NML502 HW #3

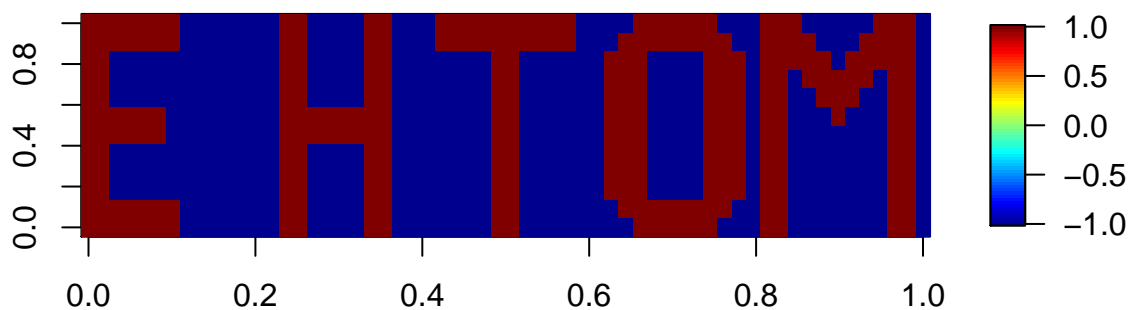*Elliot Smith, Eugen Hruska, Warum Suriyanarayana*

1/31/2018

Problem 3

Problem a
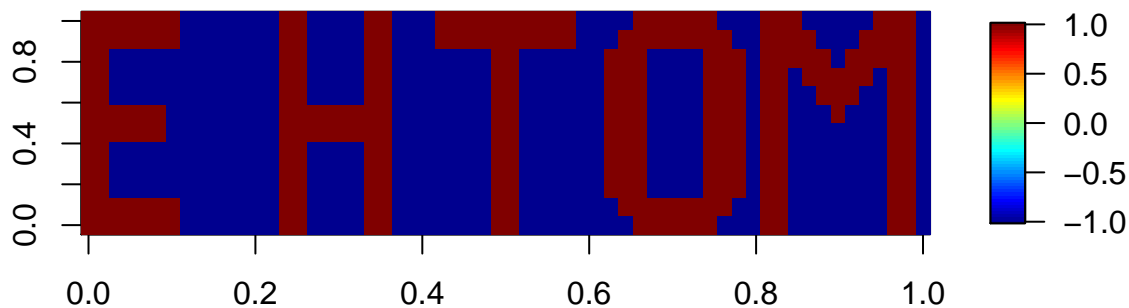
- Learning Rate: 0.001
- Max Number of Learning Steps: 1000
- Error Threshold: 0.0000001
- Error Measure: As defined in errcorr.m
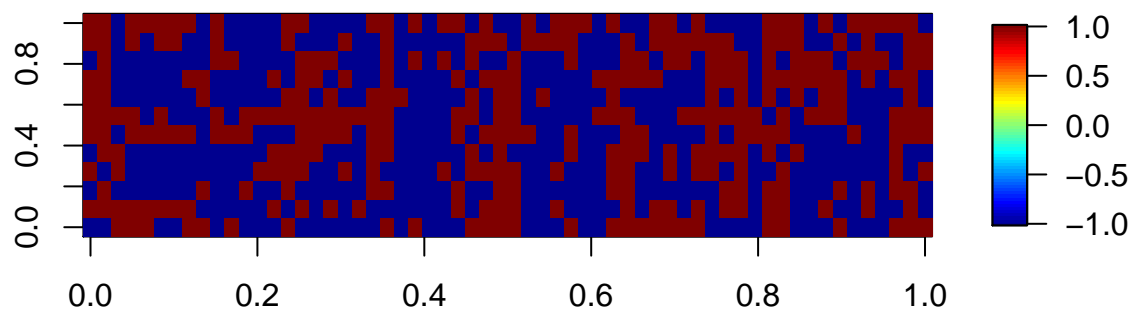
Recall Accuracy

Original Input/Output

Memory Recall

Problem b

25% Input Input Corruption

Original Input

Memory Recall