## Bellman-Ferd Example:

End an Herection (x,u) + tren (u,w) d(v,u) = 23 d(v,w) = 28

( m, w) then (x,u)

d(v,w)=23 d(v,w)=85 note:

- Link length = # edges

- length of path up = Zwe)

exp

## Bellman-Ford Algorithm

## Algorithm 1 Bellman-Ford $(G, \omega, v)$

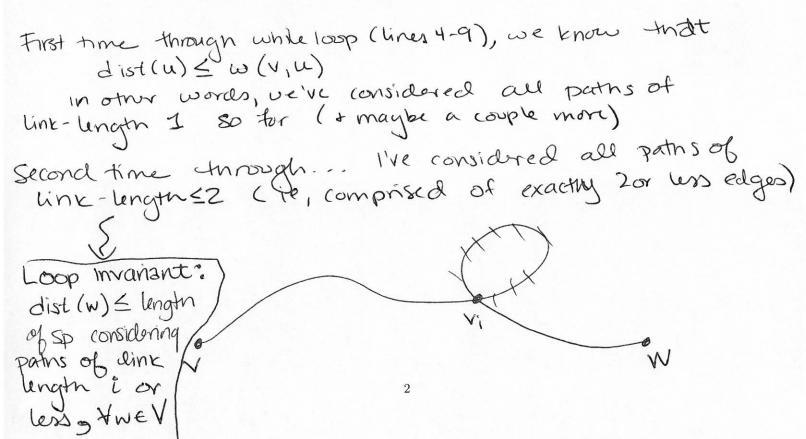
**Input:** graph G = (V, E), weight function  $\omega: E \to \mathbb{R}$ , and initial vertex  $v \in V$ 

Output: detects negative cycle if one exists. Otherwise, returns shortest distance to every vertex in G from v.

```
1: dist \leftarrow \text{real-valued array of length } |V|, and indexed by V.

2: dist[v] \leftarrow 0 Consider Unin Halized values = \infty
                                                                                        n = |\mathbf{M}|
 3: i \leftarrow 1
 4: while i < n do repeats n-1 times
           dist(w) \leftarrow \min\{dist(w), dist(u) + \omega(u, w)\} adding that Eage helps!
       for (u, w) \in E do
 7:
       end for
                               path from v to w already "known" + shortest
       i + +
8:
9: end while
10: for (u, w) \in E do
                                                   I neg cycles bad ble can keep ,
I going around to get "shorter" ,
"Shorter" Duth.
       if dist(w) > dist(u) + \omega(u, w) then
           return "Negative Cycle Detected"
12:
13:
       end if
14: end for
15: return dist
```

- 1. Explain to each other, in words, (1) what is the problem; (2) how this algorithm works. (No need to write down answer for this one).
- 2. Work through a small example.
- 3. What is the runtime?
- 4. What is the loop invariant of each of the loops?



Rod cutting Rod Cut (n, price) array of length n. best & array of length n, init to -00 for i= 1 (i) pru(i) for ig = O = +0 L best (i) = miox (best(i), best(i-j) + best (j)) end fur end for Constant time return best (n) lookup Runtine: 6 (n2) Naive:/Recursive way: 3 (2n) noti: there are exactly 2" ways to cut the rod. why?