HALLYM UNIVERSITY

CIC Convergence Information & Communications

(IoT Network) Practice -5-

CoAP Method Option – 2

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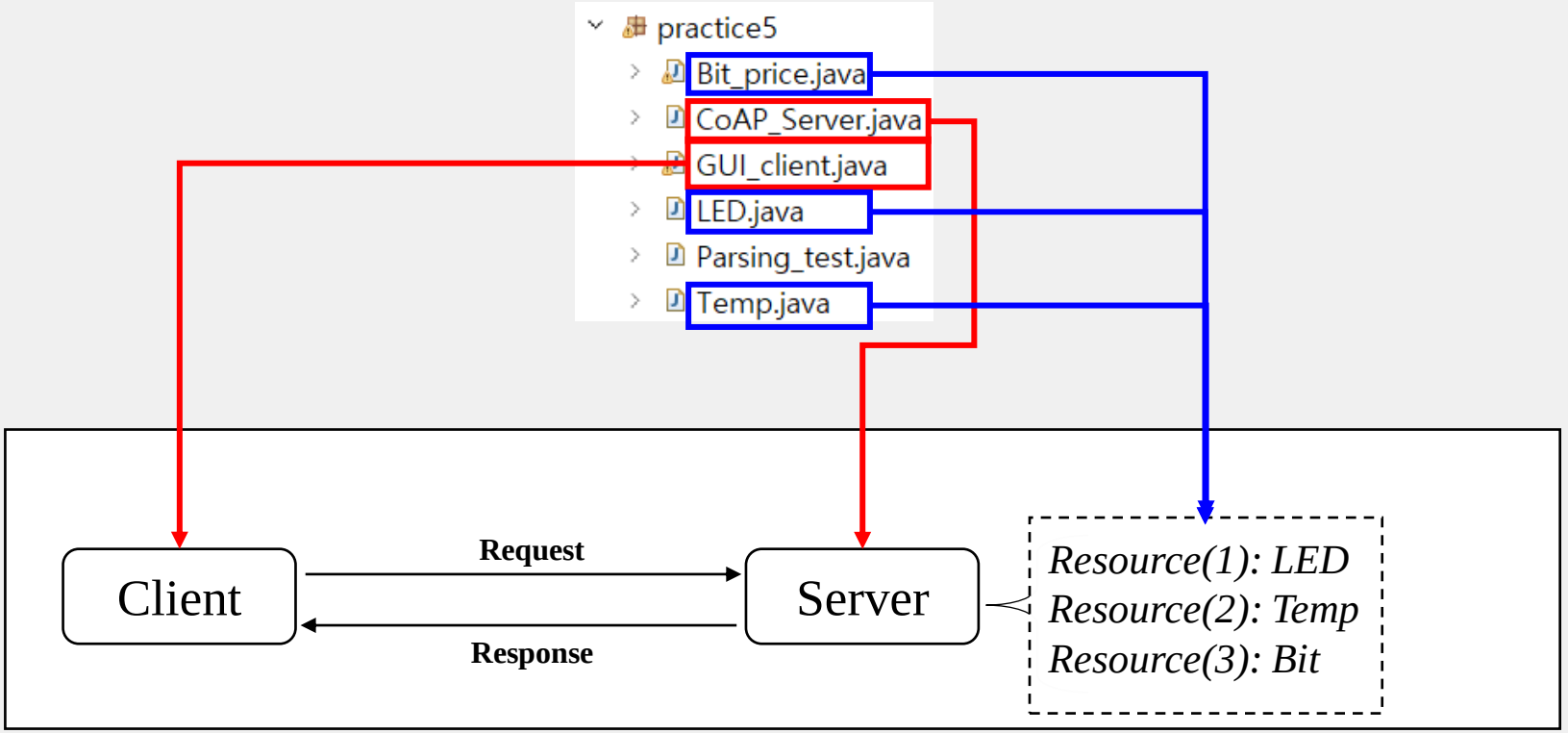
Practice Overview

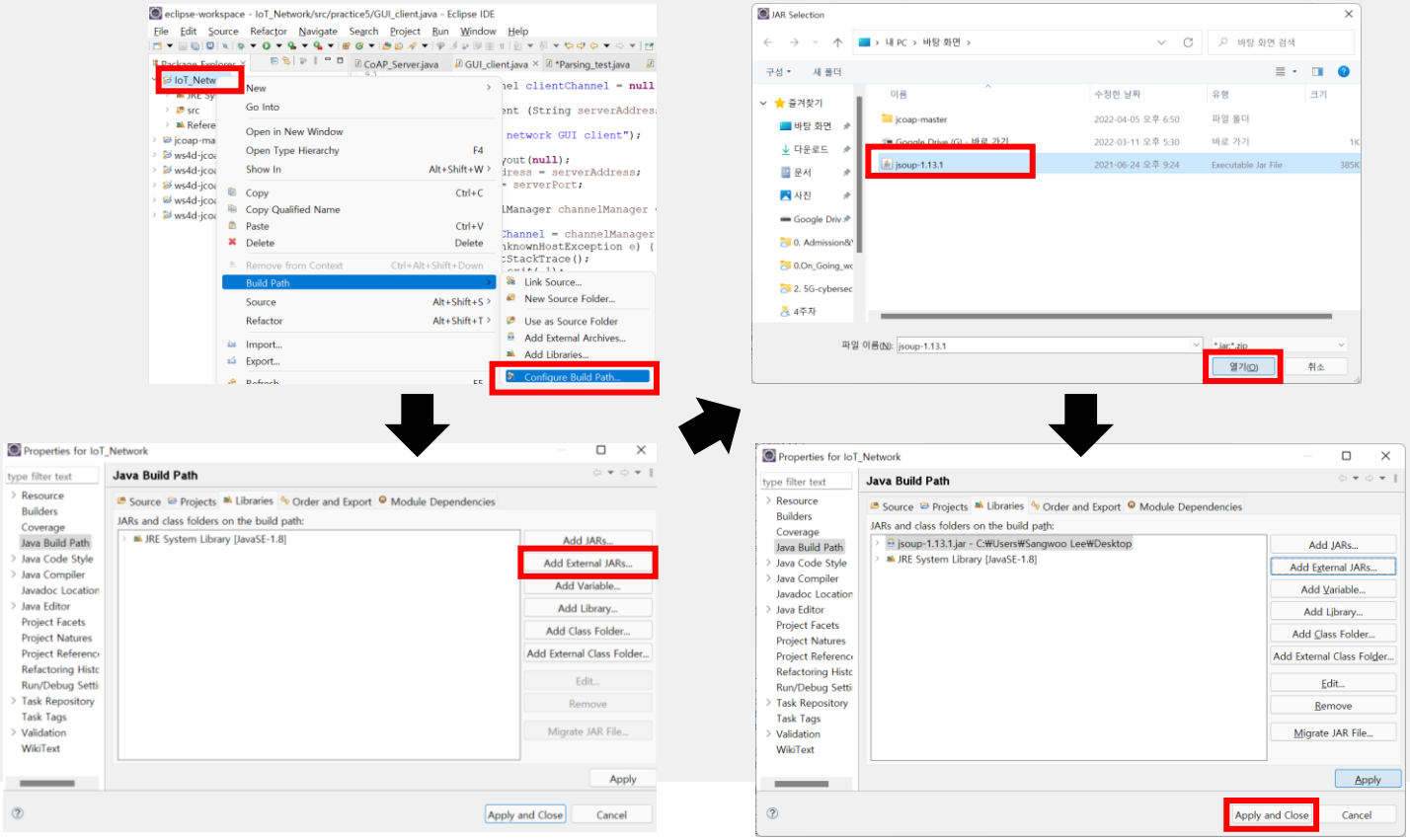
- **실습목표**
  1. Web Parsing을 사용해서 “**Bitcoin 가격**” Resource를 정의한다.
  2. “**Bitcoin 가격**” Resource의 Observe 기능을 구현한다.
  3. “**Bitcoin 가격**” Resource의 Observe는 Bitcoin의 가격이 변했을 때에만 Client에게 메시지를 전송한다.



<Practice5 소스코드 구조>

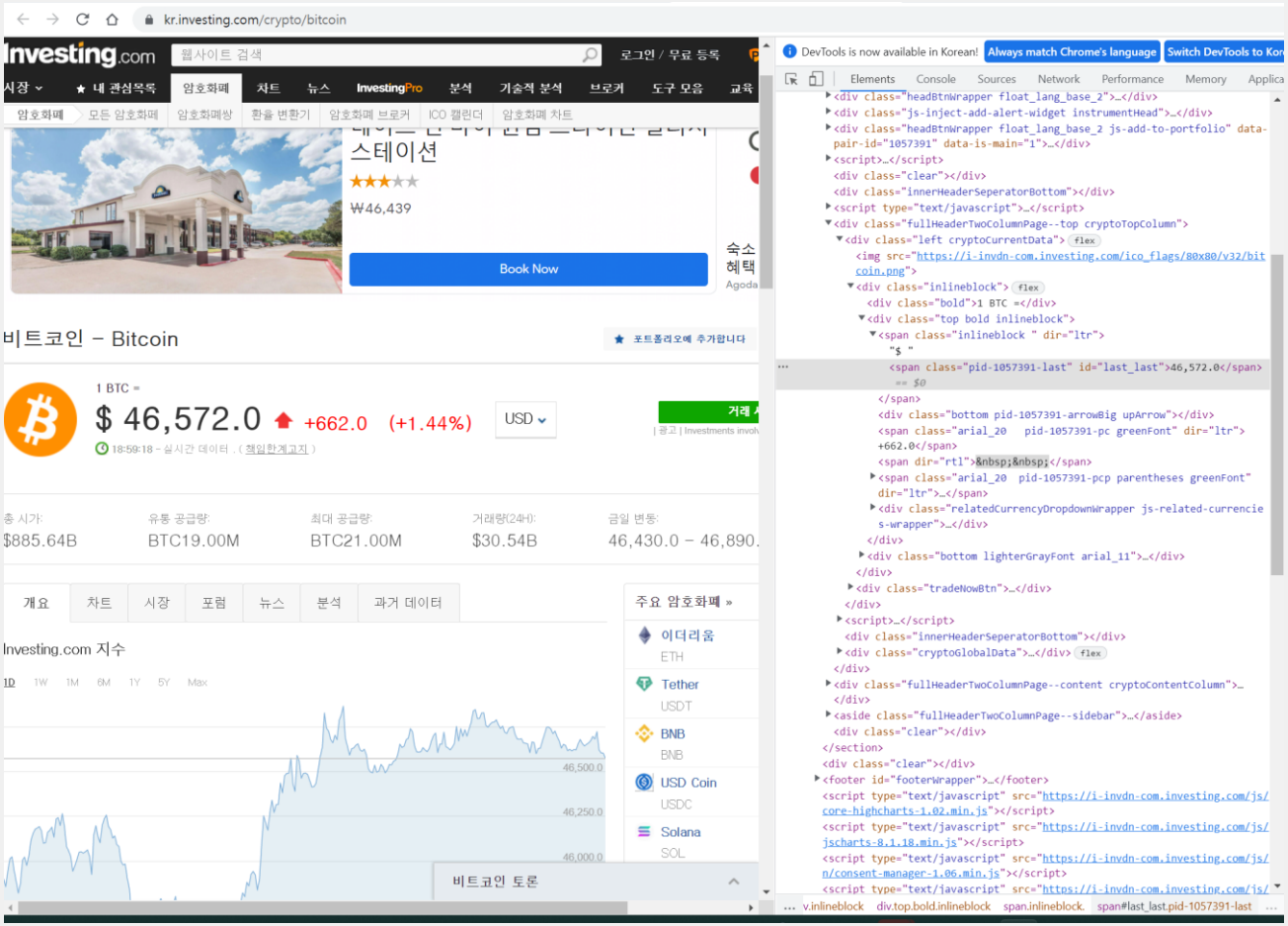
Bitcoin Price Parsing

- **Jsoup**
  - Java HTML Parser
  - 즉, 웹 크롤링을 위한 자바 라이브러리
- **Jsoup Import**



Bitcoin Price Parsing

- **Bitcoin 실시간 가격 Webpage**
  - https://kr.investing.com/crypto/bitcoin



Bitcoin Price Parsing

- **Bitcoin 가격 Parsing**

```
1  package practice5;
2
3  import org.jsoup.Jsoup;
6
7  public class Parsing_test {
8      public static void main(String[] args) {
9          String url = "https://kr.investing.com/crypto/bitcoin";
10         Document doc = null;
11         try {
12             doc = Jsoup.connect(url).get();
13         }catch (Exception e) {
14             // TODO: handle exception
15             System.out.println(e);
16         }
17         Elements element = doc.select("#last_last");
18         System.out.println(element.text());
19     }
20 }
```

Bitcoin Price Resource

- **Bit_price.java**

```java
package practice5;

import java.util.ArrayList;

public class Bit_price extends BasicCoapResource{
    private String value = "0";


    private Bit_price(String path, String value, CoapMediaType mediaType) {
        super(path, value, mediaType);
    }

    public Bit_price() {
        this("/bitcoin", "0", CoapMediaType.text_plain);
    }

    @Override
    public synchronized CoapData get(List<String> query, List<CoapMediaType> mediaTypesAccepted) {
        return get(mediaTypesAccepted);
    }

    @Override
    public synchronized CoapData get(List<CoapMediaType> mediaTypesAccepted) {
        String url = "https://kr.investing.com/crypto/bitcoin";
        Document doc = null;
        try {
            doc = Jsoup.connect(url).get();
        }catch (Exception e) {
            // TODO: handle exception
            System.out.println(e);
        }
        Elements element = doc.select("#last_last");

        this.value = element.text();
        return new CoapData(Encoder.StringToByte(this.value), CoapMediaType.text_plain);
    }

    public synchronized void optional_changed() {
        String existing_value = this.value;

        List <CoapMediaType> accpeted_data = new ArrayList<CoapMediaType>();
        accpeted_data.add(CoapMediaType.text_plain);
        CoapData new_value = this.get(accpeted_data);

        if(this.value.equals(existing_value)) {
            System.out.println("Price has not changed.");
        }else {
            this.changed(new_value);
        }
    }

    @Override
    public synchronized boolean setValue(byte[] value) {
        this.value = Encoder.ByteToString(value);
        return true;
    }

    @Override
    public synchronized boolean post(byte[] data, CoapMediaType type) {
        return this.setValue(data);
    }

    @Override
    public synchronized boolean put(byte[] data, CoapMediaType type) {
        return this.setValue(data);
    }

    @Override
    public synchronized String getResourceType() {
        return "Temperature";
    }

}
```

실습 뒤에 부분을 진행하면 오류가 사라짐.

Revising BasicCoapResource

- **BasicCoapResource.java**

기존에 있던 Changed 메소드

새로 추가하는 Changed 메소드
(Overloading)

```
135  public synchronized void changed() {
136      if (this.serverListener != null) {
137          this.serverListener.resourceChanged(this);
138      }
139      this.observeSequenceNumber++;
140      if (this.observeSequenceNumber > 0xFFFF) {
141          this.observeSequenceNumber = 0;
142      }
143
144      // notify all observers
145      for (CoapRequest obsRequest : this.observer.values()) {
146          CoapServerChannel channel = (CoapServerChannel) obsRequest.getChannel();
147          CoapResponse response;
148          if (this.reliableNotification == null) {
149              response = channel.createNotification(obsRequest, CoapResponseCode.Content_205,
150                      this.observeSequenceNumber);
151          } else {
152              response = channel.createNotification(obsRequest, CoapResponseCode.Content_205,
153                      this.observeSequenceNumber, this.reliableNotification);
154          }
155          CoapData data = this.get(obsRequest.getAccept());
156          response.setPayload(new CoapData(data.getPayload(), data.getMediaType()));
157          channel.sendNotification(response);
158      }
159  }
160
161  public synchronized void changed(CoapData data) {
162      if (this.serverListener != null) {
163          this.serverListener.resourceChanged(this);
164      }
165      this.observeSequenceNumber++;
166      if (this.observeSequenceNumber > 0xFFFF) {
167          this.observeSequenceNumber = 0;
168      }
169
170      // notify all observers
171      for (CoapRequest obsRequest : this.observer.values()) {
172          CoapServerChannel channel = (CoapServerChannel) obsRequest.getChannel();
173          CoapResponse response;
174          if (this.reliableNotification == null) {
175              response = channel.createNotification(obsRequest, CoapResponseCode.Content_205,
176                      this.observeSequenceNumber);
177          } else {
178              response = channel.createNotification(obsRequest, CoapResponseCode.Content_205,
179                      this.observeSequenceNumber, this.reliableNotification);
180          }
181          //CoapData data = this.get(obsRequest.getAccept());
182          response.setPayload(new CoapData(data.getPayload(), data.getMediaType()));
183          channel.sendNotification(response);
184      }
185  }
```

Add Bitcoin Price Resource to Server

- **CoAP_Server.java**

```java
import org.ws4d.coap.core.rest.CoapResourceServer;

public class CoAP_Server {
    private static CoAP_Server coapServer;
    private CoapResourceServer resourceServer;

    public static void main(String[] args) {
        coapServer = new CoAP_Server();
        coapServer.start();
    }

    public void start() {
        System.out.println("===Run Test Server ===");

        // create server
        if (this.resourceServer != null)    this.resourceServer.stop();
        this.resourceServer = new CoapResourceServer();


        // initialize resource
        LED led = new LED();
        Temp temp = new Temp();
        Bit price bit = new Bit price();

        temp.setObservable(true);

        // add resource to server
        this.resourceServer.createResource(led);
        this.resourceServer.createResource(temp);
        this.resourceServer.createResource(bit);


        // run the server
        try {
            this.resourceServer.start();
        } catch (Exception e) {
            e.printStackTrace();
        }

        while(true) {
            try {
                Thread.sleep(5000);
            }catch (Exception e) {
                System.out.println(e);
            }
            temp.changed(); // temp를 옵저브하는 client에게 temp의 데이터 전송
            bit.optional changed();;
        }
    }
}
```