

Aditya Goel

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EDUCATION

IIIT - ALLAHABAD

(Presently 6th Semester)

B.Tech in Information Technology

Dual Degree M.Tech in IT (Robotics)

Cum. GPA: 8.49

JPHS, JAIPUR

High School

Grad. May 2016

Percentage: 95.5%

LINKS

Github:// Ellusionists

LinkedIn:// AdityaGoel

Twitter:// @itsAdityaGoel

COURSEWORK

UNDERGRADUATE

Computer Vision

Data Mining and Warehouse

Image and Visual Processing

Artificial Intelligence

Convex Optimization

Operating Systems

Design and Analysis of Algorithms

Computer Architecture

Graphic and Visual Computing

SKILLS

PROGRAMMING

Languages

Python • Java • JavaScript • C/C++

Development Stacks

Django (Python) • Netbeans (Java) •

NodeJS

Libraries

Tensorflow, Keras, Numpy,

Theano, Pandas, Scikit

Familiar:

Jupyter • Anaconda • Matlab • \LaTeX •

MySQL

RESEARCH

HAND GESTURE RECOGNITION ON NAO ROBOTS

Aug 2018 – Nov 2018 | IIIT-A

- Led a project under the guidance of Prof G.C. Nandi (Chairman, Machine Intelligence and Robotics Laboratory).
- Built multi-class CNN based recognition system trained over a self created dataset containing 7 classes of gestures.
- Primary aim was to build a system that would allow robots to communicate effectively with differently-abled people.

DECISION SUPPORT SYSTEMS

April 2018 – May 2018 | IIIT-A

- Worked under supervision of Dr. Ranjana Vyas on the topic "Maximizing customer satisfaction through an online recommendation system".
- Focused on customer's after-use gratification as a measure of success of the model instead of the act of purchasing a product.

PROJECTS

EXPERT SYSTEM | CAREER GUIDANCE EXPERT SYSTEM USING CLIPS

October 2018 – Nov 2018

- Developed an expert system which would determine Myers-Briggs Type of a person and then suggest relevant career options on basis of academic background on basis of 30 unique questions that are asked to the user.
- Responsible for **modeling and coding the system** for the project

VIRTUAL CLASSROOM | WEB-APP USING DJANGO FRAMEWORK

March 2018 – May 2018

- Created a 'Virtual Classroom' where students can enroll themselves in courses and view or download related content (videos, presentations, notes) regularly posted by the faculty, ask questions and get answers from faculty or peers.
- Responsible for **modeling and coding the back-end system** for the project

IMPACT OF DEMONETIZATION IN STUDENT LIFE

October 2018

- Wrote a paper on results of survey I conducted among the student of IIIT to study the impact of demonetization within college students.
- compared average change in expenditures, ease of usage of mobile payment apps and discussed possible improvements them.

SCHOLARSHIPS

2017 Merit Highest CGPA in 1st year

VOLUNTEERING

ACTIVATING LEADERSHIP THROUGH EXCHANGES FACILITATED BY AIESEC

May-July'18

Kharkov, Ukraine

Quality Education For Everyone

May-July'17

Hefei, China

Sustainable Cities And Communities