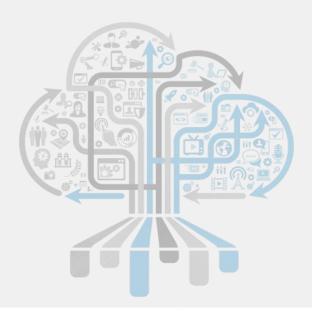




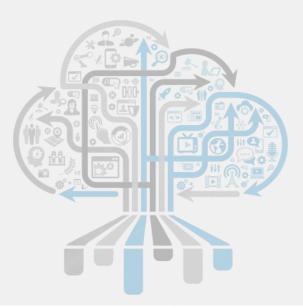
(IoT Network) Practice -3-

Open-Source Software for CoAP



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- I. jCoAP Introduction
- II. CoAP Messages & Methods
- III. jCoAP Basic Example





jCoAP Introduction

WS4D

- XML, HTTP와 같은 웹 서비스 기술을 산업자동화, 스마트 홈, 자동차 시스템 등 IoT application 영역에 적용하는 것이 목표인 프로젝트
- 즉, 임베디드 장치의 인터넷 연결과 IoT application 개발을 위한 Tool을 제공
- University of Rostock, University of Dortmund, Materna 등 유럽 학교 및 기업에서 주도

WS4D-jCoAP

- WS4D 프로젝트의 일환으로 Java 환경에서 CoAP 기능을 구현한 jCoAP이 개발됨
- Open Source Software로서 누구나 접근, 수정, 기여할 수 있음
 - ✓ https://gitlab.amd.e-technik.uni-rostock.de/ws4d/jcoap
- Java Project 형태로 제공됨



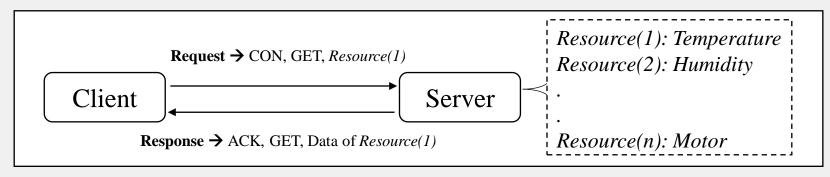
CoAP Messages & Methods

CoAP Messages

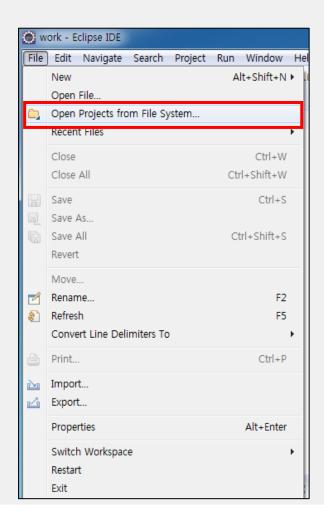
- Confirmable (CON): 신뢰성을 보장하는 메시지
- Non-confirmable (NON): 신뢰성을 보장하지 않는 메시지
- Acknowledgement (ACK): CON 메시지에 대한 응답 메시지
- Reset (RST): 요청을 처리할 수 없을 때, 처리불가를 알리는 메시지

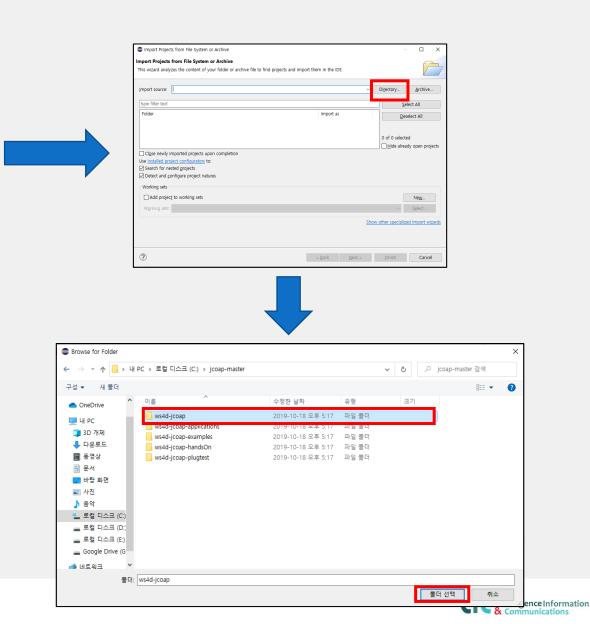
CoAP Methods

- GET: 리소스 값 읽어오기
- PUT: 리소스 값 변경하기
- POST: 새로운 리소스 생성
- DELETE: 리소스 삭제

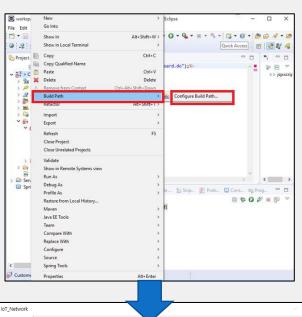


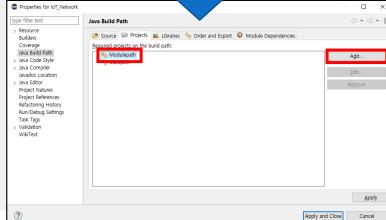
• jCoAP 프로젝트 Import

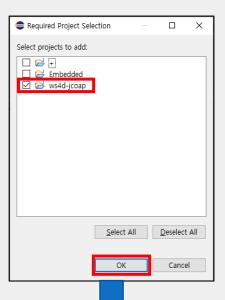


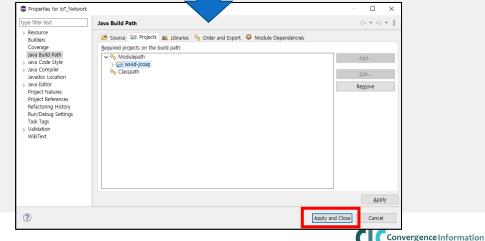


• jCoAP 프로젝트 Import

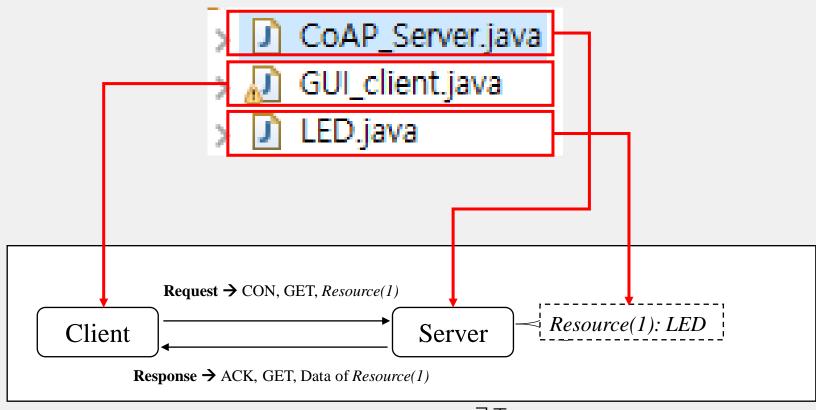








• jCoAP Basic Example 구조



<jCoAP Basic Example 구조>



jCoAP Basic Example – CoAP_Server.java

```
import org.ws4d.coap.core.rest.CoapResourceServer;
public class CoAP_Server {
   private static CoAP Server coapServer;
   private CoapResourceServer resourceServer;
   public static void main(String[] args) {
       coapServer = new CoAP Server();
       coapServer.start();
   public void start() {
       System.out.println("===Run Test Server ===");
       // create server
       if (this.resourceServer != null) this.resourceServer.stop();
       this.resourceServer = new CoapResourceServer();
       // initialize resource
       LED led = new LED();
       // add resource to server
       this.resourceServer.createResource(led);
       // run the server
            this.resourceServer.start();
        } catch (Exception e) {
            e.printStackTrace();
```



jCoAP Basic Example – LED.java

```
public class LED extends BasicCoapResource{
   private String state = "off";
   private LED(String path, String value, CoapMediaType mediaType) {
       super(path, value, mediaType);
   public LED() {
       this("/led", "off", CoapMediaType.text_plain);
   @Override
   public synchronized CoapData get(List<String> query, List<CoapMediaType> mediaTypesAccepted) {
       return get(mediaTypesAccepted);
   public synchronized CoapData get(List<CoapMediaType> mediaTypesAccepted) {
       return new CoapData(Encoder.StringToByte(this.state), CoapMediaType.text plain);
   public synchronized boolean setValue(byte[] value) {
       this.state = Encoder.ByteToString(value);
       return true;
   public synchronized boolean post(byte[] data, CoapMediaType type) {
       return this.setValue(data);
   public synchronized boolean put(byte[] data, CoapMediaType type) {
       return this.setValue(data);
   @Override
   public synchronized String getResourceType() {
       return "LED";
```



jCoAP Basic Example – GUI_client.java

```
btn get.addActionListener(new ActionListener() {
   public void actionPerformed(ActionEvent e) {
        // TODO Auto-generated method stub
        String path = path_text.getText();
        String payload = payload text.getText();
        CoapRequest request = clientChannel.createRequest(CoapRequestCode.GET, path, true);
        request.setPayload(new CoapData(payload, CoapMediaType.text plain));
        displayRequest(request);
        clientChannel.sendMessage(request);
btn_put.addActionListener(new ActionListener() {
   public void actionPerformed(ActionEvent e) {
        // TODO Auto-generated method stub
        String path = path_text.getText();
        String payload = payload_text.getText();
        CoapRequest request = clientChannel.createRequest(CoapRequestCode.PUT, path, true);
        request.setPayload(new CoapData(payload, CoapMediaType.text_plain));
        displayRequest(request);
        clientChannel.sendMessage(request);
});
btn post.addActionListener(new ActionListener() {
   public void actionPerformed(ActionEvent e) {
        // TODO Auto-generated method stub
        String path = path text.getText();
        String payload = payload_text.getText();
        CoapRequest request = clientChannel.createRequest(CoapRequestCode.POST, path, true);
        request.setPayload(new CoapData(payload, CoapMediaType.text_plain));
        displayRequest(request);
        clientChannel.sendMessage(request);
});
   @Override
   public void actionPerformed(ActionEvent e) {
        // TODO Auto-generated method stub
        String path = path text.getText();
        String payload = payload text.getText();
        CoapRequest request = clientChannel.createRequest(CoapRequestCode.DELETE, path, true);
        displayRequest(request);
        clientChannel.sendMessage(request):
});
```

