

```
1  #ifndef SHAW_CONCORDANCE_H
2  #define SHAW_CONCORDANCE_H
3
4  using namespace std;
5
6  struct Node;
7
8  struct AZNode;
9
10 class concordance {
11 private:
12     AZNode* top, * bottom;
13 public:
14     concordance();
15     concordance(string file);
16     void createFrom(string file);
17     bool existenceOf(string word);
18     void display(char letter);
19     void display();
20 };
21 #endif
```