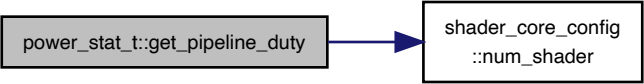


power_stat_t::get_pipeline_duty



```
graph LR; A["power_stat_t::get_pipeline_duty"] --> B["shader_core_config::num_shader"]
```

The diagram illustrates a data flow from a function call to a variable. On the left, a gray rectangular box contains the text 'power_stat_t::get_pipeline_duty'. A dark blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'shader_core_config::num_shader'.

shader_core_config
::num_shader