

NML502 HW #3

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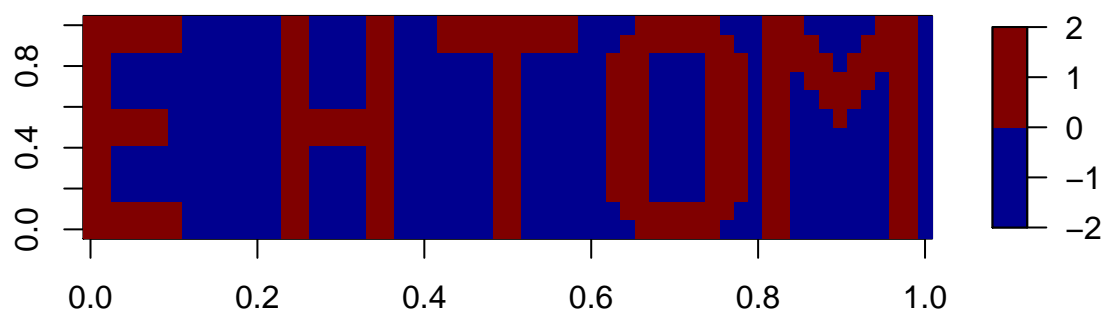
Problem 3

Problem a

- Learning Rate: 0.001
- Max Number of Learning Steps: 1000
- Error Threshold: 0.0000001
- Error Measure: As defined in errcorr.m

Recall Accuracy

Original Input/Output



Memory Recall

