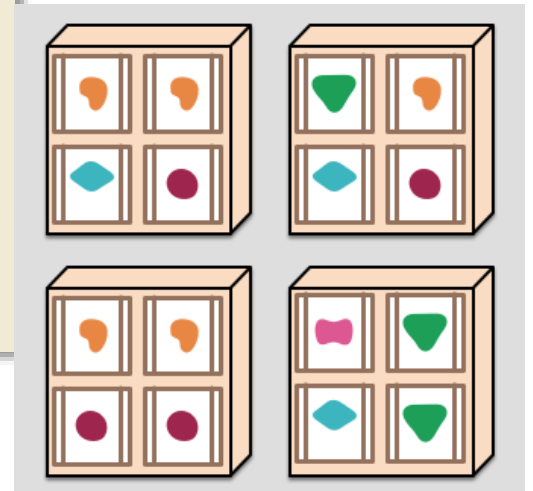
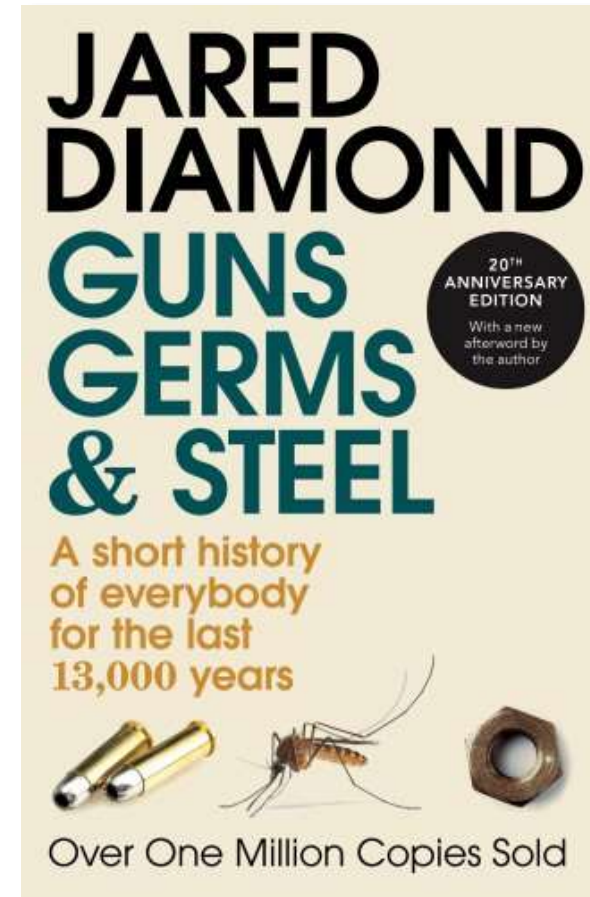


# Guns, Germs, and Steel (and Microservices)

---

Daniel Bryant  
@danielbryantuk





**Colette Alexander**

@colettecello

Follow

Architect: "we should break this down into 6 microservices"

Me: "you have 6 teams who hate each other?"

Architect: "how did you know that?"

2:31 AM - 2 Jul 2016

2,108 Retweets 2,790 Likes



20



2.1K



2.8K



**Jared Quinert**

@xfibble

Follow

Replying to @colettecello

**@tastapod** That your architect is aware of this is actually pretty awesome...

1:50 PM - 2 Jul 2016

3 Likes



2



3



<https://twitter.com/colettecello/status/749052871719591937>

07/11/2017

@danielbryantuk

**SpectoLabs**

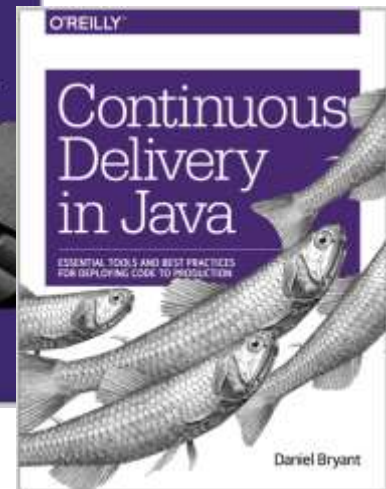
# tl;dr

- Microservices are as much about the organisation as they are the tech
- Access to resources -- tools, knowledge, and time -- is vital for success
- Architecture is becoming more about technical leadership
- Continuous delivery is the catalyst to drive change

# @danielbryantuk



- Independent Technical Consultant, CTO at SpectoLabs
  - Architecture, DevOps, Java, microservices, cloud, containers
  - Continuous Delivery (CI/CD) advocate
  - Leading change through technology and teams



[bit.ly/2jWDSF7](https://bit.ly/2jWDSF7)

# Setting the Scene

# JARED DIAMOND GUNS GERMS & STEEL

20<sup>TH</sup>  
ANNIVERSARY  
EDITION

With a new  
afterword by  
the author

A short history  
of everybody  
for the last  
13,000 years



Over One Million Copies Sold

*Attempts to explain why Eurasian and North African civilizations have survived and conquered others*

*Argues against the idea that Eurasian hegemony is due to any form of Eurasian intellectual, moral, or inherent genetic superiority.*

*Diamond argues that the gaps in power and technology between human societies originate primarily in environmental differences, which are amplified by various positive feedback loops.*





*Diamond argues that the gaps in power and technology between human societies originate primarily in **environmental differences**, which are amplified by various **positive feedback loops**.*



THE #1 NEW YORK TIMES BESTSELLER

# EXTREME OWNERSHIP

HOW

U.S. NAVY

SEALS

LEAD AND WIN

JOCKO WILLINK AND LEIF BABIN

*“Extreme Ownership. Leaders must own everything in their world. There is no one else to blame.”*

*“Plans and orders must be communicated in a manner that is simple, clear, and concise. ”*

*“It’s not what you preach, it’s what you tolerate”*

THE #1 NEW YORK TIMES BESTSELLER

*“Extreme Ownership. Leaders must **own everything** in their world. There is no one else to blame.”*

*“Plans and orders must be **communicated** in a manner that is simple, clear, and concise. ”*

*“It’s not what you preach, **it’s what you tolerate**”*

Environmental resources **versus** leadership

- OR -

Environmental resources **and** leadership

# Creating a Surplus

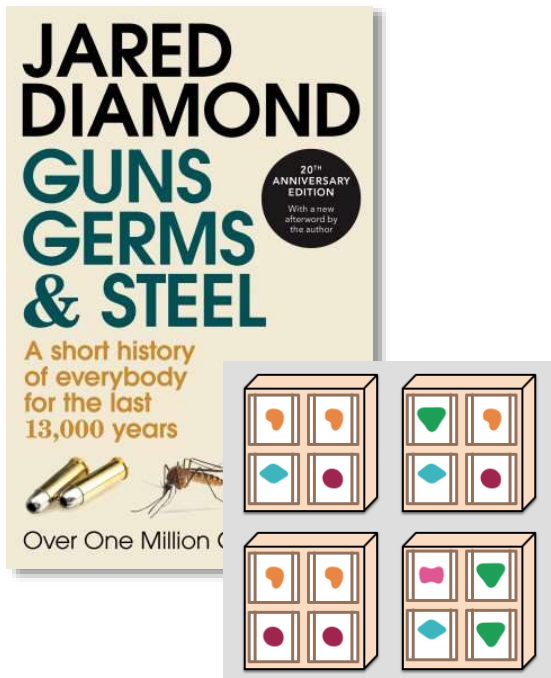
# Creating a surplus



<https://commons.wikimedia.org/w/index.php?curid=471913>

- The fertile crescent had great availability to suitable plant and animal species for domestication
  - Eurasian grains were easier to sow and richer in protein
  - 13 large animals in Eurasia compared to 1 in America
- This led to a food surplus
- Allowed specialisation in society
- Fostered social and technological innovations

# Creating a surplus



- For us as technologists, the resources are access to existing solutions, knowledge, and time
- Our “workhorses” are automation
- This leads to an technology surplus, specialisation, and progress
- ...and ultimately, an “innovation” surplus





*Cutting corners to meet arbitrary management deadlines*



*Essential*

# Copying and Pasting from Stack Overflow

O'REILLY®

*The Practical Developer  
@ThePracticalDev*

# Conference-Driven Development



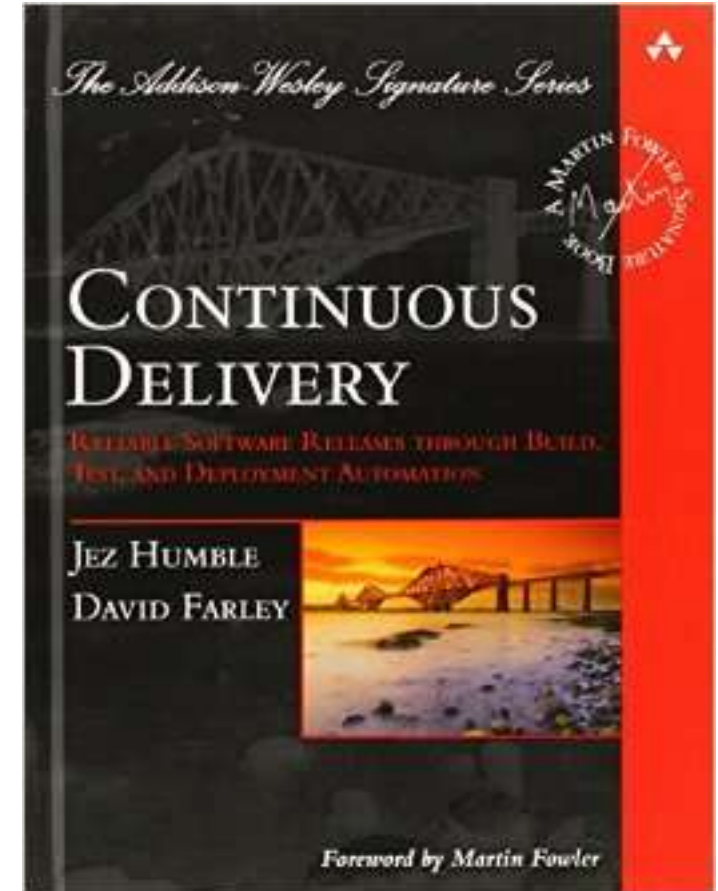


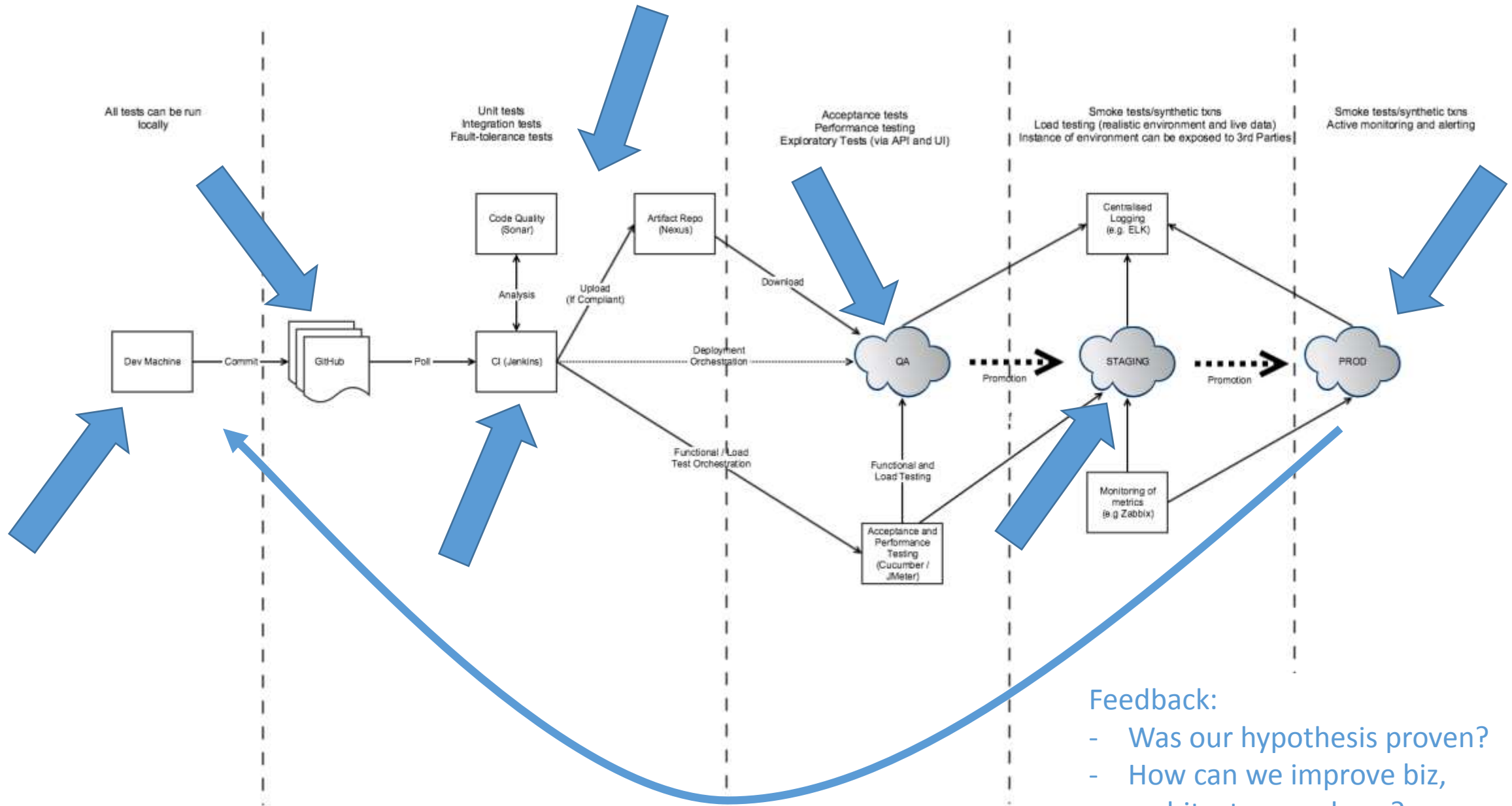
# Lost in translation



# Automation: Continuous Delivery

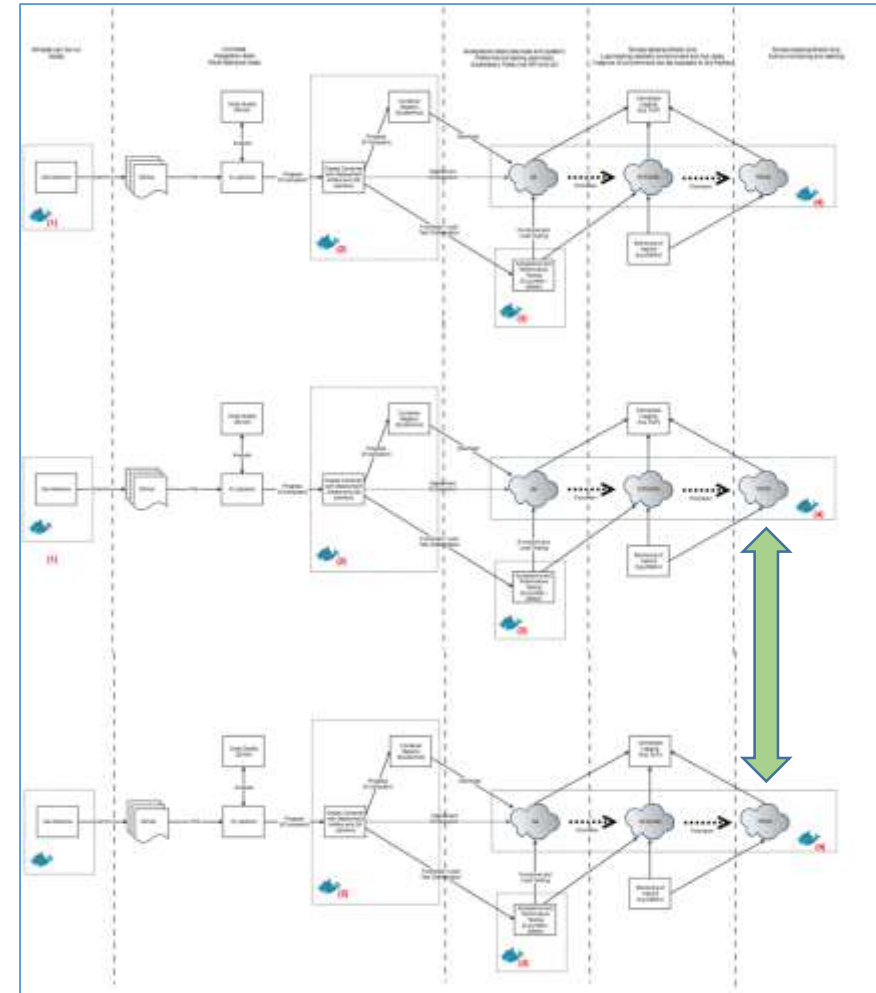
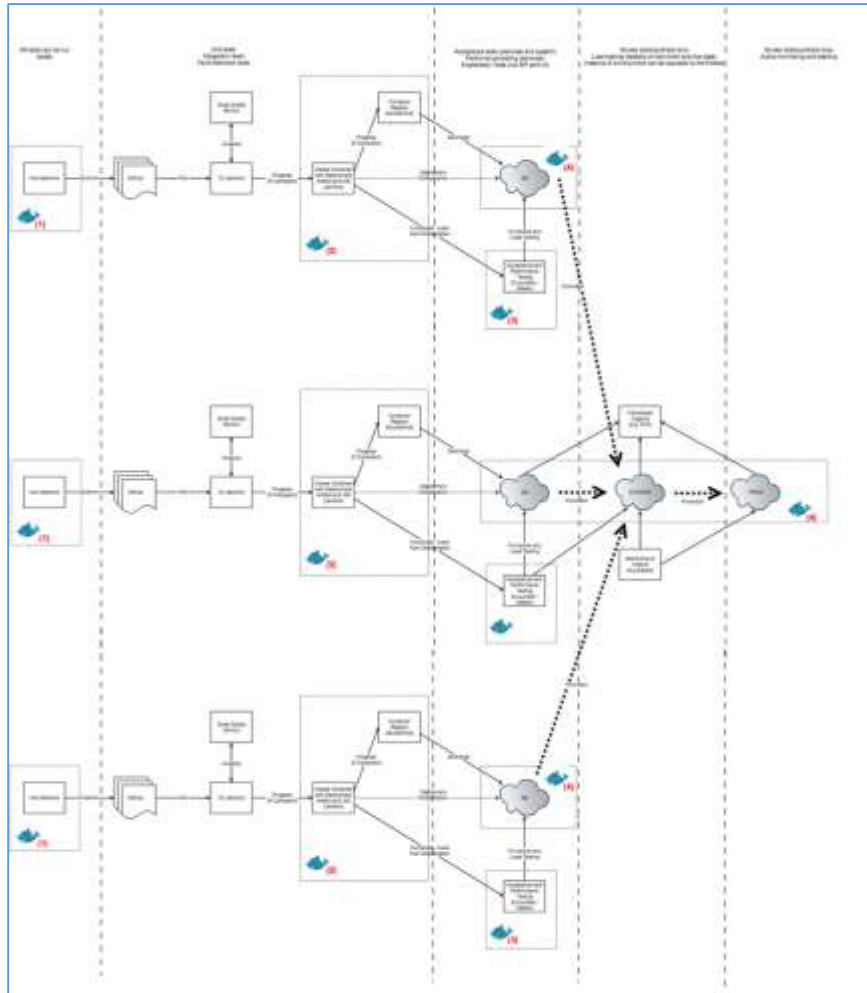
- Produce valuable and robust software in short cycles
- Optimising for feedback and learning
- Not (necessarily) Continuous Deployment







# Microservices multiply the challenges



# Talking of (service) contracts...

```
import au.com.dius.pact.consumer.dsl.PactDslWithProvider;
import au.com.dius.pact.consumer.exampleclients.ConsumerClient;
import au.com.dius.pact.consumer.ConsumerPactTest;
import au.com.dius.pact.model.PactFragment;
import org.junit.Assert;

import java.io.IOException;
import java.util.HashMap;
import java.util.Map;

import static org.junit.Assert.assertEquals;

public class ExampleJavaConsumerPactTest extends ConsumerPactTestMk2 {

    @Override
    protected RequestResponsePact createFragment(PactDslWithProvider builder) {
        Map<String, String> headers = new HashMap<String, String>();
        headers.put("testreqheader", "testreqheadervalue");

        return builder
            .given("test state") // NOTE: Using provider states are optional, you can leave it out
            .uponReceiving("ExampleJavaConsumerPactTest test interaction")
                .path("/")
                .method("GET")
                .headers(headers)
            .willRespondWith()
                .status(200)
                .headers(headers)
                .body("{\"responseTest\": true, \"name\": \"harry\"}")
            .given("test state 2") // NOTE: Using provider states are optional, you can leave it out
            .uponReceiving("ExampleJavaConsumerPactTest second test interaction")
                .method("OPTIONS")
                .headers(headers)
                .path("/second")
                .body("")
            .willRespondWith()
                .status(200)
                .headers(headers)
                .body("")
            .toPact();
    }
}
```

spring

PROJECTS: SPRING CLOUD

Spring Cloud Contract

Spring Cloud Contract is an open source project implementing the Cloud Contract standard. It is a development of JVM-based applications (JDK) written in Groovy. Making it contracts - the only thing you have to produce following resources:

- By default (JSON) each definition doing integration testing on the fly. (no test data is produced)
- If you need provide your data
- Although most of you're still Cloud Native and Apache Camel

Acceptance tests (by default) is implemented by the API is generated by Spring Cloud Contract your own way of generating the Spring Cloud Contract verifier.

QUICK START

Branch: master

Find file Copy path

spring-cloud-contract-samples / producer / src / test / resources / contracts / beer / intoxication / 3\_drunk.groovy

marcingrzejczak Added tutorial for scenarios

ccFFlaF on 10 May

1 contributor

37 lines (33 slots) 528 Bytes

Raw Blame History

```
1 package contracts.beer.intoxication
2
3 import org.springframework.cloud.contract.spec.Contract
4
5 Contract.make {
6     description("""
7     Represents last step of getting fully drunk
8
9     given()
10         you were drunk
11     when()
12         you get a beer
13     then()
14         you'll be wasted
15     """)
16     request {
17         method "POST"
18         url "/beer"
19         body(
20             name: "marcin"
21         )
22         headers {
23             contentType(applicationJson())
24         }
25     }
26     response {
27         status 200
28         body(
29             previousStatus: "DRUNK",
30             currentStatus: "WASTED"
31         )
32         headers {
33             contentType(applicationJson())
34         }
35     }
36 }
```

[docs.pact.io](https://docs.pact.io)

[cloud.spring.io/spring-cloud-contract](https://cloud.spring.io/spring-cloud-contract)

[github.com/spring-cloud-samples/spring-cloud-contract-samples](https://github.com/spring-cloud-samples/spring-cloud-contract-samples)

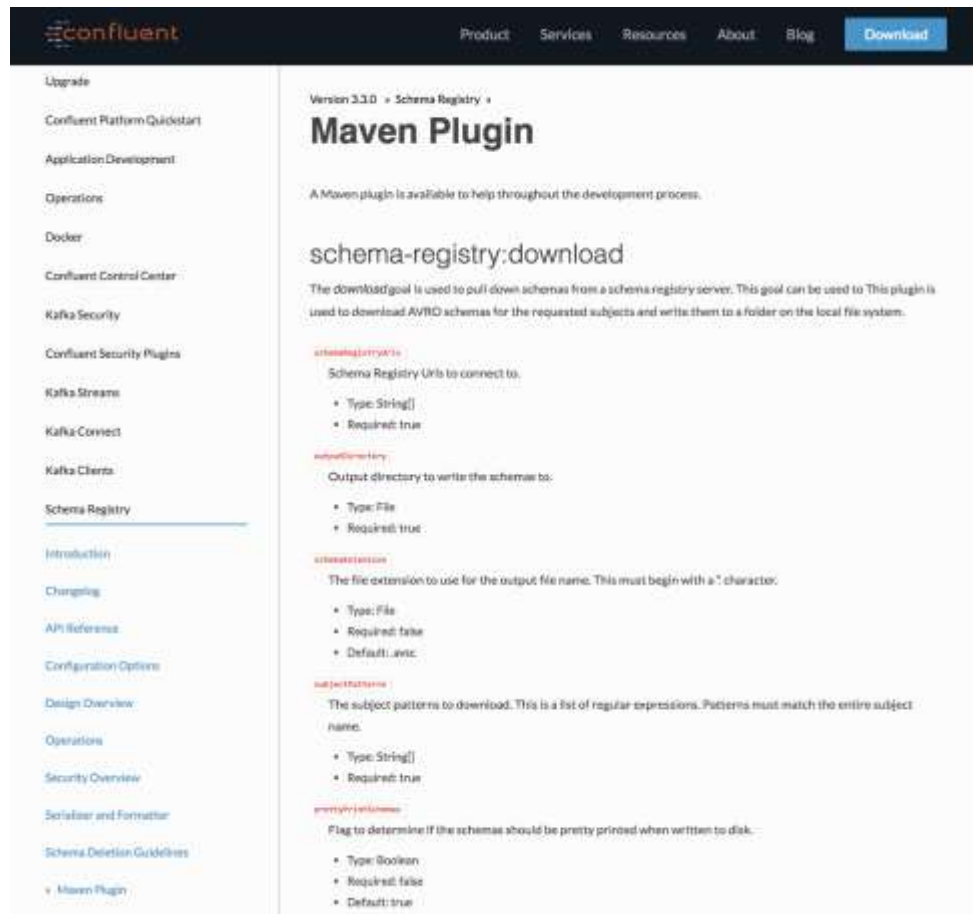
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SpectoLabs

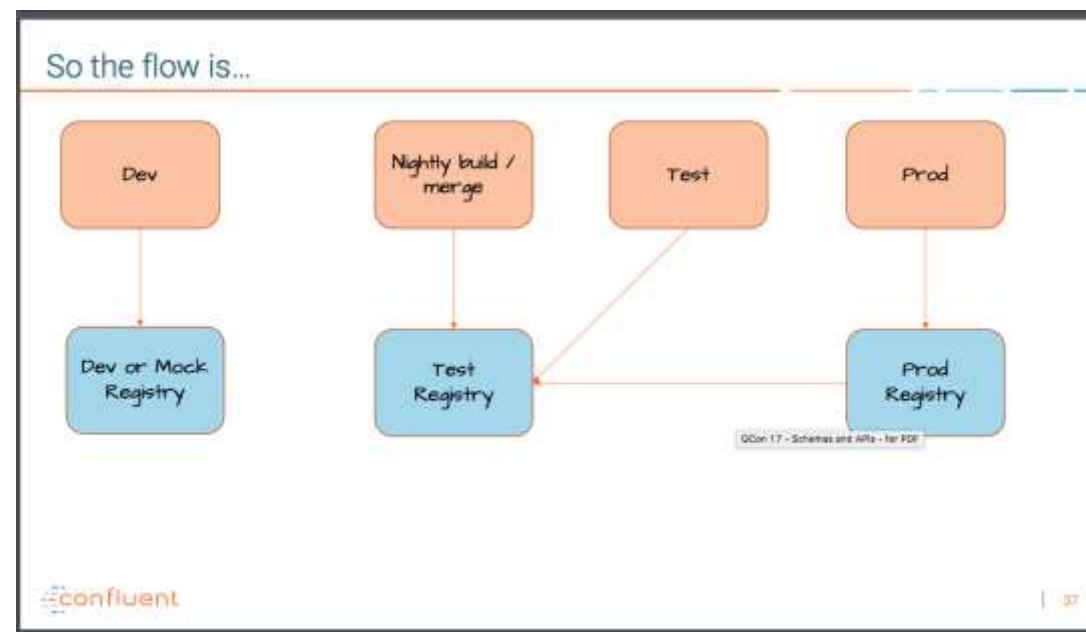


# Talking of (messaging) contracts...



The screenshot shows the Confluent website's documentation for the Schema Registry Maven Plugin. The left sidebar contains a navigation menu with links to various Confluent products and services. The main content area is titled 'Maven Plugin' and includes a 'Download' button. Below the title, there is a description of the plugin's purpose: 'A Maven plugin is available to help throughout the development process.' The page lists several configuration options for the plugin, each with a description and a list of properties:

- schemaRegistryUrl**: Schema Registry Urls to connect to.
  - Type: String[]
  - Required: true
- outputDirectory**: Output directory to write the schemas to.
  - Type: File
  - Required: true
- schemaExtension**: The file extension to use for the output file name. This must begin with a "." character.
  - Type: File
  - Required: false
  - Default: .avsc
- subjectPatterns**: The subject patterns to download. This is a list of regular expressions. Patterns must match the entire subject name.
  - Type: String[]
  - Required: true
- prettyPrint**: Flag to determine if the schemas should be pretty printed when written to disk.
  - Type: Boolean
  - Required: false
  - Default: true



[www.infoq.com/presentations/contracts-streaming-microservices](http://www.infoq.com/presentations/contracts-streaming-microservices)

[docs.confluent.io/current/schema-registry/docs/maven-plugin.html](https://docs.confluent.io/current/schema-registry/docs/maven-plugin.html)

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# Velocity (with stability) is key to business success

“Continuous delivery is achieved when stability and speed can satisfy business demand.

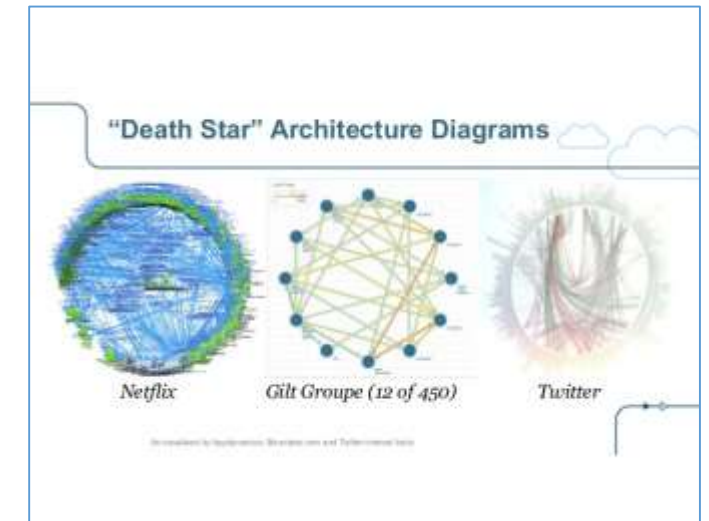
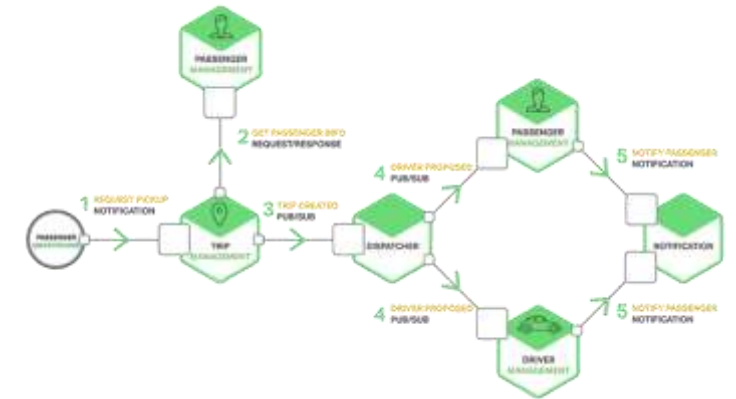
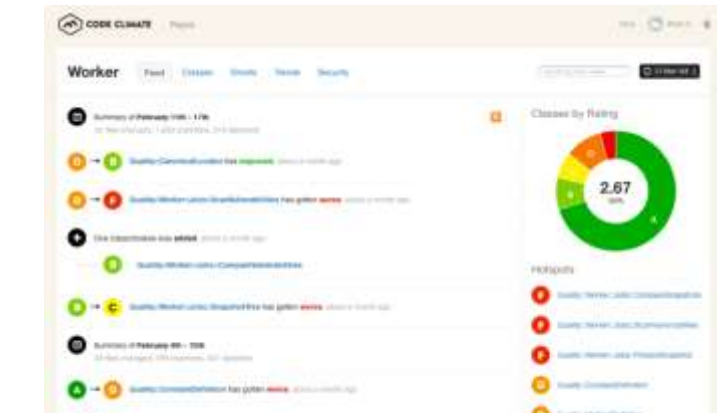
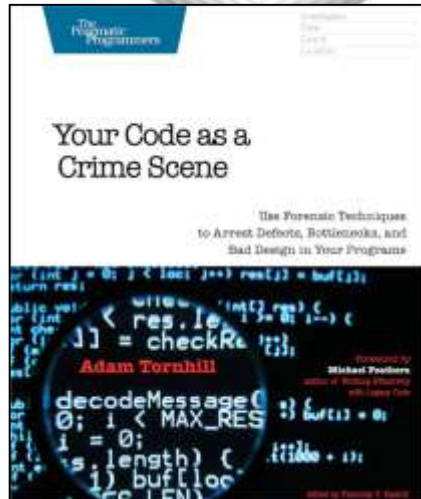
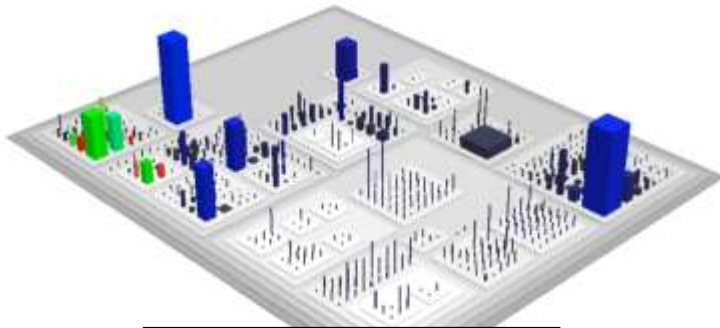
Discontinuous delivery occurs when stability and speed are insufficient.”

- Steve Smith (@SteveSmithCD)

# Visibility for the business



# Architectural feedback



# Operational visibility

- Logging
  - [The 10 Commandments of Logging](#)
  - [The Log: What every software engineer should know](#)
- Monitoring and alerting
  - [Rob Ewaschuk's Philosophy on Alerting](#)
  - [Brendan Gregg's USE method](#)



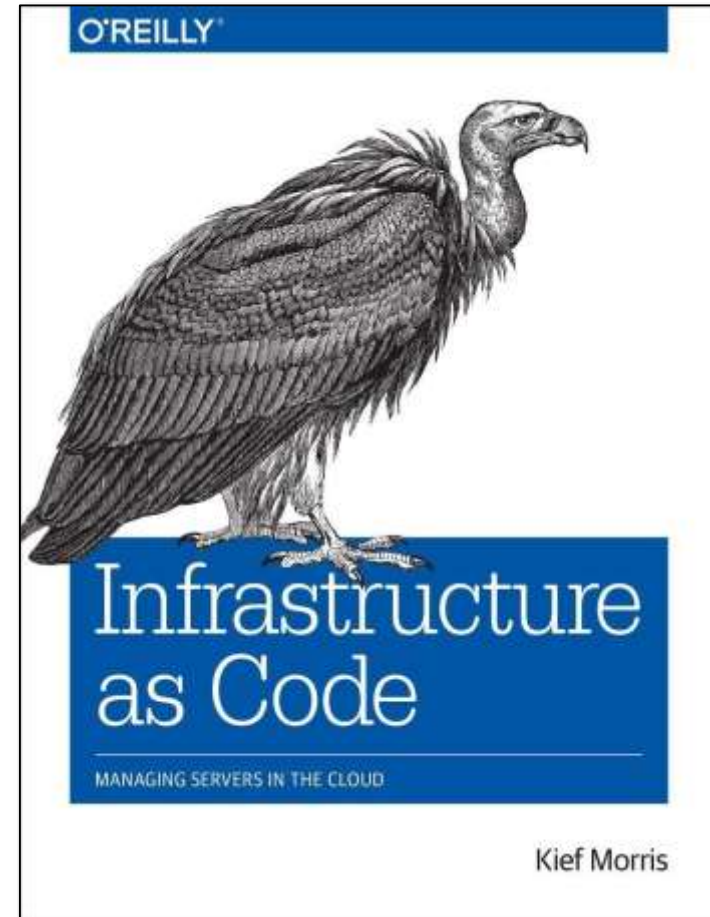




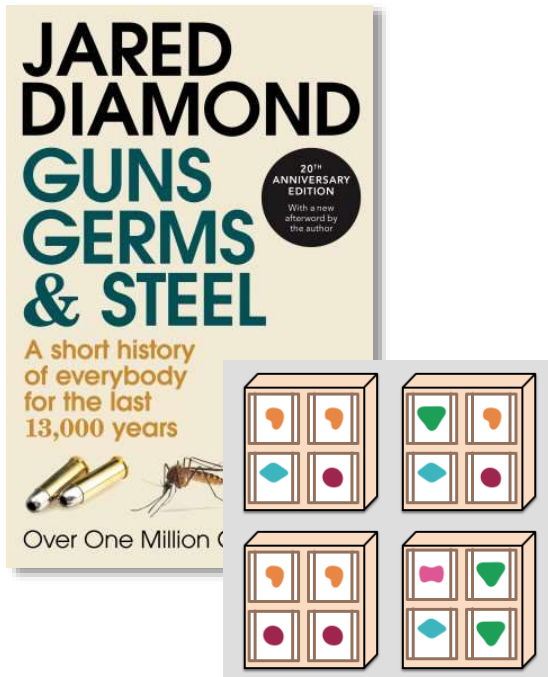
# Automation: Should I build my own platform?

**Probably not  
(Unless you are Google, AWS or IBM)**

**Whatever you decide...  
push it through a pipeline ASAP!**



# Creating a surplus

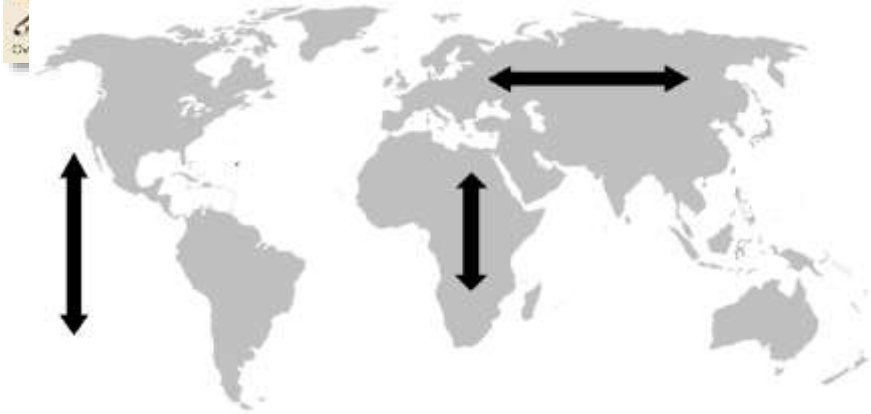
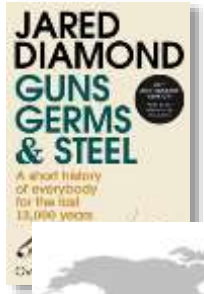


- Access to existing solutions, knowledge, and time
  - Share and standardise
- Automation is essential for microservices
- Bake-in metrics to your services (and platform) to enable feedback



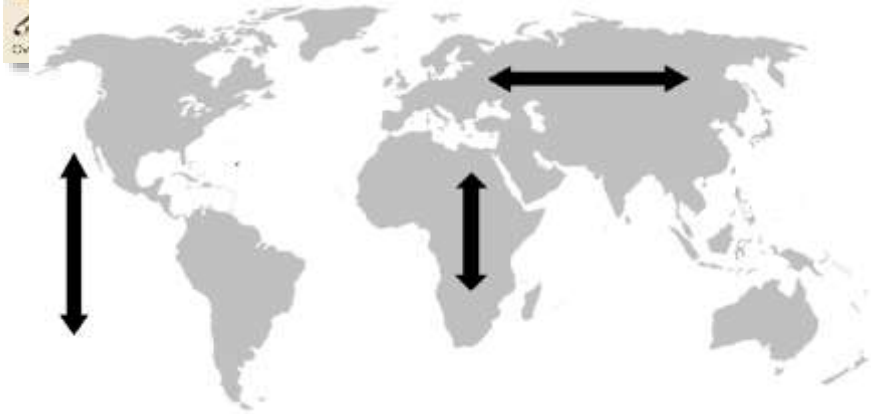
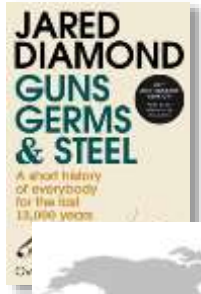
# 30,000ft View: Continental Scale

# Continental scale: Spreading success



- Continental axis for Eurasia is east-west
- Africa and America: north-south
- East-west facilitated the spread of crops, innovation and disease (immunity) through latitude, climate, and ease of travel

# Continental scale: Spreading success



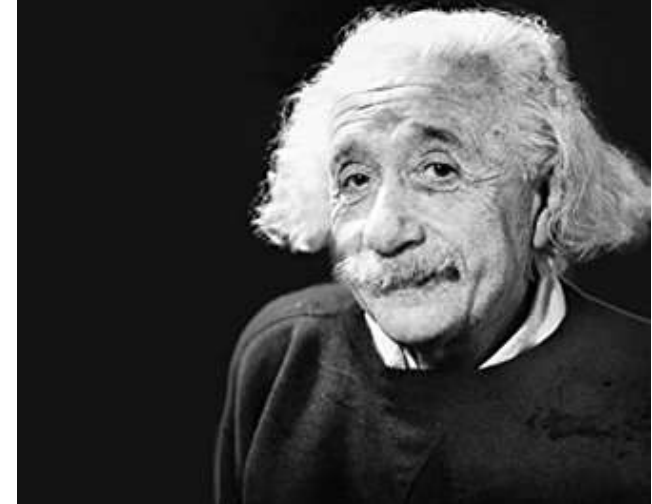
- Standardised technology
  - With microservices it's about the platforms, protocols and deployment
  - CNCF, Kubernetes, Cloud Foundry, gRPC, Kafka, service meshes etc.
- Defining social norms
  - Psychological safety
  - Immunised to “failure” (experimentation)

# Sociotechnical insanity

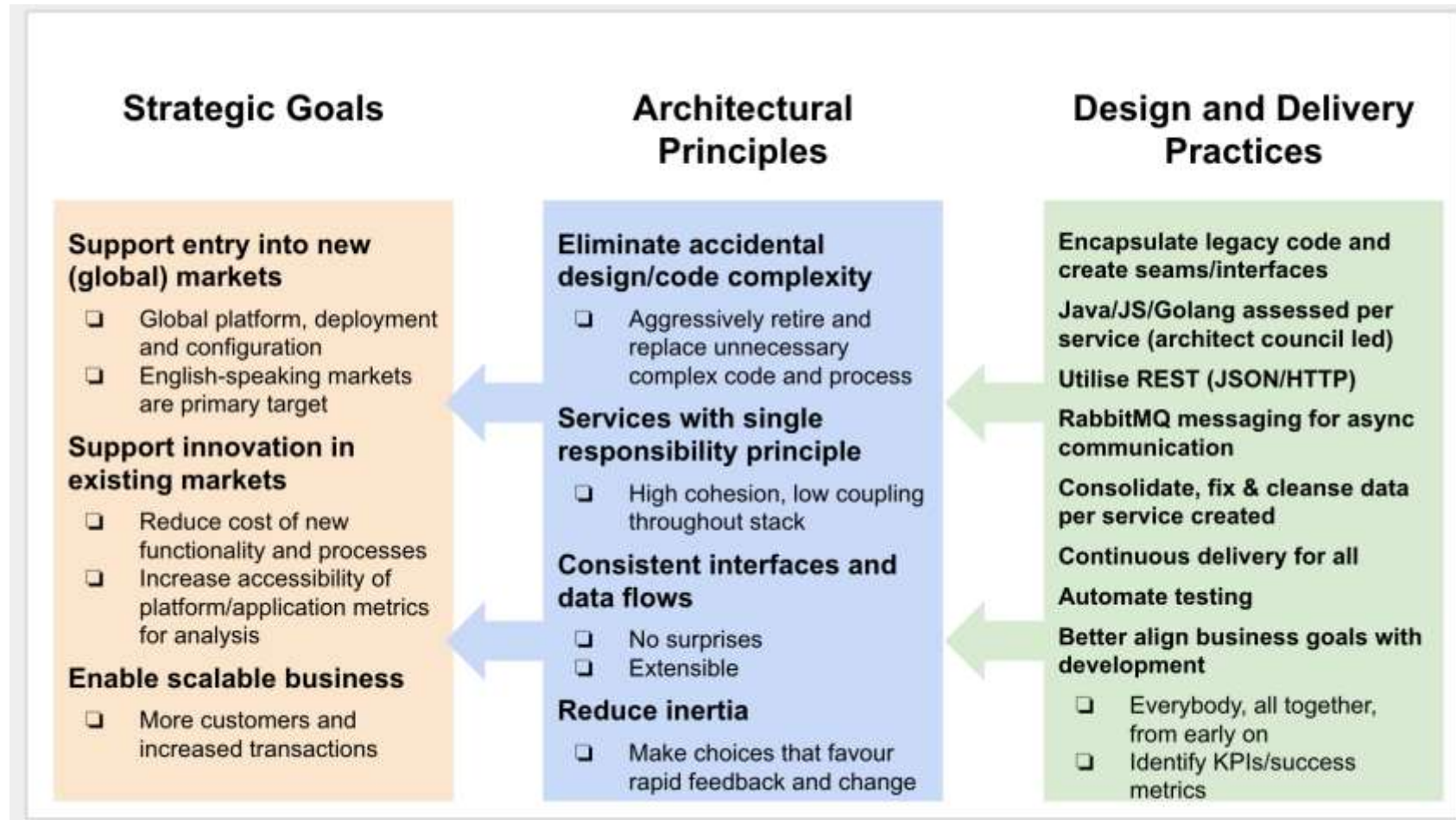
- We created a mess with a monolith...
- But no change required with our approach to when implementing microservices???

Insanity: doing the same thing over and over again and expecting different results.

ALBERT EINSTEIN

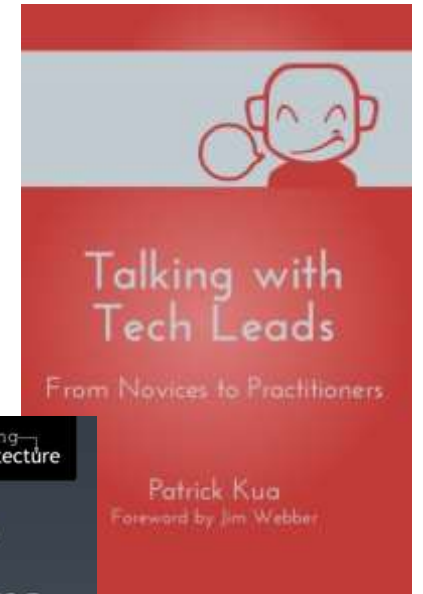


# Communicate the vision



# Tactics: Technical Leadership is vital

- Promote shared understanding
  - Communication ([bit.ly/1la3u8o](http://bit.ly/1la3u8o))
- Risk management
  - Innovation tokens
- 'Just enough' up-front design
  - Boundaries, testing and 'glue'

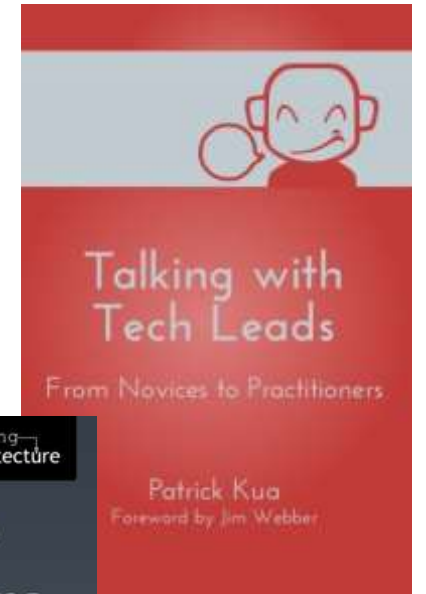


# Tactics: Technical Leadership is vital

- Conway's law is well accepted
  - Align teams with service (vice versa)
- Not so clear where 'Architects' sit
  - Overarching, consulting, or team?
- Pair product managers with tech leads for each team



Mike Amundsen, Matt McLarty,  
Ronnie Mitra & Irakli Nadareishvili





# Teams and technology: Innersource



[paypal](#)

- Programmers share their work with a wide audience, instead of just with a manager or team. In most open source projects, anyone in the world is free to view the code, comment on it, learn new skills by examining it, and submit changes that they think will improve it or customize it to their needs.
- New code repositories (branches) based on the project can be made freely, so that sites with unanticipated uses for the code can adapt it. There are usually rules and technical support for re-merging different branches into the original master branch.
- People at large geographical distances, at separate times, can work on the same code or contribute different files of code to the same project.
- Communication tends to be written and posted to public sites instead of shared informally by word of mouth, which provides a history of the project as well as learning opportunities for new project members.
- Writing unit tests becomes a key programming task. a "unit test" is a small test that checks for a particular, isolated behavior such as rejecting incorrect input or taking the proper branch under certain conditions. In open source and inner source, testing is done constantly as changes are checked in, to protect against failures during production runs.



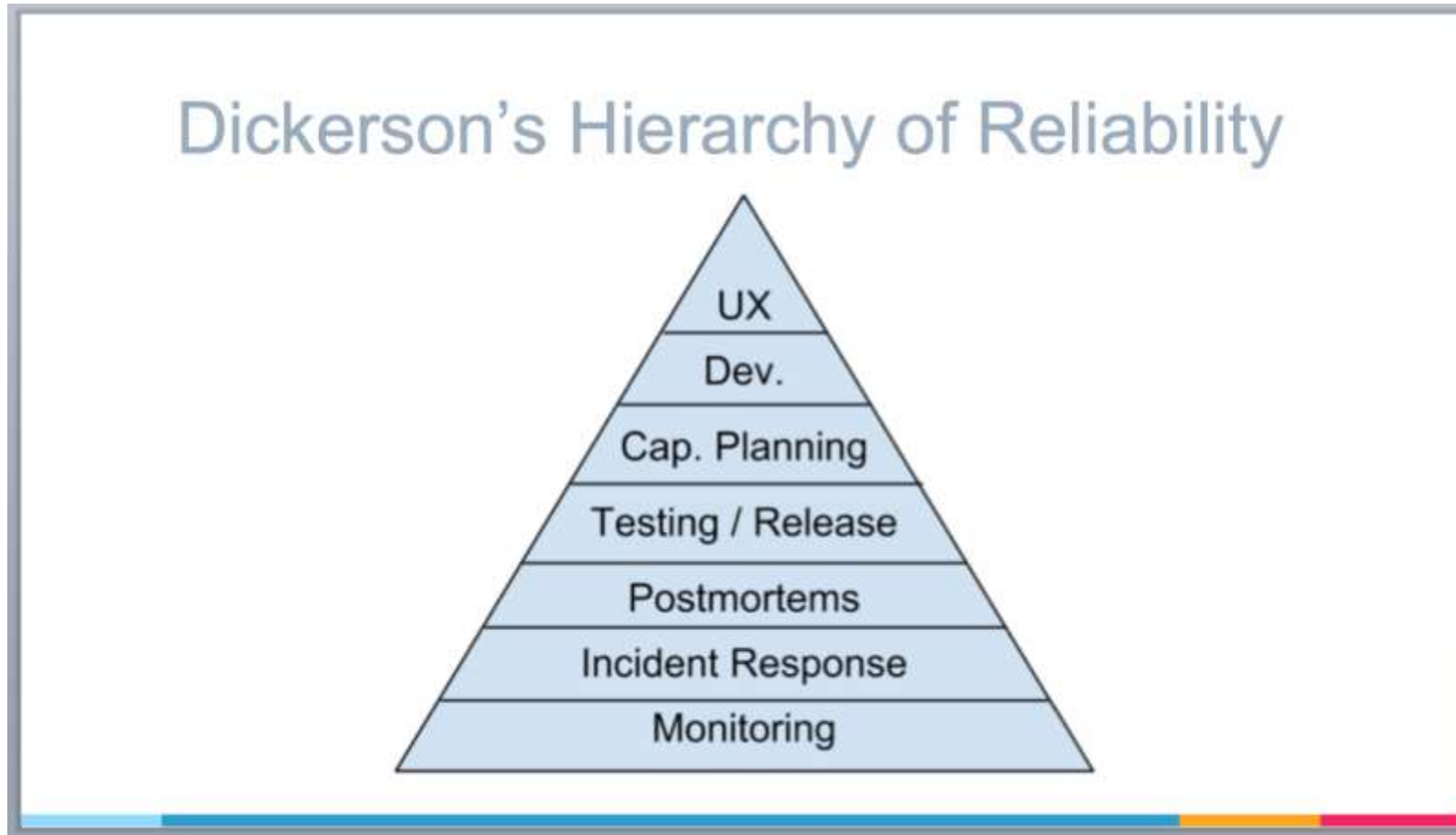
[ersource.csp](#)



When bad things happen, people are always involved...



# Mikey Dickerson's Hierarchy of Reliability



[www.infoq.com/news/2015/06/too-big-to-fail](http://www.infoq.com/news/2015/06/too-big-to-fail)

# Psychological Safety

- Shared belief that the team is safe for interpersonal risk taking
- Being able to show and employ one's self without fear of negative consequences
- Team members feel accepted and respected

07/11/2017

<https://www.nytimes.com/2016/02/28/magazine/what-google-learned-from-its-quest-to-build-the-perfect-team.html>



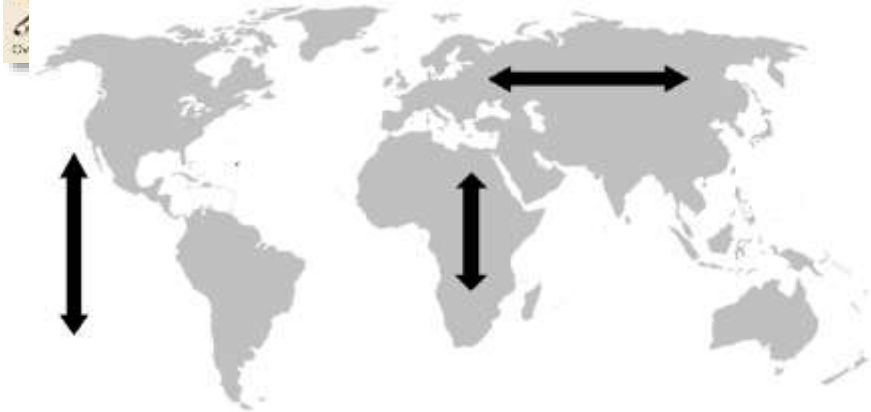
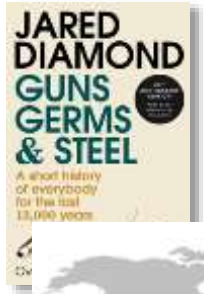
# What makes a Google team effective?

*“When Rozovsky and her Google colleagues encountered the concept of psychological safety in academic papers, it was as if everything suddenly fell into place.”*



<https://rework.withgoogle.com/blog/five-keys-to-a-successful-google-team/>

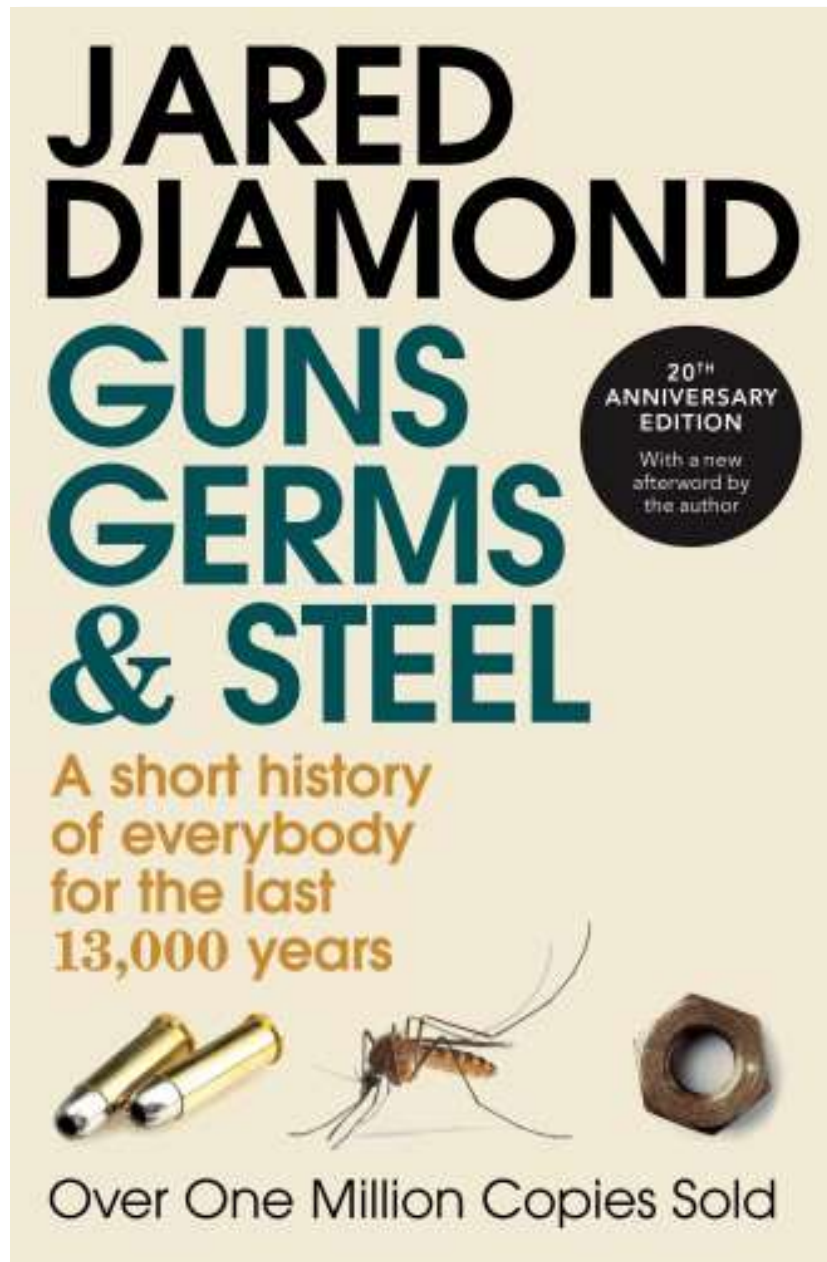
# Continental scale: Spreading success



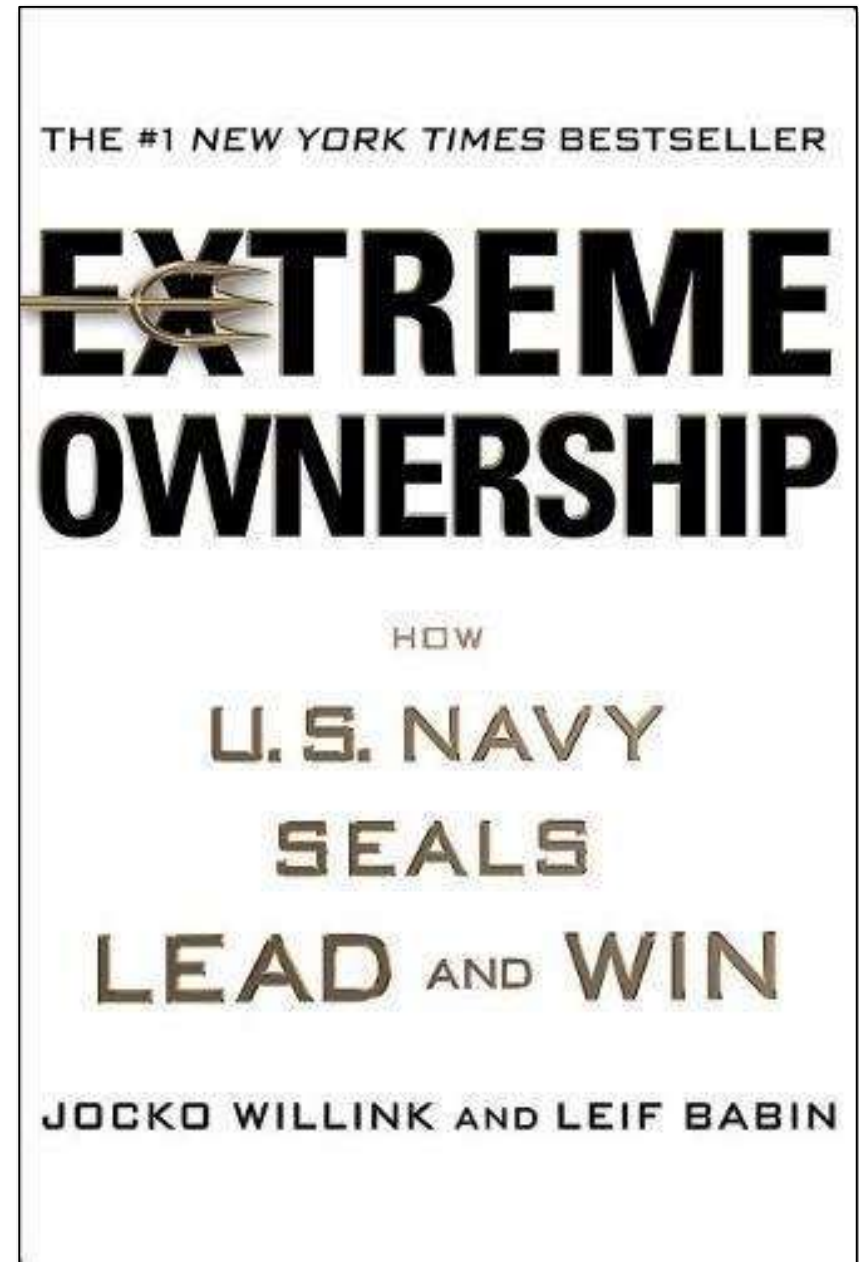
- Standardised technology
  - Strong (architectural) leadership needed
  - Think and communicate big picture
  - Platforms, protocols and deployment
- Defining social norms
  - Psychological safety
  - Shared understanding, balancing tech and product, game days etc

# Wrapping up





07/11/2017



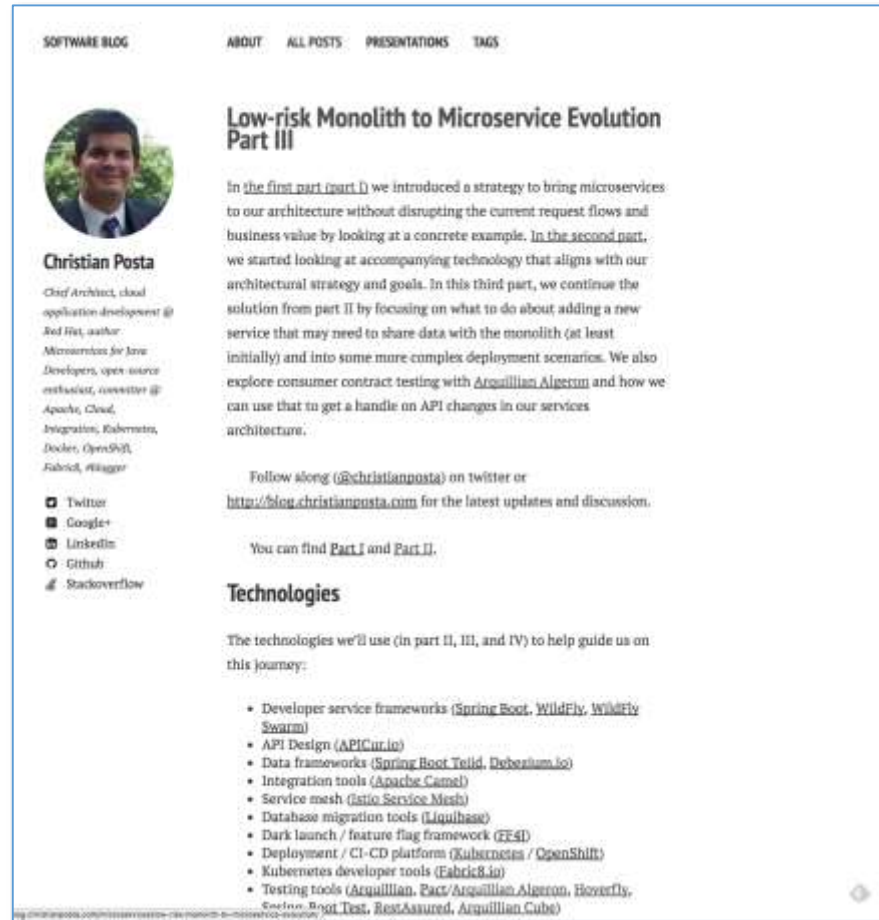
@danielbryantuk

**SpectoLabs**

# In conclusion...

- Microservices are as much about the organisation as they are the tech
  - Recognise this, share the vision, and establish desired culture
- Access to resources -- tools, knowledge, and time -- is vital for success
  - Be selective, discuss ideas, capture high-level concept to share understanding
- Architecture is becoming more about technical leadership
  - Psychological safety is just as important as system design
  - Continuous delivery pipelines codify functional and nonfunctional requirements

# Bedtime reading...



[blog.christianposta.com/microservices/low-risk-monolith-to-microservice-evolution-part-iii/](http://blog.christianposta.com/microservices/low-risk-monolith-to-microservice-evolution-part-iii/)



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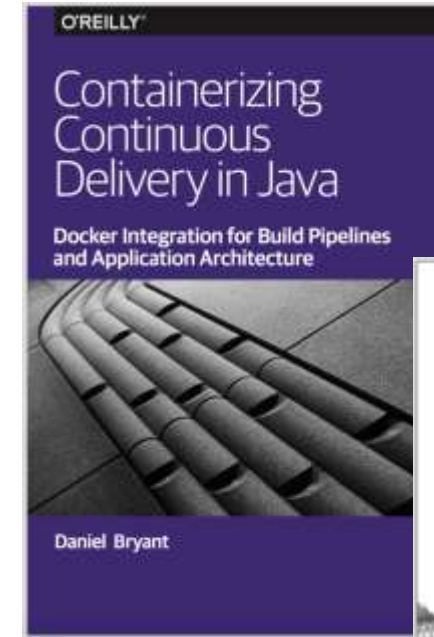
# Thanks for listening...

Twitter: [@danielbryantuk](https://twitter.com/danielbryantuk)

Email: [daniel.bryant@tai-dev.co.uk](mailto:daniel.bryant@tai-dev.co.uk)

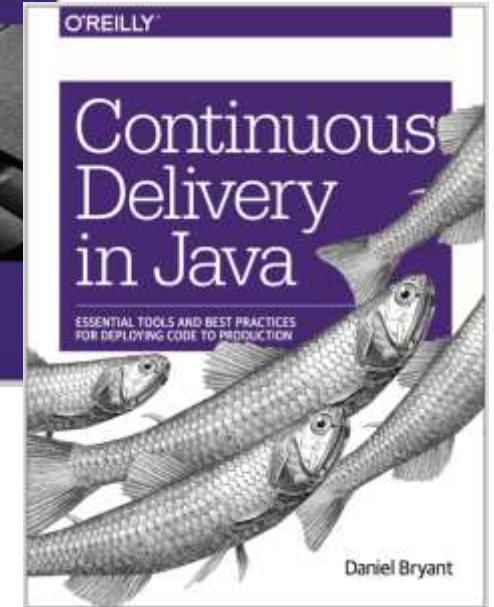
Writing: <https://www.infoq.com/profile/Daniel-Bryant>

Talks: [https://www.youtube.com/playlist?list=PLoVYf\\_0qOYNeBmrpuBOOAqJnQb3QAEtM](https://www.youtube.com/playlist?list=PLoVYf_0qOYNeBmrpuBOOAqJnQb3QAEtM)



[bit.ly/2jWDSF7](https://bit.ly/2jWDSF7)

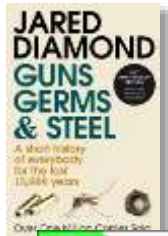
Coming soon!



# 10,000ft View: National/Regional



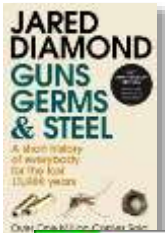
# National and Regional Scale



- In Europe the rivers, mountains and coastline favoured balkanisation
- People banded together in tight groups, around culture and beliefs
- High turnover of states, due to trade, forced innovation, and conquest



# National and Regional Scale



- This is the microservice approach to nation-building
  - Cohesive
  - Loosely-coupled
- Compare this to “monolithic” empires
  - Large geographical variation
  - Highly-coupled in terms of governance, economy, and social norms

# Architecture fundamentals

- Coupling
  - "Components have little or no knowledge of other components"
  - Interfaces (module interface, REST / RPC API)
  - Schema (RPC Payload, Message Schema, DB Schema)
- Cohesion
  - "Degree to which the elements within a component belong together"
  - Single responsibility principle (single reason to change)
  - Separation of concerns

	Monoliths	SOA	Microservices / SCS	FaaS / Serverless
<b>Scope</b>	Project	Enterprise	Product	Feature (or glue?)
<b>Focus</b>	Swiss Army Knife	Reuse, governance, control	Domain modelling, SRP, evolution	Function (in/out), rapid evolution
<b>Organisation</b>	Implemented and maintained (typically) by single team	Implemented by different org units. Maintenance done elsewhere	Services implemented and owned by product teams	Implemented by pioneers (hipsters?)
<b>Deployment</b>	Monolithic deployment	Monolithic orchestration of multiple services	Services deployed individually	Functions deployed individually
<b>Management</b>	None	Centralised	Distributed	Chaotic / Orchestrated
<b>Inter-process communication</b>	None	RPC or messaging, typically via middleware (ESB/MQ)	RPC via dumb pipes and smart endpoints, messaging/events	Events
<b>Pioneers / stewards</b>	Organisations, community or individuals	Enterprises and Vendors	Community and high perf organisations	Vendors/community
<b>Core Architectural Constraints</b>	Language and framework	Canonical domain model, standards	Interoperability	Cost (Gbs/ms)

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# Coupling, Cohesion and Continuous Delivery

- Design
  - Cohesion makes reasoning easy
  - Loose coupling reduces impact
- Build, unit and integration
  - Cohesion limits dependencies
  - Loose coupling allows simulation
- End-to-end tests
  - Cohesion/coupling orchestration
- Deployment
  - Cohesion minimises number of components in play
  - Coupling leads to “monoliths”
- Observability
  - Cohesive is easier to understand
  - High coupling typically leads to large blast radius and “murder mystery” style debugging

# Coupling, Cohesion and Microservices



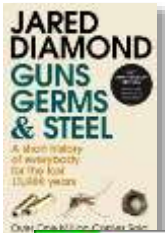
[www.cs.umd.edu/class/spring2003/cmsc838p/Design/criteria.pdf](http://www.cs.umd.edu/class/spring2003/cmsc838p/Design/criteria.pdf)

<https://blog.acolyer.org/2016/09/05/on-the-criteria-to-be-used-in-decomposing-systems-into-modules/>





# National and Regional Scale



- With microservices, coupling and cohesion is “turtles all the way down”
- Avoid the monolith where appropriate
  - Application
  - Deployment
  - Databases/middleware
  - Thinking