

Problem 1 (10 points)

In Homework 1, we considered a plane-sweep algorithm for determining whether there is any intersection among a collection of n circles in the plane. Here we consider a variant of this problem. The input consists of a collection of n closed circular disks, all having the same radius. (Via scaling, we may assume that they are all unit disks.) Let $C = \{c_1, \dots, c_n\}$ denote the center points of these disks, and let $\{D_1, \dots, D_n\}$ denote the actual disks. Thus, D_i consists of the points that lie within unit distance of c_i . Let $U = D_1 \cup \dots \cup D_n$ denote the union of these disks. The boundary of U may generally consist of multiple parts, each of which consists of a cycle of circular arcs connected by vertices. (In Fig. 4 the boundary consists of three cycles. The vertices are shown as white dots).

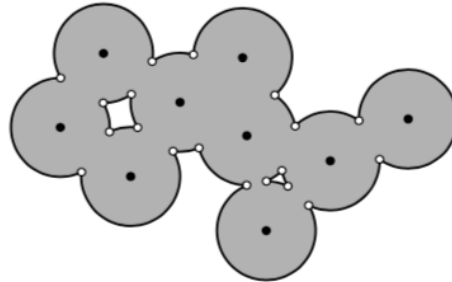


Figure 1: Problem 4: Union of disks

1. Present an algorithm that reports all the vertices on the boundary of U . (Note that circle intersection points in the interior of the union are explicitly excluded.) Your algorithm should run in time $O(n \log n)$. The order in which the vertices are output is arbitrary. (Hint: Don't try to modify the algorithm from Homework 2. A different approach is needed.... think giraffes)
2. Prove that the number of vertices reported by your algorithm is $O(n)$.

Problem 2 (5 points)

Suppose we are given a subdivision of the plane into n convex regions. We suspect that this subdivision is a Voronoi diagram, but we do not know the sites. Develop an algorithm that finds a set of n point sites whose Voronoi diagram is exactly the given subdivision, if such a set exists.

Tips and Acknowledgements

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