisters', is shaded gray. An arrow points from it to the second box, labeled 'Scoreboard::reserveRegister', which is white. Another arrow points from the second box to the third box, labeled 'printf', which is also white. All boxes have a black border.

Scoreboard::reserveRegister

printf