

# Aditya Goel

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## EDUCATION

### IIIT - ALLAHABAD

(Presently 6th Semester)  
B.Tech in Information Technology  
Dual Degree M.Tech in IT (Robotics)  
Cum. GPA: 8.48

### JPHS, JAIPUR

High School  
Grad. May 2016  
Percentage: 95.5%  
(Best 4)

## LINKS

Github:// [Ellusionists](#)  
LinkedIn:// [AdityaGoel](#)  
Twitter:// [@itsAdityaGoel](#)

## COURSEWORK

### UNDERGRADUATE

Computer Vision  
Data Mining and Warehouse  
Artificial Intelligence  
Software Engineering  
Convex Optimization  
Operating Systems  
Design and Analysis of Algorithms  
Computer Architecture  
Graphic and Visual Computing

## SKILLS

### PROGRAMMING

Languages  
Python • Java • JavaScript • C/C++  
Development Stacks  
Django (Python) • Netbeans (Java) •  
NodeJS  
Libraries  
Tensorflow , Keras ,Numpy ,  
Theano, Pandas, Scikit  
Familiar:  
Jupyter • Anaconda • Matlab •  $\text{\LaTeX}$  •  
MySQL

## RESEARCH

### HAND GESTURE RECOGNITION IN NAO ROBOTS

Aug 2018 – Nov 2018 | IIIT-A

- Led a project under the guidance of **Prof G.C. Nandi (Chairman, Machine Intelligence and Robotics Laboratory)** .
- Built multi-class CNN based recognition system trained over a self created dataset containing 7 classes of gestures.
- Primary aim was to built a system that would allow robots to communicate effective with differently-abled people.

### DECISION SUPPORT SYSTEMS

April 2018 – May 2018 | IIIT-A

- Worked under supervision of **Dr. Ranjana Vyas** on the topic "**Maximizing customer satisfaction through an online recommendation system**".
- Focused on customer's after-use gratification as a measure of success of the model instead of the act of purchasing a product.

## PROJECTS

### EXPERT SYSTEM | CAREER GUIDANCE EXPERT SYSTEM USING CLIPS

October 2018 – Nov 2018

- Developed an expert system which would determine Myers-Briggs Type of a person and then suggest relevant career options on basis of academic background on basis of 30 unique questions that are asked to the user.
- Responsible for **modeling and coding the system** for the project

### VIRTUAL CLASSROOM | WEB-APP USING DJANGO FRAMEWORK

March 2018 – May 2018

- Created a 'Virtual Classroom' where students can enroll themselves in courses and view or download related content (videos, presentations, notes) regularly posted by the faculty, ask questions and get answers from faculty or peers.
- Responsible for **modeling and coding the back-end system** for the project

### IMPACT OF DEMONETIZATION IN STUDENT LIFE

October 2018

- Wrote a paper on results of survey I conducted among the student of IIIT to study the impact of demonetization within college students.
- compared average change in expenditures, ease of usage of mobile payment apps and discussed possible improvements them.

## AWARDS

2017    Scholarship    **Highest CGPA** in 1st year

## VOLUNTEERING

### ACTIVATING LEADERSHIP THROUGH EXCHANGES FACILITATED BY AIESEC

May-July'18	<b>Kharkov, Ukraine</b>	Quality Education For Everyone
May-July'17	<b>Hefei, China</b>	Sustainable Cities And Communities