

DM12A1 Shardgun

Cena: 1950 Credits

Damage Type: Kinetic (Electromagnetic)

Weapon Type: Shotgun

Mag Size: 8

Firing Modes: Semi-Auto

Firing Ranges

Range	Effects
Short	-
Medium	-10 Aim, -10DMG

Damage: 40

Penetrance: 0

Add-Ons

Add-On	Effects
Red-Dot Sight	+80 Credits, +5 Aim

Special Atributes: Laser Sight (+5 Crit Chance)



SHARD GUN

