### Mathematics For Data Science

Brian J. Mann

Feb 10-11, 2016

### Who am I?

- PhD from University of Utah in 2014 (Geometric Group Theory)
- Worked for Amazon Web Services doing supply chain optimization and forecasting
- Email: brian.mann@galvanize.com
- Github: brianmanngalvanize

## **Objectives**

- Learn some fun mathematics
  - Kernel trick for support vector machines
  - VC Generalization Bound (why machine learning works!)
- See how understanding how machine learning is working "under the hood" can improve your intuition about model selection and hyper-parameter choice

## Support Vector Machines (SVM)

- ▶ Idea: try to separate classes by an optimal hyperplane
- Here optimal means that the minimum distance from the hyperplane to any of the training points (the margin) is maximal.

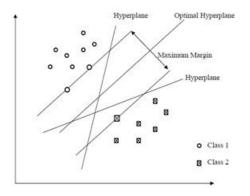


Figure 1:Maximal Margin

## Ok, that sounds great. What's the problem?

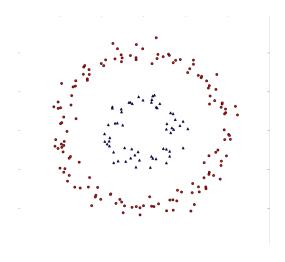


Figure 2:0h.

### The solution

► Map our data to a higher dimensional space where it's (almost) linearly separable

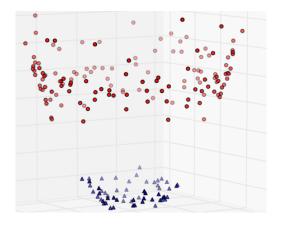


Figure 3:Yay!

### Issue 1: Memory

- Even for polynomial transformations, the numbers of dimensions (features) in the target space can grow very quickly
- lacktriangle Consider the transformation  $\phi:\mathbb{R}^2 o\mathbb{R}^5$  given by

$$(x_1, x_2) \mapsto (x_1^2, x_1 x_2, x_2^2, x_1, x_2, 1)$$

- ▶ More generally, a mapping  $\phi_d: \mathbb{R}^N \to \mathbb{R}^{\binom{N+d}{d}}$  that maps a vector to the vector of all monomial terms in N variables of degree  $\leq d$
- $\binom{N+d}{d}$  grows *very* quickly as N, d >> 0

### Issue 2: Computation

▶ The optimal hyperplane for the transformed data is

$$f(x) = \sum_{i} a_{i} \cdot \langle \phi(x_{i}), \phi(x) \rangle + b = 0$$

► Need to compute the dot product of high-dimensional vectors (in fact, sometimes they might be infinite dimensional!)

### A solution

- ▶ What if there was a way to compute  $\langle \phi(x), \phi(y) \rangle$  directly without ever computing  $\phi(x)$  or  $\phi(y)$ ?
- ► There is!
- ▶ This is what *kernel functions* do for us

### What is a kernel function?

A kernel function is a continuous function

$$K: \mathbb{R}^N \times \mathbb{R}^N \to \mathbb{R}$$

which satisfies

- 1. K(x,y) = K(y,x) (symmetric)
- 2. *K* is positive-semidefinite i.e.

$$\sum_{i}\sum_{j}K(x_{i},x_{j})c_{i}c_{j}>0$$

for all finite sequences  $x_1,\ldots,x_n$  and all  $c_i,c_j\in\mathbb{R}$ 

This definition is a little opaque, but the idea is that a kernel function generalizes the idea of an inner product (also known as a linear kernel).

### Mercer's Theorem

*Mercer's Theorem* says that if  $K: \mathbb{R}^N \times \mathbb{R}^N \to \mathbb{R}$  is a kernel function, then there exists a vector space with an inner product (a *Hilbert space*) V and a mapping  $\phi: \mathbb{R}^N \to V$  so that

$$K(x,y) = \langle \phi(x), \phi(y) \rangle$$

- ▶ In English, if K is a kernel function, it consists of a transformation followed by an inner product in some higher dimensional space, V.
- ▶ Kernels allow us to compute high-dimensional (sometimes infinite!) inner products in V in terms of our original inputs in  $\mathbb{R}^N$ .

### Example: Polynomial kernel

- $K(x,y) = (\langle x,y \rangle + c)^d$
- c and d are chosen a priori by the user, not trained
- Find c and d by cross-validation
- ▶ Comes from the polynomial transformation  $\phi_d$  (ignoring some constants)

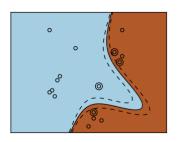


Figure 4:Polynomial Kernel

## Example: RBF (Gaussian) kernel

- $K(x, y) = e^{-\gamma ||x-y||^2}$
- $ightharpoonup \gamma$  is chosen *a priori* by the user
- ► Largest when x and y are close, decays exponentially
- With the RBF kernel, SVM looks for clusters of similarly labeled points
- $\blacktriangleright$  Can learn much more complicated decision boundaries compared to polynomial or linear kernels (watch for overfitting, adjust  $\gamma)$

### More RBF kernel

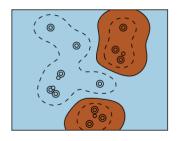


Figure 5:RBF Kernel

### More RBF kernel

What are  $\phi$  and the dimension of V in this case?

▶ Let  $\gamma = 1/2$  for ease of computation, then

$$K(x,y) = \sum_{j=0}^{\infty} \frac{\langle x, y \rangle^{j}}{j!} \exp(\frac{-||x||^{2}}{2}) \exp(\frac{-||y||^{2}}{2})$$

With a little algebra one gets

$$\phi(x) = \left(\frac{e^{-\frac{||x||^2}{2j}}}{\sqrt{j!}!^{1/j}} \binom{j}{n_1, \dots, n_k}^{1/2}\right)_{j=0,\dots,\infty,\sum_{i=1}^k n_i = j}$$

▶ V is infinite dimensional ( $V = I^2$  the space of square-summable sequences)

### Overview

- Understand how the kernel trick works
- ► Pick the right kernel for what you think the decision boundary might look like
- Questions?

### VC Dimension and the VC Generalization Bound

**Question:** Why should you expect that your training error tells you anything about the error of your model on new data? In other words, why/how do you know that your model will generalize at all?

### We need to start somewhere

### Theorem (Hoeffding Inequality)

Suppose  $X_1, \ldots, X_n$  are iid random variables and let

$$\bar{X} = \frac{X_1 + X_2 + \dots + X_N}{N}$$

then

$$\mathbb{P}(|\bar{X} - \mathbb{E}(\bar{X})| > \epsilon) \le 2e^{-2\epsilon^2 N}$$

### In English

- ▶ For any threshold value  $\epsilon$ , if you sample a random variable enough times, the probability that the sample mean differs from the true mean by more than  $\epsilon$  is nearly 0.
- ▶ i.e. If you flip a fair coin enough times, you expect the ratio of heads to tails get arbitrarily close to 1:1 with high probability.

### Assumptions

- ► For the purposes of this talk, we'll focus on binary classification problems
- All of this can be extended to other supervised learning problems
- ightharpoonup Positive and negative classes will be represented as +1 and -1

## What does this have to do with machine learning?

- ▶ Suppose h is some hypothesis (a function that classifies observations as either +1 or -1)
- $ightharpoonup E_{train}(h) = \text{error rate on your training set}$
- $E_{gen}(h) = \text{true error rate of } h$

 $E_{gen}(h)$  and  $E_{train}(h)$  are random variables that satisfy the hypotheses of the Hoeffding Inequality so

$$\mathbb{P}(|E_{train}(h) - E_{gen}(h)| > \epsilon) \le 2e^{-2\epsilon^2 N}$$

## Naive error generalization bound

#### Suppose:

- 1. We have a finite hypothesis set  $\{h_1, \ldots, h_M\}$
- 2. Given some training data, we apply some learning procedure to find the optimal hypothesis g

It is NOT TRUE that

$$\mathbb{P}(|E_{train}(g) - E_{gen}(g)| > \epsilon) \le 2e^{-2\epsilon^2 N}$$

since g is chosen after the data is generated

## Naive error generalization bound

However, the event

$$|E_{train}(g) - E_{gen}(g)| > \epsilon$$

is in the union of the events

$$|E_{train}(h_i) - E_{gen}(h_i)| > \epsilon$$

so

$$\mathbb{P}(|E_{train}(g) - E_{gen}(g)| > \epsilon) \le 2Me^{-2\epsilon^2N}$$

### Problem with this naive bound

The bound

$$\mathbb{P}(|E_{train}(g) - E_{gen}(g)| > \epsilon) \le 2Me^{-2\epsilon^2N}$$

only works for finite hypothesis sets

▶ Not really useful for any real-world examples

#### Can we do better?

► Even with finitely many hypothesis functions the bound is still quite bad since the events

$$|E_{train}(h_i) - E_{gen}(h_i)| > \epsilon$$

probably have large overlaps

▶ In fact, they overlap enough to allow us to work with infinite hypothesis sets (i.e. hyperplanes in  $\mathbb{R}^N$ )

## Shattering

- ▶ Let  $\mathcal{H}$  be our hypotheses set
  - $ightharpoonup \mathcal{H}$  might be all separating hyperplanes in  $\mathbb{R}^N$
  - or the set of all of the possible decision functions you can get with a neural network of some fixed topology
- ▶ A *dichotomy* is a choice of label +1 or -1 for each point in a data set
- ▶ For any finite data set  $\{x_1, ..., x_N\}$ , each  $h \in \mathcal{H}$  gives a dichotomy  $h(x_1), ..., h(x_N) \in \{+1, -1\}^N$
- Define

$$m_{\mathcal{H}(N)} = \max_{x_1,\ldots,x_N} |\{h(x_1),\ldots,h(x_N)|h\in\mathcal{H}\}|$$

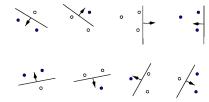


## Shattering

- ▶  $m_{\mathcal{H}}(N) \leq 2^N$
- ▶  $\mathcal{H}$  shatters  $x_1, \ldots, x_N$  if  $|\{h(x_1), \ldots, h(x_N)|h \in \mathcal{H}\}| = 2^N$
- ▶ In this case  $m_{\mathcal{H}}(N) = 2^N$
- ▶ In other words,  $\mathcal{H}$  shatters a set of points if it could obtain zero training error on that set

### **Examples**

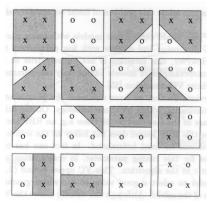
ightharpoonup Linear decision boundaries shatter 3 points in  $\mathbb{R}^2$ 



- ightharpoonup Convex polgons in  $\mathbb{R}^2$  shatter arbitrarily many points
  - ► Choose *N* points on the unit circle
  - ▶ Take the convex hull of the +1's

## Non-example

lacktriangle Linear decision boundaries do not shatter any 4 points in  $\mathbb{R}^2$ 



## Vapnik-Chervonenkis (VC) Dimension

- ▶ The VC Dimension  $d_{VC}$  of  $\mathcal{H}$  is defined to be the largest N for which  $m_{\mathcal{H}}(N) = 2^N$
- Said another way

$$d_{VC} \geq N$$

there exists a data set of size N such that  $\mathcal H$  shatters it

▶ The VC Dimension gives a polynomial upper bound on  $m_{\mathcal{H}}(N)$ 

$$m_{\mathcal{H}(N)} \leq N^{d_{VC}} + 1$$

VC Dimension is a measure of complexity of a hypothesis

### Examples

- ▶ For linear decision boundaries in  $\mathbb{R}^2$ ,  $d_{VC} = 3$
- ▶ For linear decision boundaries in  $\mathbb{R}^N$ ,  $d_{VC} = N + 1$ 
  - ightharpoonup Choose N+1 points which do not live on the same hyperplane
  - ▶ Can get any dichotomy on these points, so  $d_{VC} \ge N + 1$
  - ▶ With N + 2 points, can find hyperplane through N points with the remaining two points on either side
  - ▶ Labelling points on this hyperplane -1, others  $+1 \Rightarrow$  impossible dichotomy
  - ▶  $d_{VC} = N + 1$
- ▶ Convex polygons in  $\mathbb{R}^2$  have  $d_{VC} = \infty$

### The VC Bound

The VC generalization bound states that for any  $\delta>0$ 

$$E_{gen}(g) \leq E_{train}(g) + \sqrt{rac{8}{N}} \ln rac{4m_{\mathcal{H}}(2N)}{\delta}$$

with probability  $1-\delta$ 

### What does this tell us?

1. Since  $m_{\mathcal{H}}(N)$  is bounded by a polynomial of degree  $d_{VC}$  in N, the RHS of

$$E_{gen}(g) \leq E_{train}(g) + \sqrt{rac{8}{N} \ln rac{4m_{\mathcal{H}}(2N)}{\delta}}$$

- $\rightarrow E_{train}(g)$  as the size of the training set increases
- 2. Since  $m_{\mathcal{H}}(N)$  or  $d_{VC}$  is a measure of model complexity, more complicated models make the bound worse (overfitting!!!!)

### **Examples**

Suppose we want  $E_{gen}(g)$  to be within 10% of  $E_{train}(g)$  with 90% confidence for a model with  $d_{VC}=3$ . How much data do we need?

From the VC Bound

$$\sqrt{\frac{8}{\textit{N}}\ln\frac{4m_{\mathcal{H}}(2\textit{N})}{0.1}} \leq 0.1$$

So

$$N \ge \frac{8}{0.1^2} \ln \left( \frac{4(2N)^3 + 4}{0.1} \right)$$

- ►  $N \sim 30,000$
- ▶ In general,  $N \sim 10,000 \times d_{VC}$
- ightharpoonup Empirically,  $N\sim 10 imes d_{VC}$  (VC bound badly overestimates)

### Conclusion

- ► The VC Generalization Bound is the theorem that tells you machine learning actually works!
- Obtain statistical guarantees about how well your model generalizes
- Extremely slack bound, but better than nothing

# Sketch of Proof (optional)

Theorem (VC Generalization Bound)

$$\mathbb{P}\left(\sup_{h}|E_{train}(h)-E_{gen}(h)|>\epsilon\right)\leq 4m_{\mathcal{H}}(2N)e^{-\frac{1}{8}\epsilon^2N}$$

1. Instead of working with the space of all possible observations, pick a second test set the same size as the training set

$$\mathbb{P}\left(\sup_{h}|E_{train}(h) - E_{gen}(h)| > \epsilon/2\right) \le 2\mathbb{P}\left(\sup_{h}|E_{train}(h) - E_{test}(h)| > \epsilon/2\right)$$

### Sketch Part 2

2. Replace the infinite hypothesis set with the number of dichotomies that the hypothesis set can have on a finite set *S* giving

$$\mathbb{P}\left(\sup_{h}|E_{train}(h) - E_{test}(h)| > \epsilon/2\right) \le m_{\mathcal{H}}(2N) \times \sup_{S} \sup_{h} \mathbb{P}\left(|E_{train}(h) - E_{test}(h)| > \epsilon/2|S\right)$$

### Sketch Part 3

3. Use the Hoeffding bound to show

$$\mathbb{P}\left(|E_{train}(h) - E_{test}(h)| > \epsilon/2|S\right) \le 2e^{-\frac{1}{8}\epsilon^2 N}$$

#### Conclusion

- Obtain statistical guarantees about how well your model generalizes
- Extremely slack bound, but better than nothing

#### References

#### **Books**

- Y. S. Abu-Mostafa, M. Magdon-Ismail, H.-T. Lin *Learning* From Data: A Short Course
- ▶ V. Vapnik, The Nature of Statistical Learning Theory

### **Papers**

- V. Vapnik and A. Y. Chervonenkis, On the Uniform Convergence of Relative Frequencies of Events to Their Probabilities
- Eduardo Sontag, VC Dimension of Neural Networks, http://www.mit.edu/~esontag/FTP\_DIR/vc-expo.pdf

### **Images**

http://www.svms.org/vc-dimension/

