List of Projects:

- 1. **Event Management System:** Design a platform for managing events, such as conferences, or workshops, including features like event registration, ticketing, scheduling, and attendee management.
- 2. **Instance Course feedback**: Create a web / mobile application where students may submit their instance feedback (Red, Green, Yellow) after each lecture.
- 3. **Language learning app**: Create a mobile app that helps users learn a new language. Include features like flashcards, quizzes, pronunciation exercises, and progress tracking.
- 4. **Home automation System:** Create a system that integrates various smart devices and allows users to control and automate their home appliances, lighting, security systems, and other IoT devices through a centralized platform.
- 5. **Machine learning-based recommendation engine**: Create a recommendation system that suggests personalized content, such as movies, books, music, or products, based on user preferences and behavior. Utilize machine learning algorithms for accurate predictions.
- 6. **Augmented reality (AR) educational app:** * Develop an AR app that enhances the learning experience by overlaying digital content in the real world. This could be used for interactive science simulations, historical tours, or language learning.
- **7. Aikido Dojo companion:** Develop a mobile app that serves as a comprehensive companion for Aikido practitioners, providing them with valuable resources, training tools, and community engagement. The app aims to enhance their practice, track their progress, and connect them with fellow Aikido enthusiasts.
- **8. Health and Fitness Tracker:** Create a mobile app or web-based platform that allows users to track their fitness activities, set goals, monitor progress, and provide personalized recommendations for workouts and nutrition.
- 9. Monitor the status of the car's charging slot: