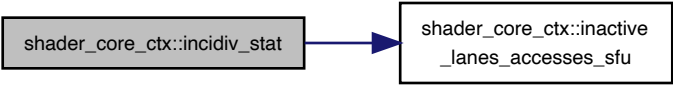


shader_core_ctx::incdiv_stat



```
graph LR; A[shader_core_ctx::incdiv_stat] --> B[shader_core_ctx::inactive  
_lanes_accesses_sfu];
```

The diagram consists of two rectangular boxes connected by a dark blue arrow pointing from left to right. The left box is shaded gray and contains the text 'shader_core_ctx::incdiv_stat'. The right box is white and contains the text 'shader_core_ctx::inactive' on the top line and '_lanes_accesses_sfu' on the bottom line. Both boxes have a black border.

shader_core_ctx::inactive
_lanes_accesses_sfu