

## OmegaMinuschar2

We are considering the natural representation only. We wish to kill an arbitrary element of  $\Omega^-(d, q)$ , where  $q$  is even. In order to do this, we wish to embed  $\Omega^+(d-2, q)$  into it. That is to say write the generators of  $\Omega^+(d-2, q)$  in terms of those of  $\Omega^-(d, q)$ . There is only one generator of  $\Omega^+(d-2, q)$  that we need to consider and that is  $t$ :

$$\begin{pmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}.$$

The following is the proof in the thesis of how to create this element. Can you think of any way of finding out  $z$  without using logarithms? One of the problems I have here is that I don't have  $\gamma + \gamma^q$  as a power of  $\omega$  (notation explained below).

**Lemma 0.1** *Let  $B(h) = (h^{v^2})^{-1}((h^\delta)^v)h^{v^2}$  and let  $\omega^z$  be  $(4, 1)$  entry of  $B(h)$ , where  $v$  and  $\delta$  are generators for  $\Omega^-(2d, q)$  as they appear in the above table,  $h$  is some other generator and  $\omega$  is the primitive element of the ground field. Then for even characteristic:*

- $t \in \Omega^+(2d-2, q)$  is formed by  $(t^v B(t))^{\delta^z} \in \Omega^-(2d, q)$ ;
- $r \in \Omega^+(2d-2, q)$  is formed by  $(r^v B(r))^{\delta^z} \in \Omega^-(2d, q)$ ;
- $t' \in \Omega^+(2d-2, q)$  is formed by  $((t^v B(t))^{\delta^z})^s \in \Omega^-(2d, q)$ ;
- $r' \in \Omega^+(2d-2, q)$  is formed by  $((r^v B(r))^{\delta^z})^s \in \Omega^-(2d, q)$ ;

PROOF: Firstly, consider  $(t^v)^\delta$ . This gives a matrix of the following form:

$$\begin{pmatrix} 1 & \omega^{-2} & 0 & 0 & 0 & \dots & 0 & * & * \\ 0 & 1 & 0 & 0 & 0 & \dots & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & \dots & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & \dots & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & \dots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 0 & \dots & 1 & 0 & 0 \\ 0 & * & 0 & 0 & 0 & \dots & 0 & 1 & 0 \\ 0 & * & 0 & 0 & 0 & \dots & 0 & 0 & 1 \end{pmatrix},$$

where the asterisks represent arbitrary elements of  $\text{GF}(q)$ .

Now we conjugate by  $t^{v^2}$ , which only affects the top left  $4 \times 4$  block. A simple calculation shows that this gives the following matrix:

$$B(t) = (t^{v^2})^{-1}(t^v)^\delta t^{v^2} = \begin{pmatrix} 1 & \omega^{-2} & 0 & x & 0 & \dots & 0 & * & * \\ 0 & 1 & 0 & 0 & 0 & \dots & 0 & 0 & 0 \\ 0 & x & 1 & 0 & 0 & \dots & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & \dots & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & \dots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 0 & \dots & 1 & 0 & 0 \\ 0 & * & 0 & 0 & 0 & \dots & 0 & 1 & 0 \\ 0 & * & 0 & 0 & 0 & \dots & 0 & 0 & 1 \end{pmatrix},$$

where  $x$  is an element of  $\text{GF}(q)$  and the asterisks represent the same arbitrary elements of  $\text{GF}(q)$  as in the first step.

We now need to work out how to set the  $(1, 2)$  entry to 0. By direct calculation, we can see that conjugating the above matrix by  $\delta^{-1}$  gives:

$$\begin{pmatrix} 1 & 1 & 0 & y & 0 & \dots & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & \dots & 0 & 0 & 0 \\ 0 & y & 1 & 0 & 0 & \dots & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & \dots & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & \dots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 0 & \dots & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & \dots & 0 & 1 & 0 \\ 0 & \gamma + \gamma^q & 0 & 0 & 0 & \dots & 0 & 0 & 1 \end{pmatrix},$$

where  $y \in \text{GF}(q)$  and  $\gamma$  is the primitive element of  $\text{GF}(q^2)$ . As the asterisked entries were not changed by conjugating by  $t^{v^2}$ , the portion of the matrix outside the  $4 \times 4$  block will look like  $t^v$ , since  $t^{v\delta\delta^{-1}} = t^v$ .

Pre-multiplying by  $t^v$  then gives:

$$\begin{pmatrix} 1 & 0 & 0 & y & 0 & \dots & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & \dots & 0 & 0 & 0 \\ 0 & y & 1 & 0 & 0 & \dots & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & \dots & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & \dots & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 0 & \dots & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & \dots & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & \dots & 0 & 0 & 1 \end{pmatrix}.$$

Hence conjugating the above element by  $\delta^z$  gives the required matrix and so we're done.

The other three equations can be shown to hold by a similar method.  $\square$