

Testing C

Short on testing C code

Testing C

- Compiler / Linker
- Dynamic analysis
- Static analysis
- Unit tests, code coverage, CI/CD ...


The Code

static_analysis/CMakeLists

Eliot-Roxbergh/static_analy

+

→ ↺ 🔒 github.com/Eliot-Roxbergh/static_analysis

 Search or jump to... / Pull requests Issues Marketplace Explore


Eliot-Roxbergh / static_analysis Public

Unpin Unwatch 1 Fork 0 Star

[Code](#) [Issues](#) [Pull requests](#) [Actions](#) [Projects](#) [Wiki](#) [Security 3](#) [Insights](#) [Settings](#)

main 1 branch 0 tags

[Go to file](#) [Add file](#) [Code](#)

 Eliot-Roxbergh Update README.md 2360443 22 hours ago 37 commits

.github/workflows	cmake codechecker test fix	2 days ago
advent2021	Updated cmake with codechecker, memcheck, and GCC flags	4 days ago
react_exercise	Updated cmake with codechecker, memcheck, and GCC flags	4 days ago
.clang-format	first commit	4 days ago
CMakeLists.txt	cmake codechecker test fix	2 days ago
LICENSE	first commit	4 days ago
README.md	Update README.md	22 hours ago
array.c	Run 'make clang-format'	4 days ago
bit_manip.c	Run 'make clang-format'	4 days ago

About

Static Analysis Example

[c](#) [static-analysis](#)

[Readme](#)

[AGPL-3.0 License](#)

0 stars

1 watching

0 forks

Languages

C 90.0%

CMake 10.0%

Compiler / Linker

```
set(C_FLAGS_WARNINGS "-Wall -Wextra -pedantic -Werror -  
Wformat=2 -Wconversion")
```

```
set(C_FLAGS_SECURITY "-D_FORTIFY_SOURCE=2 -  
D_GLIBCXX_ASSERTIONS -fstack-protector-strong -Wl,-  
z,noexecstack -Wl,-z,now -Wl,-z,relro -Wl,-z,defs")
```

```
set(C_FLAGS_SECURITY_EXEC "-fpie -Wl,-pie")
```

```
set(C_FLAGS_SECURITY_LIB "-fpic")
```

CI Pipeline

static_analysis/CMakeLists.txt

Actions · Eliot-Roxbergh/static_analysis

github.com/Eliot-Roxbergh/static_analysis/actions

Search or jump to...

Pull requestsIssuesMarketplaceExplore

Eliot-Roxbergh / static_analysis

Public

UnpinUnwatch1Fork0Star0

<> CodeIssuesPull requestsActionsProjectsWikiSecurity3InsightsSettings

Workflows

New workflow

All workflows

CMake

CMake_analysis

CMake_codechecker

CMake_memcheck

CodeQL

Semgrep

Tell us how to make GitHub Actions work better for you with three quick questions.

Give feedback

All workflows

Showing runs from all workflows

Filter workflow runs

74 workflow runs

EventStatusBranchActor

✖ Update README.md

CMake_memcheck #24: Commit 2360443 pushed by Eliot-Roxbergh

main

22 hours ago

43s

...

✔ Update README.md

CodeQL #20: Commit 2360443 pushed by Eliot-Roxbergh

main

22 hours ago

1m 6s

...

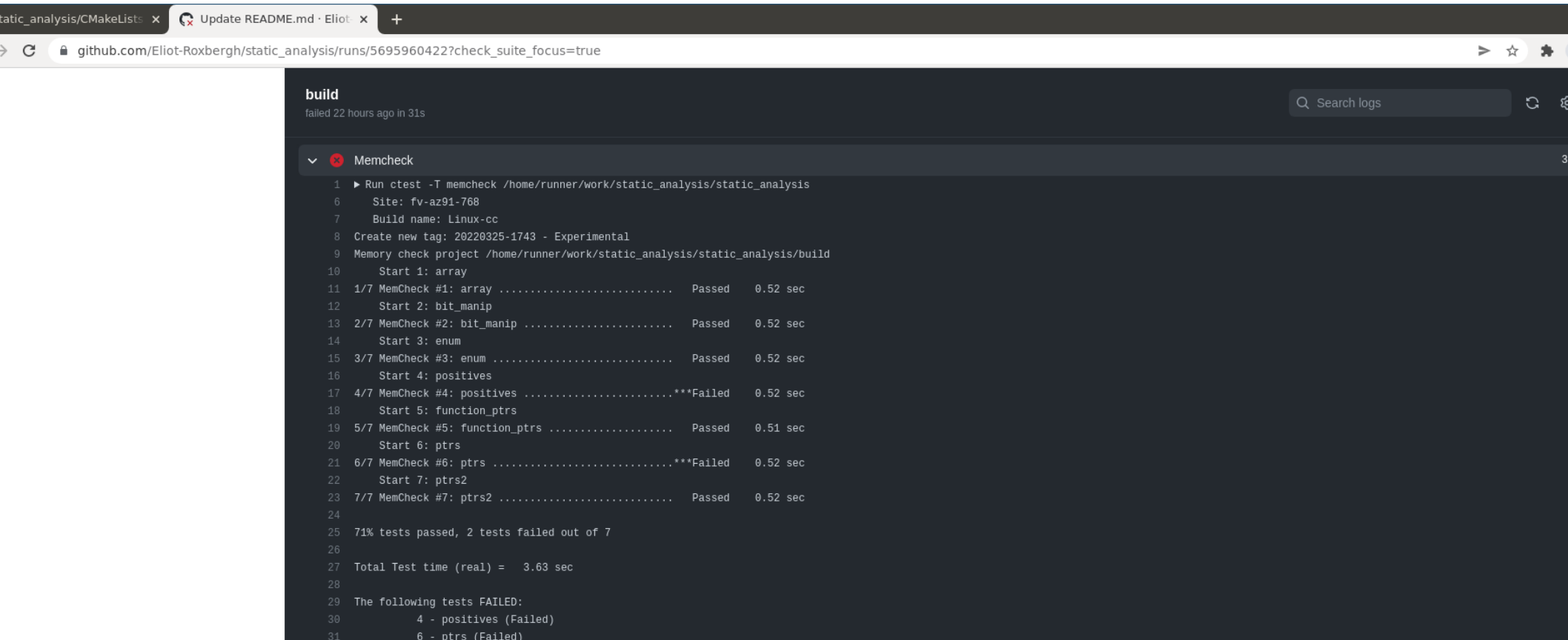
✖ Update README.md

main

22 hours ago

...

Memcheck (Valgrind)



static_analysis/CMakeList: x Update README.md · Eliot: x +

github.com/Eliot-Roxbergh/static_analysis/runs/5695960422?check_suite_focus=true

build
failed 22 hours ago in 31s

Search logs

Memcheck

```
1 ▶ Run ctest -T memcheck /home/runner/work/static_analysis/static_analysis
6   Site: fv-az91-768
7   Build name: Linux-cc
8   Create new tag: 20220325-1743 - Experimental
9   Memory check project /home/runner/work/static_analysis/static_analysis/build
10  Start 1: array
11  1/7 MemCheck #1: array ..... Passed    0.52 sec
12  Start 2: bit_manip
13  2/7 MemCheck #2: bit_manip ..... Passed    0.52 sec
14  Start 3: enum
15  3/7 MemCheck #3: enum ..... Passed    0.52 sec
16  Start 4: positives
17  4/7 MemCheck #4: positives .....***Failed    0.52 sec
18  Start 5: function_ptrs
19  5/7 MemCheck #5: function_ptrs ..... Passed    0.51 sec
20  Start 6: ptrs
21  6/7 MemCheck #6: ptrs .....***Failed    0.52 sec
22  Start 7: ptrs2
23  7/7 MemCheck #7: ptrs2 ..... Passed    0.52 sec
24
25  71% tests passed, 2 tests failed out of 7
26
27  Total Test time (real) = 3.63 sec
28
29  The following tests FAILED:
30      4 - positives (Failed)
31      6 - ptrs (Failed)
```

Static analysis

- Clang-tidy (/w CodeChecker front-end)
- Semgrep
- CodeQL

Static analysis

- **Clang-tidy** (/w CodeChecker front-end)
 - 12 TPs, 8 FPs, +2 duplicates
- **Semgrep**
 - 2 TPs, 11 FPs, +3 duplicates
- **CodeQL**
 - 2 TPs, 0 FPs, +1 duplicates
- **In total**
 - 19 FPs
 - 16 Tps
 - +6 duplicate TPs (very little overlap!)

Clang-tidy

CodeChecker viewer - Mozilla Firefox

CodeChecker 6.19.1 Default

PRODUCTS RUNS REPORTS STATISTICS

CLEAR ALL FILTERS 18

Unique reports

BASELINE

Run / Tag Filter 1 - my-projec

my-projec 18

Outstanding reports on a given date...

COMPARE TO

File path 0

Checker name 0

Severity 0

Latest Review Status 2 - Unre...

Unreviewed 18

Confirmed bug 0

Latest Detection Status 3 - N...

New 18

Reopened 0

Unresolved 0

Analyzer name 0

	Report hash	File	Message	Checker name	Analyzer	Severity	Bug path length	Latest review status	Latest detection status
	db77f58a26...	/home/eroxel/code_playground/static_analysis_repo/positives.c @ Line 66	Branch condition evaluates to a garbage value	core.uninitialized.B ranch	clangsa	H	1		
	15f961f1e6...	/home/eroxel/code_playground/static_analysis_repo/advent2021/read_input.c @ Line 172	Branch condition evaluates to a garbage value	core.uninitialized.B ranch	clangsa	H	4		
	f9524826c0...	/home/eroxel/code_playground/static_analysis_repo/advent2021/4/4.c @ Line 192	Branch condition evaluates to a garbage value	core.uninitialized.B ranch	clangsa	H	2		
	a00ef864b2...	/home/eroxel/code_playground/static_analysis_repo/ptrs.c @ Line 73	2nd function call argument is an uninitialized value	core.CallAndMessa ge	clangsa	H	5		
	bcef0448bc...	/home/eroxel/code_playground/static_analysis_repo/enum.c @ Line 26	narrowing conversion from 'double' to 'enum codes'	bugprone-narrowing-conversions	clang-tidy	M	1		
	784699414a...	/home/eroxel/code_playground/static_analysis_repo/positives.c @ Line 44	Use of memory after it is freed	unix.Malloc	clangsa	M	7		
	079e54e6ec...	/home/eroxel/code_playground/static_analysis_repo/advent2021/read_input.c @ Line 139	variable 'nums' is used uninitialized whenever 'if' condition is true	clang-diagnostic-sometimes-uninitialized	clang-tidy	M	4		
	404b5fd046...	/home/eroxel/code_playground/static_analysis_repo/advent2021/4/4.c @ Line 109	variable 'boards' is used uninitialized whenever 'if' condition is true	clang-diagnostic-sometimes-uninitialized	clang-tidy	M	4		
	ee29322d13...	/home/eroxel/code_playground/static_analysis_repo/advent2021/4/4.c @ Line 112	variable 'boards' is used uninitialized whenever 'if' condition is true	clang-diagnostic-sometimes-uninitialized	clang-tidy	M	3		
	f7428737af...	/home/eroxel/code_playground/static_analysis_repo/positives.c @ Line 45	variable 'data_2' is used uninitialized whenever 'if' condition is true	clang-diagnostic-sometimes-uninitialized	clang-tidy	M	4		
	4c7cc6b11b...	/home/eroxel/code_playground/static_analysis_repo/advent2021/read_input.c @ Line 144	Result of 'malloc' is converted to a pointer of type 'int', which is incompatible with sizeof operand type 'unsigned int'	unix.MallocSizeof	clangsa	M	1		
	73b35230f4...	/home/eroxel/code_playground/static_analysis_repo/advent2021/read_input.c @ Line 144	Call to 'malloc' has an allocation size of 0 bytes	unix.API	clangsa	M	3		
	35b4a59ebb...	/home/eroxel/code_playground/static_analysis_repo/advent2021/read_input.c @ Line 208	Result of 'malloc' is converted to a pointer of type 'int', which is incompatible with sizeof operand type 'unsigned int'	unix.MallocSizeof	clangsa	M	1		

Clang-tidy

☰ README.md



CodeChecker 6.19.1 clang(-tidy) 7.0.0

Checker name	Severity	Number of reports	True Positives (my approx)
core.uninitialized.Branch	HIGH	4	3
core.CallAndMessage	HIGH	1	ALL
clang-diagnostic-sometimes-uninitialized	MEDIUM	4	2
unix.Malloc	MEDIUM	2	ALL
unix.MallocSizeof	MEDIUM	2	NONE
unix.API	MEDIUM	3	1
bugprone-narrowing-conversions	MEDIUM	1	ALL
cert-err34-c	LOW	3	ALL
deadcode.DeadStores	LOW	2	2

Unique warnings

[MED.] 3/3.c:25	[unix.Malloc]	TP? (might be problem if hits=0?) Use o
[MED.] 4/4.c:109	[...-sometimes-uninitialized]	FP (???) Variable 'boards' is used unin
[MED.] 4/4.c:112	[...-sometimes-uninitialized]	FP? (same as above)
[MED.] 4/4.c:126	[unix.API]	~TP (shouldn't really be a problem) Cal
[HIGH] 4/4.c:192	[core.uninitialized.Branch]	TP (goto->free before declaration!) Bra
[MED.] enum.c:26	[bugprone-narrowing-conversions]	TP, Narrowing conversion from 'double'
[MED.] positives.c:44	[unix.Malloc]	TP, Use of memory after it is freed
[MED.] positives.c:45	[...-sometimes-uninitialized]	TP, Variable 'data_2' is used uninitial
[HIGH] positives.c:66	[core.uninitialized.Branch]	TP, Branch condition evaluates to a gar
[HIGH] ptrs.c:73	[core.CallAndMessage]	TP, 2nd function call argument is an un
[MED.] read_input.c:139	[...-sometimes-uninitialized]	TP, variable 'nums' is used uninitializ
[MED.] read_input.c:144	[unix.API]	FP, Call to 'malloc' has an allocation
[MED.] read_input.c:144	[unix.API]	FP, DUPLICATE (same as above)
[MED.] read_input.c:144	[unix.MallocSizeof]	FP? Result of 'malloc' is converted to
[MED.] read_input.c:208	[unix.MallocSizeof]	FP? Result of 'malloc' is converted to
[HIGH] read_input.c:172	[core.uninitialized.Branch]	TP, Branch condition evaluates to a gar
[HIGH] read_input.c:172	[core.uninitialized.Branch]	TP, DUPLICATE (same as above)
[LOW] read_input.c:58	[cert-err34-c]	TP, 'fscanf' used to convert a string t
[LOW] bit_manip.c:16	[deadcode.DeadStores]	TP, minor, Value stored to 'bits_invers
[LOW] bit_manip.c:17	[deadcode.DeadStores]	TP, minor, (same as above)

Detected by other tools (semgrep)

//These two are some kind of duplicate, although funnily enough CodeChecker only warns on integers a

[LOW] read_input.c:151	[cert-err34-c]	TP, 'fscanf' (2/3)
[LOW] read_input.c:217	[cert-err34-c]	TP, 'fscanf' (3/3)

3 free without malloc,
due to [uninitialized.Branch]
1 use after free [unix.malloc]
1 conversion double → enum

Several good suggestions /
minor potential bugs

Semgrep

static_analysis/CMakeList: x Eliot-Roxbergh/static_anal: x Code scanning alerts · Eliot-Roxbergh: x Findings | Semgrep x +

semgrep.dev/orgs/eliot-roxbergh/findings

⏪ ⏴ ⏵ ⏩

Eliot-Roxbergh ⏪

Upgrade

Dashboard

Projects

Rule board

Findings (47)

Editor beta


Settings

Support

Registry

Playground

Docs


Semgrep 0.86.4

Findings

Last 1 month
[upgrade to load older findings](#)

All projects ▾ All rules ▾ All branches ▾ All actions ▾ All severities ▾

☒ Deduplicate across branches

[Open \(16\)](#) Ignored (0) Closed (0)

Triage (0)

<input type="checkbox"/>	Severity	Finding	Project	Rule	Introduced ▾	Status
<input type="checkbox"/>	HIGH	.../read_input.c:151 Branch: refs/heads/main	static_analysis_copy Eliot-Roxbergh	vswscanf-1 from rule-board-audit	3 days ago by Eliot-Roxbergh	Open
<input type="checkbox"/>	HIGH	positives.c:22 Branch: refs/heads/main	static_analysis_copy Eliot-Roxbergh	_vstprintf-1 from rule-board-audit	3 days ago by Eliot-Roxbergh	Open
<input type="checkbox"/>	LOW	array.c:30 Branch: refs/heads/main	static_analysis_copy Eliot-Roxbergh	bcopy-1 from rule-board-audit	3 days ago by Eliot-Roxbergh	Open
<input type="checkbox"/>	HIGH	.../read_input.c:217 Branch: refs/heads/main	static_analysis_copy Eliot-Roxbergh	vswscanf-1 from rule-board-audit	3 days ago by Eliot-Roxbergh	Open
<input type="checkbox"/>	LOW	.../read_input.c:19 Branch: refs/heads/main	static_analysis_copy Eliot-Roxbergh	open-1 from rule-board-audit	3 days ago by Eliot-Roxbergh	Open
<input type="checkbox"/>	HIGH	.../read_input.c:295 Branch: refs/heads/main	static_analysis_copy Eliot-Roxbergh	vswscanf-1 from rule-board-audit	3 days ago by Eliot-Roxbergh	Open
<input type="checkbox"/>	LOW	.../read_input.c:74 Branch: refs/heads/main	static_analysis_copy Eliot-Roxbergh	_gettc-1 from rule-board-audit	3 days ago by Eliot-Roxbergh	Open
<input type="checkbox"/>	LOW	.../3.c:25 Branch: refs/heads/main	static_analysis_copy Eliot-Roxbergh	_mbslen-1 from rule-board-audit	3 days ago by Eliot-Roxbergh	Open
<input type="checkbox"/>	LOW	.../read_input.c:133 Branch: refs/heads/main	static_analysis_copy Eliot-Roxbergh	_gettc-1 from rule-board-audit	3 days ago by Eliot-Roxbergh	Open
<input type="checkbox"/>	LOW	.../read_input.c:194 Branch: refs/heads/main	static_analysis_copy Eliot-Roxbergh	_gettc-1 from rule-board-audit	3 days ago by Eliot-Roxbergh	Open

1 of 2 pages < >

Semgrep

```
Unique
[LOW] array.c:30      bcopy-1    //FP. Claims all memcpy is unsafe (but we know that destinati
[HIGH] read_input.c:295 vswscanf-1 //TP! fscanf is unsafe if used with %s and no size limit, c
[HIGH] read_input.c:58 vswscanf-1 //^
[LOW] read_input.c:74 _getc-1  //FP. Claims fgetc is unsafe ("need to manually check buffer b
[LOW] read_input.c:133 _getc-1  //^
[LOW] read_input.c:194 _getc-1  //^
[LOW] read_input.c:274 _getc-1  //^
[LOW] read_input.c:31  _getc-1  //^
[LOW] 3.c:25          _mbstrlen-1 //FP. Claims strlen is unsafe since it over-reads if not nul
[LOW] read_input.c:19  open-1    //FP? Claims on fopen is unsafe if an attacker can by symlink
[LOW] read_input.c:265 open-1    //^
[LOW] read_input.c:184 open-1    //^
[LOW] read_input.c:123 open-1    //^

Detected by other tools
[HIGH] positives.c:22 _vsnprintf-1 //TP! Use snprintf(/sprintf_s) instead of sprintf.
[HIGH] read_input.c:151 vswscanf-1 // ~TP, Warns but does not describe why integers are a proble
[HIGH] read_input.c:217 vswscanf-1 // ^
```

2 buffer overflow,
due to
unsafe use of
fscanf from user
input

Suggests to use
safer functions...

CodeQL

Eliot-Roxbergh / static_analysis Public

Unpin

Unwatch 1

<> Code Issues Pull requests Actions Projects Wiki **Security 3** Insights Settings

Overview

Security policy

Security advisories

Dependabot alerts

Code scanning alerts 3

Code scanning

Add scanning tool

Latest scan	Branch	Workflow	Lines scanned	Duration	Result
22 hours ago	main	CodeQL	2.15k / 1.54k ⓘ	46s	3 alerts

is:open branch:main

☐ 3 Open ✓ 0 Closed

Tool ▾ Branch ▾ Rule ▾ Severity ▾ Sort ▾

☐ **Likely overrunning write** Critical main
positives.c:22 • Detected 4 days ago by CodeQL

☐ **Comparison of narrow type with wide type in loop condition** High main
advent2021/3/3.c:68 • Detected 4 days ago by CodeQL

☐ **Comparison of narrow type with wide type in loop condition** High main
advent2021/3/3.c:37 • Detected 4 days ago by CodeQL

CodeQL

Unique

```
[High] advent2021/3/3.c:77 //Comparison of narrow type with wide type in loop condition
```

```
[High] advent2021/3/3.c:43
```

```
//afaik comparison is usually ok but in certain loop expressions there's the possibility of infinity  
//Interesting that this was not discovered by GCC -Wsign-compare, or by clang-tidy.
```

Detected by other tools

```
[Critical] positives.c:22 // Bug! Likely overrunning write
```

2 infinite loop due to comparison

(1 overflow, detected also by semgrep)

Example of Bugs

- DoS
- Double free /
Free without malloc
- Use after free
- Malloc without free
- Exploitable?

Infinite Loop

Eliot-Roxbergh / static_analysisPublic

UnpinUnwatch1Fork0Star0

<> CodeIssuesPull requestsActionsProjectsWikiSecurity3InsightsSettings

Code scanning alerts / #3

Comparison of narrow type with wide type in loop condition

DismissCreate issue

Openin main22 hours ago

advent2021/3/3.c:68

```
65     zeroes_scrubber = 0;
66     ones_scrubber = 0;
67
68     for (uint16_t y = 0; y < hits; y++) {
```

Comparison between `y` of type `uint16_t` and `hits` of wider type `unsigned int`.

CodeQL

```
69         if (input_string_status[y] == NONE) {
70             continue;
71         }
```

Tool	Rule ID	Query
CodeQL	cpp/comparison-with-wider-type	View source

In a loop condition, comparison of a value of a narrow type with a value of a wide type may result in unexpected behavior if the wider value is sufficiently large (or small). This is because the narrower value may overflow. This can lead to an infinite loop.

Show more

First detected in commit e42fa3a 4 days ago

cmake.yml fixed path

Verifiede42fa3a

advent2021/3/3.c:68 on branch main

Severity

High

Affected branches

main

Tags

reliabilitysecurity

Weaknesses

CWE-190

CWE-197

CWE-835

Infinite Loop

- Denial-of-service
- (In this case if the file has more than 2^{16} lines)
- Peculiar, not detected by other tools, or gcc -Wconversion, maybe because this is well-defined behavior?

Free without malloc

... (origin/main) | /home/eroxeli/code_playground/static_analysis_repo/advent2021/4/4.c

```
105 int main()
106 {
107     unsigned int lines_in_row_input;
108     line entry *input_ints;
109     if (!read_ints_per_line("input", &lines_in_row_input, &input_ints) != 0) {
110         // 1 Assuming the condition is true >
111         goto error;
112     }
113     if (!input_ints) {
114         goto error;
115     }
116     /* part 1 & 2 */
117     board *winner = NULL; // part 1
118     int last_winner_score = 0; // part 2
119
120     int *drawn_numbers = input_ints[0].elems; // first line must be drawn numbers
121     unsigned int drawn_numbers_count = input_ints[0].nr_elems;
122
123     // Find and assign boards,
124     // a board is 5 consecutive rows with exactly 5 integers in each.
125     unsigned int nr_of_boards = lines_in_row_input / 5; // theoretical max nr of boards
126     board *boards = calloc(nr_of_boards, sizeof(board));
127     unsigned int rows_found = 1, nr_of_boards_found = 0;
128     for (unsigned int cur_line = 1; cur_line < lines_in_row_input; cur_line++) {
129         // invalid row, reset board
130         if (input_ints[cur_line].nr_elems != 5) {
131             rows_found = 1;
132             // board completed, fill board
133         } else if (rows_found == 5) {
134             for (unsigned int row = 0; row < 5; row++) {
135                 for (unsigned int col = 0; col < 5; col++) {
136                     unsigned int start_of_board = cur_line - 4;
137                     int current_num = input_ints[start_of_board + row].elems[col];
138
139                     boards[nr_of_boards_found].numbers[row][col] = current_num;
140                 }
141             }
142             nr_of_boards_found++;
143             rows_found = 1;
144             // row ok, continue this board
145         } else {
146             rows_found++;
147         }
148     }
```

... (origin/main) | /home/eroxeli/code_playground/static_analysis_repo/advent2021/4/4.c

```
159 // a board can only get bingo once
160 if (board->got_bingo) {
161     continue;
162 }
163
164 is_bingo = check_bingo_rows(board, drawn_numbers, draws) || check_bingo_cols(board, drawn_numbers, draws);
165
166 if (is_bingo) {
167     board->got_bingo = true;
168     board->score = get_score(board, drawn_numbers, draws);
169     board->draws_to_win = draws;
170     // TODO should also check that winner (on same draw) has more points than prev winner?
171     // (winner->draws_to_win == draws && board->score > winner->score)
172     if (!winner || winner->draws_to_win == draws) {
173         winner = board;
174     }
175     last_winner_score = board->score; // part 2
176     printf("Board %d got bingo after %d draws, with a score of %d\n", board_nr + 1, board->draws,
177           board->score);
178 }
179
180 // if (winner) break; //for part 1 we can break here, and not check every draw
181
182 if (!winner) {
183     printf("No winner found\n");
184 } else {
185     printf("\n\n\n");
186     printf("part1: score is %d (highest score after first draw)\n", winner->score);
187     printf("part2: score is %d (score for board which got bingo last)\n", last_winner_score);
188 }
189
190 error:
191 if (boards) {
192     // 2 Branch condition evaluates to a garbage value
193     // For more information see the checker documentation.
194     free(boards);
195 }
196 if (input_ints) {
197     for (unsigned int i = 0; i < lines_in_row_input; i++) {
198         free(input_ints[i].elems);
199     }
200     free(input_ints);
201 }
```

Free without malloc

- Possibly confuse memory manager

Subsequent malloc return same address

=> In general..

potentially unauthorized
read/writes possible

Use after free

M Medium

L25 - unix.Malloc [14]

Use of memory after it is freed

1 3.c:14 - Calling 'read_strs'

2 read_input.c:263 - Ent

3 read_input.c:273 - Ent

4 read_input.c:274 - Ass

5 read_input.c:289 - Ent

6 read_input.c:290 - Me

7 read_input.c:289 - Loc

8 read_input.c:294 - Ent

9 read_input.c:295 - Ass

10 read_input.c:309 - Ent

11 read_input.c:311 - Me

12 read_input.c:309 - Loc

13 3.c:14 - Returning; me

14 3.c:25 - Use of mem

... (origin/main) | /home/eroxel/code_playground/static_analysis_repo/advent2021/3/3.c

```
4 #include <stdlib.h>
5 #include <string.h>
6 #include "../read_input.h"
7
8 int main()
9 {
10     unsigned int *input_string_status = NULL;
11
12     unsigned int hits;
13     char **input_strs;
14     if (read_strs("input", &hits, &input_strs) != 0) {
15         goto error;
16     }
17     if (!input_strs) {
18         goto error;
19     }
20
21     /* part 1 */
22     uint16_t gamma_rate = 0, epsilon_rate = 0;
23     uint16_t ones_found_in_column;
24     size_t width = strlen(input_strs[0]);
25
26     if (width != 12) {
27         goto error;
28     }
29
30     // for each column (x from 0 to 11), if more than half chars in row (y) are '1'
31     // set corresponding bit in gamma rate to 1, specifically the bit 2^(11-x).
32     // epsilon rate follows the same logic, but looking for '0' instead,
33     // since a value may only be one or zero, we simply bit invert gamma rate to get epsilon rate.
34     // NOTE: if a column has the same number of '1' and '0', the result is undefined
35     for (uint16_t x = 0; x < width; x++) {
36         ones_found_in_column = 0;
```

Found in: my-project:3.c:L25 14

Empty file, doesn't check that: *hits* != 0
=> input_str[0] = /* freed memory */;

Use after free

- This block is free to be reused by another malloc call
=> in general..
 potential unauthorized read/writes possible
 via the old reference
- Here, it's only read after free by strlen

Buffer overflow

Code scanning alerts / #1

Likely overrunning write

Dismiss ▾

Create issue

🔒 Open in `main` 23 hours ago

positives.c:22

```
19
20 // with snprintf gcc warns us if we lose text (format-truncation)
21 // using sprintf no warning is possible and we could get stack overflow
22 sprintf(tmp_p, "Some text here"); // overflow
```

This 'call to sprintf' operation requires 15 bytes but the destination is only 10 bytes.

CodeQL

```
23 snprintf(tmp_p, STR_SIZE, "Some text");
24 // we should also check return value of sprintf/printf, or at least something to consider...
25 // to detect output error (retval<0), and for snprintf, truncation (retval>STR_SIZE)
```

Tool	Rule ID	Query
CodeQL	cpp/very-likely-overrunning-write	View source

The program performs a buffer copy or write operation with no upper limit on the size of the copy. By analyzing the bounds of the expressions involved, it appears that certain inputs will cause a buffer overflow to occur in this case. In addition to causing program instability, techniques exist which may allow an attacker to use this vulnerability to execute arbitrary code.

[Show more ▾](#)

Severity

Critical

Affected branches

main

Tags

reliability

security

Weaknesses

CWE-120

CWE-787

CWE-805

First detected in commit e42fa3a 4 days ago

cmake.yml fixed path

Verified

e42fa3a

positives.c:22 on branch `main`

Buffer overflow

- Heap overflow
- In general exploitable in a number of ways..
- However here it's not dependent on user input
=> low impact

Comments

- Clang-tidy analysis takes by longest to run, tries different code paths
- Semgrep only warned on unsafe functions, very naive, but it's easy to create custom warnings.
- Clang-tidy is smart when it comes to std libraries, but limited for other projects
 - e.g. it knows printf shouldn't take a null ptr.
But for an unknown external function the same is not certain, in which case that external code would need to be scanned as well (which in turn gives more false positives ..) to detect the same error.
Try to use standard functions.