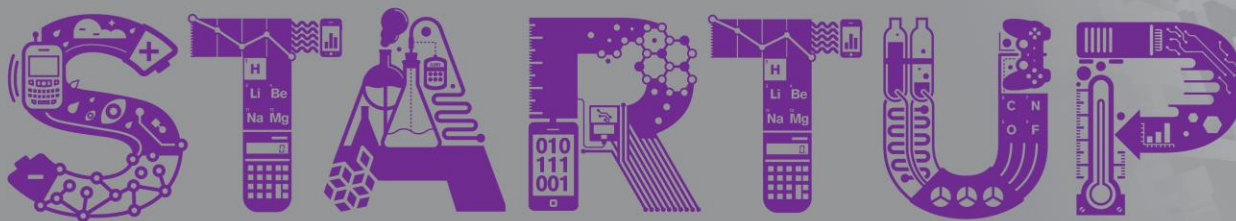


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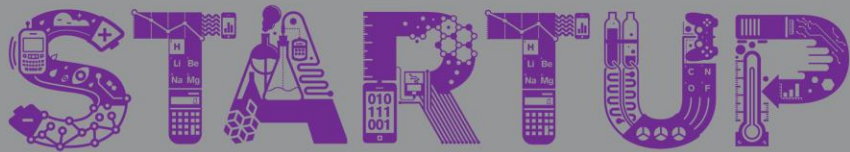
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Python Lesson

Lists



Lists: Introduction

- Recall, a **variable** is a name given to a piece of data that can be used to refer to it later.
- We have learned about some different variable types available
 - **int** or integer, e.g. favorite_number = 23
 - **float**, e.g. height_in_inches = 71.5
 - **string**, e.g. message = "Hello World!"



Lists: Introduction

- A **list** is a collection of data
- Examples

```
lottery_nums = [ 4, 23, 16, 38]
vowels       = [ 'a' , 'e' , 'i' , 'o' , 'u' ]
eye_colors   = [ "black", "blue", "brown", "green" ]
```



Lists: Introduction

Definition: A **list** is a collection of elements which are organized in order from first to last

Example:

```
animals = [ "lion", "bear", "shark", "elephant", "bear"]
```



Anatomy of a List

Lists start with a **[**

Each Item in the list is called an **element**

Elements are separated by commas

] tells the program you are at the end of a list

```
animals = [ "lion", "bear", "shark", "elephant", "bear" ]
```

Index 0

Index 1

Index 2

Index 3

Index 4

The position of elements in the list is called the **index**



List examples

```
words = [ "tree", "star", "pen"]  
print( "words = ", words )
```

```
words = ['tree', 'star', 'pen']
```

```
nums = [ 2, 6, 93, 4, 6 ]  
print( "nums = ", nums )
```

```
nums = [2, 6, 93, 4, 6]
```

```
words_and_nums = [ "five", 8, "twenty", 12 ]  
print( "words_and_nums = ", words_and_nums )
```

```
words_and_nums = ['five', 8, 'twenty', 12]
```

```
empty_list = [ ]  
print( "empty_list = ", empty_list )
```

```
empty_list = []
```



Iterating a list with **for** Loops

for element **in** list:

do something for each element

Example

```
animals = [ "lion", "bear", "shark", "elephant", "bear"]  
for animal in animals:  
    print(animal)
```

```
lion  
bear  
shark  
elephant  
bear
```




Accessing elements in a List

- To access a value in a list, use the square brackets with the index of the element you want

list[index]



Accessing elements in a list

```
animals = [ "lion", "bear", "shark", "elephant", "bear" ]  
  
print("animals[0] =", animals[0])  
print("animals[1] =", animals[1])  
print("animals[2] =", animals[2])  
print("animals[3] =", animals[3])  
print("animals[4] =", animals[4])
```

```
animals[0] = lion  
animals[1] = bear  
animals[2] = shark  
animals[3] = elephant  
animals[4] = bear
```



In Class Practice

Work on In Class Exercises.



List Functions

Python provides many built-in functions you can use with lists.

- Add an element to the end of a list
 - `list.append(x)`
- Remove an element from a list
 - `list.remove(x)`
- Organize a list
 - `list.sort()`



list.append(x)

- Add an element to the end of the list



list.append(x)

```
animals = [ "lion", "bear", "shark", "elephant", "bear"]  
animals.append("crocodile")  
print(animals)
```

```
['lion', 'bear', 'shark', 'elephant', 'bear', 'crocodile']
```



list.remove(x)

- Remove the **first** element from the list whose value is x.
- If no element in the list looks like x, then an error will occur



list.remove(x)

```
animals = [ "lion", "bear", "shark", "elephant", "bear"]  
animals.remove("bear")  
print(animals)
```

```
['lion', 'shark', 'elephant', 'bear']
```




list.remove(x)

```
animals = [ "lion", "bear", "shark", "elephant", "bear"]  
animals.remove("cat")  
print(animals)
```

```
ValueError: list.remove(x): x not in list
```



list.sort()

- Sorts the elements in the list



list.sort()

```
animals = [ "lion", "bear", "shark", "elephant", "bear" ]  
animals.sort()  
print(animals)
```

```
['bear', 'bear', 'elephant', 'lion', 'shark']
```



list.sort()

```
ages = [ 12, 56, 13, 5 ]  
ages.sort()  
print(ages)
```

```
[5, 12, 13, 56]
```



In Class Practice

Work on In Class Exercises.



Python Explorer Game

```
inventory = ["map"]

def hole_in_the_wall_command_handler(command):
    command = command.lower()
    if command == "look":
        print("There's a large knife wedged in the hole. You put it in your bag")
        inventory.append("knife")

command = input("Enter a command: ")
if current_location == 3:
    hole_in_the_wall_command_handler(command)
print(inventory)
```

Enter a command: look

There's a large knife wedged in the hole. You put it in your bag
['map', 'knife']



Recap

- A **list** is a convenient way to store an ordered collection of data
- It is possible to retrieve a value from a list by specifying the index
- A range of functions are available to allow you to modify a list



Slicing Lists

- To access a range of values in lists, use the square brackets with the indices of the range of elements you want

`list[start_index: end_index]`



Slicing Lists

```
animals = [ "lion", "bear", "shark", "elephant", "bear"]  
print( 'animal[0:2] = ', animals[0:2])  
print( 'animal[1:4] = ', animals[1:4])  
print( 'animal[2:2] = ', animals[2:2])
```

```
animal[0:2] = ['lion', 'bear']  
animal[1:4] = ['bear', 'shark', 'elephant']  
animal[2:2] = []
```



List Functions

Python provides many built-in functions you can use with lists.

- Add elements to a list
 - `list.append(x)`
 - `list.extend(x)`
- Remove elements from a list
 - `list.remove(x)`
 - `list.pop(x)`
- Organize a list
 - `list.sort()`
 - `list.reverse()`
- Search a list
 - `list.index(x)`



list.pop(x)

- Remove an element at index x from the list and return it
- If x isn't specified, removes the last element from the list and returns it



list.pop(x)

```
animals = [ 'lion', 'bear', 'shark', 'elephant', 'bear']  
popped_animal = animals.pop(2)  
print('popped element = ', popped_animal )  
print('animals = ', animals)
```

```
popped element =  shark  
animals =  ['lion', 'bear', 'elephant', 'bear']
```



list.pop()

```
animals = [ 'lion', 'bear', 'shark', 'elephant', 'bear']  
popped_animal = animals.pop()  
print('popped element = ', popped_animal )  
print('animals = ', animals)
```

```
popped element = bear  
animals = ['lion', 'bear', 'shark', 'elephant']
```



list.reverse()

- Reverse the elements in the list



list.reverse()

```
animals = [ 'lion', 'bear', 'shark', 'elephant', 'bear']  
animals.reverse()  
print(animals)
```

```
['bear', 'elephant', 'shark', 'bear', 'lion']
```



list.reverse()

```
ages = [ 12, 56, 13, 5]  
ages.reverse()  
print(ages)
```

```
[5, 13, 56, 12]
```




list.index(x)

- Return the index of the **first** element from the list whose value is x.
- If no element in the list looks like x, then an error occurs



list.index(x)

```
animals = [ 'lion', 'bear', 'shark', 'elephant', 'bear']  
index_of_element = animals.index('bear')  
print(index_of_element)
```

1



list.index(x)

```
animals = [ 'lion', 'bear', 'shark', 'elephant', 'bear']  
index_of_element = animals.index('cat')  
print(index_of_element)
```

```
ValueError: 'cat' is not in list
```



List Functions

Python provides several functions that operate on lists:

- `len(list)`
- `max(list)`
- `min(list)`
- `sum(list)`



List Functions

```
ages = [ 12, 56, 13, 5]
print( 'len(ages) = ', len(ages))
print( 'min(ages) = ', min(ages))
print( 'max(ages) = ', max(ages))
print( 'sum(ages) = ', sum(ages))
```

```
len(ages) = 4
min(ages) = 5
max(ages) = 56
sum(ages) = 86
```