Game Design Document

Fill up the following document

1. Write the title of your project.

The Cosmo King

1. What is the goal of the game?

The goal of the game is to escape from the aliens,meteors and other obstacles, travel to the destination(particular planet other than Earth), discover new things in other planets ,have enough fuel by filling it at gas stations at regular intervals and safely return back to Earth.The game occurs in Space.

1. Write a brief story of your game.

The scientists from Earth travel to space on a mission using their spaceship to find out and discover new things in Space.The scientists should escape from the aliens, protect themselves from meteors and other obstacles, reach the destination, discover new things in other planets or space bodies, have enough fuel by filling it at regular intervals and safely return back to Earth.

I would love to update the story and game by the advice and suggestions of my teacher.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Space ship by which the scientists are travelling | Move to the desired places using the arrow keys and jump to a more distance on pressing spacebar |
| 2 | Scientists, only after reaching the particular planet. | Move to find out new discoveries using arrow keys. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Aliens | Reduce lives |
| 2 | Meteors | “” |
| 3 | Gas stations | Fill gas in the spaceship🚀 |
| 4 | Earth | Final destination, mission accomplished after reaching here |
| 5 | Different planets | Mission destination…discoveries are hidden here |
| 6 | Heavenly bodies | For the background |
| 7 | Hidden discoveries in the particular planet or destination | Increase score by unhiding or finding out them. |
| 8 | I wish to add more according to my teacher’s suggestions. |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

Suitable Music for different events, different levels, increase the speed of the spaceship, increase the number of obstacles as the time exceeds, providing relevant feedback, etc.