

Decorator, Generator, And Modules Revision

A Generator is a function responsible for generating a sequence of values. A Generator is just like an ordinary function except it uses yield instead of return.

An example is:

```
def func_gen():  
    i = 0  
    while i < 5:  
        yield i  
        i += 1
```

```
values = func_gen()
```

```
for i in values:  
    print(i)
```

Generators are easy to use. It improves memory utilization and performance. It is best suitable for reaching bulk Data.

Generators work great for web scraping and crawling.

A Decorator is a function which takes the function as a function argument and extends its functionality of existing functions without changing the function definition.

```
def outer(func):  
    def inner(age):  
        if age > 18:  
            print('Valid Voter')  
        else:  
            func(age)  
    return inner  
@outer  
def voters(age):  
    print('Not a valid voter')  
  
voters(10)
```

Another example is 😊

```
def smart_division(func):
    def inner(x, y):
        if y == 0:
            print('Division by 0 is not possible.')

            return
        else:
            return func(x, y)
    return inner
```

@smart_division

```
def division(a,b):
    print(a/b)
```

```
division(9, 0)
```

The main advantage of the Decorator is to extend the functionality of the existing functions without changing the function definition.

Defining a Decorator involves Modules. A Module in Python is the normal python program, with .py extension. Module is a collection of functions, variables, classes, and objects.

An example is:

```
from process_mod import a, square
```

```
print(a)
```

```
print(square(3))
```