

# Artefact Descriptions

## 1. Textbook Sharing Idea Survey Results

Before *Vicious & Delicious* finalised our decision on developing a textbook sharing scheme website, I conducted some research into the idea by creating a survey, and asking 30 fellow university students to complete it.

The survey allowed me to gauge how popular the textbook sharing idea was, it's likelihood for success, and it also gave the team some valuable insight into what to build and include in our website, to maximise user satisfaction.

The results came back very positive, so we decided to go ahead and build a textbook sharing website.

## 2. User Interface Designs

Jack I designed the User Interfaces early on in the project. However, we worked separately in order to come up with separate ideas. Jack used the traditional sketching approach to design his interfaces, while I used Microsoft PowerPoint. I later combined both mine and Jack's ideas into my PowerPoint for the final website design. This gave the development team a starting point to work from in the terms of scripting CSS for the website. Although the website currently has a different look and feel to the initial designs, the plan is to incorporate these designs into Release 2.

## 3. Selenium Testing

Selenium Testing was conducted by Lachlan, Jack, and I. We split up the Selenium testing to minimise individual workloads. By performing automated tests of the user stories for Release 1, we were able to ensure that all acceptance criteria has been met, and that there are no unexpected errors within the website.

## 4. Business Letter

The Business Letter was written by Jack and myself. I wrote the Review Team Details; Development Team and Project Details; Introduction; Preparedness; Expectations; and Conclusion sections of the letter. I also designed and formatted the letter to ensure it was of a professional standard. The Business Letter helped our client team to understand our opinions of them as developers, as well as gave them specific areas they could improve on. Their business letter to us in turn helped to give us deeper insight into the same areas, and allowed us to improve our presentation for Release 1.

## 5. UX Survey Results

Jack and I worked together to gather people's thoughts on the design, navigation, and experience of using our website: [texchange.xyz](http://texchange.xyz). We surveyed seven and eight people, respectively. The results of the user experience survey gave us a clear view and insight into the perception of the public on the development of Release 1, and additionally provided future recommendations on how to improve the site for Release 2.