

EA

ELIOT AVELAR

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Summary

Personable, organized, and goal-oriented UI/UX Designer with a strong user-centered approach. Quick to learn and adapt to new technologies while fostering real connections and team cohesion.

Education

University of Central Florida | Orlando, FL

Bachelor of Arts in Digital Media

Expected in 05/2025

Daytona State College | Daytona Beach, FL

Associate of Arts

Skills

- Adobe Creative Cloud
- Microsoft Office Suite
- React Native
- HTML5/CSS
- Figma/ Canva
- Color Theory
- Visual Design
- Adobe Photoshop
- Customer service
- Team collaboration
- Time management
- Prototyping
- User Surveys
- User Interviews
- Low/ High Fidelity Design
- User Research

Work Experience

Barista

Starbucks |
Orlando, FL
8/2022- *Current*

Delivered personalized customer service, ensuring satisfaction and repeat business. Managed high-volume transactions, accurately handling cash and digital payments. Educated customers on premium coffee and tea selections, increasing product engagement. Maintained store cleanliness and stock levels, ensuring a smooth daily operation. Trained new employees, enhancing team efficiency and product knowledge.

IT Desktop Support

Medicareinsurance.com |
Daytona Beach, FL
02/2021- 10/2021

Troubleshoot and resolved software and hardware issues, ensuring minimal downtime. Maintained and configured Five9 systems, optimizing call center functionality. Built and deployed workstations, ensuring proper software installation and system performance. Provided technical support to a team of call center agents, improving overall productivity.

Grocery Clerk

Publix |
Daytona Beach
Shores, FL
05/2019- 01/2021

Managed inventory by restocking shelves, rotating merchandise, and ensuring product freshness. Assisted customers with product recommendations, leveraging expert knowledge of store offerings. Maintained store organization and cleanliness, ensuring a welcoming shopping experience.

Projects

VividSpace

User Centered design project where I developed user profiles, interviews, surveys, wireframes and a feature/function matrix to determine our focus in the market. Conducted interaction and task analysis to determine what features needed to be improved on and a functional prototype within Unity.

Flashcard App Wireframe

Developed with an emphasis on elegant design and functionality, with the color palette chosen to encourage a soft and pleasant experience. Showcases each screen in the studying process that includes a Next screen, Randomized screen, and a text form box for the user to create their own flashcards.

Exercise Application

Designed a functional exercise application that centers around 4 core exercises. This app includes a stopwatch function, “suggested” exercise function, and a repetition counter.

Quiz Application

App supporting True/False, Multiple Choice, and Multiple Answer formats, with a focus on user-friendly interface and cross-platform performance optimization.