

Queen's University  
CISC 457  
Test 3 - SOLUTIONS

November 16, 2015  
11:30am  
Duration: 50 minutes

Closed book

Initial of Family Name: \_\_\_\_

Student Number: \_\_\_\_\_  
(Write this at the top of every page.)

There are 5 questions and 20 marks total.

Answer all questions.

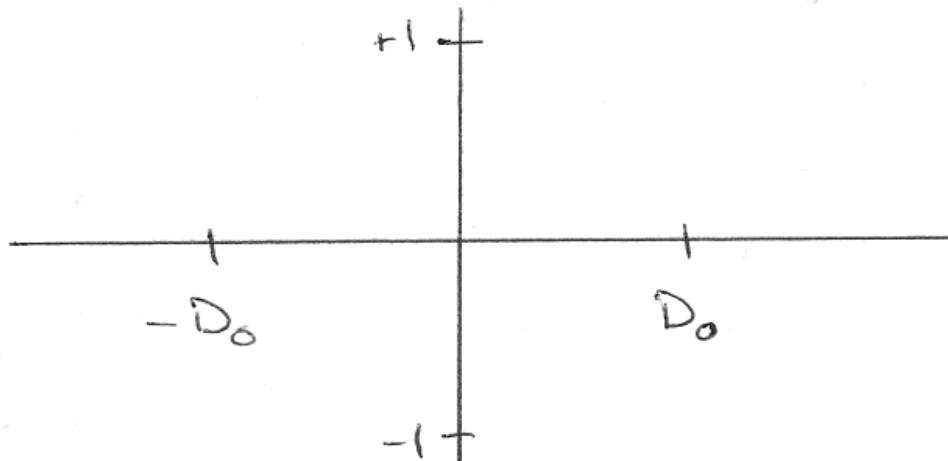
This exam paper should have 7 pages,  
including this cover page.

1 – Filters	/ 4
2 – CT Imaging	/ 5
3 – Point and Edge Detection	/ 4
4 – Hough Transform	/ 3
5 – Segmentation	/ 4
<hr/>	
Total	/ 20

The candidate is urged to submit with the answer paper a clear statement of any assumptions made if doubt exists as to the interpretations of any question that requires a written answer.

## 1 Filters — 4 points

**Part A — 2 points** Draw on the frequency domain axes below a one-dimensional high-pass Butterworth filter with  $n = 1$  and with  $D_0$  as shown on the horizontal axis.



[1 mark] =0 at origin, symmetric about origin, goes to 1 a bit after  $D_0$

[1 mark] crosses the point ( $D_0$ , 0.5), smooth transitions

**Part B — 2 points** Ringing occurs with the ideal low-pass filter. What is the symptom of ringing in this case? Why does ringing occur?

[1 mark] Get periodic bright (and dark) spots radiating around bright pixels.

[1 mark] Occurs because the ideal low-pass \*spatial\* filter is the sync function, which oscillates sinusoidally, so spreads the effect of bright pixels. Or any similar answer that indicates that they understand.

## 2 CT Imaging — 5 points

**Part A — 1 point** The Radon Transform is

$$\int_y \int_x f(x, y) \delta(x \cos \theta + y \sin \theta - \rho) dx dy$$

where  $f(x, y)$  is the x-ray absorption at  $(x, y)$ . Explain why the Radon transform is equal to the total x-ray absorption along the line  $L(\rho, \theta)$ :  $x \cos \theta + y \sin \theta = \rho$ .

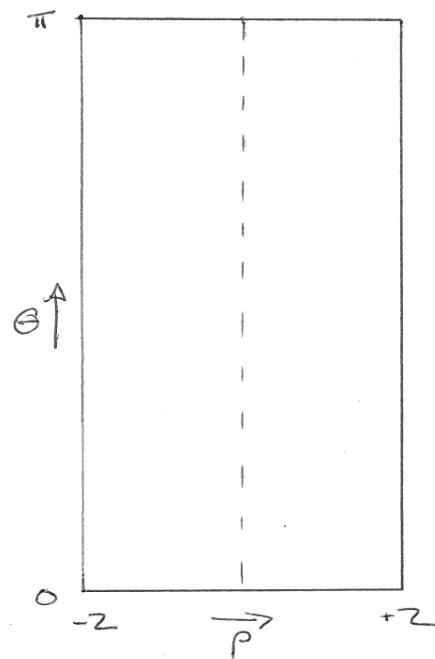
[1 mark] Because the double integral is non-zero only on when the delta function is non-zero, which is when  $(x, y)$  is on the line  $L$  (i.e. when  $x \cos \theta + y \sin \theta = \rho$ ).

**Part B — 2 points** What is the ideal filter for a “filtered backprojection” as a function of frequency  $\omega$ ? What kind of filter is used in practice, and why?

[1 mark]  $\text{abs}(\omega)$ . Should really say that it's truncated, but no marks lost if they don't say so.

[1 mark] Multiply  $\text{abs}(\omega)$  by Hamming filter (or other similar filter) to reduce ringing in the reconstruction (i.e. so that the sharp edges of the truncated  $\text{abs}(\omega)$  are smoothed).

**Part C — 2 points** Draw the sinogram in the range  $[-2, 2] \times [0, \pi]$  of a small circular object at location  $(1, 0)$ .



[1 mark] half a period of a vertical sinusoid

[1 mark] max or min (only one should appear, as it's half a period)  
in rho axis should be about +/- 1.

### 3 Point and Edge Detection — 4 points

**Part A — 1 point** What does the “Difference of Gaussians” filter do?

[1 mark] Detects edges

**Part B — 1 point** What is the Laplacian of  $f(x, y)$ , written in terms of finite differences of  $f(x, y)$ ?

$$\begin{aligned}[1 \text{ mark}] = & f(x+1,y) - 2 f(x,y) + f(x-1,y) \\ & + f(x,y+1) - 2 f(x,y) + f(x,y-1)\end{aligned}$$

**Part C — 1 point** Why do derivative filters enhance noise?

[1 mark] Because noise introduces very quick changes in value (i.e. high derivatives), which are detected by the derivative filter.

**Part D — 1 point** With Canny Edge Detection, under what conditions will a potential edge pixel (which is a pixel with a gradient magnitude between the low and high Canny thresholds) become a real edge pixel?

[1 mark] When connected to a real edge pixel through a chain of adjacent potential edge pixels.

## 4 Hough Transform — 3 points

**Part A — 1 point** For the Hough Transform, if lines are described as  $y = mx + b$  and the parameter space is  $(m, b)$ , what bins in the parameter space are incremented for the pixel at  $(2,3)$ ?

[1 mark] Those bins intersected by the line  $3 = 2 m + b$ .

**Part B — 1 point** Why is the  $y = mx + b$  line parameterization bad for detecting edges with the Hough Transform?

[1 mark] Because near-vertical (or vertical) lines have a very large  $m$  (or infinite  $m$ ) in the parameter space, requiring a very wide range of bins in the  $m$  direction.

**Part C — 1 point** In detection of circles of radius  $r$  with the Hough Transform, what bins are incremented for the pixel at  $(x, y)$ ?

[1 mark] All bins at  $(u, v)$  such that  $|(u, v) - (x, y)| = r$ .

## 5 Segmentation — 4 points

**Part A — 1 point** In terms of the image histogram, explain why noise makes segmentation difficult.

[1 mark] noise spreads out pixels values, sometimes causing values from foreground and background pixels to overlap.

**Part B — 2 points** Explain why Otsu's method finds a globally optimal threshold. What measure does Otsu's method seek to minimize?

[1 mark] Yes. It tests all possible values of the threshold.

[1 mark] It minimizes the within-class sum of squares (or maximizes the square of the differences of the class means).

**Part C — 1 point** Using a summed area table in which  $SAT[x,y] = \sum_0^x \sum_0^y f(x,y)$ , how would you find  $\sum_3^{10} f(x,5)$ ?

[1 mark] =  $SAT[10,5] - SAT[2,5] - SAT[10,4] + SAT[2,4]$

It's okay if their indices are off by one in any of the last three terms. They need to have the idea that it's  $SAT[10,5]$  minus two things and plus one thing.