

# Kritik Assignment #4

1a.) suppose  $f: [a, b] \rightarrow \mathbb{R}$  is continuous and differentiable on  $(a, b)$  then there exists  $c \in (a, b)$  such that

$$f'(c) = \frac{f(b) - f(a)}{b - a}$$

Explanation: As  $f(x) = x^2 - 4x + 4$  is a polynomial and is not a rational function it can be determined that is continuous  $\forall x \in \mathbb{R}$ .

b) ① Find the average rate of change btwn  $[1, 3]$

$$\begin{aligned} \text{avg} &= \frac{f(3) - f(1)}{3 - 1} \\ &= \frac{[(3)^2 - 4(3) + 4] - [(1)^2 - 4(1) + 4]}{2} \\ &= 0/2 \\ &= 0 \end{aligned}$$

② Find points where instantaneous rate of change equals 0

$$f'(x) = 2x - 4$$

$$0 = 2x - 4$$

$$4 = 2x$$

$$2 = x$$

③ ∴ The point is  $(2, 0)$

$$y = x^2 - 4x + 4$$

$$y = z^2 - 4(2) + 4$$

c) As we have a polynomial that creates a parabola  $x=1$  and  $x=3$  correspond to the same y-value causing the average rate of change to be 0. This means the point  $(2, 0)$  is likely the absolute min of the parabola (a turning point) that is equidistant from  $x=1$  &  $x=3$  and has a derivative of 0.

$$y = 0$$

$$2. f(x) = \begin{cases} 3 - \sqrt{x}, & x > 0 \\ 3 - \sqrt{-x}, & x < 0 \end{cases}$$

① Find Critical points

- $f'(c) = 0$

- $f'(c)$  d.n.e (doesn't exist)

- Boundaries of domain

Left side  
if  $x > 0$  ...

$$f(x) = 3 - \sqrt{x}$$

$$f'(x) = \frac{1}{2\sqrt{x}}$$

As  $x$  will  
always be positive  
and greater than 0  
there are no critical  
points from  $(-4, 0)$

Right side

if  $x \geq 0$

$$f(x) = 3 - \sqrt{x}$$

$$f'(x) = \frac{1}{2\sqrt{x}} \rightarrow x \neq 0$$

The derivative  
D.N.E at zero  
making it a critical  
point

② Find absolute extrema

- Check at critical points

- Check at ends of domain

$$f(0) = 3 - \sqrt{0}$$

$$y = 3$$

$$f(-4) = 3 - \sqrt{(-4)}$$

$$= 3 - 2$$

$$= 1$$

$$f(4) = 3 - \sqrt{4}$$

$$= 1$$

∴ A absolute extrema  
occurs at  $(0, 3)$  & the abs  
minima occur at  $(-4, 1)$  &  $(4, 1)$

③ Find concavity (inflection)

From  $(-4, 0)$  ....

$$f'(x) = \frac{1}{2\sqrt{x}}$$

$$f''(x) = \text{positive}$$

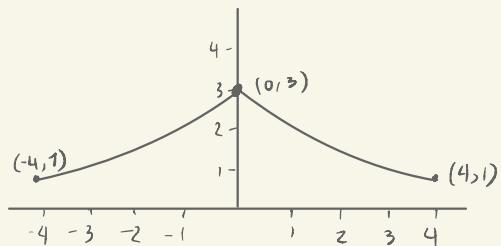
∴ concave  
up

From  $(0, 4)$

$$f'(x) = \frac{1}{2\sqrt{x}}$$

$$f''(x) = \text{positive} \\ \therefore \text{concave up}$$

④ GRAPH



$$f(x) = \ln(x^2 + 1)$$

① Find Critical Points

$$f'(x) = \frac{1}{x^2 + 1} \cdot 2x$$

$$= \frac{2x}{x^2 + 1} \quad \therefore f'(x) = 0$$

$$0 = \frac{2x}{x^2 + 1} \quad \text{at } x = 0$$

$$0 = x$$

★  $(-\infty, 0)$  the derivative  
is negative meaning function  
is decreasing. From  $(0, \infty)$  the derivative  
is positive meaning function is increasing

② Find abs extrema

$$f(0) = \ln(0^2 + 1)$$

$$= \ln(1)$$

$$= 0$$

goes from decreasing  
to increasing ∴ there  
is a absolute min at  
 $(0, 0)$

### ③ Find Concavity / Points of Inflection

$$f'(x) = \frac{2x}{x^2+1}$$

$$f''(x) = \frac{2(x^2+1) - 2x(2x)}{(x^2+1)^2}$$

$$0 = \frac{2(x^2+1) - 4x^2}{(x^2+1)^2}$$

$$-2 = 2x^2 - 4x^2$$

$$-2 = -2x^2$$

$$1 = 2x^2$$

$$\pm 1 = x$$

↓

∴ There are points of inflection at  $x = \pm 1$

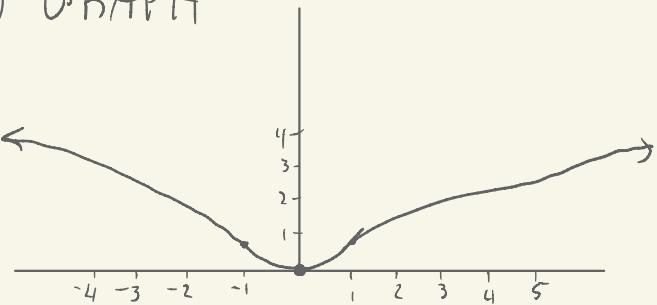
$$f(1) = \ln(1^2 + 1)$$

$$= 0.69$$

$$f(-1) = 0.69$$

$f''(x)$	$(-\infty, -1)$	$(-1, 1)$	$(1, \infty)$
$f(x)$	-	+	-

### ④ GRAPH



$$f(x) = \frac{e^x + e^{-x}}{2}$$

### ① Critical Points

$$f'(x) = \frac{2e^x - 2e^{-x}}{2}$$

$$0 = \frac{e^x - e^{-x}}{2}$$

$$0 = e^x - e^{-x}$$

$$= x \ln e + x \ln e$$

$$= 2x$$

∴ Critical point at  $x = 0$  and  $y = 1$   $(0, 1)$

$$\begin{aligned} \hookrightarrow f(0) &= \frac{e^0 + e^{-0}}{2} \\ &\equiv 1 \end{aligned}$$

### ② Find abs extrema

- Critical point at  $(0, 1)$

$f'(x)$	$(-\infty, 0)$	$(0, \infty)$
$f(x)$	-	+

∴ Absolute minimum at  $(0, 1)$

③ Find concavity & Points of Inflection

$$f'(x) = \frac{e^x - e^{-x}}{2}$$

$$f''(x) = \frac{(e^x + e^{-x}) \cdot 2}{2^2}$$

$$0 = \frac{e^x + e^{-x}}{2} \quad \rightarrow e^x + e^{-x} \text{ is always } 1$$

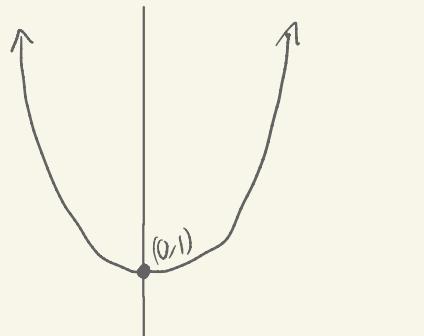
$$0 = e^x + e^{-x}$$

$$0 = x - x$$

$= 0$   $\star$  NO points  
of inflection

(no  $x$ -value  
corresponds to  
a second derivative  
of zero)

④ GRAPH



$$3. \lim_{x \rightarrow 0} \frac{1 - \cos(x)}{x^2} \rightarrow \begin{array}{l} \text{when} \\ 0 \text{ is subed} \\ \text{in we get} \\ \frac{1 - \cos(0)}{0^2} = \frac{1-1}{0} = \boxed{\frac{0}{0}} \end{array} \quad \text{Type } 0/0$$

∴ As this is of type 0/0 we can use L'Hopital's rule which states  $\lim_{x \rightarrow a} \frac{f(x)}{g(x)} = \lim_{x \rightarrow a} \frac{f'(x)}{g'(x)}$

$$= \lim_{x \rightarrow 0} \frac{\sin x}{2x} \rightarrow \text{type } 0/0$$

$$= \lim_{x \rightarrow 0} \frac{\cos x}{2}$$

$$= 1/2$$

$$\lim_{x \rightarrow \infty} \frac{e^{2x} + \frac{3}{x}}{e^{2x} + \frac{4}{x}} \rightarrow \text{type } \frac{\infty}{\infty}$$

$$= \lim_{x \rightarrow \infty} \frac{x(e^{2x} + \frac{3}{x})}{x(e^{2x} + \frac{4}{x})}$$

$$= \lim_{x \rightarrow \infty} \frac{xe^{2x} + 3}{xe^{2x} + 4} \quad \text{type } \frac{\infty}{\infty}$$

$$= \lim_{x \rightarrow \infty} \frac{e^{2x} + 2xe^{2x}}{e^{2x} + 2xe^{2x}}$$

$$= 1$$

$$\lim_{x \rightarrow 0} \frac{4^x - 3^x}{x^3 - x^2} \rightarrow \frac{1-1}{0} = \frac{0}{0} \leftarrow \begin{matrix} \text{type} \\ 0/0 \end{matrix} \therefore \text{can use L'Hôpital's rule}$$

$$= \lim_{x \rightarrow 0} \frac{4^x \ln 4 - 3^x \cdot \ln 3}{3x^2 - 2x}$$

$\hookrightarrow$  bottom is zero but top is not this means L'Hôpital's rule can no longer be applied as we have a  $\frac{\#}{0}$

$\therefore$  The limit does not exist as  $x \rightarrow 0$

$$\lim_{x \rightarrow \infty} (\sqrt{x^2 + x} - x)$$

$$= \lim_{x \rightarrow \infty} \frac{\sqrt{x^2 + x} - x}{1} \cdot \left( \frac{\sqrt{x^2 + x} + x}{\sqrt{x^2 + x} + x} \right)$$

$$= \lim_{x \rightarrow \infty} \frac{x^2 + x - x^2}{\sqrt{x^2 + x} + x}$$

$$= \lim_{x \rightarrow \infty} \frac{x}{\sqrt{x^2 + x} + x}$$

$$\Rightarrow = \lim_{x \rightarrow \infty} \frac{1}{1 + \frac{1}{\sqrt{x}} + 1} = \frac{1}{2}$$

$\nwarrow$  as  $x \rightarrow \infty$   
this # is getting infinitely close to 0

$$= \lim_{x \rightarrow \infty} \frac{x/x}{\sqrt{x^2/x}/x + x/x}$$

$$= \lim_{x \rightarrow \infty} \frac{1}{\frac{x}{x} + \frac{x^{1/2}}{x} + \frac{x}{x}}$$

4. See python below

$$f(x) = x^2$$

```
import matplotlib.pyplot as plt
import numpy as np

def gradient_descent(f, learning_rate, base_point): #initial_point is the x_plot

    def deriv(f, base_point): #takes in function and base point (point u want to find derivative at)
        return ((base_point+10**(-5))-f(base_point))/10**(-5) #definition of a derivative in python (takes a rly small # rather than a limit)
    x_coords=[base_point]
    y_coords=[f(base_point)] #first value we have in our list

    #we want to first calculate our first linear approximation and check to see when we get an error tolerance of rly small #
    point = base_point - learning_rate * deriv(f,base_point) #initialize first linear approx with x0
    x1 = initial_point - learning_rate * deriv(f,initial_point)

    for i in range(100):
        x_coords.append(point)
        y_coords.append(f(point))

        point = point - learning_rate * deriv(f,point) #each time we run the loop the point will change and get closer to min

        if abs(deriv(f,point))<0.001:
            break

    if abs(deriv(f,point))>0.001:
        print('there is no solution')

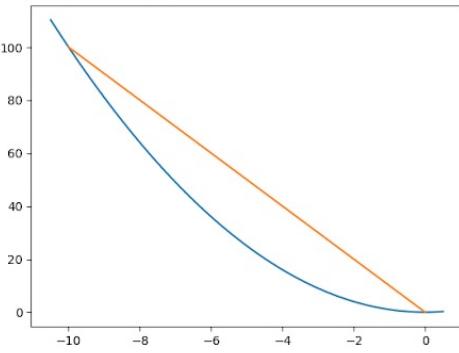
    plot_range=np.linspace(min(x_coords)-0.5, max(x_coords)+0.5,10000) #code given to us by Greg
    function_range=[f(i) for i in plot_range]
    plt.plot(plot_range, function_range)
    plt.plot(x_coords, y_coords)

    return round(x_coords[-1],3), round(y_coords[-1],3)

def f(x): #Input function that will run through the code
    return x*x

base_point = -10
learning_rate = 0.5
result = gradient_descent(f,learning_rate,base_point) #To print the x and y point the minimum occurs at
print('the min occurs at',result)
```

the min occurs at (-0.0, 0.0)



$$f(x) = -3x^3 + 10x^2 - 5x - 3$$

```

import matplotlib.pyplot as plt
import numpy as np

def gradient_descent(f, learning_rate, base_point): #initial_point is the x_plot

    def deriv(f, base_point): #takes in function and base point (point u want to find derivative at)
        return (f(base_point+10**(-5))-f(base_point))/10**(-5) #definition of a derivative in python (takes a rly small # rather than a limit)
    x_coords=[base_point]
    y_coords=[f(base_point)] #first value we have in our list

    #we want to first calculate our first linear approximation and check to see when we get an error tolerance of rly small #
    point = base_point - learning_rate * deriv(f,base_point) #initialize first linear approx with x0
    x1 = initial_point - learning_rate * deriv(f,initial_point)

    for i in range(1000):
        point = point - learning_rate * deriv(f,point) #each time we run the loop the point will change and get closer to min

        if abs(deriv(f,point))<0.001:
            break

    if abs(deriv(f,point))>=0.001:
        print('there is no solution')

    plot_range=np.linspace(min(x_coords)-0.5, max(x_coords)+0.5,10000) #code given to us by Greg
    function_range=[f(i) for i in plot_range]
    plt.plot(plot_range, function_range)
    plt.plot(x_coords, y_coords)

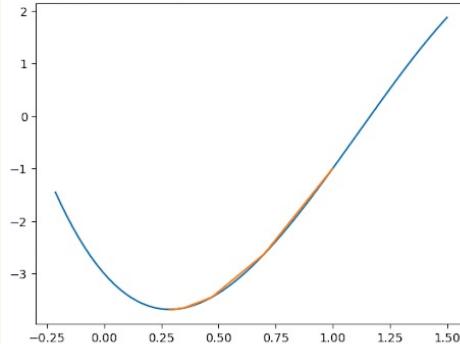
    return round(x_coords[-1],3), round(y_coords[-1],3)

def f(x): #Input function that will run through the code
    return -3*(x**3)+10*(x**2)-5*x-3

base_point = 1
learning_rate = 0.05
result = gradient_descent(f,learning_rate,base_point) #To print the x and y point the minimum occurs at
print('the min occurs at',result)

```

the min occurs at (0.287, -3.682)



$$f(x) = x^x$$

```

import matplotlib.pyplot as plt
import numpy as np

def gradient_descent(f, learning_rate, base_point): #initial_point is the x_plot

    def deriv(f, base_point): #takes in function and base point (point u want to find derivative at)
        return ((base_point+10**(-5))-f(base_point))/10**(-5) #definition of a derivative in python (takes a rly small # rather than a limit)
    x_coords=[base_point]
    y_coords=[f(base_point)] #first value we have in our list

    #we want to first calculate our first linear approximation and check to see when we get an error tolerance of rly small #
    point = base_point - learning_rate * deriv(f,base_point) #initialize first linear approx with X0
    #x1 = initial_point - learning_rate * deriv(f,initial_point)

    for i in range(1000):
        x_coords.append(point)
        y_coords.append(f(point))

        point = point - learning_rate * deriv(f,point) #each time we run the loop the point will change and get closer to min

        if abs(deriv(f,point))<0.001:
            break

    if abs(deriv(f,point))>=0.001:
        print('there is no solution')

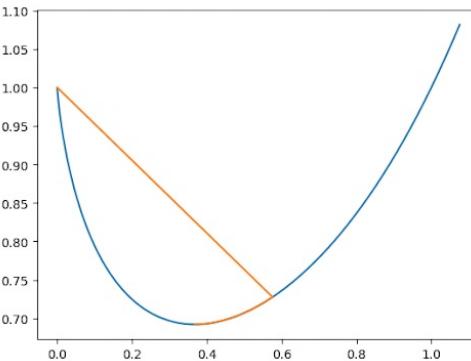
    plot_range=np.linspace(min(x_coords)-0.5, max(x_coords)+0.5,10000) #code given to us by Greg
    function_range=[f(i) for i in plot_range]
    plt.plot(plot_range, function_range)
    plt.plot(x_coords, y_coords)

    return round(x_coords[-1],3), round(y_coords[-1],3)

def f(x): #Input function that will run through the code
    return x**x

base_point = 0
learning_rate = 0.05
result = gradient_descent(f,learning_rate,base_point) #To print the x and y point the minimum occurs at
print('the min occurs at',result)
the min occurs at (0.368, 0.692)

```



$$f(x) = |x|$$

```

: import matplotlib.pyplot as plt
import numpy as np

def gradient_descent(f, learning_rate, base_point): #initial_point is the x_plot

    def deriv(f, base_point): #takes in function and base point (point u want to find derivative at)
        return (f(base_point+10**(-5))-f(base_point))/10**(-5) #definition of a derivative in python (takes a rly small # rather than a limit)
    x_coords=[base_point]
    y_coords=[f(base_point)] #first value we have in our list

    #we want to first calculate our first linear approximation and check to see when we get an error tolerance of rly small #
    point = base_point - learning_rate * deriv(f,base_point) #initialize first linear approx with X0
    #x1 = initial_point - learning_rate * deriv(f,initial_point)

    for i in range(1000):

        x_coords.append(point)
        y_coords.append(f(point))

        point = point - learning_rate * deriv(f,point) #each time we run the loop the point will change and get closer to min

        if abs(deriv(f,point))<0.001:
            break

    if abs(deriv(f,point))>=0.001:
        print('there is no solution')

    plot_range=np.linspace(min(x_coords)-0.5, max(x_coords)+0.5,10000) #code given to us by Greg
    function_range=[f(i) for i in plot_range]
    plt.plot(plot_range, function_range)
    plt.plot(x_coords, y_coords)

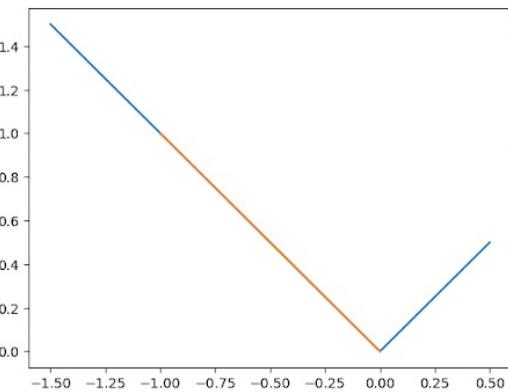
    return round(x_coords[-1],3), round(y_coords[-1],3)

def f(x): #Input function that will run through the code
    return abs(x)

base_point = -1
learning_rate = 0.05
result = gradient_descent(f,learning_rate,base_point) #To print the x and y point the minimum occurs at
print('the min occurs at',result)

```

**there is no solution**  
the min occurs at (0.0, 0.0)



**Explanation:** Gradient decent doesn't work with the function  $f(x) = |x|$  as the derivative at  $(0,0)$  point does not exist and it is therefore unable to find a point where the derivative equals zero (min point)