

CMOR 420/520

Computational Science

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Motivation: why take this course?

- Scientific computing and scientific software are different from general-purpose programming.
- Performance and design are important, especially for large-scale and long-term projects.
- Scientific computing tools are as important (sometimes more) than the programming languages you'll use
- Foundations for high performance and parallel computing.

Assumptions / prerequisites

- You should be familiar with linear algebra
- You don't need to have prior experience with C, C++, or Julia.
- Some programming familiarity (variables, loops, functions) would be helpful.

Administrative stuff:

- See Canvas page for notes and assignments (no website). Lectures will also be hybrid/recorded on Canvas.
- Grade based on assignments/projects only.
- Late policy: automatic 10% deduction each day.

Computing

- You will need access to a programmable computer (e.g., not an iPad or Chromebook). *Please let me know if you do not have access to one.*
- You are encouraged to bring a computer to class to experiment alongside the lectures.

What do we need to download/buy?

- Nothing, lecture materials, lecture recordings, and codes will be posted to Canvas.
- Demo codes will be available online (Github or Canvas).
- Information can also be found in online documentation or searching (forums, StackOverflow, etc).

Grading

- It is ***time-consuming*** to grade coding assignments. You will lose points if it is not easy for us to grade your code!
- You are responsible for ensuring that the graders and I can easily compile, run, and understand your code.
- Clean up and organize your code before turning it in!
 - Make your variable names clear and descriptive.
 - Add comments explaining complex or un-intuitive chunks of code.
 - Remove unused or unnecessary code, separate concerns, make it modular.

Generative AI policies

- Generative AI tools (ChatGPT, Gemini, Copilot, etc) are generally better at programming than many other scientific tasks (math, logic).
- You may use generative AI tools for assignments, but please note in your writeup which tool you used and provide the prompt.
 - You are still responsible for making sure that the code generated compiles and runs properly, is readable, and correct.

What are we supposed to learn?

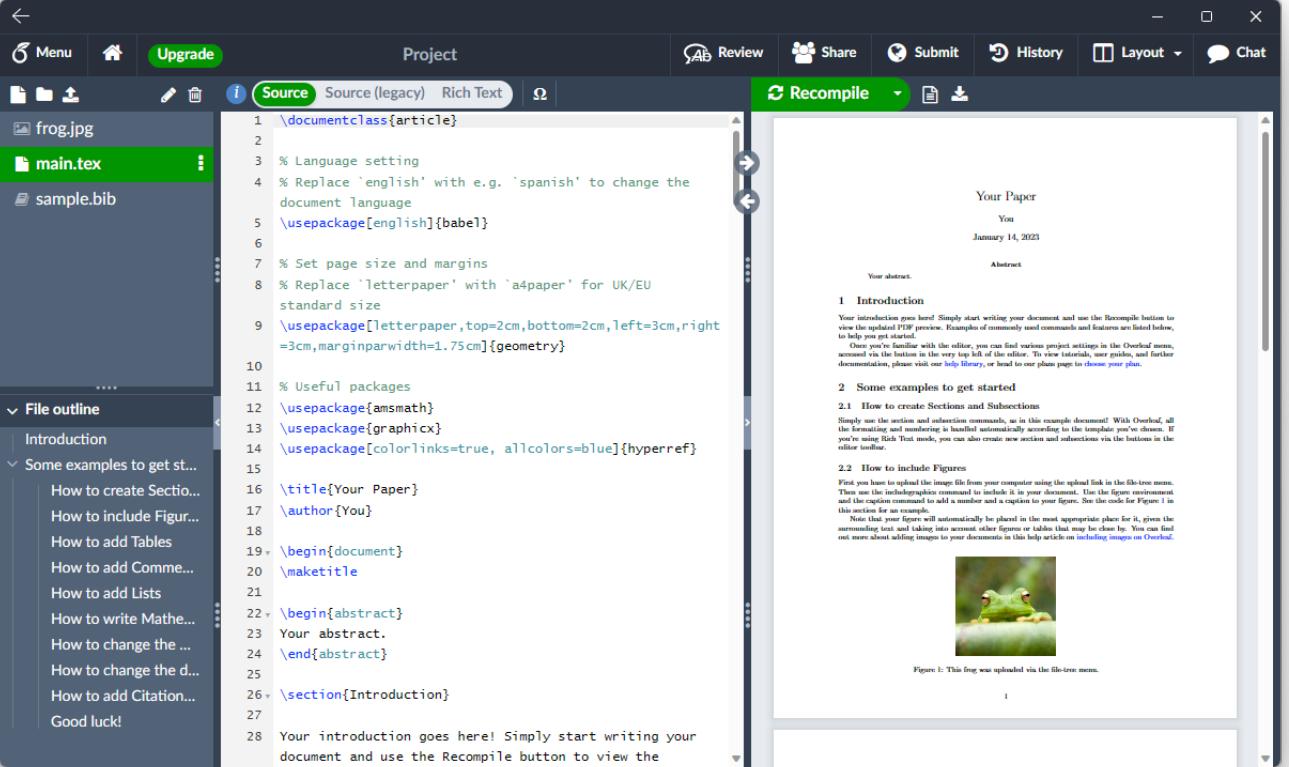
- Tools:
 - LaTeX for typesetting papers
 - The Linux (*nix) operating systems
 - Git version control
- Scientific computing in:
 - C programming language
 - C++ programming language

What is LaTeX?

- LaTeX is a mathematical typesetting software used to write reports, books, and papers.
- LaTeX commands are becoming more common (Canvas, Markdown, most times you enter “math mode”)
- Can run LaTeX from Linux command line, or...

LaTeX

- Overleaf is fine
- However, all LaTeX files should be submitted with assignments
- Make sure your writeups compile on Linux too! Overleaf sometimes compiles when Linux doesn't.



The screenshot shows the Overleaf LaTeX editor interface. The left sidebar displays the file structure: `frog.jpg`, `main.tex` (selected), and `sample.bib`. The main area is divided into two panes: the left pane shows the LaTeX code for `main.tex`, and the right pane shows the rendered document preview titled "Your Paper" with the date "January 14, 2023". The code in `main.tex` includes document class, language settings, page size, and various packages like `amsmath`, `graphicx`, and `hyperref`. The preview pane shows a green frog on a leaf.

```
1 \documentclass{article}
2
3 % Language setting
4 % Replace 'english' with e.g. 'spanish' to change the
5 % document language
6 \usepackage[english]{babel}
7
8 % Set page size and margins
9 % Replace 'letterpaper' with 'a4paper' for UK/EU
10 % standard size
11 \usepackage[letterpaper,top=2cm,bottom=2cm,left=3cm,right=3cm,marginparwidth=1.75cm]{geometry}
12
13 % Useful packages
14 \usepackage{amsmath}
15 \usepackage{graphicx}
16 \usepackage[colorlinks=true, allcolors=blue]{hyperref}
17
18 \title{Your Paper}
19 \author{You}
20
21 \begin{document}
22 \maketitle
23
24 \begin{abstract}
25 Your abstract.
26 \end{abstract}
27
28 Your introduction goes here! Simply start writing your
document and use the Recompile button to view the
```

Linux terminal

- Command line interface (CLI) operating system
- Navigate and organize directories within a file system
- Install and update packages
- Compile code and run programs
- Shell scripting: automate and chain together commands

Some notes on the Linux terminal

- You will need access to a Linux terminal. For example, you can:
 - download the VirtualBox emulator and install Ubuntu.
 - use Windows Subsystem for Linux (WSL) or native Mac terminal
 - use an ssh client (e.g., PuTTY) and <ssh.clear.rice.edu>
- You can **not** use cmd.exe or Powershell for this course.
- Online Linux terminals don't always provide "root access".
 - Emulators like Cygwin may work; they'll need to be able to install and run Git, LaTeX compilers, and C/C++ compilers.

Git version control

- Version control: absolutely crucial for managing large projects
- Git allows you to:
 - Back-up codebases and track code changes
 - Switch between different versions (“branches”) of a codebase to test new code.
 - Collaborate with other programmers through hosting services like Github or Bitbucket

Programming languages: C, C++

- Why these languages specifically?
- Python is the most popular scientific programming language in the world; why are we skipping it?

Why this combination of material?

- **Efficiency.** Optimize scientific code without changing the behavior.
 - Most Python libraries use C/C++ for performance-critical code.
 - Introduce core concepts: pointers, memory management, etc.
- Tools for managing large software projects: the Linux terminal, Git/Github for version control and collaboration, Makefiles for compilation workflows.