

# UWB 802.15.4 Toolbox MATLAB

# Codes provided by MATWORKS

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# Channels mode

Environment Parameterization

Propagation and Path Loss :

- Transmitted Signal
- Distance Dependence
- Frequency Dependence
- Antenna Effects

Power Delay Profile

- Clusterization
- Path Modeling

Small-Scale Fading

Environment Comparison

# Channels mode

- How to define and simulate a uwb channel :
  - Creation of a channel environment in LOS or N-LOS with effects of multipath propagation
  - Set it up :
    - frequency band of the UWB signal
    - number and nature of obstacles
    - propagation parameters such as surface reflection coefficients
    - adjust multipath density and attenuation models
- How to model the effects of multipath propagation :
  - where signals reflect off surrounding objects,
  - creating several signal paths that arrive at the receiver at different times.

# Channels mode

uwbChannelConfig with properties:

```

Type: 'Industrial'
HasLOS: 1
ReferencePathLoss: 56.7000
PathLossExponent: 1.2000
ShadowingDeviation: 6
AntennaLoss: 3
FrequencyExponent: -1.1030
AverageNumClusters: 4.7500
ClusterArrivalRate: 0.0709
ClusterEnergyDecayConstant: 13.4700
PathDecaySlope: 0.9260
PathDecayOffset: 0.6510
ClusterShadowingDeviation: 4.3200
NakagamiMeanOffset: 0.3600
NakagamiMeanSlope: 0
NakagamiDeviationOffset: 1.1300
NakagamiDeviationSlope: 0
FirstPathNakagami: 12.9900
```

```
function obj = setupResidentialEnvironment(obj)
```

```
if obj.HasLOS
```

```

obj.ReferencePathLoss      = 43.9;
obj.PathLossExponent       = 1.79;
obj.ShadowingDeviation     = 2.22;
obj.AntennaLoss            = 3;
obj.FrequencyExponent      = 1.12;
obj.AverageNumClusters     = 3;
obj.ClusterArrivalRate     = 0.047;
obj.PathArrivalRate1       = 1.54;
obj.PathArrivalRate2       = 0.15;
obj.MixtureProbability     = 0.095;
obj.ClusterEnergyDecayConstant = 22.61;
obj.PathDecaySlope         = 0;
obj.PathDecayOffset        = 12;
obj.ClusterShadowingDeviation = 2;
obj.PDPIncreaseFactor      = na;
obj.PDPDecayFactor         = na;
obj.FirstPathAttenuation   = na;
obj.NakagamiMeanOffset     = 0;
obj.NakagamiMeanSlope      = 0;
obj.NakagamiDeviationOffset = 0;
obj.NakagamiDeviationSlope = 0;
obj.FirstPathNakagami      = na;
```

```
else % NLOS
```

```

obj.ReferencePathLoss      = 48.7;
obj.PathLossExponent       = 4.58;
obj.ShadowingDeviation     = 3.51;
obj.AntennaLoss            = 3;
obj.FrequencyExponent      = 1.53;
obj.AverageNumClusters     = 3.5;
obj.ClusterArrivalRate     = 0.12;
obj.PathArrivalRate1       = 1.77;
obj.PathArrivalRate2       = 0.15;
obj.MixtureProbability     = 0.045;
obj.ClusterEnergyDecayConstant = 26.27;
obj.PathDecaySlope         = 0;
obj.PathDecayOffset        = 17.5;
obj.ClusterShadowingDeviation = 2.93;
obj.PDPIncreaseFactor      = nan;
obj.PDPDecayFactor         = nan;
obj.FirstPathAttenuation   = nan;
obj.NakagamiMeanOffset     = 0.69;
obj.NakagamiMeanSlope      = 0;
obj.NakagamiDeviationOffset = 0.32;
obj.NakagamiDeviationSlope = 0;
obj.FirstPathNakagami      = nan;
```

```
end
```

## Localization

### One-Way Ranging / Time-Difference of Arrival (OWR/TDOA)

- Configure Network
- Configure Blinks / MAC and PHY layers

Determine hyperbolic surfaces and intersections for each node

Calculate localization error for each answer

# Localization : Chronological Operation of the Code

- **Simulation Configuration:**
  - **numDevices** and **numNodes**: Define the number of devices and nodes.
  - **deviceLoc** and **nodeLoc**: Coordinates of the devices and nodes on a 100x100 plane.
- **Calculating Distances and Time of Flight (TOF):**
  - Distances between each node and each device are calculated.
  - Time of flight (TOF) is calculated by dividing the distances by the speed of light.
- **Generating the Transmission Signal:**
  - A simple pulse signal is created, and the calculated delays are applied to simulate the signal reception at each node.
- **Reading Data:**
  - The code reads a data file to extract the initiator address.
- **Configuring MAC and PHY Frames:**
  - MAC frames are configured with appropriate parameters.
  - The PHY waveform is generated using the MAC frame configurations.
- **Simulating Propagation and Preamble Detection:**
  - Each node applies the propagation delay to the received signal.
  - The position of the preambles is detected for each node, and arrival times (TDOA) are calculated.
- **Calculating Hyperbolic Surfaces and Intersections:**
  - For each pair of nodes, the time difference of arrival is used to calculate hyperbolic surfaces.
  - The intersections of these surfaces provide position estimates for the device.
- **Displaying Results:**
  - Estimated positions are plotted to visualize intersections, and localization errors are calculated.

# Localization

```
%=====
% CONFIGURATION
% Numbers
numDevices = 2;
numNodes = 3;
% Initiator(s)
deviceLoc = [50 50;
             25 25;
             98 71]; % place devices at given locations
% Receptor(s)
nodeLoc = [40 41;
           62 83;
           87 24;
           10 12;
           21 21;
           45 29;
           84 35];
TDOA = nan(numNodes);
helperShowLocations(deviceLoc, nodeLoc);
```

Calculate the actual distance and time of flight (TOF) between nodes and the device.

```
actualDistances = pdist2(nodeLoc, deviceLoc)
```

```
actualDistances = 7x3
    13.4536    21.9317    65.2993
    35.1141    68.7968    37.9473
    45.2217    62.0081    48.2701
    55.1725    19.8494   105.9481
    41.0122     5.6569    91.8096
    21.5870    20.3961    67.6240
    37.1618    59.8415    38.6264
```

```
c = physconst('LightSpeed')% speed of light (m/s)
```

```
c = 299792458
```

```
actualTOF = actualDistances/c
```

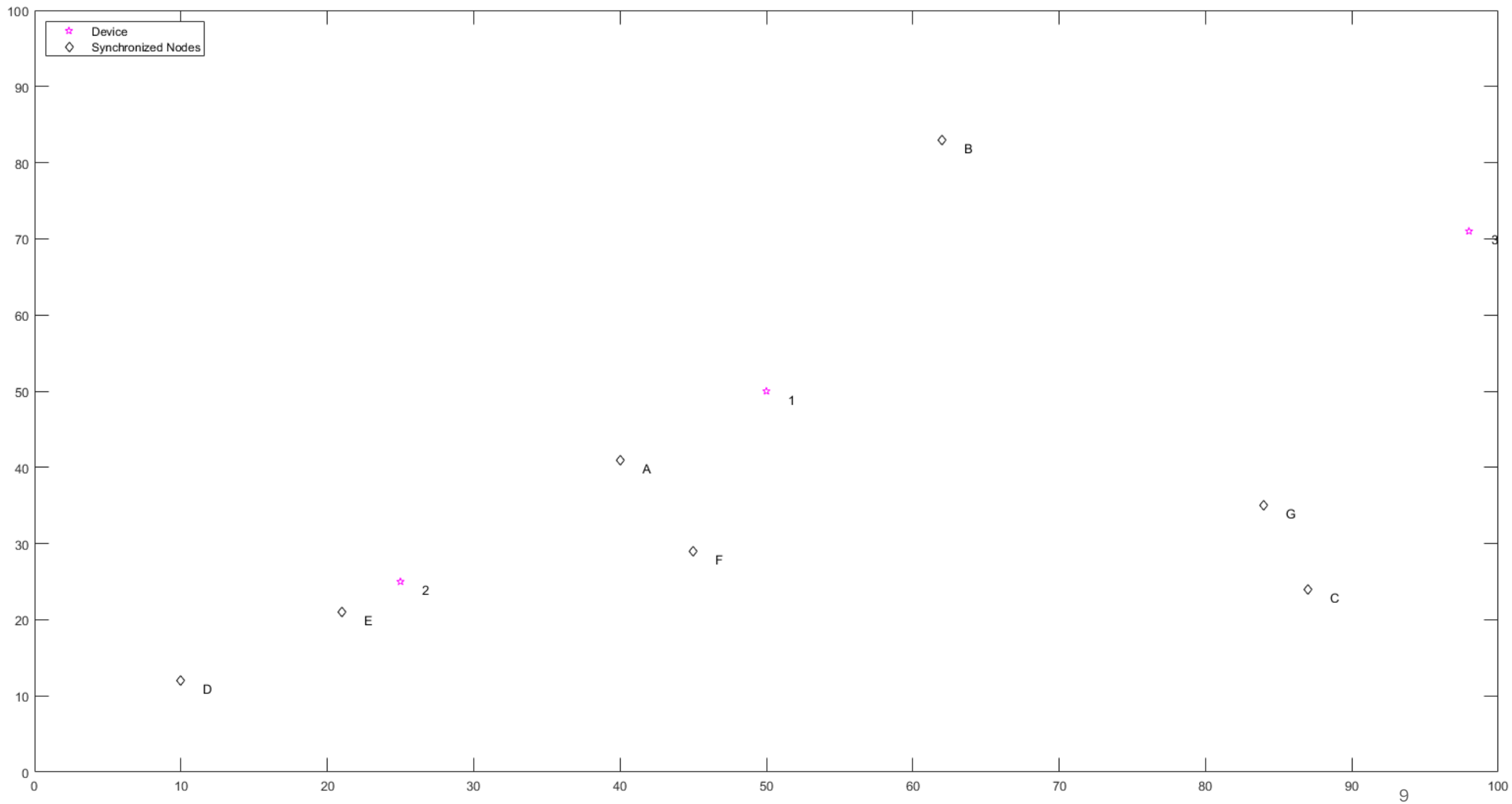
```
actualTOF = 7x3
10-6 x
    0.0449    0.0732    0.2178
    0.1171    0.2295    0.1266
    0.1508    0.2068    0.1610
    0.1840    0.0662    0.3534
    0.1368    0.0189    0.3062
    0.0720    0.0680    0.2256
    0.1240    0.1996    0.1288
```

```
sampleRate = 1e9;
```

```
samplesToDelay = actualTOF * sampleRate
```

```
samplesToDelay = 7x3
    44.8765    73.1563   217.8151
   117.1280   229.4814   126.5787
   150.8433   206.8366   161.0116
   184.0355    66.2106   353.4048
   136.8020    18.8692   306.2438
    72.0066    68.0340   225.5693
   123.9584   199.6096   128.8439
```





## Localization : Configure Blinks / MAC and PHY layers

```
numBlinks = 1; % like a pulse

% MAC layer:
payload = '00';
cfg = lrwpan.MACFrameConfig( ...
    FrameType='Data', ...
    DestinationAddressing='Short address', ...
    SourceAddressing='Short address', ...
    SourcePANIdentifier='ABCD', ...
    SourceAddress=initiatorAddr)
```

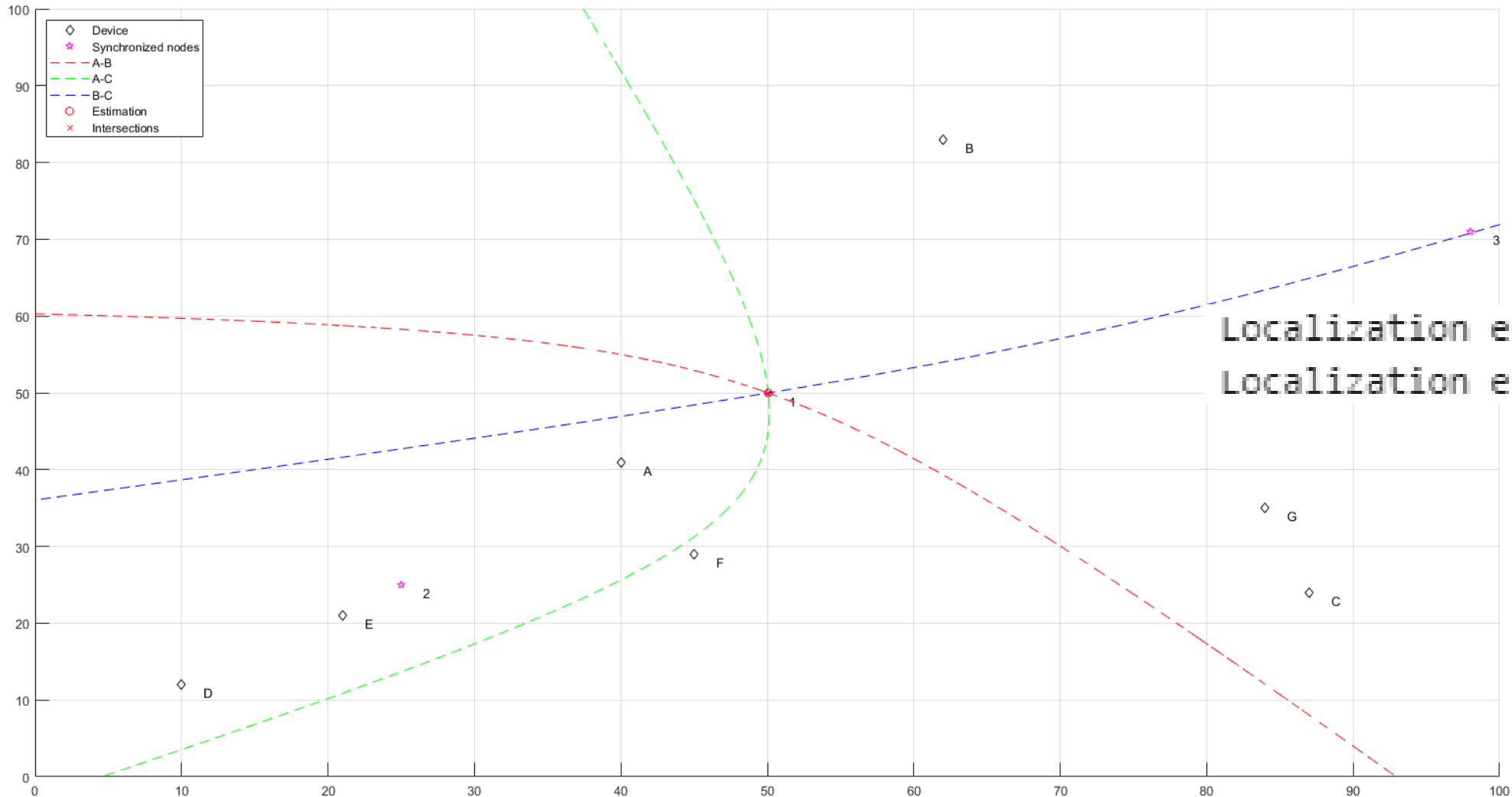
### ***MAC Config***

```
% PHY layer:
% Ensure the Ranging field is enabled.
% Also set the proper PSDU length.
blinkPHYConfig = lrwpanHRPConfig( ...
    Mode='HPRF', ...
    STSPacketConfiguration=1, ... % TO CHECK
    PSDULength=length(blinkMAC)/8, ...
    Ranging=true);
blinkPHY = lrwpanWaveformGenerator( ...
    blinkMAC, ...
    blinkPHYConfig);

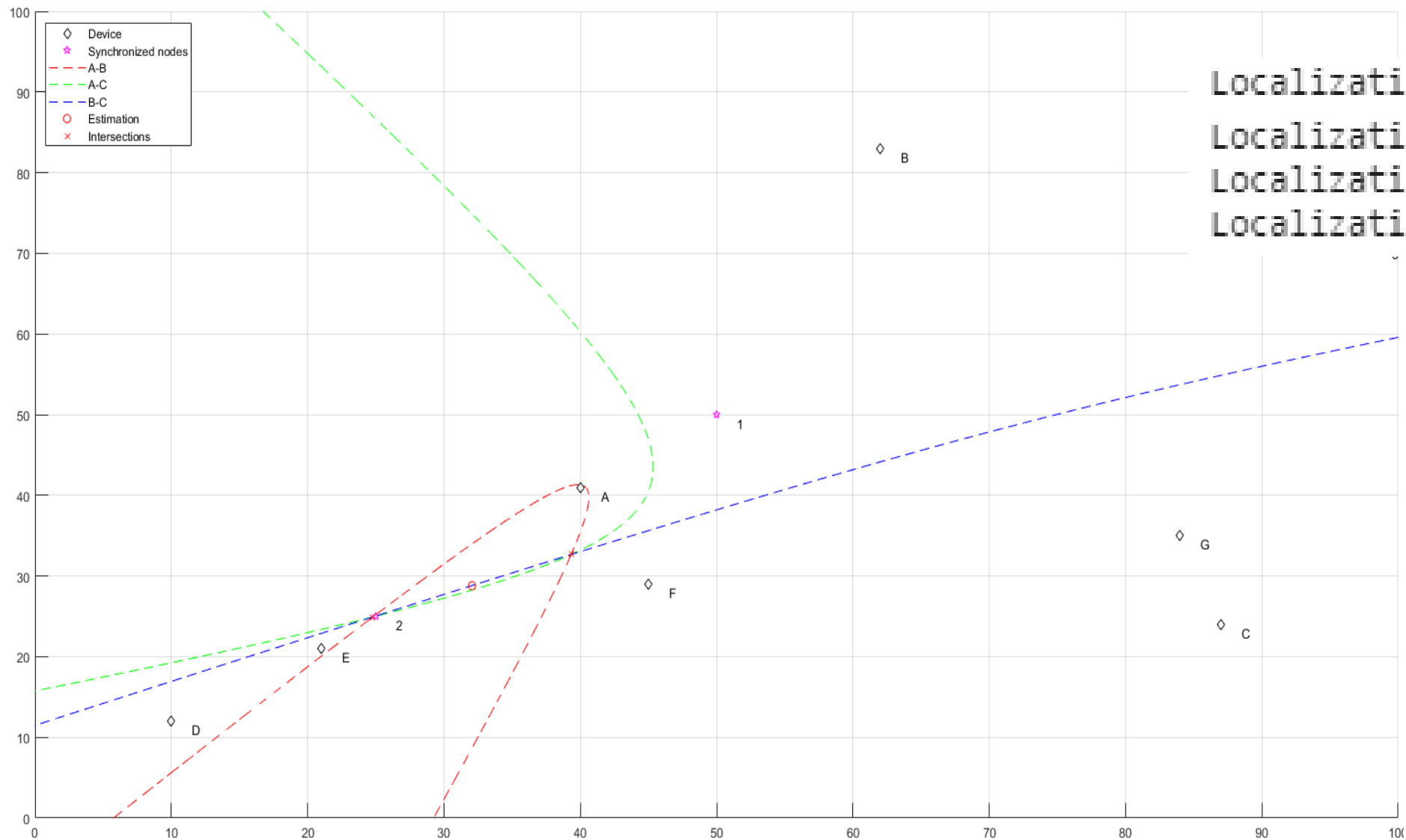
% cfg4a = lrwpanHRPConfig( ...
%     Mode='802.15.4a', ...
%     Channel=9, ...           % High-band mandatory chan for code index 3
%     MeanPRF=15.6, ...       % 8 candidate bursts
%     DataRate=27.24, ...     % 1 chip per burst (PHR at 850 kbps max)
%     CodeIndex=3, ...       % 3rd code with length 31
%     STSPacketConfiguration=1, ...
%     Ranging=true,...
%     PreambleMeanPRF=4.03, ... % PreambleSpreadingFactor = 64
%     PSDULength=length(psdu)/8);
%
% wave4a = lrwpanWaveformGenerator( ...
%     psdu, ...
%     cfg4a);
```

### ***PHY Config***

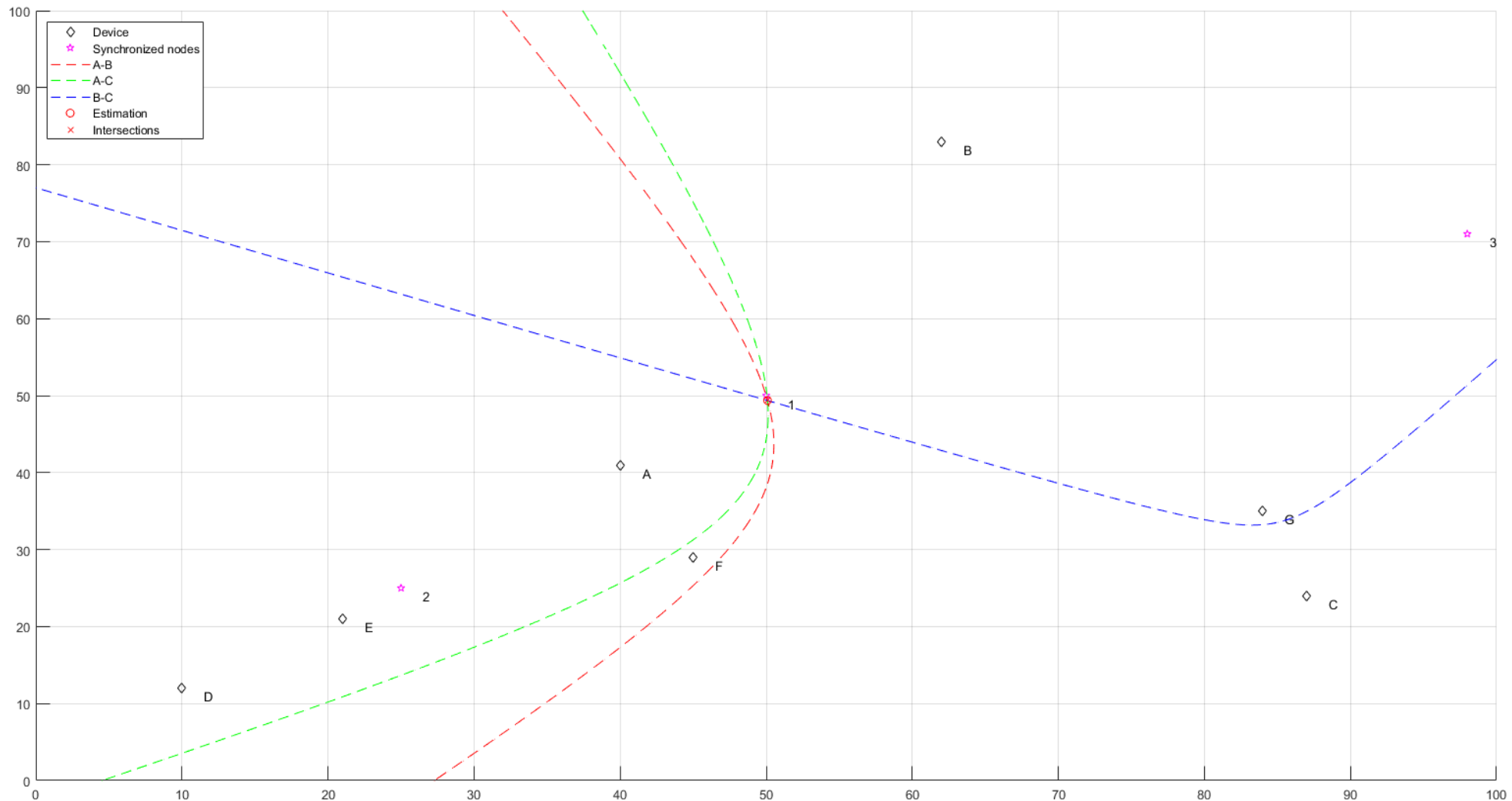
# Localization : TDOA Results



# Localization : TDOA Results



# Localization : TDOA Results



# Ranging

## Single-Sided Two-Way Ranging (SS-TWR)

### Transmitted Frame

- Transmission from Initiator
- Wireless channel : filter the transmission frame through an AWGN channel and add propagation delay
- Reception at Responder

### Response Frame

- Transmission from Responder
- Wireless Channel
- Reception at Initiator

### Range Estimation