

Application VR

Application AR

Photogrammetry  
Face and objects

Photogrammetry  
Room

Zed Mini

Architect Market

Museum

Immersion 360

Virtual TV

Measure

Stationary  
guardian

Fix Guardian

Paint or Glue  
anchor point(s)

Convention

Make it pop

Approximate  
calibration

Guardian  
Calibration

Triangulation  
Calibration

No Calibration

In game  
calibration

Application VR



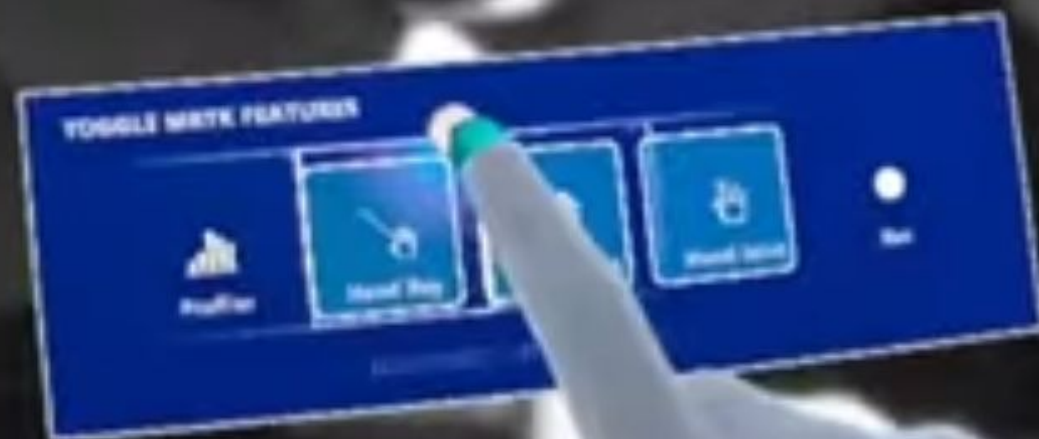


MRTK) on Quest 2 using Passthrough API

## Application AR

À regarder plus tard Partager

ioLens 2 Style  
by Proximity



0:06 / 0:52



HD

YouTube





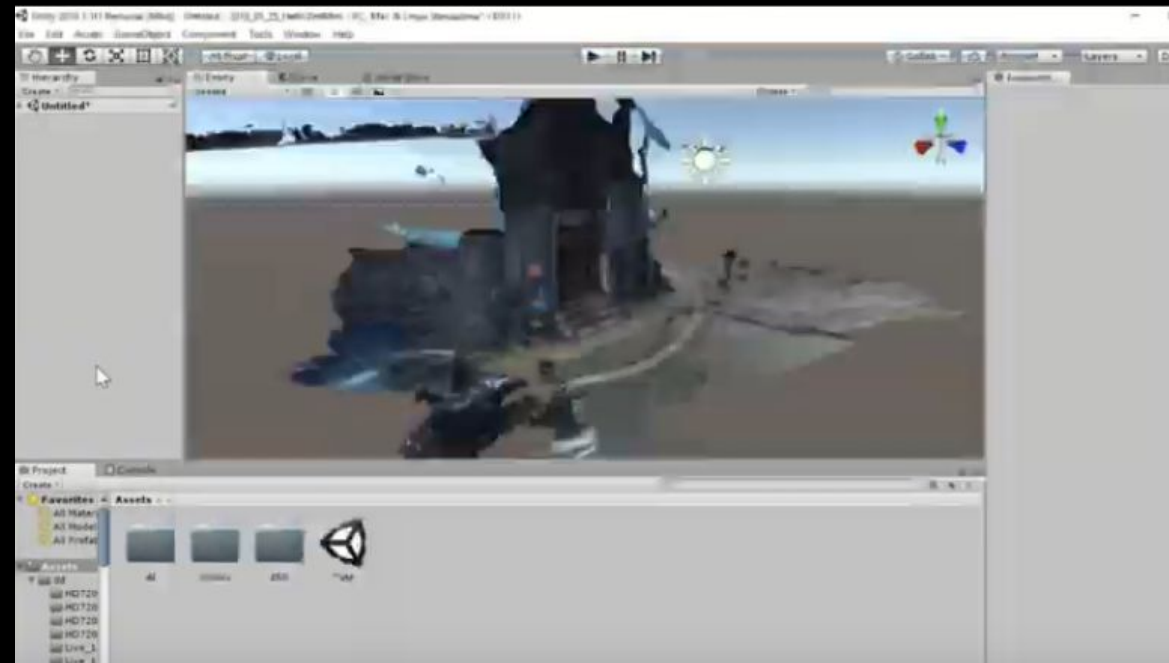
## Photogrammetry Face and objects



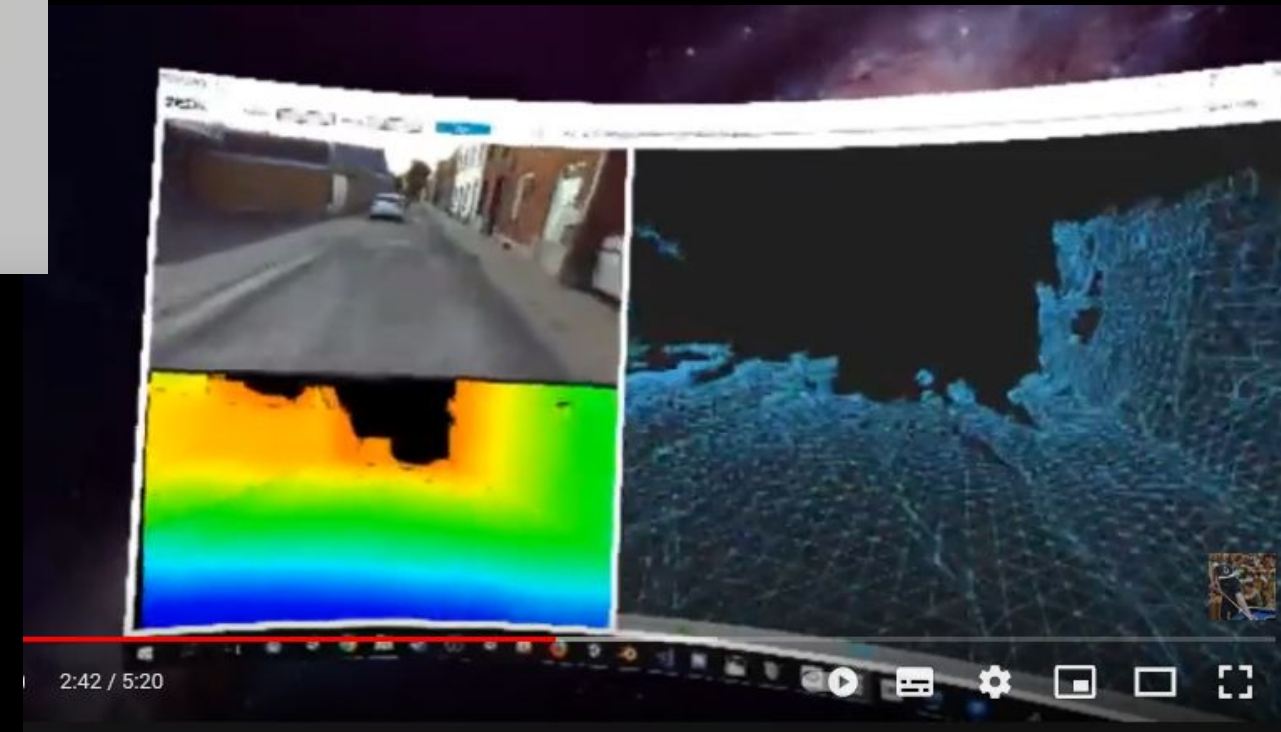
## Photogrammetry Room







Zed Mini



Architect Maket





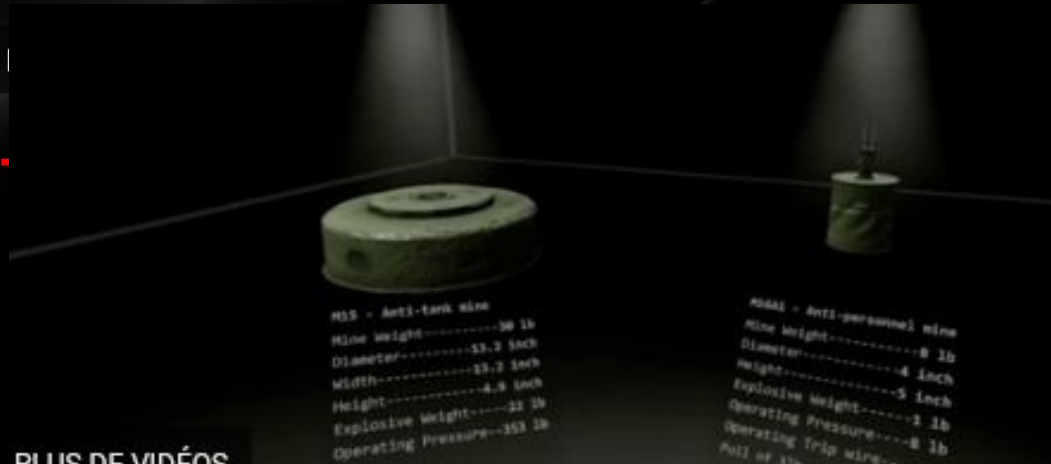
Museum



D.M.Z - Memories of a no man's land - Trailer Oculus Game Jam



À regarder plus tard Partager



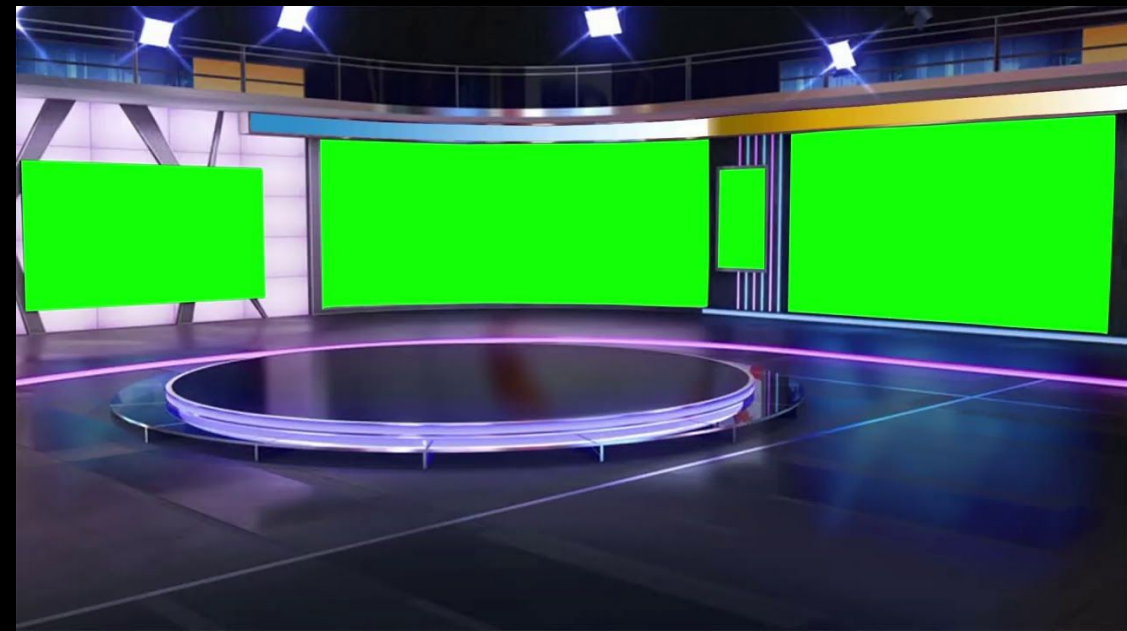


Immersion 360





## Virtual TV





Measure





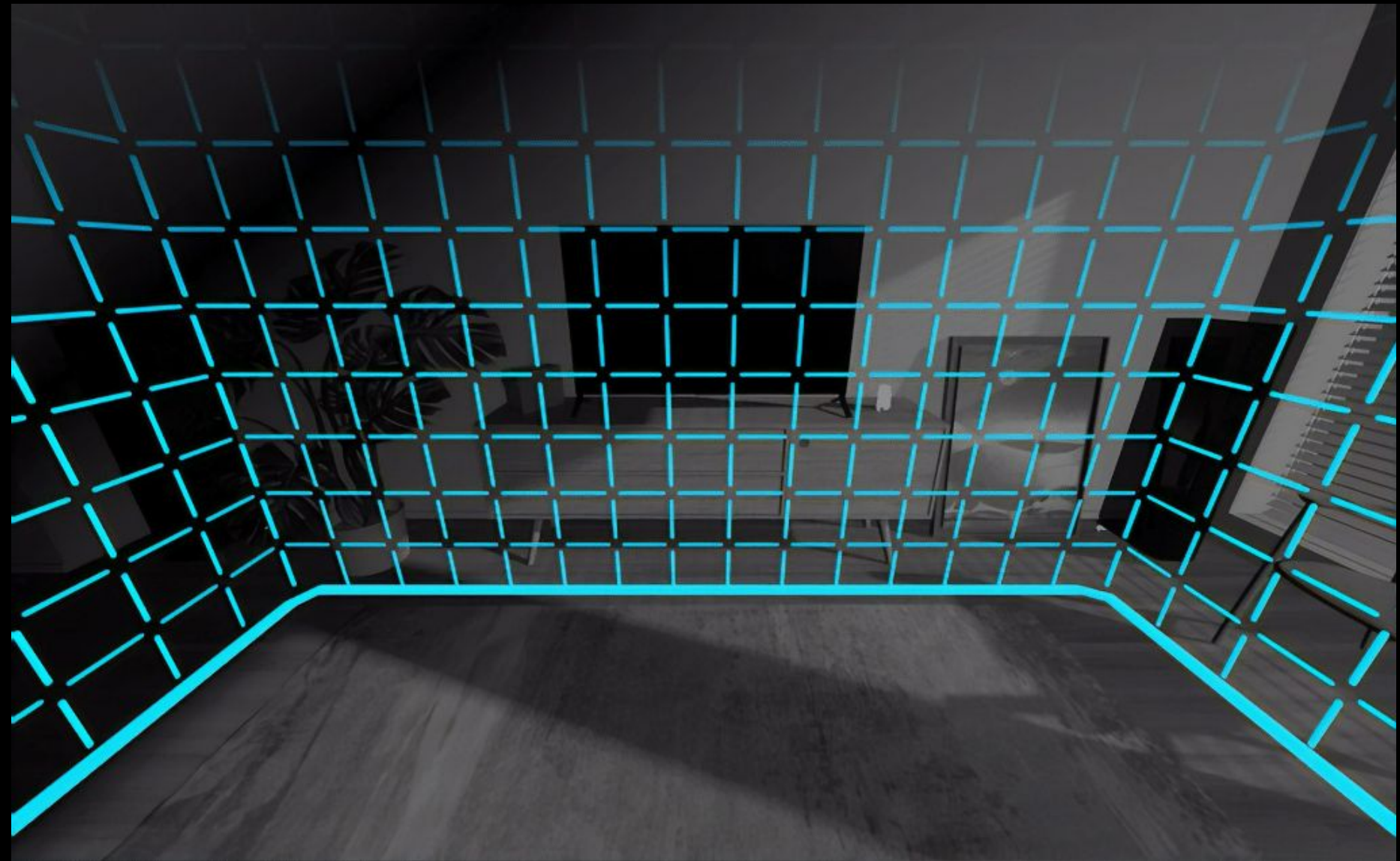
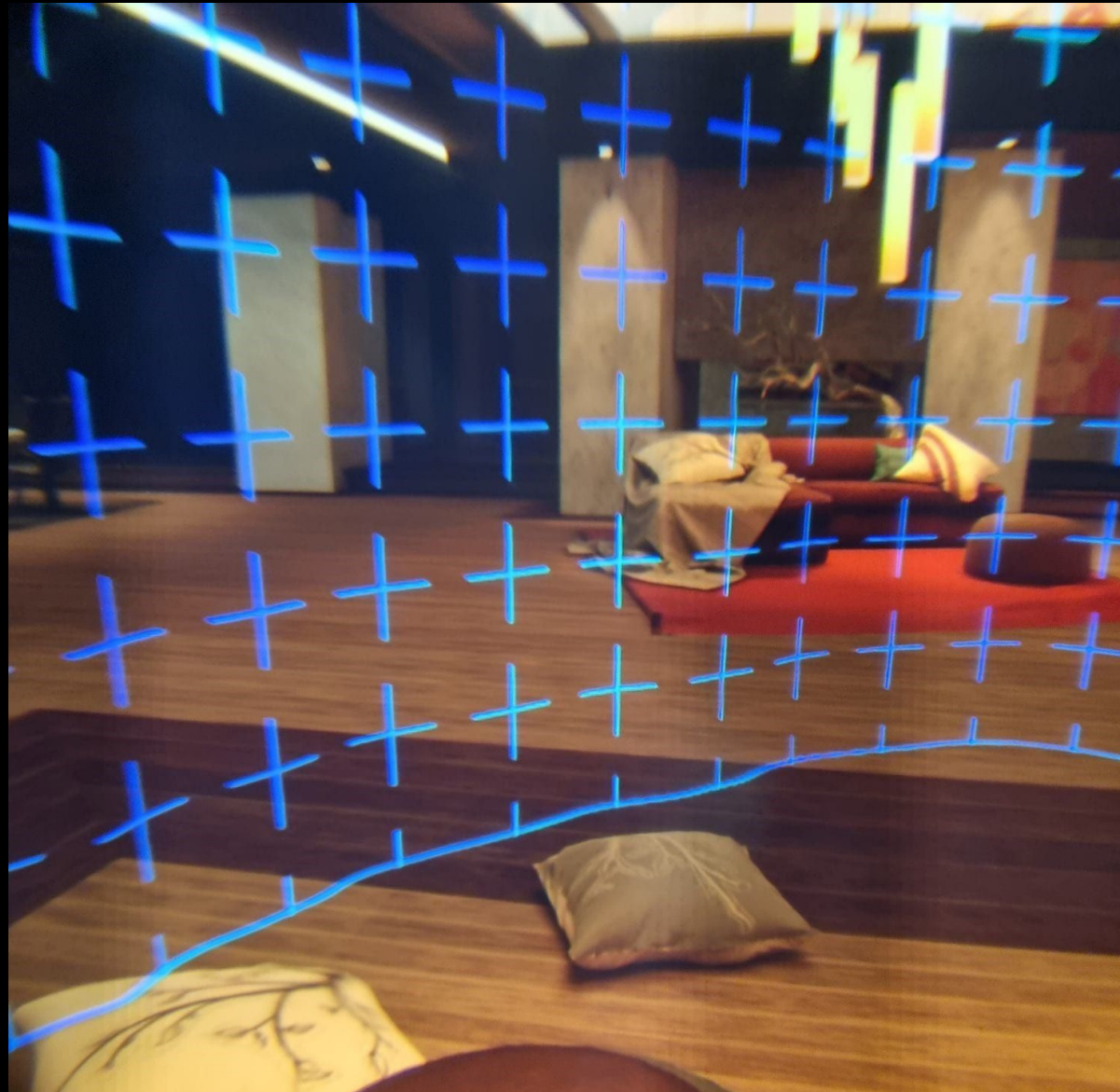
Stationary  
guardian

Approximate  
calibration





Fix Guardian



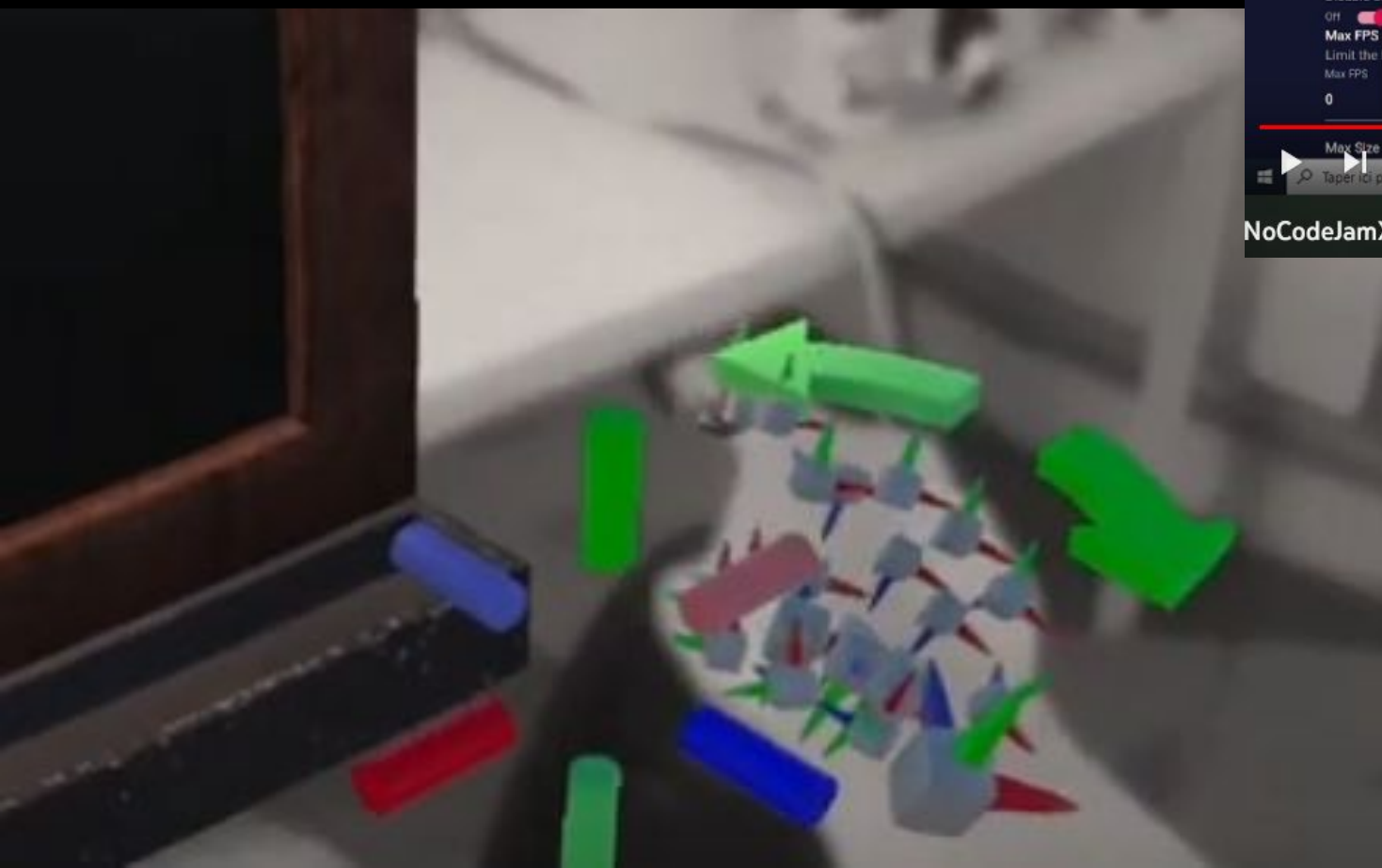


Max Range  
7x7





# Guardian Calibration

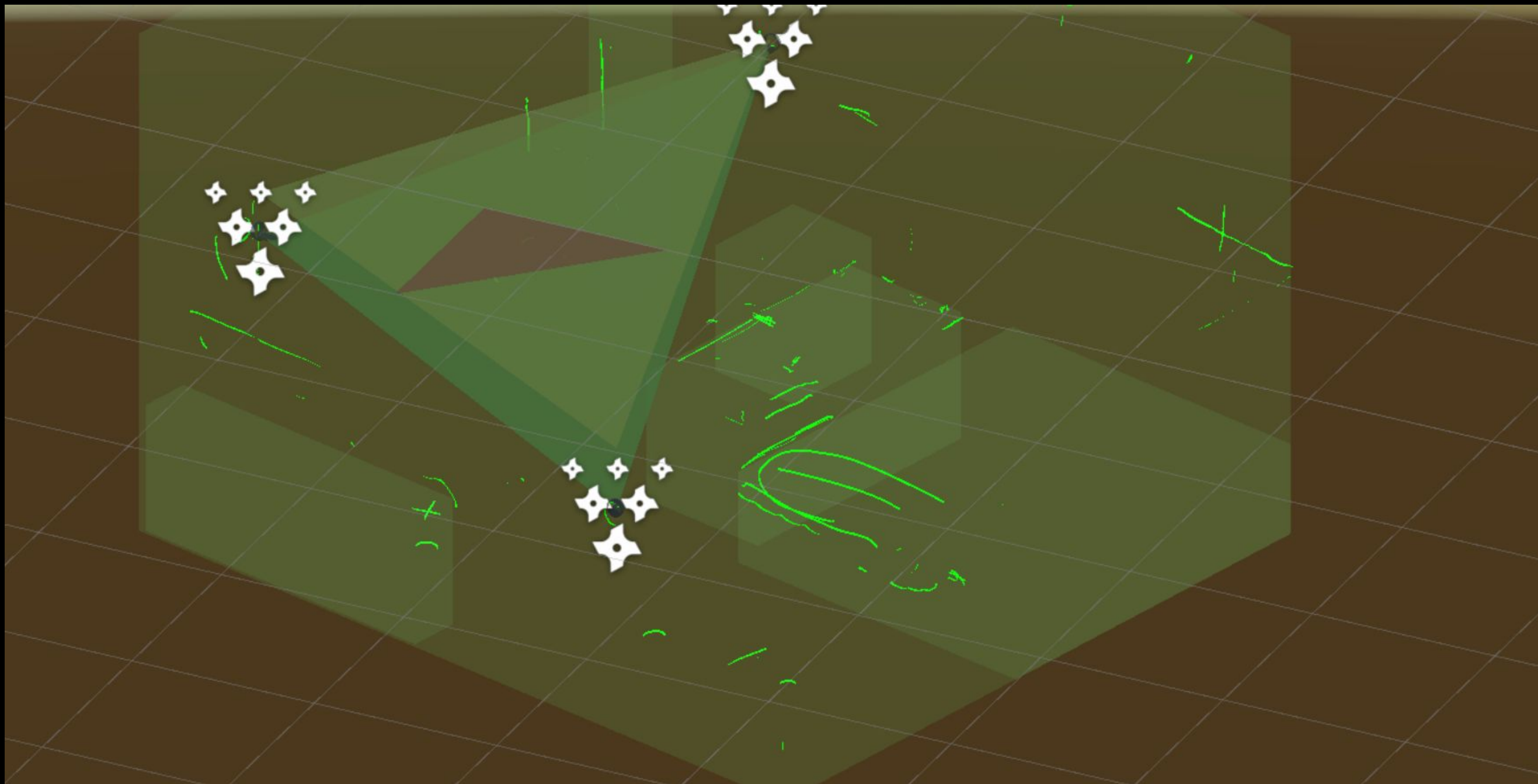


Paint or Glue  
anchor point(s)





# Triangulation Calibration





Meet & Build

No Calibration





Make it pop

In game  
calibration



## Surfaces in Passthrough

Hololens 2 Mixed Reality Design Labs Surfaces Sample Converted for Quest 2 using Passthrough API



★ ★ ★ ★ ★  
4.3/5.0  
4 Ratings

↓  
1,2k  
Clicks

👤  
4,1k  
Views

DOWNLOAD APP ( SIDELOAD )





VR Chat





Scope



Unity



**Éloi Strée**

EloiStree

Fuck the Rules ! VR & AR, Unity 3D, New-tech, R&D. We want to know if it is possible. Grab some ☕ and 🍺 and let's try to code it.

Edit profile

🔗 44 followers · 4 following



Overview

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EloiStree / README.md

Hello there 🖐️



## If I have to pitch myself

Just a guy that enjoy exploring new-tech for the fun of observing what we can do with this magic we call "Code".

I suffer from a big illness, I am an open source guy:

"If you do a tool that can be use by 10 000 developers and so 10 000 to 10 000 000 users... and because you put your tool at 3€-50€ on a store you reduce it to 100 developers and so 100 - 100 000 paying users. You are indirectly reducing progress of 9 900 developer and the fun of 9 900 000 users... Does 300€-5000€ \* 50% state \* Time lost protecting your code worst of money is justify this ?" ==> And that why I am poor "\ (o\_O) /"

Feel free to enjoy my tools.

<https://github.com/EloiStree>