



## Module 6 – Files & Error Handling

In this module we learn how to `read and write files` and `handle errors gracefully`.

We will learn:

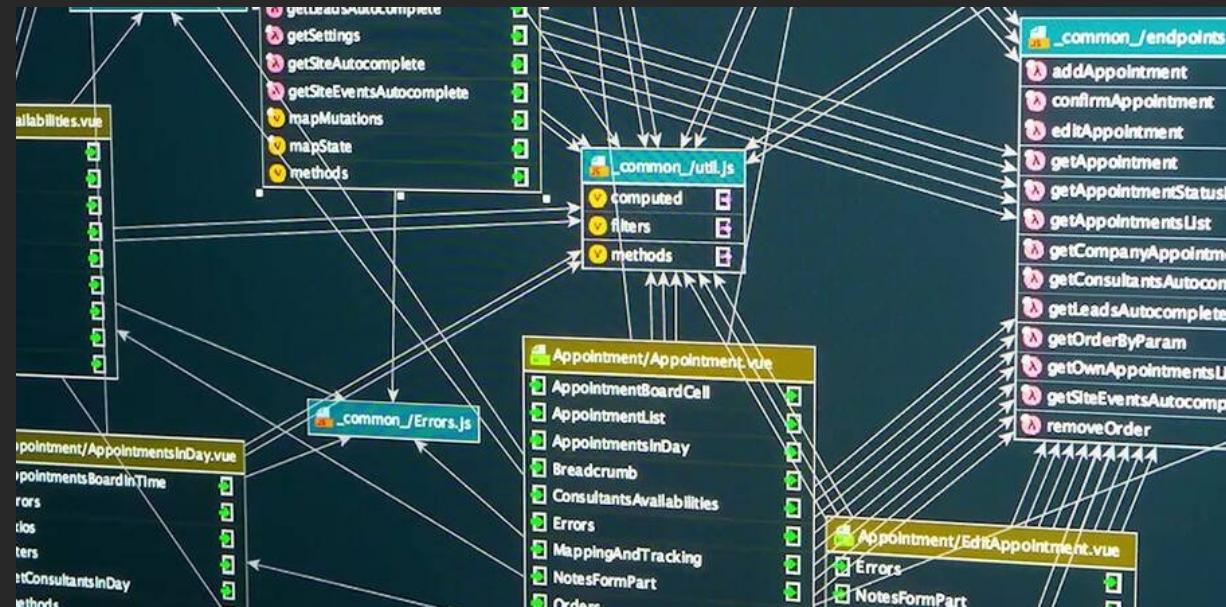
- Reading & writing files
  - Handling errors with `try / except`
  - Working with CSV files
  - Best practices for error handling
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# Files & Persistent Storage

Programs normally store data in **RAM** (temporary).  
Files store data on **disk** (persistent).

Why use files?

- Save logs
- Export reports
- Config files
- Simple data exchange



## File Paths & Modes

To work with a file, Python needs:

- **Path** (where it is)
- **Mode** (what we want to do)

Common modes:

```
"r"    read (error if missing)
"w"    write, truncate file
"a"    append to end
"r+"   read & write
"rb"   read binary
"wb"   write binary
```

Always prefer **absolute paths** in bigger projects.

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## Opening Files Safely – with

Use `with` to open files – it auto-closes them.

```
# reading a text file
path = "notes.txt"

try:
    with open(path, "r", encoding="utf-8") as f:
        content = f.read()
        print("File content:")
        print(content)
except FileNotFoundError:
    print("File not found:", path)
```

————— [finished] —————

```
File content:
some test text is here
yay!
```

Benefits:

- No need to call `close()`
- Works well with exceptions

## Reading Files – Variants

```
with open("notes.txt", "r", encoding="utf-8") as f:  
    all_text = f.read()      # whole file  
    print("LEN:", len(all_text))
```

————— [finished] ———

```
LEN: 28
```

```
with open("notes.txt", "r", encoding="utf-8") as f:  
    first_line = f.readline()  # one line  
    print("FIRST:", first_line)
```

————— [finished] ———

```
FIRST: some test text is here
```

```
with open("notes.txt", "r", encoding="utf-8") as f:  
    lines = f.readlines()      # list of lines  
    print("COUNT:", len(lines))
```

————— [finished] ———

```
COUNT: 2
```

Choose based on file size and use-case.

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## Writing & Appending

```
# overwrite or create
with open("log.txt", "w", encoding="utf-8") as f:
    f.write("First run\n")
    f.write("Program started successfully.\n")
```

----- [finished] -----

```
# append
with open("log.txt", "a", encoding="utf-8") as f:
    f.write("Another run...\n")
```

----- [finished] -----

Notes:

- "w" **deletes** old content
  - "a" keeps content and adds at the end
-

# Working with CSV Files

CSV (Comma-Separated Values) is a simple text format for tables.

```
import csv

rows = [
    ["id", "username", "score"],
    [1, "admin", 99],
    [2, "guest", 42],
]

with open("users.csv", "w", newline="", encoding="utf-8") as f:
    writer = csv.writer(f)
    writer.writerows(rows)

with open("users.csv", "r", encoding="utf-8") as f:
    reader = csv.reader(f)
    for row in reader:
        print(row)
```

————— [finished] ———

```
['id', 'username', 'score']
['1', 'admin', '99']
['2', 'guest', '42']
```

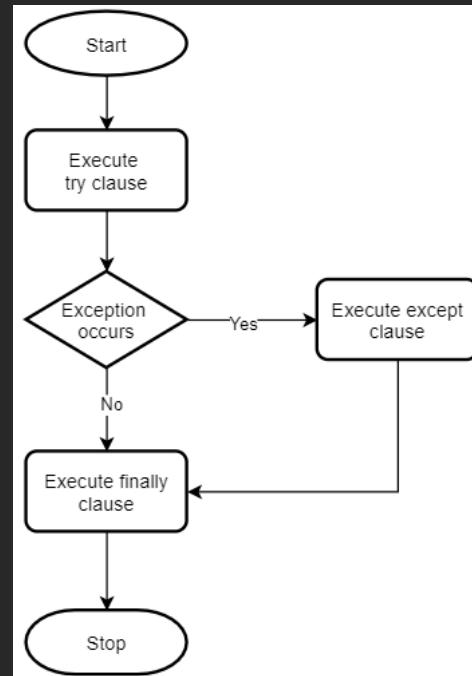
# Exceptions – What & Why

An **exception** is a runtime error that stops normal execution.

Common sources:

- Invalid input
- Missing files
- Network errors
- Database problems

Goal: **fail safely**, show useful messages, keep program controllable.



## Basic try / except

```
# text = input("Enter a number: ")
text = "Salam"

try:
    n = int(text)
    print("Squared:", n * n)
except ValueError:
    print("That was not a valid integer!")
```

----- [finished] -----

```
That was not a valid integer!
```

Flow:

1. Run code in `try` block
  2. If exception matches `except`, handle it
  3. Program continues instead of crashing
-

# Error Handling Patterns in Bigger Scripts

As programs grow, we want **clear places** where errors are handled.

Typical pattern:

```
def run():
    try:
        # 1) read config
        # 2) open files / database
        # 3) main logic
        ...
    except FileNotFoundError as e:
        print("Missing file:", e)
    except ValueError as e:
        print("Bad data:", e)
```

Benefits:

- All top-level errors are handled in **one place**
- Internal functions can either handle or **raise** exceptions

In real projects we often move these messages to **logging** instead of **print()**.

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## 0\_o

```
# text = input("Enter a number: ")
text = "3"

try:
    n = int(text)
    print("Squared:", n * n)
except ValueError:
    print("That was not a valid integer!")
```

----- [finished] -----

```
Squared: 9
```

## Catching Multiple Exceptions

```
def read_number_from_file(path):
    try:
        with open(path, "r", encoding="utf-8") as f:
            text = f.read().strip()
        return int(text)
    except FileNotFoundError:
        print("File does not exist:", path)
    except ValueError:
        print("File did not contain a valid number.")
```

You can also group them:

```
except (FileNotFoundException, PermissionError) as e:
    print("File access problem:", e)
```

## else and finally

```
path = "config.txt"

try:
    f = open(path, "r", encoding="utf-8")
except FileNotFoundError:
    print("Config missing")
else:
    print("Config loaded:", f.readline().strip())
    f.close()
finally:
    print("This always runs (cleanup, logs, etc.)")
```

———— [finished] ————

```
Config missing
This always runs (cleanup, logs, etc.)
```

- `else:` runs if **no** exception happened
  - `finally:` runs **always**, used for cleanup
-

## Mini Task

Create a **log tracker** program:

1. Ask user for their name and action
2. Write to `activity.log` with timestamp
3. Handle file errors gracefully
4. Read and display all logs
5. Add option to clear logs (with confirmation)

Bonus:

- Save logs as CSV with `csv` module
- Add logging levels (INFO, ERROR, WARNING)
- Filter logs by action or date

