

TEST - 4 (CSA0961 – JAVA)

SET – 1 (18-07-2024)

1. Create a base class called Shape with a virtual function area(). Derive two classes Rectangle and Circle from the base class. Implement the area() function for each class.

PROGRAM :

```
abstract class Shape {  
    public abstract double area();  
}  
  
class Rectangle extends Shape {  
    private double width, height;  
  
    public Rectangle(double w, double h) {  
        width = w;  
        height = h;  
    }  
  
    @Override  
    public double area() {  
        return width * height;  
    }  
}  
  
class Circle extends Shape {  
    private double radius;  
    private final double PI = 3.14159;  
  
    public Circle(double r) {  
        radius = r;  
    }  
  
    @Override  
    public double area() {  
        return PI * radius * radius;  
    }  
}
```

```

        }
    }

public class Main {
    public static void main(String[] args) {
        Rectangle rectangle = new Rectangle(4.0, 5.0);
        Circle circle = new Circle(3.0);

        Shape shape1 = rectangle;
        Shape shape2 = circle;

        System.out.println("Area of Rectangle: " + shape1.area());
        System.out.println("Area of Circle: " + shape2.area());
    }
}

```

OUTPUT:

```

Area of Rectangle: 20.0
Area of Circle: 28.274309999999996

```

2 .Create a base class called Animal with a virtual function speak(). Derive two classes Cat andDog from the base class. Implement the speak() function for each class.

PROGRAM:

```

abstract class Animal {
    public abstract void speak();
}

class Cat extends Animal {
    @Override
    public void speak() {
        System.out.println("Meow");
    }
}

class Dog extends Animal {
    @Override
    public void speak() {

```

```

        System.out.println("Woof");
    }
}

public class Main {
    public static void main(String[] args) {
        Animal cat = new Cat();
        Animal dog = new Dog();

        System.out.print("Cat says: ");
        cat.speak();

        System.out.print("Dog says: ");
        dog.speak();
    }
}

```

OUTPUT:

```

Cat says: Meow
Dog says: Woof

```

3. Create a base class called Employee with a virtual function calculatePay(). Derive two classes Manager and Engineer from the base class. Implement the calculatePay() function for each class.

PROGRAM:

```

abstract class Employee {
    private String name;
    private int employeeId;

    public Employee(String name, int employeeId) {
        this.name = name;
        this.employeeId = employeeId;
    }

    public abstract double calculatePay();

    public String getName() {

```

```
        return name;
    }

    public int getEmployeeId() {
        return employeeId;
    }
}

class Manager extends Employee {
    private double salary;

    public Manager(String name, int employeeId, double salary) {
        super(name, employeeId);
        this.salary = salary;
    }

    @Override
    public double calculatePay() {
        return salary;
    }
}

class Engineer extends Employee {
    private double hourlyRate;
    private int hoursWorked;

    public Engineer(String name, int employeeId, double hourlyRate, int
hoursWorked) {
        super(name, employeeId);
        this.hourlyRate = hourlyRate;
        this.hoursWorked = hoursWorked;
    }

    @Override
    public double calculatePay() {
        return hourlyRate * hoursWorked;
    }
}

public class Main {
```

```
public static void main(String[] args) {  
    // Create instances of Manager and Engineer  
    Manager manager = new Manager("Alice", 101, 5000.0);  
    Engineer engineer = new Engineer("Bob", 201, 30.0, 40);  
  
    System.out.println("Employee Name: " + manager.getName() + ",  
Employee ID: " + manager.getEmployeeId() + ", Pay: $" +  
manager.calculatePay());  
    System.out.println("Employee Name: " + engineer.getName() + ",  
Employee ID: " + engineer.getEmployeeId() + ", Pay: $" +  
engineer.calculatePay());  
}  
}
```

OUTPUT :

```
Employee Name: Alice, Employee ID: 101, Pay: $5000.0  
Employee Name: Bob, Employee ID: 201, Pay: $1200.0
```