

DM16A3 Gauss Assault Rifle

Cena: 2200 Credits

Damage Type: Kinetic (Electromagnetic)

Weapon Type: Rifle

Mag Size: 30

Firing Modes: Semi-Auto, Full-Auto

Firing Ranges

Range	Effects
Short	-
Medium	+5 Aim
Long	-5 Aim, -5DMG

Damage: 37

Penetrance: 0

Add-Ons

Add-On	Effects
Basic Scope	+100 Credits, +5 Aim
Advanced Scope	+150 Credits, +5 Aim, +5 Crit Chance, Thermovission
Long Range Scope	+100 Credits, -0 Aim Long Range, -10 Aim Short Range
Advanced Long Range Scope	+200 Credits, -10 Aim Short Range, -0 Aim Long Range, Thermovission, +5 Crit Chance

Hybrid Scope	+200 Credits, -0 Aim Long Range
Expanded Mag	+80 Credits, +10 Mag Size
Grenade Launcher	+200 Credits, 65DMG, Mag Size: 1
Vertical Grip	+100 Credits, -2 Recoil

Special Atributes: None

