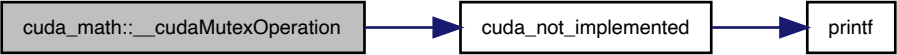


cuda_math::__cudaMutexOperation



```
graph LR; A[cuda_math::__cudaMutexOperation] --> B[cuda_not_implemented]; B --> C[printf];
```

cuda_not_implemented

printf