

Who am I

NITO

Digitalisering

Koding

1185 2895



<https://www.menti.com/altqoir9qdgf>

https://github.com/kbotnen/pythonkurs_v25

Her viser vi sessionlabprogrammet

En rolig start

Introduksjon til programmering - Del 2

KRISTIAN BOTNEN, 2025

Øktens agenda

Noen flere datatyper

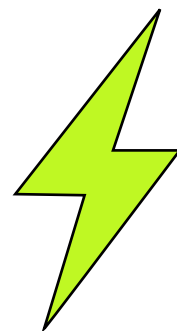
Funksjoner og moduler

Dokumentasjon og hjelp

Virtuelle miljøer

Versjonshåndtering

Lokalt



Nettbasert

Python shell

```
(base) [kbo041@isfjell ~]$ python
Python 3.12.1 | packaged by Anaconda, Inc. | (main, Jan 19 2024, 15:51:05) [GCC 11.2.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> print("Hello world")
Hello world
>>> exit()
(base) [kbo041@isfjell ~]$ cat helloscript.py
#!/home/kbo041/miniconda3/bin/python
print("Hello world")
(base) [kbo041@isfjell ~]$ python helloscript.py
Hello world
(base) [kbo041@isfjell ~]$
```

iPython shell

```
(jupyter) [kbo041@isfjell ~]$ ipython
Python 3.12.2 | packaged by Anaconda, Inc. | (main, Feb 27 2024, 17:35:02) [GCC 11.2.0]
Type 'copyright', 'credits' or 'license' for more information
IPython 8.20.0 -- An enhanced Interactive Python. Type '?' for help.

In [1]: print("Hello world")
Hello world

In [2]: print("Hello world")
```



<https://www.anaconda.com/docs/getting-started/miniconda/install>



Visual Studio Code

<https://code.visualstudio.com/Download>



<https://www.jetbrains.com/pycharm/>



<https://www.spyder-ide.org>

Sett inn noen skjermbilder som viser forskjellige måter å aksessere filer på.

Noen flere datatyper

Syntax

```
:::python  
def test():  
    print("Hello world")
```

Variabler

```
:::python
# Define some variables
x = 5
name = "Kristian"

# Use our variables
print(x)
print(name)
```

Typers

```
:::python
Text Type:          str
Numeric Types:      int, float, complex
Sequence Types:     list, tuple, range
Mapping Type:        dict
Set Types:           set, frozenset
Boolean Type:        bool
Binary Types:        bytes, bytearray, memoryview
None Type:           NoneType
```

Operatorer

`:::python`

Arithmetic operators `(+, -, *, /, %, **, //)`

Assignment operators `(=, +=, -=, *=, /=, %=, //=, **=, &=, |=, ^=, >>=, <<=)`

Comparison operators `(==, !=, >, <, >=, <=)`

Logical operators `(and, or, not)`

Identity operators `(is, is not)`

Membership operators `(in, not in)`

Bitwise operators `(&, |, ^, ~, <<, >>)`

Python Operators and Booleans Cheat Sheet by [Nouha Thabet](#)

Python Arithmetic Operators

Addition	9 + 2	>> 11
Subtraction	9 - 2	>> 7
Multiplication	9 * 2	>> 18
Division	9 / 2	>> 4.5
Modulus	9 % 2	>> 1
Exponentiation	3 ** 2	>> 81
Floor division	9 // 2	>> 4

Python Assignment Operators

Operator	Example	Same As
=	x = 2	x = 2
+=	x += 2	x = x + 2
-=	x -= 2	x = x - 2
*=	x *= 2	x = x * 2
/=	x /= 2	x = x / 2
%=	x %= 2	x = x % 2
//=	x //= 2	x = x // 2
**=	x **= 2	x = x ** 2

Python Comparison Operators

Equal	x == y
Not equal	x != y
Greater than	x > y
Less than	x < y
Greater than or equal to	x >= y
Less than or equal to	x <= y

Boolean Values

In programming you often need to know if an expression is `True` OR `False`.

You can evaluate any expression in Python, and get the answer.

```
print(5 < 8)          >>> True
print(5 > 8)          >>> False
```

Python Logical Operators

and Returns True if both statements are true

```
x < 5 and x < 10
```

or Returns True if one of the statements is true

```
x < 5 or x < 4
```

not Reverse the result, returns False if the result is true

```
not(x < 5 and x < 10)
```

Python Identity Operators

is Returns true if both variables are the same object

```
x is y
```

is not Returns true if both variables are not the same object

```
x is not y
```

Python Membership Operators

in Returns True if a sequence with the specified value is present in the object

```
x in y
```

not in Returns True if a sequence with the specified value is not present in the object

```
x not in y
```

Python Bitwise Operators

&	AND	Sets each bit to 1 if both bits are 1
	OR	Sets each bit to 1 if one of two bits is 1
^	XOR	Sets each bit to 1 if only one of two bits is 1
~	NOT	Inverts all the bits
<<	Zero fill left shift	Shift left by pushing zeros in from the right and let the leftmost bits fall off
>>	Signed right shift	Shift right by pushing copies of the leftmost bit in from the left, and let the rightmost bits fall off

Int / Float / Complex

```
:::python
var_int = 1
var_float = 1.0
var_complex = 1j

print(var_int, var_float, var_complex, sep=', ')
print(type(var_int), type(var_float), type(var_complex), sep=', ')
```

String

```
:::python
print("Hello")
print('Hello')
print("""Lorem ipsum dolor sit amet,
consectetur adipiscing elit,
sed do eiusmod tempor incididunt
ut labore et dolore magna aliqua.""")
```

Boolean

```
#!/usr/bin/env python
var_string = "Hello World!"
if ('ello' in var_string): # The values between ( and ) will evaluate to True or False, in this example True
    print("We found 'ello' in our string")
else:
    print("We did not find 'ello' in our string")
```

<i>Index</i>	<i>Verdi</i>	DUPLICATES
0	«Henry»	CHANGEABLE
1	«Ford»	ORDERED
2	«English»	

List

<i>Nøkkel</i>	<i>Verdi</i>	NO-DUPLICATES
«f_Name»	«Henry»	CHANGEABLE
«l_Name»	«Ford»	ORDERED
«language»	«English»	

Dictionary

Collections

<i>Index</i>	<i>Verdi</i>	DUPLICATES
0	«Henry»	UNCHANGABLE
1	«Ford»	ORDERED
2	«English»	

Tuple

<i>Verdi</i>	NO-DUPLICATES
«Henry»	UNCHANGABLE
«Ford»	UNORDERED
«English»	

Set

Lists

:::python	
append()	Adds an element at the end of the list
clear()	Removes all the elements from the list
copy()	Returns a copy of the list
count()	Returns the number of elements with the specified value
extend()	Add the elements of a list (or any iterable), to the end of the current list
index()	Returns the index of the first element with the specified value
insert()	Adds an element at the specified position
pop()	Removes the element at the specified position
remove()	Removes the item with the specified value
reverse()	Reverses the order of the list
sort()	Sorts the list

Dictionaries

:::python

clear()	Removes all the elements from the dictionary
copy()	Returns a copy of the dictionary
fromkeys()	Returns a dictionary with the specified keys and value
get()	Returns the value of the specified key
items()	Returns a list containing a tuple for each key value pair
keys()	Returns a list containing the dictionary's keys
pop()	Removes the element with the specified key
popitem()	Removes the last inserted key-value pair
setdefault()	Returns the value of the specified key. If the key does not exist: insert the key, with the specified value
update()	Updates the dictionary with the specified key-value pairs
values()	Returns a list of all the values in the dictionary

Tuples

`:::python`

`count()` Returns the number of times a specified value occurs in a tuple

`index()` Searches the tuple for a specified value and returns the position of where it was found

Sets

<code>add()</code>	Adds an element to the set
<code>clear()</code>	Removes all the elements from the set
<code>copy()</code>	Returns a copy of the set
<code>difference()</code>	Returns a set containing the difference between two or more sets
<code>difference_update()</code>	Removes the items in this set that are also included in another, specified set
<code>discard()</code>	Remove the specified item
<code>intersection()</code>	Returns a set, that is the intersection of two other sets
<code>intersection_update()</code>	Removes the items in this set that are not present in other, specified set(s)
<code>isdisjoint()</code>	Returns whether two sets have a intersection or not
<code>issubset()</code>	Returns whether another set contains this set or not
<code>issuperset()</code>	Returns whether this set contains another set or not
<code>pop()</code>	Removes an element from the set
<code>remove()</code>	Removes the specified element
<code>symmetric_difference()</code>	Returns a set with the symmetric differences of two sets
<code>symmetric_difference_update()</code>	inserts the symmetric differences from this set and another
<code>union()</code>	Return a set containing the union of sets
<code>update()</code>	Update the set with the union of this set and others

```
name = "Kristian"  
print(f"Hello, {name}!")  
print(f"{2*2}")  
print(f"Hello, {name.upper()}!")
```

```
overskudd = 500000.987654321  
print(f"Overskudd: {overskudd:.2f}")
```

F-strings

```
university = {"name": "UiB", "location": "Bergen" }  
print(f"Enlisted at {university['name']}, campus {university['location']}")
```

Funksjoner og moduler

Funksjoner

```
:::python
def greet_function():
    print("Hello from a function")

greet_function()
```

```
:::python
def fibonacci(n):
    if n <= 1: # If the number is 0, then the answer is 0. If the number is 1, then the answer is 1.
        return n
    else:
        return fibonacci(n - 1) + fibonacci(n - 2) # Each successive fibonacci number is found by adding up the two numbers before it.

print('Fibonacci sequence:')
for i in range(5):
    print(fibonacci(i))
```

Funksjon uten parameter

Funksjon med parameter

Funksjon med parameter og returverdi

Funksjon uten parameter med returverdi

Funksjoner

```
def funksjonsnavn():  
    print("Hei fra funksjon")
```

```
def funksjonsnavn(parameter):  
    print("Hei: " + parameter)
```

```
def funksjonsnavn(parameter):  
    print("Hei")  
    return True
```

```
def funksjonsnavn():  
    print("Hei")  
    return True
```

Oppgavetid

```
import random

for i in range(10):
    print(random.randint(1, 25))
```

Moduler

```
import numpy as np

x = np.array([1, 2, 3])
print(x)
```

Modul sikkerhet

https://docs.python.org/3/library/security_warnings.html

<https://app.opencve.io/cve/?vendor=python>

<https://blog.phylum.io/a-pypi-typosquatting-campaign-post-mortem/>

Base64
Hashlib
http.server
Logging
Multiprocessing
Pickle
Random
Shelve
Ssl
Subprocess
Tempfile
Xml
Zipfile

Modul create

<https://docs.python.org/3/tutorial/modules.html>

Dokumentasjon og hjelp

```
"""Gets and echo out a given string.
Parameters
-----
name : string
    A string that is part of a greeting
Returns
-----
string
    a string that contains a greeting
"""
```

Dokumentasjon

<https://docs.python.org/3/library/typing.html>

<https://peps.python.org/pep-0257/>

```
# Kommentar
def echo_name(name: str) -> str:
    """Gets and echo out a given string.
    Parameters
    -----
    name : string
        A string that is part of a greeting
    Returns
    -----
    string
        a string that contains a greeting
    """
```

```
    return(f"Hello {name}")
```

```
# Kommentar
def echo_name(name: str) -> str:
    return(f"Hello {name}")
```

help()

```
>>> help(print)
>>> import random
>>> help(random)
>>> help(random.randint)
>>> help("if")
>>> help("symbols")
>>> help("keywords")
>>> help("modules")
```

Type "help", "copyright", "credits" or "license" for more information.

```
>>> help()
```

Welcome to Python 3.12's help utility! If this is your first time using Python, you should definitely check out the tutorial at <https://docs.python.org/3.12/tutorial/>.

Enter the name of any module, keyword, or topic to get help on writing Python programs and using Python modules. To get a list of available modules, keywords, symbols, or topics, enter "modules", "keywords", "symbols", or "topics".

Each module also comes with a one-line summary of what it does; to list the modules whose name or summary contain a given string such as "spam", enter "modules spam".

To quit this help utility and return to the interpreter, enter "q" or "quit".

Offisiell python dokumentasjon

<https://www.python.org/doc/>

Numpystyle docstrings

<https://numpydoc.readthedocs.io/en/latest/format.html#docstring-standard>

Realpython `help()`

<https://realpython.com/ref/builtin-functions/help/>

Ressurser

Oppgavetid

Virtuelle miljøer

```
$ conda create --name envtest python
$ conda activate envtest
```

```
$ python -m venv envtest
$ source envtest/bin/activate
```

Environments

```
$ python -m venv envtest
$ envtest\Scripts\activate.bat
```

```
$ python -m venv envtest
$ envtest\Scripts\Activate.ps1
```

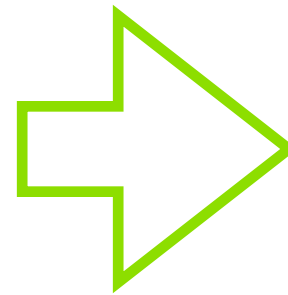
Versjonshåndtering

Intro

Hvorfor?

- Samarbeid
- Versjonshåndtering
- Gjenoppretting
- Dokumentasjon
- «Sikkerhetskopi»

Filer og mapper



Prosjekt = En samling med filer og mapper



Repository = En samling med filer og mapper, som blir håndtert av versjonskontroll

The diagram illustrates a repository as a collection of files and folders, with a timeline of updates and a commit history.

Timeline of updates:

- Update create_macos_vm_install_dmg.sh Rich Trouton 2 yrs
- Update create_macos_vm_install_dmg.sh ... Rich Trouton 3 yrs
- Update create_macos_vm_install_dmg.sh ... Rich Trouton 4 yrs
- Update create_macos_vm_install_dmg.sh ... Rich Trouton 4 yrs
- Uploading updated create_macos_vm_install_dmg.sh script ... Rich Trouton 6 yrs
- Uploading create_macos_vm_install_dmg script and README ... rtrouton 6 yrs

Commit History:

- commit 38b9c8b996b779342e09c5b8d066a2b5 (HEAD -> main, origin/main, origin/HEAD)
Author: rtrouton <rtrouton@yahoo.com>
Date: Tue May 16 11:24:01 2021 -0400
Update README.md
- commit 6555ec9c83e070c85d411b6c568a7779e61
Author: rtrouton <rtrouton@yahoo.com>
Date: Thu Nov 24 09:21:51 2022 -0500
Update README.md
Updated OS compatibility information.
- commit 8a4c34cf4b12693a461f91d472b9a2e59e4b
Author: rtrouton <rtrouton@yahoo.com>
Date: Fri Dec 17 09:28:52 2021 -0500
Update README.md
- commit e794dee7b07496173e4a7388b66451f5de388
Author: rtrouton <rtrouton@yahoo.com>
Date: Fri Dec 17 09:25:56 2021 -0500
Update README.md
- commit 0a0c915e33b01e408b027674ee4a29691d079e
Author: rtrouton <rtrouton@yahoo.com>
Date: Tue Sep 28 10:50:30 2021 -0400
Update README.md
- commit e524d35632a2d291d47ec49ef8a345df8d5
Author: rtrouton <rtrouton@yahoo.com>
Date: Wed Jan 13 17:08:37 2021 -0500
Update README.md

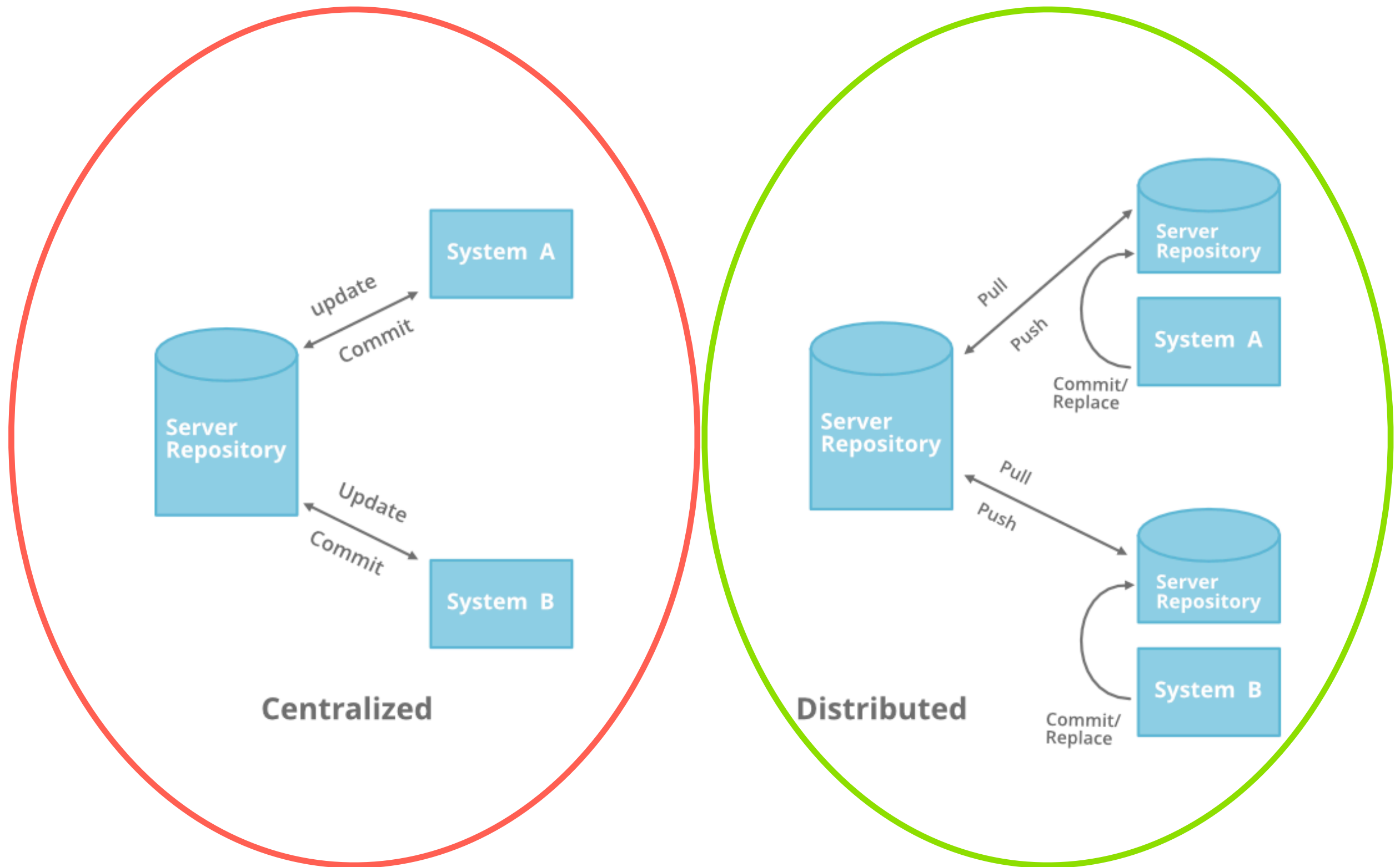
Code Snippets:

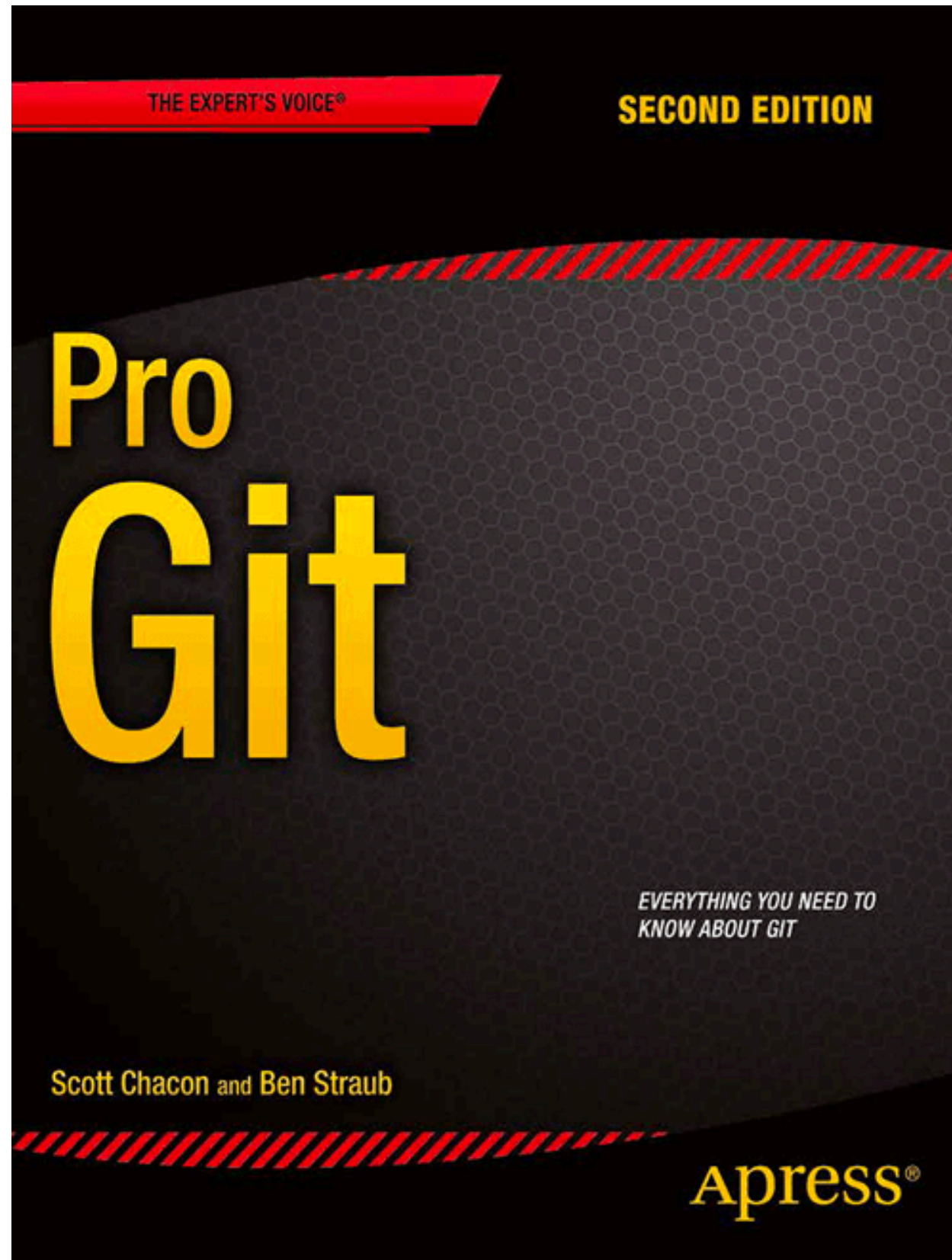
```
n = int(input('Type a number, and its factorial will be printed: '))

if n < 0:
    raise ValueError('You must enter a non-negative integer')

factorial = 1
for i in range(2, n + 1):
    factorial *= i

print(factorial)
```





Versjonshåndtering i Kaggle, Google Colab og Github