

shader_core_ctx::incmem_stat

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graph LR; A[shader_core_ctx::incmem_stat] --> B[shader_core_ctx::inactive_lanes_accesses_nonsfu]
```

A diagram illustrating a function call. A gray rectangular box on the left contains the text 'shader_core_ctx::incmem_stat'. A dark blue arrow points from the right side of this box to a white rectangular box on the right. The white box contains the text 'shader_core_ctx::inactive_lanes_accesses_nonsfu'.

shader_core_ctx::inactive
_lanes_accesses_nonsfu