

Wisdom SPELLCASTING ABILITY							
+4	SPELLCASTING MODIFIER						
16	SPELL SAVE DC						
+8	SPELL ATTACK BONUS						

5

5

5

**Mass Cure Wounds** 

**Cone of Cold** 

Reincarnate



SPELL SLOTS								
LEVEL 1		Expended ♦			Expended			Expended
					$\Diamond\Diamond\Diamond$			<b>♦</b>
LEVEL 3	3	$\Diamond \Diamond \Diamond$	LEVEL 6	1	$\Diamond \Diamond$	LEVEL 9		<b>\</b>

♦ C ♦ R ♦ M 5d8+1d8

♦ C ♦ R ♠ M 8d8+1d8

♦C ♦R ♠M rare oils 1,000+ GP

	C	ANTRIPS &	PREPARED	SPELLS	
Level O	Name Thaumaturgy	Casting Time Action	Range 30 ft	Concentration, Ritual & Required Material	Notes
0	Fire Bolt	Action	120 ft	<b>♦</b> C <b>♦</b> R <b>♦</b> M	3d10 fuego
0	Starry Wisp	Action	60 ft	- <b>♦</b> C - <b>♦</b> R - <b>♦</b> M	3d8 radiante,brillo
0	Thorn Whip	Action	30 ft	- <b>♦</b> C - <b>♦</b> R <b>♦</b> M	3d6, acercar 10ft
0	Create Bonfire	action	60ft./5ft.	-♦C -♦R -♦M	3d8 fuego
0	Guidance	Action	Touch	<b>♦</b> C <b>♦</b> R <b>♦</b> M	+1d4 tirada habilidad
0	Mending	1 min	Touch	- <b>♦</b> C - <b>♦</b> R <b>♦</b> M	repara
0	Druidcraft	Action	30 ft	- <b>♦</b> C - <b>♦</b> R - <b>♦</b> M	cosas druida magico
1	Speak with Animals	Action	Self	- <b>♦</b> C <b>♦</b> R - <b>♦</b> M	
1	Find Familiar	1 hour	10 ft	-♦C •R •M	ya tengo dragon
1	Cure Wounds	Action	Touch	- <b>♦</b> C - <b>♦</b> R - <b>♦</b> M	2d8+spellcasting mod
1	Animal Friendship	Action	30 ft	- <b>♦</b> C - <b>♦</b> R <b>♦</b> M	
1	Healing Spirit	Action	60ft./5ft.	-♦C-♦R-♦M	1d6 x slot level
1	Healing Word	Bonus	60 ft	-♦C -♦R -♦M	2d4
1	Thunderwave	Action	Self	<b>♦</b> C <b>♦</b> R <b>♦</b> M	2d8+1d8 empuja
2	Moonbeam	Action	120 ft	◆C ◆R ◆M	2d10 +1d10
2	Find Traps	Action	120 ft	- <b>♦</b> C - <b>♦</b> R - <b>♦</b> M	
2	Beast Sense	Action	Touch	◆C ◆R ◆M	
2	Aid	Action	30 ft	- <b>♦</b> C - <b>♦</b> R <b>♦</b> M	HPmax-5HP +5HP
3	Conjure Animals	Action	60 ft	<b>♦</b> C <b>♦</b> R <b>♦</b> M	
3	Call Lightning	Action	120 ft	<b>♦</b> C <b>♦</b> R <b>♦</b> M	3d10+1d10
3	Revivify	Action	Touch	◆C ◆R ◆M	diamonds 300+ GP
3	Dispel Magic	Action	120 ft	- <b>♦</b> C - <b>♦</b> R - <b>♦</b> M	hability check
4	Fount of Moonlight	Action	Self	<b>♦</b> C <b>•♦</b> R <b>•♦</b> M	2d6 radiante
4	Wall of Fire	Action	120 ft	<b>♦</b> C <b>♦</b> R <b>♦</b> M	5d8 fire+1d8
4	Polymorph	Action	60 ft	<b>♦</b> C <b>♦</b> R <b>♦</b> M	como transformar
4	Conjure Woodland Beings	Action	Self	<b>♦</b> C <b>♦</b> R <b>♦</b> M	5d8 force+ 1d8

60 ft

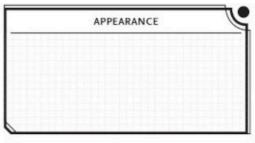
Self

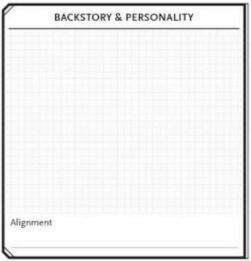
Touch

Action

Action

1 hour

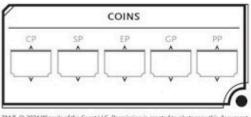




LANGUAGES

Common, Draconic, Infernal, Druiidic





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PREPARED SPELLS						6
	Name	Casting Time	Range	Concentration, Ritual & Required Material	Notes	
6	Conjure Fey	Action	60 ft			
-				◆ C ◆ R ◆ M		
	-			- ◆C ◆R ◆M		
				◆C ◆R ◆M		
-	-		-	- ◆C ◆R ◆M		
-	-			<b>♦</b> C <b>♦</b> R <b>♦</b> M		
				- ◆ C - ◆ R - ◆ M		
_	5.5			C C R C M		
-				- ◆C - ◆R - ◆M		
				- ◆ C - ◆ R - ◆ M		
				<b>♦</b> C <b>♦</b> R <b>♦</b> M		
_				<b>♦</b> C <b>♦</b> R <b>♦</b> M		
_				- <b>♦</b> C - <b>♦</b> R - <b>♦</b> M		
				- <b>♦</b> C - <b>♦</b> R - <b>♦</b> M		
				- ◆ C - ◆ R - ◆ M		
				-♦C -♦R -♦M		
				-♦C -♦R -♦M		
				-♦C -♦R -♦M		
				<b>♦</b> C <b>♦</b> R <b>♦</b> M		
				-♦C -♦R -♦M		
				- <b>♦</b> C - <b>♦</b> R - <b>♦</b> M		
				- <b>♦</b> C - <b>♦</b> R - <b>♦</b> M		
				- <b>♦</b> C - <b>♦</b> R - <b>♦</b> M		
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				<b>♦</b> C <b>♦</b> R <b>♦</b> M		
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				<b>♦</b> C <b>♦</b> R <b>♦</b> M		
				<b>♦</b> C <b>♦</b> R <b>♦</b> M		
				<b>♦</b> C <b>♦</b> R <b>♦</b> M		
_				<b>♦</b> C <b>♦</b> R <b>♦</b> M		
				- ◆ C - ◆ R - ◆ M		
_				◆C ◆R ◆M		
9				→ C → R → M		
	-			- I SEE SEE DESCRIPTION		
				- ◆ C - ◆ R - ◆ M		
				<b>♦</b> C <b>♦</b> R <b>♦</b> M		6