Meeting Agenda

Date: 2017-05-22
Chair: Jacob Torrång
Secretary: Olle Persson
Participants: Klas Ludvigsson, Jesper Persson, Olle Persson, Jacob Torrång

1. Objectives

- Discuss code connecting model and view
- Discuss objectives going forward

2. Reports

- Klas has worked on the main menu
- Jacob has written tests and interfaces
- Jesper has connected sounds and playercontroller to the model
- Olle has worked on fixing findbugs and STAN issues with the engine

3. Discussion Items

- After some discussion we concluded that Jesper would continue connecting the model and view
- At thursday we're going to meet up and do the paperwork and prepare a presentation

4. Outcomes and assignments

- Jesper work on connecting the projects parts
- Klas work on demo level and polishing things
- Jacob work on more tests
- Olle continue work on UI and tests

5. Wrap up

Next meeting: 2017-05-25