

(IoT Network) Practice -7-

# CoAP Blockwise Transfer



# Index

I. Practice Overview

II. Adding “Large Resource”

III. Revising Jcoap

IV. Revising GUI Client

- Blockwise Transfer(BT) Button

V. Printing Blockwise Transfer Process



# Practice Overview

## • 실습목표

### – Blockwise Transfer Option 2 구현

- ① (Client → Server) Blockwise Transfer Option2 요청
- ② (Server → Client) Piggybacking으로 0번 블록 전달 [전송하는 블록번호, 남은 블록(Y/N), 블록 사이즈]
- ③ (Client → Server) 1번 블록 요청 [요청하는 블록번호, 0 (고정), 블록 사이즈]
- ④ (Server → Client) Piggybacking으로 1번 블록 전달 [1, 1 (Yes), 128]
- ⑤ (Client → Server) 2번 블록 요청 [2, 0, 128]
- ⑥ (Server → Client) Piggybacking으로 세 번째 블록 전달 [2, 0 (No), 128]

```
CLIENT                                SERVER
|                                     |
|   ① CON [MID=1234], GET /status -----> |
|                                     |
| <----- ACK [MID=1234], 2.05 Content, 2:0/1/128 ② |
|                                     |
|   ③ CON [MID=1235], GET, /status, 2:1/0/128 -----> |
|                                     |
| <----- ACK [MID=1235], 2.05 Content, 2:1/1/128 ④ |
|                                     |
|   ⑤ CON [MID=1236], GET, /status, 2:2/0/128 -----> |
|                                     |
| <----- ACK [MID=1236], 2.05 Content, 2:2/0/128 ⑥ |
|                                     |
```

Multicast practice scenario

# Adding “Large Resource”

- Large.java

- LED Resource “copy and paste” → 클래스 이름 및 생성자 수정

```
public class Large extends BasicCoapResource{
    private String state = "largeData";

    private Large(String path, String value, CoapMediaType mediaType) {
        super(path, value, mediaType);
    }

    public Large() {
        this("/large", "largeData", CoapMediaType.text_plain);
        //랜덤 글자 생성
        int leftLimit = 97; // letter 'a'
        int rightLimit = 122; // letter 'z'
        int targetStringLength = 100; // 글자 수
        Random random = new Random();
        StringBuilder buffer = new StringBuilder(targetStringLength);
        for (int i = 0; i < targetStringLength; i++) {
            int randomLimitedInt = leftLimit + (int)
                (random.nextFloat() * (rightLimit - leftLimit + 1));
            buffer.append((char) randomLimitedInt);
        }
        String generatedString = buffer.toString();
        this.setValue(Encoder.StringToByte(generatedString));
    }
}
```

# Adding “Large Resource”

- CoAP\_Server.java

```
public void start() {
    System.out.println("===Run Test Server ===");

    // create server
    if (this.resourceServer != null)    this.resourceServer.stop();
    this.resourceServer = new CoapResourceServer();

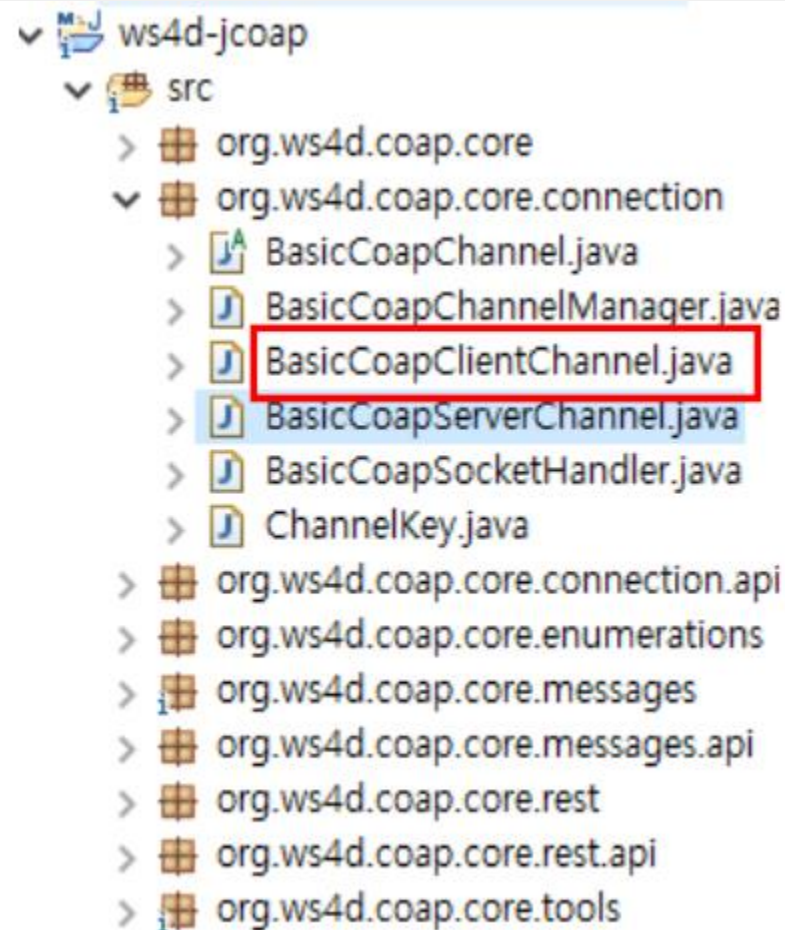
    // initialize resource
    LED led = new LED();
    Large large = new Large();

    // add resource to server
    this.resourceServer.createResource(led);
    this.resourceServer.createResource(large);

    // run the server
    try {
        this.resourceServer.start();
    } catch (Exception e) {
        e.printStackTrace();
    }
}
```

# Revising Jcoap

- **BasicCoapClientChannel.java**



# Revising Jcoap

- BasicCoapClientChannel.java

기존



```
140      /* blockwise transfer finished */
141
142      message.setPayload(new CoapData(this.blockContext.getPayload(), message.getContentType()));
143      this.blockContext = null;
144  }
145
146  /* normal or separate response */
147  this.client.onResponse(this, (BasicCoapResponse) message);
148  ...
}
```

수정

```
140      /* blockwise transfer finished */
141
142      message.setPayload(new CoapData(this.blockContext.getPayload(), this.lastRequest.getContentType()));
143      this.blockContext = null;
144  }
145
146  /* normal or separate response */
147  this.client.onResponse(this, (BasicCoapResponse) message);
148  ...
}
```



# Revising GUI Client

- GUI\_client.java

```
public class GUI_client extends JFrame implements CoapClient{  
    private static final boolean exitAfterResponse = false;  
    JButton btn_get = new JButton("GET");  
    JButton btn_post = new JButton("POST");  
    JButton btn_put = new JButton("PUT");  
    JButton btn_delete = new JButton("DELETE");  
    JButton btn_obsget = new JButton("Observe GET");  
    JButton btn_BTget = new JButton("BT GET");  
}
```

↓

```
//btn  
btn_get.setBounds(20, 670, 100, 50);  
btn_put.setBounds(130, 670, 100, 50);  
btn_post.setBounds(240, 670, 100, 50);  
btn_delete.setBounds(350, 670, 100, 50);  
btn_obsget.setBounds(460, 670, 130, 50);  
btn_BTget.setBounds(600, 670, 100, 50);
```

↓

```
this.add(btn_get);  
this.add(btn_post);  
this.add(btn_put);  
this.add(btn_delete);  
this.add(btn_obsget);  
this.add(btn_BTget);  
this.add(path_text);  
this.add(path_label);  
this.add(payload_label);  
this.add(payload_text);  
this.add(display_text_jp);  
this.add(display_label);
```



# Revising GUI Client

- GUI\_client.java

```
btn_BTget.addActionListener(new ActionListener() {  
    @Override  
    public void actionPerformed(ActionEvent e) {  
        // TODO Auto-generated method stub  
        String path = path_text.getText();  
        String payload = payload_text.getText();  
        CoapRequest request = clientChannel.createRequest(CoapRequestCode.GET, path, true);  
        clientChannel.setMaxReceiveBlocksize(CoapBlockSize.BLOCK_16);  
        CoapBlockOption block2 = new CoapBlockOption(0, true, clientChannel.getMaxReceiveBlocksize());  
        request.setBlock2(block2);  
        request.setContentType(CoapMediaType.text_plain);  
        displayRequest(request);  
        clientChannel.sendMessage(request);  
    }  
});
```

# Printing Blockwise Transfer Process

- GUI\_client.java

```
btn_BTget.addActionListener(new ActionListener() {  
    @Override  
    public void actionPerformed(ActionEvent e) {  
        // TODO Auto-generated method stub  
        String path = path_text.getText();  
        String payload = payload_text.getText();  
        CoapRequest request = clientChannel.createRequest(CoapRequestCode.GET, path, true);  
        clientChannel.setMaxReceiveBlocksize(CoapBlockSize.BLOCK_16);  
        CoapBlockOption block2 = new CoapBlockOption(0, true, clientChannel.getMaxReceiveBlocksize());  
        request.setBlock2(block2);  
        request.setContentType(CoapMediaType.text_plain);  
        displayRequest(request);  
        System.out.println(request);  
        System.out.printf(" Block Options: %d / %b / %d\n", block2.getNumber(), !block2.isLast(), block2.getBlockSize().getSize());  
        clientChannel.sendMessage(request);  
    }  
});
```

# Printing Blockwise Transfer Process

- GUI\_client.java

```
public void onResponse(CoapClientChannel channel, CoapResponse response) {  
    if (response.getPayload() != null) {  
        display_text.append(  
            "Response: " + response.toString() + " payload: " + Encoder.ByteToString(response.getPayload());  
        );  
        display_text.setCaretPosition(display_text.getDocument().getLength());  
    } else {  
        display_text.append("Response: " + response.toString());  
        display_text.setCaretPosition(display_text.getDocument().getLength());  
    }  
    if (GUI_client.exitAfterResponse) {  
        display_text.append("===END===");  
        System.exit(0);  
    }  
    if (response.getBlock2() != null) {  
        System.out.println(response);  
        System.out.printf("  Block Options: %d/%b/%d%n", response.getBlock2().getNumber(), !response.getBlock2().isLast(), response.getBlock2().getBlockSize().getSize());  
        System.out.println("  Payload: " + Encoder.ByteToString(response.getPayload()));  
    }  
    display_text.append(System.LineSeparator());  
    display_text.append("*");  
    display_text.append(System.LineSeparator());  
}
```

# Printing Blockwise Transfer Process

- BasicCoapClientChannel.java

```
126     /* create a new request for the next block */
127     BasicCoapRequest request = new BasicCoapRequest(this.lastRequest.getPacketType(),
128         this.lastRequest.getRequestCode(), this.getSocketHandler().getChannelManager().getNewMessageID());
129     request.copyHeaderOptions((BasicCoapRequest) this.blockContext.getFirstRequest());
130     request.setToken(this.blockContext.getFirstRequest().getToken());
131     if (request.getRequestCode() == CoapRequestCode.GET) {
132         request.setBlock2(newBlock);
133     } else {
134         request.setBlock1(newBlock);
135         request.setPayload(this.blockContext.getNextPayload(newBlock));
136     }
137     System.out.println(message);
138     System.out.printf(" Block Options: %d/%b/%d\n", message.getBlock2().getNumber(), !message.getBlock2().isLast(), message.getBlock2().getBlockSize().getSize());
139     System.out.println(" Payload: " + Encoder.ByteToString(message.getPayload()));
140     System.out.println("-----");
141     System.out.println(request);
142     System.out.printf(" Block Options: %d/%b/%d\n", request.getBlock2().getNumber(), !request.getBlock2().isLast(), request.getBlock2().getBlockSize().getSize());
143     sendMessage(request);
144 }
145 return;
146 }
```