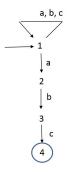
CS 301: Formal Languages and Functional Programming, Fall, 2016 Programming Assignment 3, due: December 2, 2016, 23:59

For this assignment, you will build a Scheme interpreter that will process strings as directed by a nondeterministic finite automaton. The work is divided into two parts.

1. The NFA will be represented as a list of lists. The first interior list will contain the accepting states, named with integers. For each state, there may be a subsequent list giving the available transitions from that state. Each of these transitions will itself be a list containing the source state as the first element and lists of destinations associated with a particular input string symbol. The special symbol 'eps denotes a ϵ -transition. Here are two examples.

The NFA below has the representation '((4) (1 (a 1 2) (b 1) (c 1)) (2 (b 3)) (3 (c 4))) and accepts strings ending in abc. That is, it accepts strings $(a + b + c)^*abc$.



The transition diagram appears to the left. The accepting states are (4). The transitions from state 1 are (1 (a 1 2) (b 1) (c 1)). In particular, the transitions from state 1 available on an 'a' are 1 and 2; on a 'b' or a 'c', only destination 2 is available. The transitions for state 2 are (2 (b 3)), and so forth. Note that state 4 has no transitions and is simply missing from the list. I found it convenient to construct the machine in stages:

```
(define final '(4))
(define trans1a '(a 1 2))
(define trans1b '(b 1))
(define trans1c '(c 1))
(define trans2b '(b 3))
(define trans3c '(c 4))
(define trans1 (list 1 trans1a trans1b trans1c))
(define trans2 (list 2 trans2b))
(define trans3 (list 3 trans3c))
(define term-abc (list final trans1 trans2 trans3))
```

Machine term-abc is then '((4) (1 (a 1 2) (b 1) (c 1)) (2 (b 3)) (3 (c 4))).



A second example involves ϵ -transitions, indicated by eps in the definition. Its diagram appears to the left, with the single accepting state 3, from which it is clear that the machine accepts $ab + a^*a$. An incremental definition is

```
(define tt0a '(a 1))
(define tt0eps '(eps 2))
(define tt1b '(b 3))
(define tt2a '(a 2 3))
(define f2 '(3))
(define mach2 (list f2 (list 0 tt0a tt0eps) (list 1 tt1b) (list 2 tt2a)))
```

giving the complete definition '((3) (0 (a 1) (eps 2)) (1 (b 3)) (2 (a 2 3))).

The first part of this assignment is to write a Scheme function transitions that takes three arguments: a state, a symbol (or 'eps), and a machine. It returns a list of possible destination states reachable from the argument state via the argument symbol. For example, the example machines described above deliver the following destinations.

(a) (transitions 1 'a term-abc) returns '(1 2)
(b) (transitions 2 'b term-abc) returns '(3)
(c) (transitions 2 'a term-abc) returns '()
(d) (transitions 3 'eps term-abc) returns '()

(e) (transitions 0 'eps mach2) returns '(2)

2. Notice that the machine structure in the preceding part does *not* contain a start state. For purposes of recursion, it is convenient to start the machine from various states, even though an accepting path from the true start state is necessary to accept a string.

For the second part of the assignment, you are to construct two mutually recursive functions: nfa-execute and backtracker. The first takes three arguments: a string (a simple list of atomic literals), a start state, and a machine. The machine is a structure as defined in the preceding question, and the start state must be one of its states. nfa-execute attempts to find an accepting path from its given start state to an accepting state. If it can find such a path, it returns a list of nodes along that path. If no such path exists, it returns the null list. For example,

```
(nfa-execute '(b b a a c b a c b a b c), 1, term-abc) returns '(1 1 1 1 1 1 1 1 1 1 2 3 4).
(nfa-execute '(b b a a c b a c b a b b), 1, term-abc) returns '().
```

In these examples, we call nfa-execute with the true start state, and therefore we can interpret the result as a yes/no verdict on the membership of the given string in the language represented by the machine. However, nfa-execute can seek an accepting path from any node, and this flexibility allows us to recursively search for an accepting path.

nfa-execute achieves its goal by using the second function, backtracker, which in turn can call nfa-execute. Five arguments are necessary for a backtracker call: a string, a start state, a list of available destinations that can be reached by consuming the first string symbol, a list of available destinations that can be reached by a ϵ -transition, and finally a machine. To advance, nfa-execute extracts the destination lists with the transition function of the preceding problem and then call the backtracker.

Suppose the call is (backtracker string start trans epstrans machine). There are some initial checks. If string is null and start is an accepting state, then the backtracker return a singleton list containing start. If the string is not null and destinations are available in trans, the backtracker attempts to continue the path via nfa-execute on (cdr string), (car trans). If that fails, it tries a recursive call to itself using string, start, (cdr trans), epstrans, machine. If trans is null, it proceeds in a similar fashion with epstrans, using the full string, of course, since epstrans contains destination states reachable via a ϵ -transition. Backtracker exhausts all available possibilities from trans before trying those from epstrans. If none of these alternatives succeed, it returns the null list.

Here are a few more examples using the machines from the preceding question.

```
> (nfa-execute '(b b a a c b a c b a b c) 1 term-abc)
'(1 1 1 1 1 1 1 1 1 1 1 2 3 4)
> (nfa-execute '(b b a a c b a c b a b b) 1 term-abc)
'()
> (nfa-execute '(a a a a a a a a a) 0 mach2)
'(0 2 2 2 2 2 2 2 2 2 2 3)
> (nfa-execute '(a b) 0 mach2)
'(0 1 3)
> (nfa-execute '(a b a a a b) 0 mach2)
'()
> (nfa-execute '(a) 0 mach2)
'(0 2 3)
> (nfa-execute '(b a) 0 mach2)
'()
```

You may assume that there are no cycles in the machine in which all links are epsilon-transitions.