

Data Visualisation and Analysis Application

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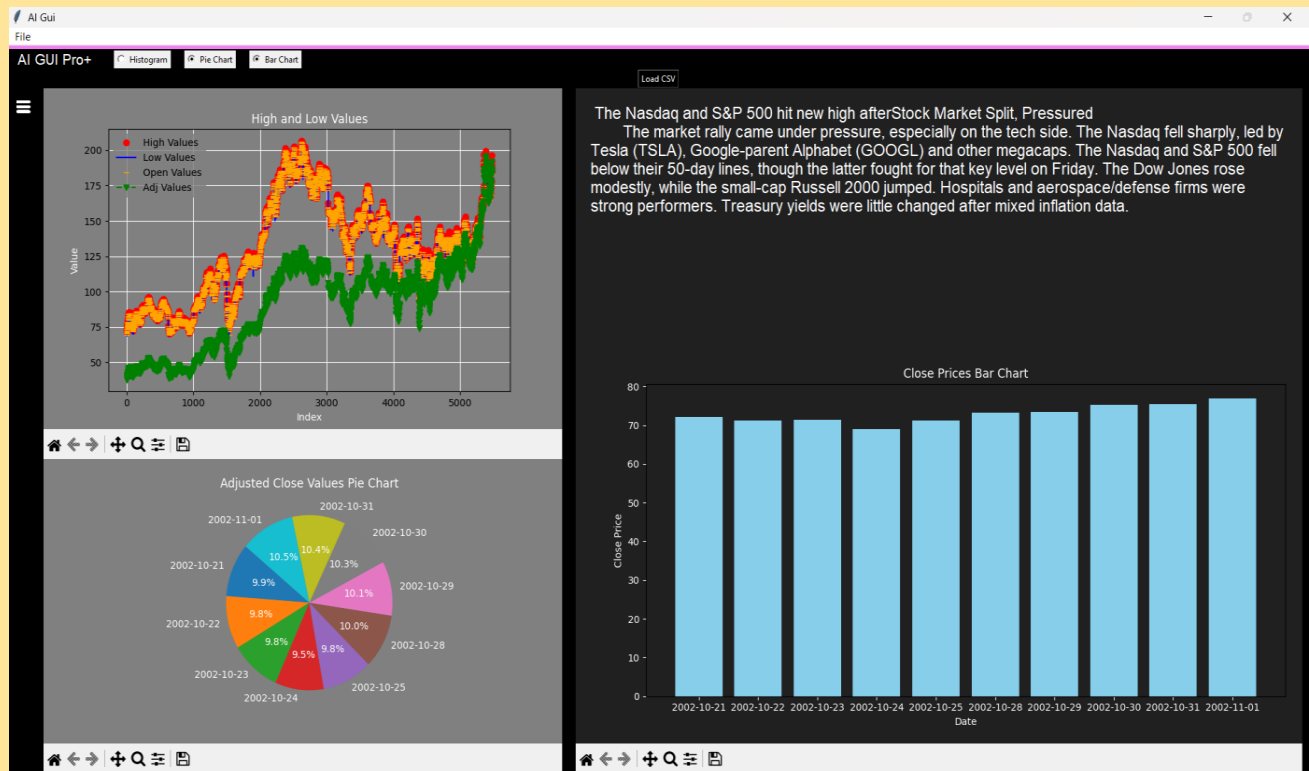
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Introduction:

This Report demonstrates Data visualisation and analysis and furious functionalities. The project, aimed to demonstrate a basic Gui design. Implementing UI interface, using Ai tools, Radio buttons, buttons, Text boxes and frames, with graph plots and data table generation.

There is also a csv button handling data. This project leverages Python libraries to create versatile tools for data analysis and visualisation.



Technologies Used

- **Python:** The application is developed using Python as its primary programming language.
- **Tkinter:** The standard Python interface to the Tk GUI toolkit is used to create the application's graphical user interface (GUI).
- **Pandas:** provides powerful data manipulation and analysis capabilities for CSV files.

- **Matplotlib:** This is a Python library that enables static, animated, and interactive visualisations. It is used here to generate plots such as histograms, pie charts, and bar charts.
- **Pillow (PIL):** Image processing tasks are accomplished with Pillow (PIL) by resizing and displaying images visually.
- **IntelliJ(IDE):** integrated development environment (IDE) developed by JetBrains, including intelligent code completion, refactoring tools, and deep code analysis.
- **CodiumAI:** Excellent for improving Python code, providing robust feedback, and ensuring code quality.
- **Open AI Codex(ChatGPT):** Great for understanding and solving complex coding problems through human-like conversation.

Imported Libraries:

```
3
4 import numpy as np # type: ignore
5 import pandas as pd # type: ignore
6 from tkinter import *
7
8 from PIL._tkinter_finder import tk
9 from matplotlib import style # type: ignore
10 from PIL import Image, ImageTk # type: ignore
11 import matplotlib.pyplot as plt # type: ignore
12 from tkinter import ttk, messagebox, filedialog # type: ignore
13 from matplotlib.figure import Figure # type: ignore
14 from matplotlib.backends.backend_tkagg import FigureCanvasTkAgg # type: ignore
15 from matplotlib.backends.backend_tk import NavigationToolbar2Tk # type: ignore
16
```

Dataset

The application implements a financial dataset on the stock market using 'File_path' `../data_File/IBM.csv` within the code to generate visual plots on the Gui through a csv file.

```
# File path
file_path = "../data_File/IBM.csv"
```

While the application may do this it also takes a second variable, 'File_path' generated in 'open_file_dialog' which is called through a button to load a data_table holding content such as:

- **High:** The highest price of the stock during a given period.
- **Low:** The lowest price of the stock during a given period.
- **Open:** The opening price of the stock.
- **Adj Close:** The adjusted closing price of the stock.
- **Date:** The release Date of the occurring information.

It is to be assumed the dataset consists of reliable historical IBM stock data, which provides valuable financial information. Yahoo Finance was used as the source of the data.

```
161         # Data Table
162         1 usage
163         def dat_table(self):
164             # List Widget
165             list_frame = Frame(self.root, bg='black')
166             list_frame.pack(fill=BOTH, expand=True)
167
168             listbox = Listbox(list_frame)
169             listbox.pack(side=LEFT, fill=BOTH, expand=True)
170             listbox.insert(END, *elements: "Option 1")
171             listbox.insert(END, *elements: "Option 2")
172             listbox.insert(END, *elements: "Option 3")
173
174             table_frame = Frame(self.root, bg='black')
175             table_frame.pack(fill=BOTH, expand=True)
176
177             self.data_table = ttk.Treeview(table_frame, columns=("A", "B", "C"), show='headings')
178             self.data_table.heading("A", text="Date")
179             self.data_table.heading("B", text="High")
180             self.data_table.heading("C", text="Low")
181             self.data_table.pack(fill=BOTH, expand=True)
```

Application Features

Code Architecture

1. Global Variables and Function

- **Themes:** Lists defining colour schemes for different GUI elements such as 'light' and 'Dark' mode.

```
19 # Create the App
20 # Themes
21 primary = ['black', 'white']
22 reverse = ['white', 'black']
23 secondary = ['grey', '#f4f4f4']
24 second2 = ['#202020', '#f4f4f4']
25 close = ['close_dark.png', 'close_light.png']
26 open = ['open_dark.png', 'open_light.png']
27
```

Initiated to code through 'mod' variable:

```
105 mod = 0
```

- **File Path:** Which loads CSV files containing financial data, as recently discussed.

2. Data Visualisation Functions

- **Load_data3:** Loads data and creates a [histogram](#) plot showing high, low, open, and adjusted close values.
- **Load_data4:** Creates a [pie chart](#) of the top 10 adjusted close values.
- **Load_data5:** Generates a [bar chart](#) for the close prices.

3. Application Class

- **App:** The main class responsible for setting up the GUI and handling user interactions.

It's responsible for launching applications, running main-loop and handling feature components.

```

103     class App():
104         # create the GUI
105         mod = 0
106         root = Tk()
107         win_width = root.winfo_screenwidth()
108         win_height = root.winfo_screenheight()
109

```

Below we will see some of the class application components:

- **Initialization and Configuration:** Sets up the main window and initialises Gui components.

```

117
120     # Design and create the GUI
121     def __init__(self) -> None:
122         self.file_path = "" # Initialize file path as an empty string
123         self.data_table = None
124         root = self.root
125         root.title("AI Gui")
126         root.state('zoomed')
127         root.resizable(width=0, height=0)
128
129         self.render_components()
130
131     # Create the widgets
132     def create_widgets(self):
133         self.file_menu()
134         self.shadow_widgets()
135         self.dat_table()

```

- **Widgets Creation:** Includes methods for creating menus, buttons, and data tables, These widgets are essential for user interaction and data display.

```

130
131     # Create the widgets
132     def create_widgets(self):
133         self.file_menu()
134         self.shadow_widgets()
135         self.dat_table()

```

- **File Handling:** Handles operations related to file management, such as Methods to open CSV files and display data in a new window.

See Data Handling for further Information.

- **Plotting:** Methods to open new windows and render plots using Matplotlib.

See Data Handling, plot rendering for further Information.

- **UI Customization:** Includes methods for changing themes and updating the GUI layout.

For further information on themes see Theming.

Components for Gui have been initialised in one function which controls layout placement:

```

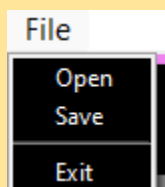
265 2 usages
265 def render_components(self):
266     root = self.root
267     root.configure(background=primary[self.mod])
268     # Images for open and close
269     open_img = Image.open('../assets/' + open[self.mod])
270     resized_image = open_img.resize((35, 28))
271     self.open = ImageTk.PhotoImage(resized_image)
272
273     # close image
274     close_img = Image.open('../assets/' + close[self.mod])
275     resized_image = close_img.resize((30, 30))
276     self.close_img = ImageTk.PhotoImage(resized_image)
277
278     # render shadow
279     self.shadow(root, frame2=root)
280
281     # render components
282     # render file menu
283     self.file_menu()
284
285     self.topBar() # Top bar
286     # Define sideFrame dashboard
287     side_dashboard, frame1, frame2 = self.verticalFrames()
288
289     # render side dashboard
290     self.render_side_dashboard(side_dashboard)
291     self.render_text_canvas(frame2) # Right side above
292     self.render_data_canvas1(frame1) # Left side above
293     self.render_data_canvaspie(frame1) # Left side below

```

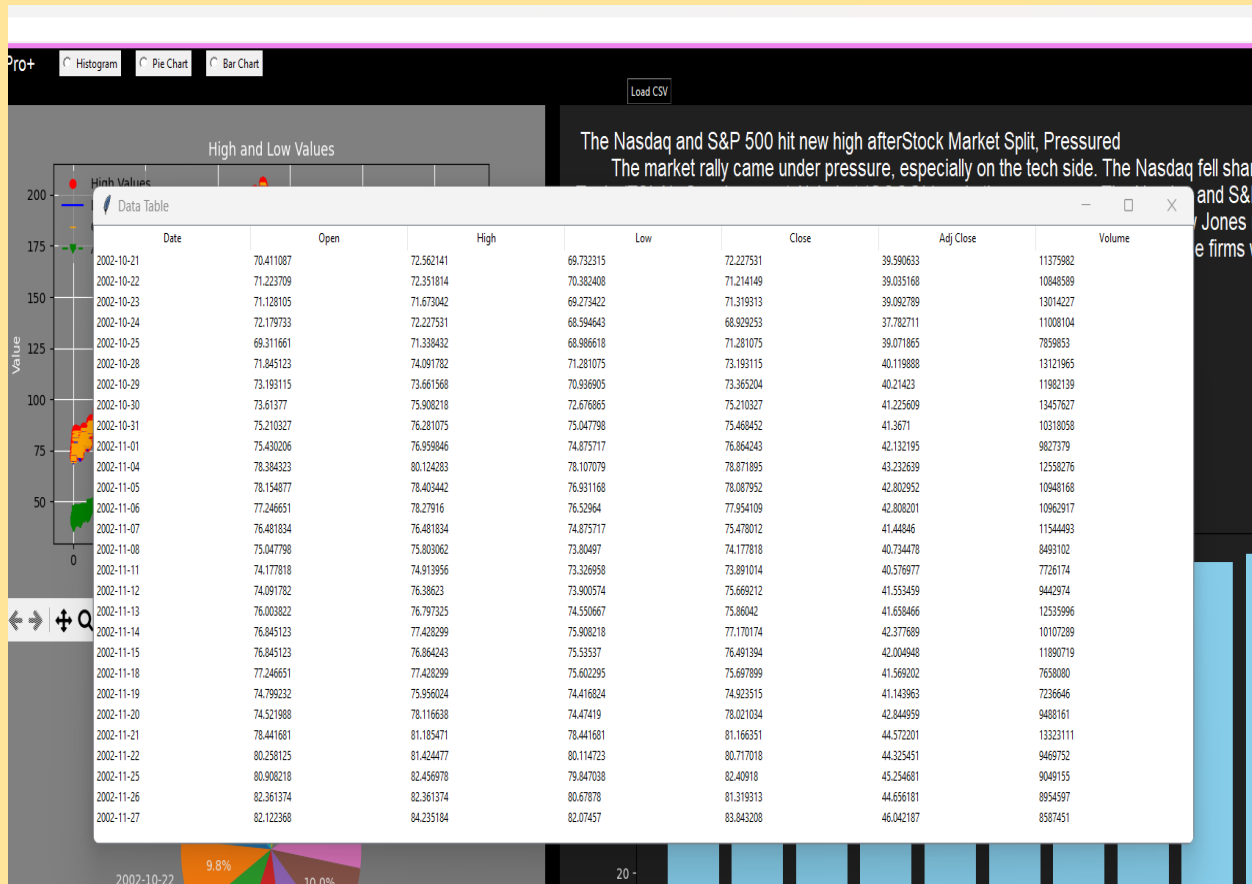
Functionality

GUI Components

- **Menu Bar:** labelled File. Provides options to open, save, and exit files.

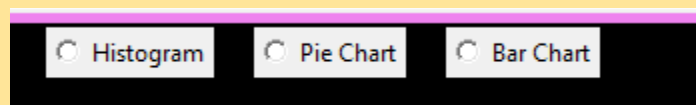


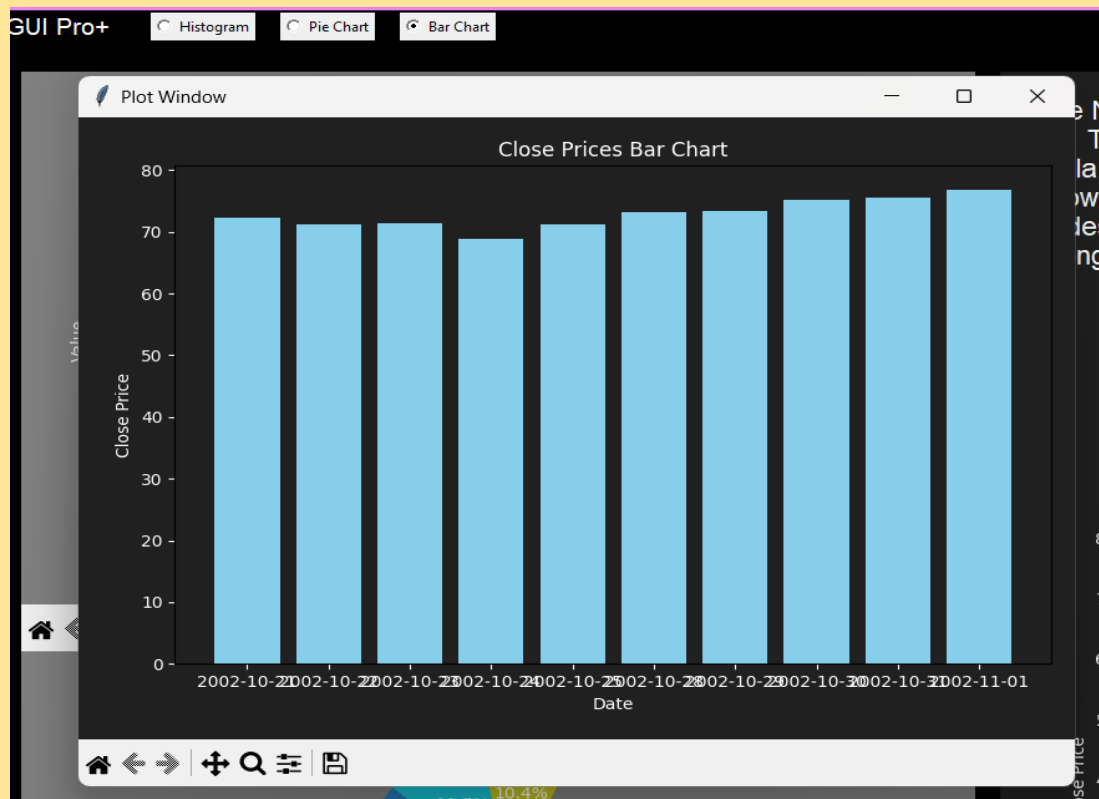
- **Data Table:** Displays data from the CSV file, loaded from the load csv button, in a tabular format to a separate window.



- **Plotting Options:** Radio buttons to select between histogram, pie chart, and bar chart.

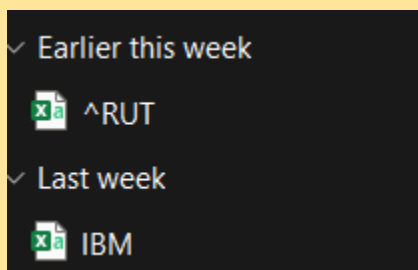
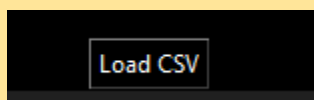
Radio buttons consist of 3 options: these buttons will display the corresponding plot in a separate window allowing to individualise plots and interact separately.



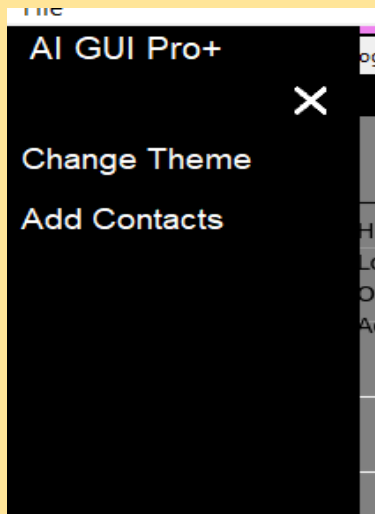


- **CSV Button:** Allows users to load and display CSV files from File_path selected.

Issue would be that it only loads to table not updating entire GUI information and plots.



- **Side Dashboard:** Provides additional options such as theme change and contacts.



Data Handling

- **CSV Loading:** Reads data from a CSV file and updates the data table.

This is where the button takes a file using 'File_path' and updates the data table accordingly.

```
188
189     # Open File
190     1 usage
191     def open_file_dialog(self):
192         file_path = filedialog.askopenfilename(filetypes=[("CSV Files", "*.csv")])
193         if file_path:
194             self.load_data(file_path)
195
196     # Load Data
197     1 usage
198     def load_data(self, file_path):
199         try: # Check if file path is valid
200             if file_path:
201                 df = pd.read_csv(file_path)
202                 self.show_data_in_new_window(df)
203             except Exception as e:
204                 messagebox.showerror( title: "Error", message: f"Error loading data: {e}")
```

- **Plot Rendering:** Uses Matplotlib to create and display various types of charts based on the loaded data.

This is where we will take the `load_data(3,4 and 5)` and print it. This is used to create the picture-like upload to Gui as well as creating a good separation between data and rendering to the screen.

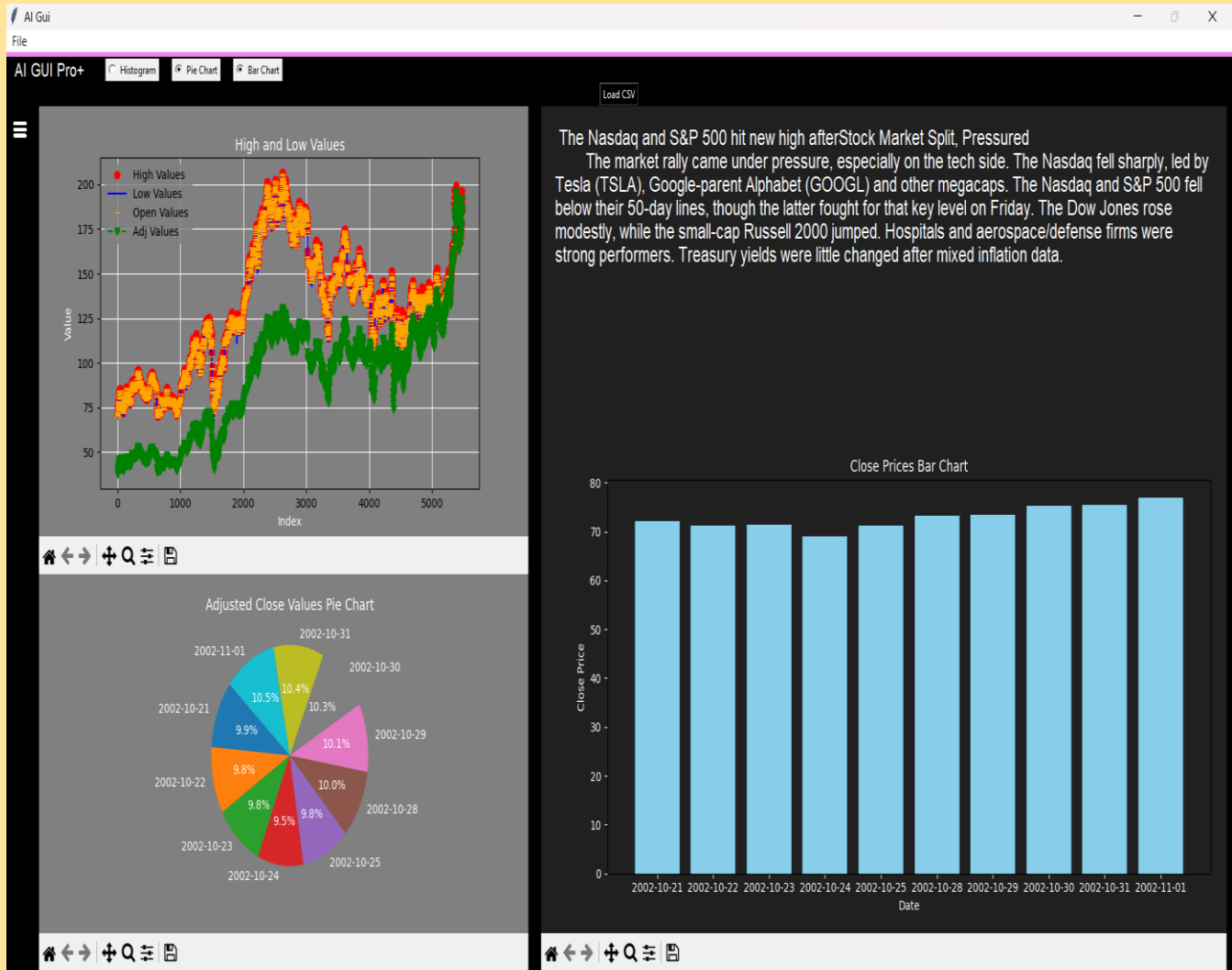
Example of one rendering plot Function:

```
459         # Bar Display
460         1 usage
461         def render_data_canvasbar(self, parent):
462             # Create Frame
463             frame = Frame(parent, bg=second2[self.mod])
464             frame.pack(side=TOP, fill=BOTH, expand=True)
465             frame.pack_propagate(0)
466
467             # Create the canvas
468             fig, ax = plt.subplots()
469             canvas = FigureCanvasTkAgg(fig, master=frame)
470             canvas.get_tk_widget().pack(side=TOP, fill=BOTH, expand=True)
471
472             # Add toolbar
473             toolbar = NavigationToolbar2Tk(canvas, frame, pack_toolbar=False)
474             toolbar.update()
475             toolbar.pack(anchor='w', fill=X)
476
477             # Load Data
478             load_data5(self, canvas)
```

User Interface

The application is designed to maximise user experience, showing key features which include:

- **Responsive Design:** The layout is set to users screen width and height displaying full functionalities of Gui design, meaning the Gui is not adjustable to keep contents from overlapping and causing un-interactive functions. This provides an intuitive navigation experience for the user.
- **Interactive Elements:** Hover effects on buttons and options enhance usability.



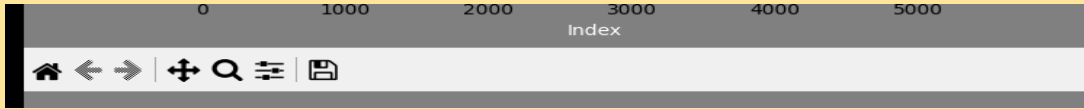
1. Hover effects include turning the mouse arrow to a hand when selecting a button

```

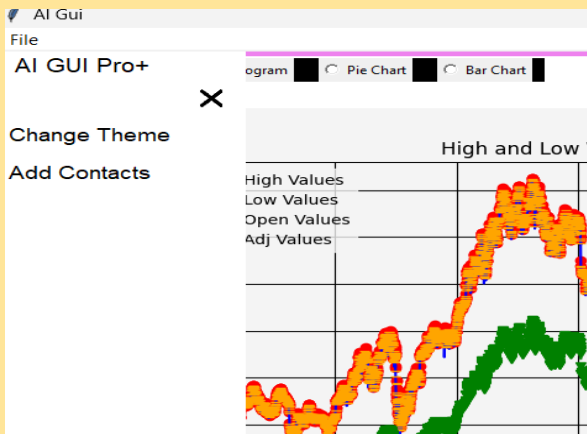
109
110     # Hover effect
111     3 usages (1 dynamic)
112     @staticmethod
113     def on_enter(event):
114         event.widget.config(cursor="hand2")
115
116     # Leave effect
117     3 usages (1 dynamic)
118     @staticmethod
119     def on_leave(event):
120         event.widget.config(cursor="")

```

1. The Gui plots are also enhanced with an interactive option Bar to zoom,move around. The down side here is that while rendering the plots the bar is not fully connected with the data and is mainly showing for display.



- **Theming:** The application supports different themes, allowing users to switch between light and dark modes.



- **Images:** Images for burger bar, which change based off of theme light or dark.

Both images contain a primary and referred colour change.



Error Handling

The application includes error handling mechanisms to manage issues related to file loading and data processing. For instance:

- **File Loading Errors:** Displays an error message if the CSV file cannot be loaded.

Error handling through means of try and except.

```
try:  
    print("hello")  
except:
```

- **Data Processing Errors:** Handles exceptions during data manipulation and visualisation, ensuring that the user is informed of any issues.

```
except Exception as e:  
    messagebox.showerror( title: "Error", message: f"Error loading data: {e}")
```

App Improvements & Recommendations

1. **Error Handling:** Implement more specific error messages for different types of exceptions.

Having try and except operations has made my code more robust and organised being able to trough an error with specific messages also makes it easier as a developer to know when and where an issue has occurred

2. **Data Validation:** Add checks to ensure the CSV file contains the required columns before processing.

When the file is uploaded to the new window we are welcomed with heading such as, Date, high, low , etc.

Information that is displayed from the data are added correspondingly to the headings, if data is not of the heading it will not load.

3. **User Experience:** Improve the responsiveness of the GUI components and add tooltips for better user guidance.

In order to improve the Gui csv button should update Gui data to match the dataset.

Buttons , radio buttons, theme and interactive dash-boread have advanced user experience to interact with the project limited to only changing them and loading data table functions.

4. **Testing:** Conduct thorough testing with different datasets to ensure robustness and handle edge cases.

While testing the Gui i have discovered the limitation of my current Gui some of these limitation are:

- Not resizable Gui fixed to user screen width and height
- Loads file from button but only to the table visualisation on screen will not update if another data is inserted
- Interactive bar for plots is not interactive with plots.
- Menu bar save, and open function is not implemented, exit function works as supposed to.
- Limited option on visualisation graphs and plots only 3 available

Conclusion:

With the Data Visualization and Analysis Application, Python's capabilities are leveraged to build a GUI-based data analysis tool.

Despite the application's success in implementing key features, there are still areas for improvement, such as error handling and data validation. This functionality could be expanded and refined in future developments.