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```
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```

```
clc; clear all; close all;
```

params

```
numIter = 3; % The number of iterations of the simulation
nSym = 1e4; % The number of symbols per packet
M = 16; % Modulation order
Mt = 2; %number of transmitters
Mr = 2; %number of receivers

EbNo = -10:1:30; %EbNo range to iterate over for plot
SNR_Vec = EbNo + 10*log10(log2(M)); %SNR conversion from EbNo
lenSNR = length(SNR_Vec);
ber = zeros(3,numIter,lenSNR); %ber store
H =
    sqrt(1/2)*(randn(Mr,Mt,nSym*log2(M),numIter)+1j*randn(Mr,Mt,nSym*log2(M),numIter))
    for each iteration
```

precoding

```
U = zeros(Mr,Mt,nSym*log2(M));
V = U;
S = U;
tx_chan = zeros(Mr,1,nSym*log2(M));
tx_process = tx_chan;

for i = 1:numIter

    bits = randi([0 M-1],Mt, 1, nSym*log2(M)); % Generate random
    bits
    tx = gammod(bits,M); % modulate the signal

    %construction of flat fading channel
```

```

for k=1:nSym*log2(M)
    [U(:,:,k),S(:,:,k),V(:,:,k)] = svd(H(:,:,k,i));
    tx_chan(:,:,k) = H(:,:,k,i)*V(:,:,k)*tx(:,:,k);
    %Receiver chooses M = V' (Goldsmith Notation) MATLAB svd is
    %actually H = U*S*V'
end

for j = 1:lenSNR
    noise =
sqrt(1/2)*(randn(Mr,1,nSym*log2(M))+1j*randn(Mr,1,nSym*log2(M)));
    txNoisy = tx_chan + 10^(-1*SNR_Vec(j)/20)*noise;
    for k=1:nSym*log2(M)
        tx_process(:,:,k) = S(:,:,k)^-1*U(:,:,k)'+txNoisy(:,:,k);
        % Receiver receives with F = U' (Goldsmith Notation)
    end

    rx = qamdemod(tx_process,M);

    % Compute and store the BER for this iteration
    [~, ber(1,i,j)] = biterr(bits, rx);

end
end

```

zero forcing

```

for i = 1:numIter

    bits = randi([0 M-1],Mt, 1, nSym*log2(M)); % Generate random
bits
    tx = gammod(bits,M); % modulate the signal

    %construction of flat fading channel

    for k=1:nSym*log2(M)
        tx_chan(:,:,k) = H(:,:,k,i)*tx(:,:,k);
    end

    for j = 1:lenSNR

        noise =
sqrt(1/2)*(randn(Mr,1,nSym*log2(M))+1j*randn(Mr,1,nSym*log2(M)));
        txNoisy = tx_chan + 10^(-1*SNR_Vec(j)/20)*noise;

        for k=1:nSym*log2(M)
            W(:,:,k) = (H(:,:,k,i)'+H(:,:,k,i))^-1*H(:,:,k,i)';
            tx_process(:,:,k) = W(:,:,k)*txNoisy(:,:,k);
        end

        rx = qamdemod(tx_process,M);
    end
end

```

```

    % Compute and store the BER for this iteration
    [~, ber(2,i,j)] = biterr(bits, rx);

```

```

end
end

```

MMSE

```

for i = 1:numIter

    bits = randi([0 M-1],Mt, 1, nSym*log2(M)); % Generate random
    bits
    tx = gammod(bits,M); % modulate the signal

    %construction of flat fading channel

    for k=1:nSym*log2(M)
        tx_chan(:, :, k) = H(:, :, k, i)*tx(:, :, k);
    end

    for j = 1:lenSNR

        noise =
sqrt(1/2)*(randn(Mr,1,nSym*log2(M))+1j*randn(Mr,1,nSym*log2(M)));
        txNoisy = tx_chan + 10^(-1*SNR_Vec(j)/20)*noise;

        for k=1:nSym*log2(M)
            W(:, :, k) =
(H(:, :, k, i)'*H(:, :, k, i)+eye(Mt)*10^(-1*SNR_Vec(j)/20))^-1*H(:, :, k, i)';
            tx_process(:, :, k) = W(:, :, k)*txNoisy(:, :, k);
        end

        rx = gamdemod(tx_process,M);

        % Compute and store the BER for this iteration
        [~, ber(3,i,j)] = biterr(bits, rx);

    end
end

```

plot

```

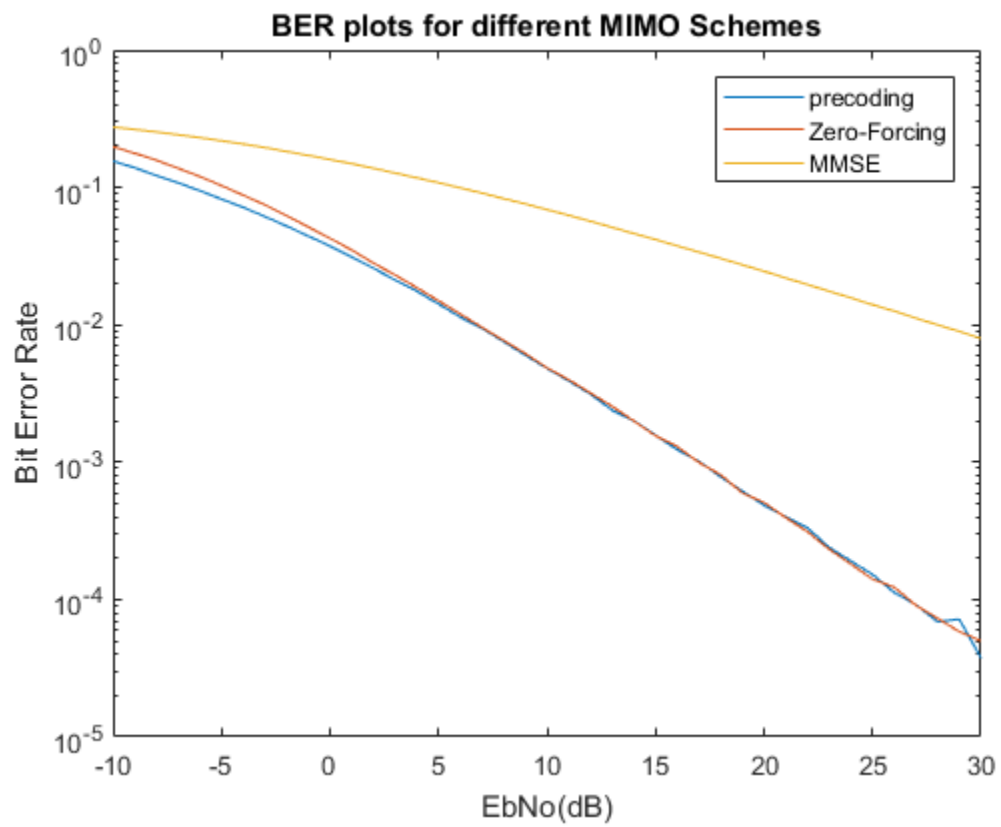
ber_m = mean(ber,2); %take mean across all iterations

%plotting ber for different equalization techniques
semilogy(EbNo,ber_m(1,:), 'DisplayName', 'precoding');
hold on;
semilogy(EbNo,ber_m(2,:), 'DisplayName', 'Zero-Forcing');
hold on;
semilogy(EbNo,ber_m(3,:), 'DisplayName', 'MMSE');

title('BER plots for different MIMO Schemes');

```

```
xlabel('EbNo(dB)');  
ylabel('Bit Error Rate');  
legend('show');
```



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