

Klassen Blockdiagramm: EntenteichClasses

Bush
size: vector color: string position: vector
draw() constructor

Duck
color: string position: vector size: number type: string direction: vector activity: string
move() draw() constructor

Cloud
color: string size: vector position: vector
draw() constructor move()

Tree
color: string size: number position: vector
draw() constructor

Lake
color: string size: number position: vector
draw() constructor

Grass
color: string size: vector position: vector
draw() constructor

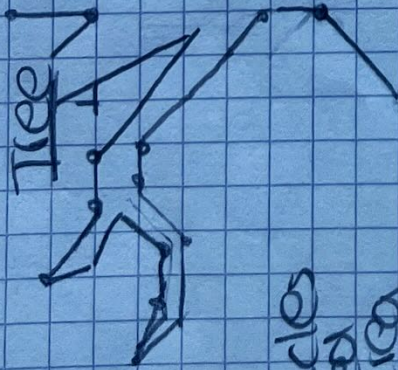
Flower
color: string size: vector position: vector
draw() constructor

Bush



particles
placed
in area

Tree



House



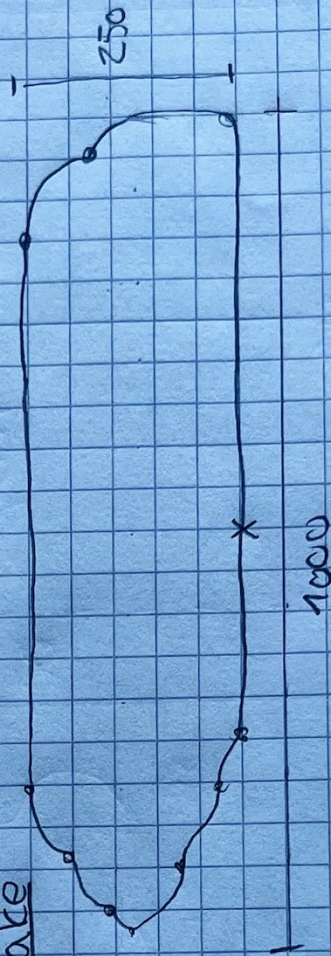
Flower



Grass



Lake



Duck

