

Queen's University  
CISC/CMPE 457  
Test 2

November 2, 2018  
Duration: 50 minutes

Closed book

Initial of Family Name: \_\_\_\_

Student Number: \_\_\_\_\_  
(Write this at the top of every page.)

There are 5 questions and 17 marks total.

Answer all questions.

This exam paper should have 7 pages,  
including this cover page.

|   |      |
|---|------|
| 1 – Short Answers                           | / 7  |
| 2 – Aliasing                                | / 3  |
| 3 – Interpretation of the Fourier Transform | / 4  |
| 4 – Edge Detection                          | / 2  |
| 5 – Line Parameterizations                  | / 1  |
| <hr/>                                       |      |
| Total                                       | / 17 |

The candidate is urged to submit with the answer paper a clear statement of any assumptions made if doubt exists as to the interpretations of any question that requires a written answer.

## 1 Short Answers — 7 points

**Part A — 1 point** Can  $\cos^2 t$  be represented as a Fourier Series? Explain.

Yes, because it's periodic and any periodic function can be represented as a Fourier Series.

**Part B — 1 point** For a function  $f(x)$  that has period  $T$ , show an expression for the projection of  $f(x)$  onto the third Real Fourier basis function, which is  $\cos\left(\frac{2\pi x}{T}\right)$  for period  $T$ .

$$\frac{\int_0^T f(x) \cos\left(\frac{2\pi x}{T}\right) dx}{\int_0^T \cos^2\left(\frac{2\pi x}{T}\right) dx} \quad \text{or} \quad \frac{\int_0^T f(x) \cos\left(\frac{2\pi x}{T}\right) dx}{\pi}$$

**Part C — 1 point** Under what general condition should convolution of two signals *not* be performed as a multiplication in the Fourier domain? Explain.

Do not do this if one of the signals is small (such as a 7x7 filter), since the extra work of moving to and from the Fourier domain would add too much time to the calculation.

**Part D — 2 points** If a 1D Fast Fourier Transform (FFT) of a discrete signal of  $N$  samples takes  $T$  seconds, about how many seconds does a 2D FFT of an  $N \times N$  signal take? Explain how the 2D FFT is done and show your calculation.

[1] 2D is done with  $N$  1D FFTs in columns (or rows), followed by  $N$  1D FFTs in rows (or columns).

[1] Calculate:  $N \times T$  (columns) +  $N \times T$  (rows) =  $2 N T$

**Part E — 1 point** Explain why a filter that sharply cuts off frequencies above a certain threshold results in echos, such as shown below.



The sharp cutoff corresponds to multiplication by an ideal low pass filter in the frequency domain (i.e. a box filter), which corresponds to multiplying by a  $\text{sinc}()$  function in the spatial domain. The lobes of the  $\text{sinc}()$  function cause echos in the spatial domain. It's not sufficient to say "this is called ringing".

**Part F — 1 point** Otsu's method maximizes the between-class variance,  $N_1 N_2 (\mu_1 - \mu_2)^2$ , where  $N_i$  and  $\mu_i$  are the size and mean of class  $i$ , respectively. *Briefly* explain what makes Otsu's method very efficient.

The method computes the between-class variance incrementally with increasing  $T$ . Each increment takes constant time because the  $N$  and  $\mu$  are updated from the previous  $N$  and  $\mu$ .

## 2 Aliasing — 3 points

Suppose that we want to sample a continuous function,  $f(t)$ , so that it can later be perfectly reconstructed. The highest-frequency component of  $f$ 's Real Fourier Series is  $\cos 4t$ .

**Part A — 1 point** What is the highest frequency in  $f(t)$ ? Explain.

$\cos 4t$  has 4 cycles per  $2\pi$ , or frequency  $\frac{4}{2\pi} = \frac{2}{\pi}$ .

**Part B — 2 points** For perfect reconstruction, what must be the minimum distance between samples of  $f(t)$ ? Explain.

[1] The function must be sampled at twice the highest frequency, or with frequency  $2 \times \frac{2}{\pi} = \frac{4}{\pi}$ .

[1] For frequency  $\frac{4}{\pi}$ , the period is  $\frac{\pi}{4}$ , so the minimum spacing is  $\frac{\pi}{4}$ .

### 3 Interpretation of the Fourier Transform — 4 points

For a  $1024 \times 512$  image containing a grid (like the grids in Assignment 2), suppose that closest-to-the-origin high-magnitude peak in the image's Fourier Transform is at position  $(0, 64)$ .

**Part A — 1 point** What features in the image does that peak correspond to? Explain.

[0.5] horizontal lines

[0.5] Because a peak on the  $y$  axis corresponds to a horizontal wave travelling upward. The crests of the wave are horizontal lines.

**Part B — 2 points** What is the spacing, in pixels, between those features? Show your calculations and explain carefully with reference to the image size and the position of the peak.

For an image 512 pixels in height, the basis function with wavenumber 1 has period of 512 pixels (i.e. it's a single cycle from top to bottom), and the basis function with wavenumber  $k$  has period  $512/k$  pixels. Since position  $y = 64$  corresponds to wavenumber 64, the period of this wave is  $512/64 = 8$ . So the horizontal lines are 8 pixels apart.

[1] The peak at  $(0, 64)$  has wavenumber 64 and represents 64 cycles per 512 pixels in the vertical direction.

[1] Calculate the period of the wave, which is  $1/\text{frequency}$ , which is  $1/(64/512) = 8$  pixels.

**Part C — 1 point** Explain **why** the Fourier Transform will also have peaks at  $(0, 128)$ ,  $(0, 192)$ ,  $(0, 256)$ , and so on.

Because the sharp edges of the grid must be represented by a sum of harmonics of the base frequency, and those harmonics are at  $2x$ ,  $3x$ ,  $4x$ , and so on of the base frequency, corresponding to peaks at the locations listed above.

## 4 Edge Detection — 2 points

Consider the following  $3 \times 3$  pixels:

|   |   |   |
|---|---|---|
| 4 | 6 | 9 |
| 0 | 5 | 0 |
| 1 | 4 | 4 |

**Part A — 1 point** If the Canny algorithm uses the central difference gradient operator (which is  $\frac{1}{2}(f(x+1, y) - f(x-1, y))$  in the  $x$  direction and  $\frac{1}{2}(f(x, y+1) - f(x, y-1))$  in the  $y$  direction) what is the **discretized gradient direction** computed by the Canny algorithm? Show your work.

$$G_x = (0-0)/2 = 0$$

$$G_y = (6-4)/2 = 1$$

Direction of gradient = 90 degrees since  $G_x = 0$ .

Gradient points in direction of fastest increase, so it points DIRECTLY UPWARD.

Note that gradient calculated by Canny is NOT in the up-and-right direction because Canny combines  $G_x$  and  $G_y$ , so ignores the four corner values.

**Part B — 1 point** Based on your gradient direction, is the middle pixel suppressed by the Canny algorithm? Explain.

For a gradient directly upward, the middle pixel IS suppressed because it is not a local maximum in that direction. Answers with gradients in other directions, depend on whether it's a local maximum in those directions.

## 5 Line Parameterizations — 1 point

The Hough Transform uses the  $(\theta, \rho)$  line parameterization:

$$x \cos \theta + y \sin \theta = \rho.$$

Draw a diagram of the line  $y = -x + 4$ . Determine the  $\theta$  and  $\rho$  for the line. Show your work.

Diagram with line of slope -1 passing through (0,4) and (4,0).

Statement of  $\theta = 45$  degrees. calculation of  $\rho = \sqrt{2^2 + 2^2}$ .