

OrbitalSamplingManager
::operator=

OrbitalSamplingManager
::readBinary

OrbitalSamplingManager
::setParticleSplitN



```
graph LR; A[OrbitalSamplingManager ::operator=] --> C[OrbitalSamplingManager ::setParticleSplitN]; B[OrbitalSamplingManager ::readBinary] --> C;
```