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Skills & Interests

- Languages: Python, Java, Golang, JavaScript, TypeScript, C, C++, Terraform/OpenTofu, Bash, SQL, HTML & CSS
- Frameworks: REST API, gRPC, Django, SQLAlchemy, Celery, FastAPI, Flask, Pytest, Gradle, JUnit, Node.js, Vite
- Tools: Git, SSH, Linux, Docker, Kubernetes, K9s, Helm, AWS, GCP, Jenkins, GitHub Actions, PostgreSQL, Redis
- Interests: Drones (advanced license), Cycling (2700 km/yr), Landscape Photography (6 yrs), Travelling (9 countries)

Education

University of British Columbia

May 2026

Bachelor of Applied Science - Computer Engineering

GPA: 88.6% | 3.9 / 4.0

Awards: Presidential Scholars Award (\$40,000), Applied Science Scholarships (\$6,500), ECE Scholarships (\$5,500)

Experience

Sentry

IBM

Software Engineer Intern

May 2025 - Aug 2025

Toronto, ON

Toronto, ON

- Implemented per-upload observability for millions of weekly uploads, saving 30+ engineering hours every week
- Unblocked Sentry's integration with Codecov by refactoring authentication in Django to enable a secure API tunnel
- Resolved an IP address spoofing vulnerability by adding trusted proxy logic, preventing user impersonation attacks
- Cut log costs and noise by 6% after resolving 500k weekly warnings from Diango, SQLAlchemy, and Celery
- Made 317 open source contributions through reviews and PRs, increasing monorepo commit velocity by 32%

BMO Infrastructure Engineer Intern

Sep 2024 - Dec 2024

Unblocked production service deployment by refactoring an AWS CDK codebase to comply with stricter policies

- Instrumented CloudWatch alarms for banking services, reducing incident response time from minutes to seconds
- Facilitated security scanning on numerous key S3 buckets through CloudFormation access policy management

Software Engineer Intern

Jan 2024 - Aug 2024 Toronto, ON

Centralized secrets management by making a Python CLI, reducing tooling by 50% and rotation time by 20 min.

- Provided 7 million users free access to the OpenAl and watsonx.ai APIs with a daily quota by developing a custom JupyterLab Docker image and TypeScript API proxy service
- Saved hundreds of developer hours by orchestrating affordable on-demand staging environments in Kubernetes
- Engineered automatic vulnerability remediation and dependency updates across our codebase with the use of Dependabot, Mend, and custom GitHub Actions workflows, reducing manual updates by 95%
- Consolidated TypeScript Jupyter extensions to eliminate 500 duplicated lines of code and increase reliability by 5x
- Created UptimeRobot status pages and alerts for key services, reducing incident-related support tickets by 40%

D-Wave Quantum DevOps Engineer Intern

May 2023 - Aug 2023

Vancouver, BC

- Deployed a unified Kubernetes-based development platform, boosting efficiency by 20% for 80+ engineers
- · Eliminated redundant Jenkins pipelines by creating a centralized Docker build system with 6-line image configs
- Built Grafana dashboards with Prometheus metrics to track service SLOs and accelerate root cause analysis
- Standardized internal Terraform provider creation by developing a Golang template with Artifactory publishing

Activities

UBC Uncrewed Aircraft Systems, Student Design Team Captain & Software Lead

Sep 2021 - Aug 2024

Vancouver, BC

- Led a team of 70+ cross-disciplinary students and managed a \$50,000 budget to compete in 2 annual competitions
- Revamped the team website using a Golang framework (Hugo) to decrease load times from 10s to 0.7s
- Improved the portability of our simulation software with GitHub Actions multi-arch Docker image builds (UASITL)