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* [ ] Do you have a CCC (if game)?
* [ ] Do you have your 4 pillars?
* [ ] What 'pain', or users need, are you solving? (No pain, no gain)
* [ ] Can you pitch your project?
* [ ] If you plan to sell it: (For Fun, For Money, Life-Time)
* [ ] Can you explain your company's viability (BMC)?
* [ ] Do you understand your user (value canvas)?
* [ ] If you plan to continue after the hackathon: *(Yes/No/BloodyMonday)*
* [ ] What would you need to make it happen ?
* [ ] What is blocking you from making it real ?
* [ ] If you have a unique opportunity when you exit the train: *(Are you ready ?)*
* [ ] How would you present your project: *(Can you do it ?)*
* [ ] In four words
* [ ] In a breathable sentence
* [ ] With a "Do you know how/who ... to solve ..."
* [ ] If the person has 5 minutes around a coffee: *(Would you be ready ?)*
* [ ] Do you have 4 slides to illustrate your project ? *(Must be on your phone)*
* [ ] Do you have a short 1-minute video to help understand the project? *(Must be on your phone or/and Youtube)*
* [ ] If the person loves your idea and wants you to explain it to the team in two days: *(Are documents ready for that?)*
* [ ] Do you have a 7-minute slide deck to present the viability of your minimal viable version?
* [ ] Check the "Ready to be Invested" items.
* [ ] Pain: Are you sure you are coding for someone?
* [ ] Solution: Are you sure the code will be used by the user?
* [ ] Unique Specification: Are you sure the user won't use another service?
* [ ] Market Understanding: Are you sure the user will be able to buy your service?
* [ ] Target Segmentation: Are you sure you know who you are coding for?
* [ ] Team Solidity: Are you sure you can spend 5 years working on it?
* [ ] Business Model: Are you sure the code will pay the salary of 4 employees for 10 years?
* [ ] Profit and Loss on a beer coaster: Could you explain the math on a 10 cm beer coaster why your code will make money?
* [ ] Risk: Are you sure you won't code for nothing for 2 years?
* [ ] Finance Request: How much cash/help would you need to make your code reach the users?
* [ ] In Hackathon
* [ ] Crazyiness: Is the project at least a bit fun and unique in the tech?
* [ ] Project State: Did you code a bit to prove that it could work?
* Team works: (Just for me to coach)
* [ ] Who is in charge of the viability thinking ?
* [ ] Who is in charge of coding ?
* [ ] Who is in charge of be in time for the presentation ?

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