CMOR 420/520
Computational Science
Git version control

Informal version control

- Tracking changes: looking for the newest version of codes in your email, Dropbox, Google Drive, etc.
- Collaboration: pair coding, adding new changes one-by-one.
- Releasing new versions: post something on your website
- Continuous integration: running test cases by-hand

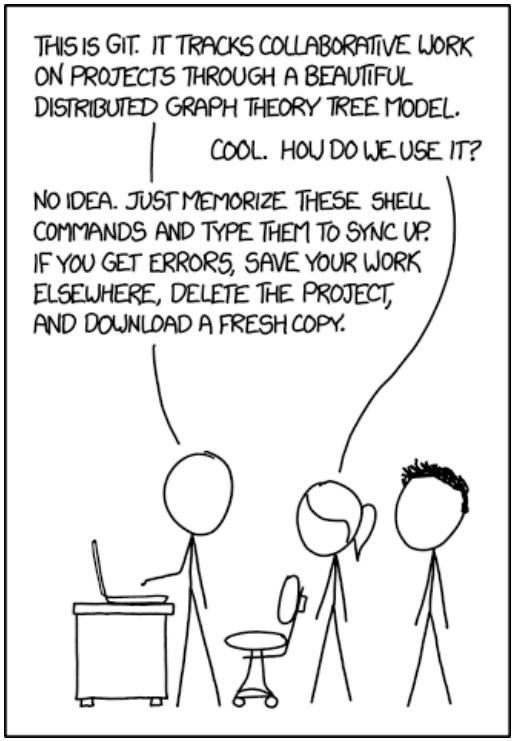
Modern version control

- Tracking changes: just view your “commit history”
- Collaboration: branching, merging, pull requests
- Releasing new versions: through a repository hosting service
- Continuous integration: automatable

Modern version control: aims to formalize and automate many steps in software engineering

Git version control

- Conceptually: Git tracks changes to a *repository* by modeling its history
  - Mathematically: Git history is a directed acyclic graph (DAG)
- In practice, because Git's syntax is confusing, you often end up memorizing a few commands.
- It's important to have a conceptual understanding of what Git does



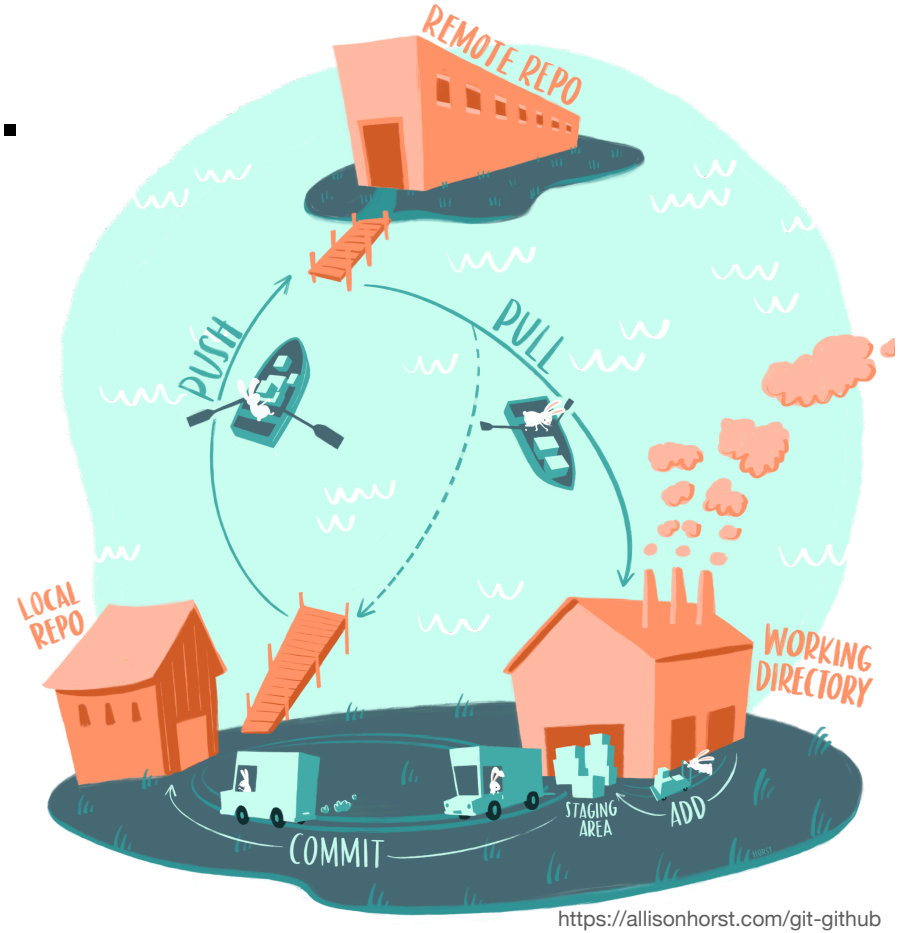
Git terminology

- You have a “local” branch on your computer
- You can optionally sync to a “remote” repo hosted online
- You add “commits” to a local branch and “push” or “pull” commits from the remote branch

https://allisonhorst.com/git-github

Git terminology, cont.

- git add: *stages* some changes (easy to undo)
- git commit: commits these changes (adds a new node in the git graph)
- git push: syncs the updates with a remote (online) repository
- git pull: syncs your local repository with a remote



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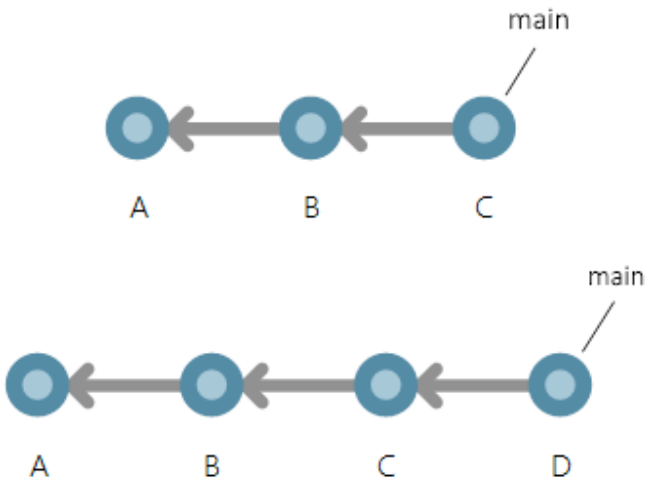
Git commit graphs

- Git tracks a *directory* and all files and subdirectories inside it

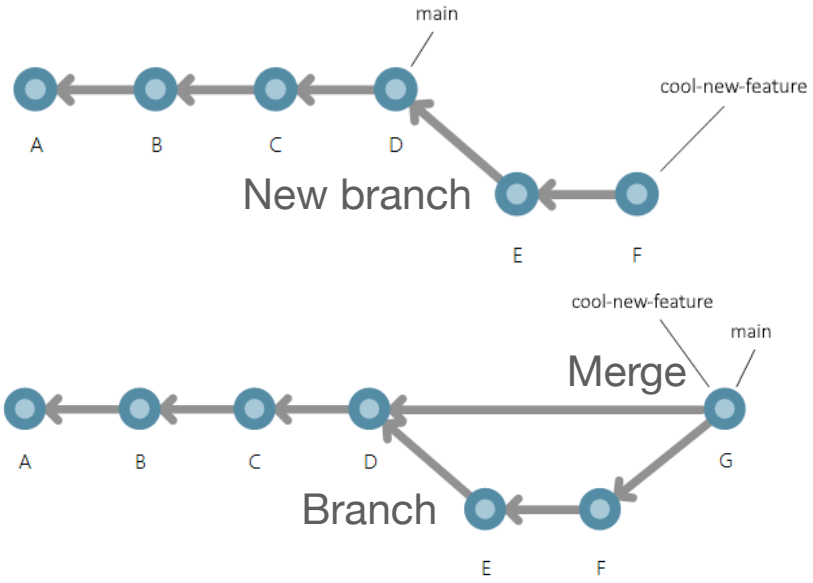
- Each commit is a snapshot of the directory, and depends on a parent (e.g., A <— B means that the repo state at B was created by modifying the repo state at A)
- Commits cannot be erased; you can undo a change but this will still result in new commits (e.g., even undo actions are tracked)



Git branching and merging

- Common use of Git: using branches to try out new features

- You can create a new branch with its own commit histories
- Can switch back and forth between the old and new branch (git checkout)
- When you *merge* a branch back into the main branch, it has two parents (G <— D, F)



Merge conflicts

- Merging doesn’t always happen automatically; sometimes you encounter *merge conflicts* where Git can’t merge one branch into another without destroying or overwriting in one branch
- If you encounter a merge conflict, Git will just ask you to manually merge two branches together (e.g., specify what you want to keep and what you want to get rid of)
- Github has options for different merge strategies; these don’t impact the final result

Git in practice

- First install git (check if it's already installed)
  - On Linux terminals, "sudo apt install git" should work
  - On Mac, installing Xcode (via "xcode-select --install") should work. This will also install other tools that we'll use later.
  - You can also install Git via Homebrew (https://brew.sh/) on Mac
- Git uses for your identity (name and email) to sign commits
  - git config --global user.email "your_email@hostname"
  - git config --global user.name "Your Name"

Your first (local) Git repo

- Create a directory (e.g., “my-first-git-repo”) and “cd” into this directory
- Run “git init” inside this directory and add a file (try “echo “This is some text” > First_file.txt”)
- Run “git status” to track changes (none should be tracked)
- Stage any changes you plan to commit, e.g., “git add First_file.txt”.
- Run “git status” again - the file should be *staged*

Your first (local) Git repo, cont.

- Once you've staged your change, you can run the following:
  - git commit -m "My first commit"
  - The "-m" flag is your commit message; every commit requires a message. If you don't specify this, Git will open a text editor for you to write the message.
- "git log" will list the commit history

Connecting to a remote repository

- This is all local so far; usually you want to also connect to a remote repository. I'll focus on Github for this course. Two approaches:
  - You can create the local repo and then connect it to the remote via e.g., "git remote add origin https://address "
    * address is given to you by repository owner, or found on github
  - You often want to set "git push --set-upstream origin main" so that you don't have to specify *where* to push changes.

Creating a local repo from a remote repo (easier)

- Easier: create the remote repo on Github and use e.g., “git clone https://address “
- This sets remote, upstream, origin, … automatically.
- Can now “git push” committed changes to your remote repo, and “git fetch” or “git pull” changes in the remote repo to your local repo!
  - Note: “git pull” will automatically bring in changes from your remote, while “git fetch” just downloads the changes into a new branch (usually “origin/branch_you_fetched_from”)

Exercise (set up Github)

- Create a Github account at https://github.com if you don't already have one.
- Register for the Github Student Developer Pack at https://education.github.com/pack. This provides Github Pro for free,

* Make a Github Token, if not done the first day

- Create a ***private*** repo named "cmor-420-520"

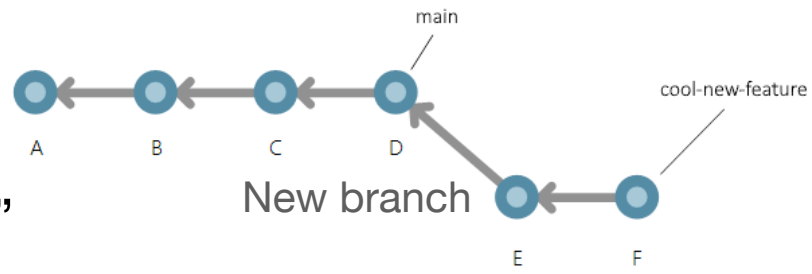
Connecting to a remote repo in practice

We are going to connect to the remote repository you just made:

- git clone *https : //address*
- Create a file *Exercise_file.txt*, add, commit, and push to the remote repository

Branching

- To create a new branch, run “git branch *new_branch_name*”
- To switch between branches, use “git checkout *branch_name*”



- “git diff main ” will show the difference between the current branch and the main branch

* “git push origin branch_name” will push to the remote repo, to branch_name

Stash

- If you have local changes but want to switch branches this is a problem.
- 'git stash' allows you to store local changes
- 'git stash pop' will access the stored changes and insert them back into your files

Exercise

- Make your own remote repo, call it *CMOR_Exercise*
- connect to it
- create a file in the main branch
- make a new branch, call it *new_branch*
- switch between the branches
- create a different file in *new_branch*

- Extra: use git status to check what file, use 'git diff main' to check the difference between branches

Exercise

- make a new branch, call it *new_branch*
- switch between the branches
- create a different file in *new_branch*
- add, commit, and push to the repo. Use the push command:

```
git push origin new_branch
```

- Extra: use git status to check what file, use 'git diff main' to check the difference between branches

Merging

- Merging combines branches into one branch
- If a file has been edited in different branches, a merge combines those changes
- If the edits conflict, the terminal will tell you. You must resolve the conflicts yourself!

```
> git merge troublesome-branch
Auto-merging conflict.txt
CONFLICT (add/add): Merge conflict in conflict.txt
Automatic merge failed; fix conflicts and then commit the result.
```

```
> cat conflict.txt
<<<<<<< HEAD
Foo baz bar
=======
"Foo bar"
>>>>>>> troublesome-branch
```

Reset, revert, and checkout

- You can unstage files for commit using 'git reset'. These changes are not deleted.
- You can unstage and delete changes for commit using 'git reset ––hard'
- 'git revert' will revert a commit
- 'git checkout' can be used to switch to a specific version (commit) use 'git checkout *commit_number*'
  - the commit number appears in the output of 'git log'

```
> git log
commit 74357614b358d648c9a12cb5c2741077aef7c88e (HEAD -> master)
Author: Joey Huchette <jah9@rice.edu>
Date:   Sun Sep 1 15:23:17 2019 -0500

    Part 3 of 3.
```

Tagging git commits

- Developers often release new versions of a library or codebase (e.g., v0.1.0, v1.0.0, etc).
  - It can be helpful to “git tag” a commit as a release

- Example: you can tag the current commit that you are on. For example, “git tag v1.0.0” creates a “v1.0.0” tag.
  - Once a tag is defined, it’s like a commit alias, e.g., “git checkout v1.0.0” will work. “git tag” list current tags.
  - Note that you have to “git push” a tag, e.g., “git push origin v1.0.0”

Open source software and pull requests

- Open source software relies on contributions from people you don’t know. How do you safely test their contributions?
  - Pull / merge requests: a contributor makes a copy of the repository, tests some changes, and proposes the changes through a pull request.
- PRs provide safeguards, but still relies on developers to check the submitted code.